# CS344: Introduction to Artificial 

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Lecture-4: Fuzzy Control of Inverted Pendulum + Propositional Calculus based puzzles

## Lukasiewitz formula

 for Fuzzy Implication- $\mathrm{t}(\mathrm{P})=$ truth value of a proposition/predicate. In fuzzy logic $\mathrm{t}(\mathrm{P})=[0,1]$
- $\mathrm{t}(P \rightarrow Q)=\min [1,1-\mathrm{t}(\mathrm{P})+\mathrm{t}(\mathrm{Q})]$

Lukasiewitz definition of implication

## Use Lukasiewitz definition

- $t(p \rightarrow q)=\min [1,1-t(p)+t(q)]$
- We have $t(p->q)=c$, i.e., $\min [1,1-t(p)+t(q)]=c$
- Case 1:
- $c=1$ gives $1-t(p)+t(q)>=1$, i.e., $t(q)>=a$
- Otherwise, $1-t(p)+t(q)=c$, i.e., $t(q)>=c+a-1$
- Combining, $t(q)=\max (0, a+c-1)$
- This is the amount of truth transferred over the channel $p \rightarrow q$


## Fuzzification and Defuzzification

Precise number (Input)

## ANDING of Clauses on the LHS of implication

$$
t(P \wedge Q)=\min (t(P), t(Q))
$$

Eg: If Pressure is high AND Volume is low then make Temperature Low


Hence $\operatorname{Mu}\left(T_{0}\right)=M u\left(P_{0}\right)$

## Fuzzy Inferencing

Core
The Lukasiewitz rule
$\mathrm{t}(P \rightarrow Q)=\min [1,1+\mathrm{t}(\mathrm{P})-\mathrm{t}(\mathrm{Q})]$
An example
Controlling an inverted pendulum
$\dot{\theta}=d \theta / d t=$ angular velocity

Motor

The goal: To keep the pendulum in vertical position $(\theta=0)$ in dynamic equilibrium. Whenever the pendulum departs from vertical, a torque is produced by sending a current ' $i$ '

Controlling factors for appropriate current
Angle $\theta$, Angular velocity $\theta^{\circ}$

## Some intuitive rules

If $\theta$ is + ve small and $\theta^{\circ}$ is - ve small
then current is zero
If $\theta$ is +ve small and $\theta^{\circ}$ is +ve small
then current is -ve medium

## Control Matrix



Each cell is a rule of the form
If $\theta$ is <> and $\theta^{\circ}$ is <>
then i is <>
4 "Centre rules"

1. if $\theta==$ Zero and $\theta^{\circ}==$ Zero then $\mathrm{i}=$ Zero
2. if $\theta$ is + ve small and $\theta^{\circ}==$ Zero then i is - ve small
3. if $\theta$ is -ve small and $\theta==$ Zero then i is +ve small
4. if $\theta==$ Zero and $\theta^{\circ}$ is + ve small then i is -ve small
5. if $\theta==$ Zero and $\theta^{\circ}$ is -ve small then i is +ve small

## Linguistic variables

## 1. Zero

2. +ve small
3. -ve small

## Profiles



## Inference procedure

1. Read actual numerical values of $\theta$ and $\theta^{\circ}$
2. Get the corresponding $\mu$ values $\mu_{\text {Zero }}, \mu_{(+ \text {ve small })}$, $\mu_{(-v e ~ s m a l l)}$. This is called FUZZIFICATION
3. For different rules, get the fuzzy $i$ values from the R.H.S of the rules.
4. "Collate" by some method and get ONE current value. This is called DEFUZZIFICATION
5. Result is one numerical value of $i$.

## Rules Involved

if $\boldsymbol{\theta}$ is Zero and $\mathrm{d} \boldsymbol{\theta} / \mathrm{dt}$ is Zero then i is Zero if $\boldsymbol{\theta}$ is Zero and $\mathrm{d} \theta / \mathrm{dt}$ is +ve small then i is -ve small if $\boldsymbol{\theta}$ is +ve small and $\mathrm{d} \boldsymbol{\theta} / \mathrm{dt}$ is Zero then i is -ve small if $\boldsymbol{\theta}+\mathrm{ve}$ small and $\mathrm{d} \boldsymbol{\theta} / \mathrm{dt}$ is +ve small then i is -ve medium


## Fuzzification

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Suppose \(\boldsymbol{\theta}\) is 1 radian and \(\mathrm{d} \theta / \mathrm{dt}\) is \(1 \mathrm{rad} / \mathrm{sec}\)
\(\mu_{\text {zero }}(\boldsymbol{\theta}=1)=0.8\) (say)
\(\mu_{\text {+ve-small }}(\theta=1)=0.4\) (say)
\(\mu_{\text {zero }}(\mathrm{d} \theta / \mathrm{dt}=1)=0.3\) (say)
\(\mu_{\text {+ve-small }}(\mathrm{d} \theta / \mathrm{dt}=1)=0.7\) (say)
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## Fuzzification

Suppose $\theta$ is 1 radian and $\mathrm{d} \theta / \mathrm{dt}$ is $\mathbf{1 ~ r a d / s e c ~}$
$\mu_{\text {zero }}(\boldsymbol{\theta}=1)=0.8$ (say)
$\mu_{\text {+ve-small }}(\theta=1)=0.4$ (say)
$\mu_{\text {zero }}(\mathrm{d} \theta / \mathrm{dt}=1)=0.3$ (say)
$\mu_{\text {+ve-small }}(\mathrm{d} \mathrm{\theta} / \mathrm{dt}=1)=0.7$ (say)
if $\boldsymbol{\theta}$ is Zero and $\mathbf{d \theta} / \mathrm{dt}$ is Zero then $\mathbf{i}$ is Zero $\min (0.8,0.3)=0.3$
hence $\mu_{\text {zero }}(i)=0.3$
if $\boldsymbol{\theta}$ is Zero and $\mathrm{d} \boldsymbol{\theta} / \mathrm{dt}$ is +ve small then i is -ve small
$\min (0.8,0.7)=0.7$
hence $\mu_{\text {-ve-small }}(i)=0.7$
if $\boldsymbol{\theta}$ is $\boldsymbol{+ v e}$ small and $\mathrm{d} \boldsymbol{\theta} / \mathrm{dt}$ is Zero then i is -ve small
$\min (0.4,0.3)=0.3$
hence $\mu$-ve-small(i)=0.3
if $\boldsymbol{\theta}+\mathrm{ve}$ small and $\mathrm{d} \boldsymbol{\theta} / \mathrm{dt}$ is +ve small then i is -ve medium $\min (0.4,0.7)=0.4$
hence $\mu_{\text {-ve-medium }}(i)=0.4$

## Finding i



Possible candidates:
$i=0.5$ and -0.5 from the "zero" profile and $\mu=0.3$
$i=-0.1$ and -2.5 from the "-ve-small" profile and $\mu=0.3$
$i=-1.7$ and -4.1 from the "-ve-small" profile and $\mu=0.3$

## Defuzzification: Finding i by the centroid method



Possible candidates:
$i$ is the $x$-coord of the centroid of the areas given by the blue trapezium, the green trapeziums and the black trapezium

## Propositional Calculus and Puzzles

## Propositions

- Stand for facts/assertions
- Declarative statements
- As opposed to interrogative statements (questions) or imperative statements (request, order)

Operators
AND $(\wedge)$, OR $(\vee), \operatorname{NOT}(\neg), \operatorname{IMPLICATION}(\Rightarrow)$
$=>$ and $\neg$ form a minimal set (can express other operations)

- Prove it.

Tautologies are formulae whose truth value is always T, whatever the assignment is

## Model

In propositional calculus any formula with $n$ propositions has $2^{n}$ models (assignments)

- Tautologies evaluate to $T$ in all models.

Examples:

1) $P \vee \neg P$
2) $\quad \neg(P \wedge Q) \Leftrightarrow(\neg P \vee \neg Q)$
e Morgan with AND

## Semantic Tree/Tableau method of proving tautology

Start with the negation of the formula


## Example 2:



# A puzzle <br> (Zohar Manna, Mathematical Theory of Computation, 1974) 

## From Propositional Calculus

## Tourist in a country of truthsayers and liers

- Facts and Rules: In a certain country, people either always speak the truth or always lie. A tourist $T$ comes to a junction in the country and finds an inhabitant S of the country standing there. One of the roads at the junction leads to the capital of the country and the other does not. S can be asked only yes/no questions.
- Question: What single yes/no question can T ask of S , so that the direction of the capital is revealed?


## Diagrammatic representation



# Deciding the Propositions: a very difficult step- needs human intelligence 

- P: Left road leads to capital
- Q: S always speaks the truth


## Meta Question: What question should the tourist ask

- The form of the question
- Very difficult: needs human intelligence
- The tourist should ask
- Is R true?
- The answer is "yes" if and only if the left road leads to the capital
- The structure of $R$ to be found as a function of $P$ and $Q$

A more mechanical part: use of truth table

| $\mathbf{P}$ | $\mathbf{Q}$ | S's <br> Answer | $\mathbf{R}$ |
| :---: | :---: | :---: | :---: |
| T | T | Yes | T |
| T | F | Yes | F |
| F | T | No | F |
| F | F | No | T |

## Get form of R: quite mechanical

- From the truth table
- $R$ is of the form ( $P \times$ x-nor $Q$ ) or $(P \equiv Q)$


## Get $R$ in English/Hindi/Hebrew...

- Natural Language Generation: non-trivial
- The question the tourist will ask is
- Is it true that the left road leads to the capital if and only if you speak the truth?
- Exercise: A more well known form of this question asked by the tourist uses the X-OR operator instead of the X-Nor. What changes do you have to incorporate to the solution, to get that answer?

