

# CS344: Introduction to Artificial Intelligence

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Lecture 8 and 9– Predicate Calculus;  
Interpretation; Inferencing

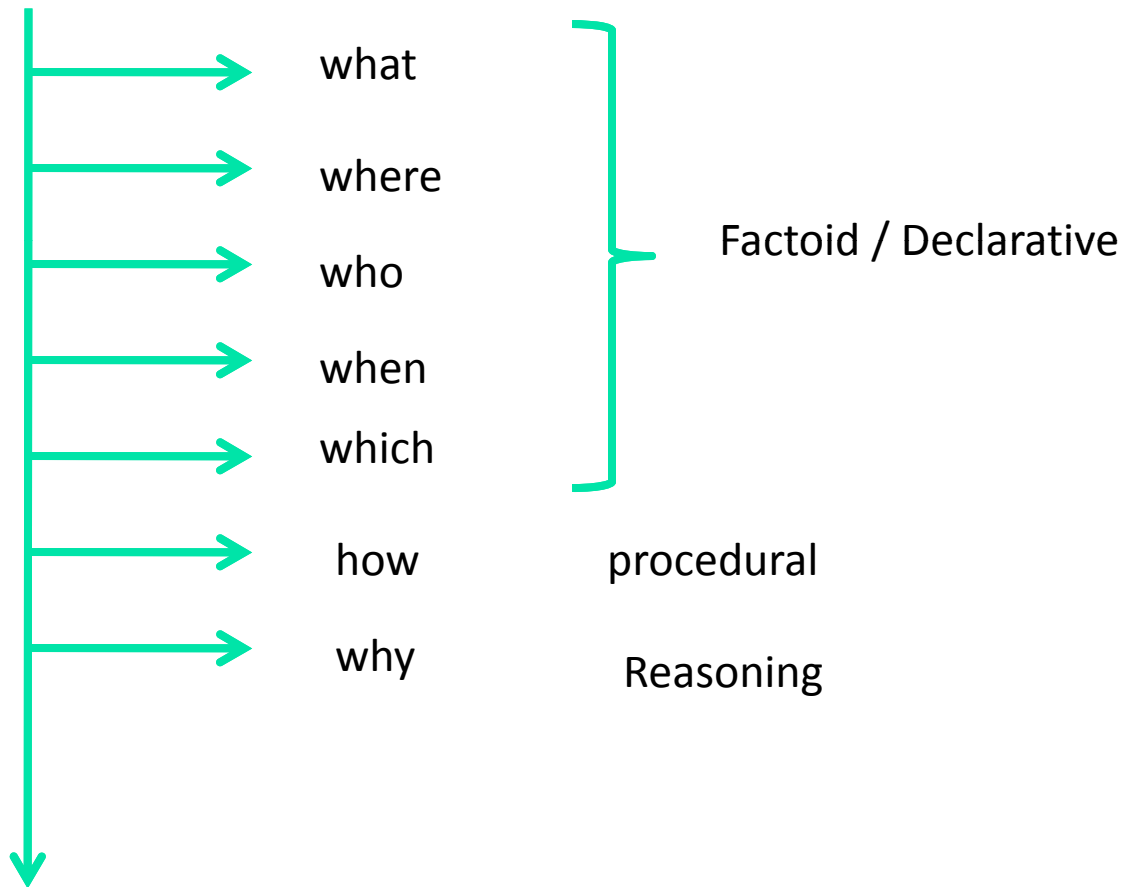
# Predicate Calculus: well known examples

- Man is mortal : rule

$$\forall x[man(x) \rightarrow mortal(x)]$$

- shakespeare is a man  
man(shakespeare)
- To infer shakespeare is mortal  
mortal(shakespeare)

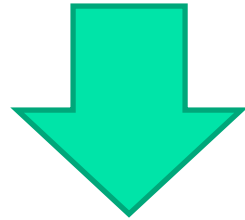
# Wh-Questions and Knowledge



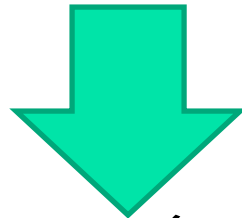
# Fixing Predicates

- Natural Sentences

<Subject> <verb> <object>



Verb(subject,object)



predicate(subject)

# Examples

- Ram is a boy
  - Boy(Ram)?
  - Is\_a(Ram,boy)?
  
- Ram Plays Football
  - Plays(Ram,football)?
  - Plays\_football(Ram)?

# Knowledge Representation of Complex Sentence

- *“In every city there is a thief who is beaten by every policeman in the city”*

$\forall x[\text{city}(x) \rightarrow \{\exists y((\text{thief}(y) \wedge \text{lives\_in}(y, x)) \wedge \forall z(\text{poleceman}(z, x) \rightarrow \text{beaten\_by}(z, y)))\}]$

# Interpretation in Logic

- Logical expressions or formulae are “FORMS” (placeholders) for whom contents are created through interpretation.

- Example:

$$\exists F[\{F(a) = b\} \wedge \forall x\{P(x) \rightarrow (F(x) = g(x, F(h(x))))\}]$$

- This is a Second Order Predicate Calculus formula.
- Quantification on 'F' which is a function.

# Examples

- Interpretation:1

$D=N$  (natural numbers)

$a = 0$  and  $b = 1$

$x \in N$

$P(x)$  stands for  $x > 0$

$g(m,n)$  stands for  $(m \times n)$

$h(x)$  stands for  $(x - 1)$

- Above interpretation defines **Factorial**



# Examples (contd.)

- Interpretation:2

$D = \{\text{strings}\}$

$a = b = \lambda$

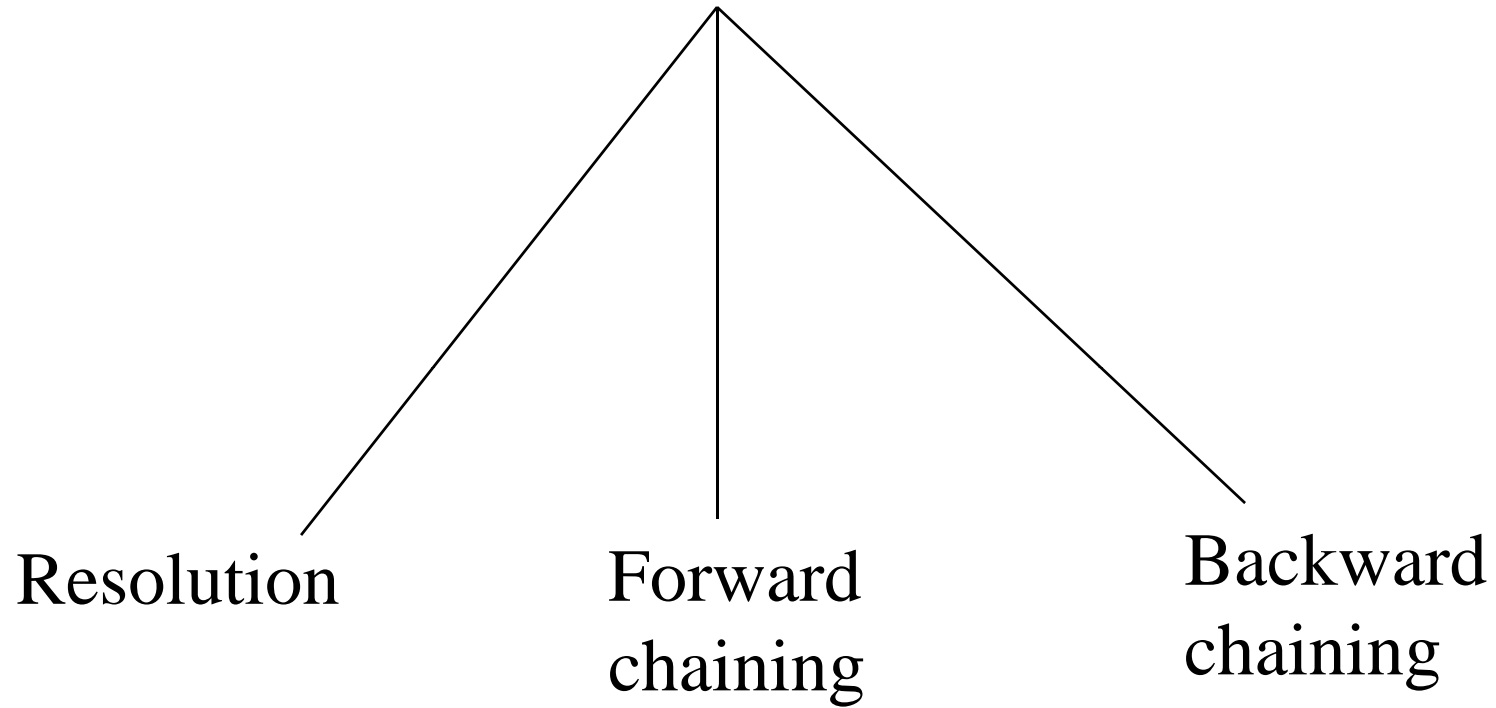
$P(x)$  stands for “ $x$  is a non empty string”

$g(m, n)$  stands for “append head of  $m$  to  $n$ ”

$h(x)$  stands for  $tail(x)$

- Above interpretation defines “reversing a string”

# Inferencing in PC



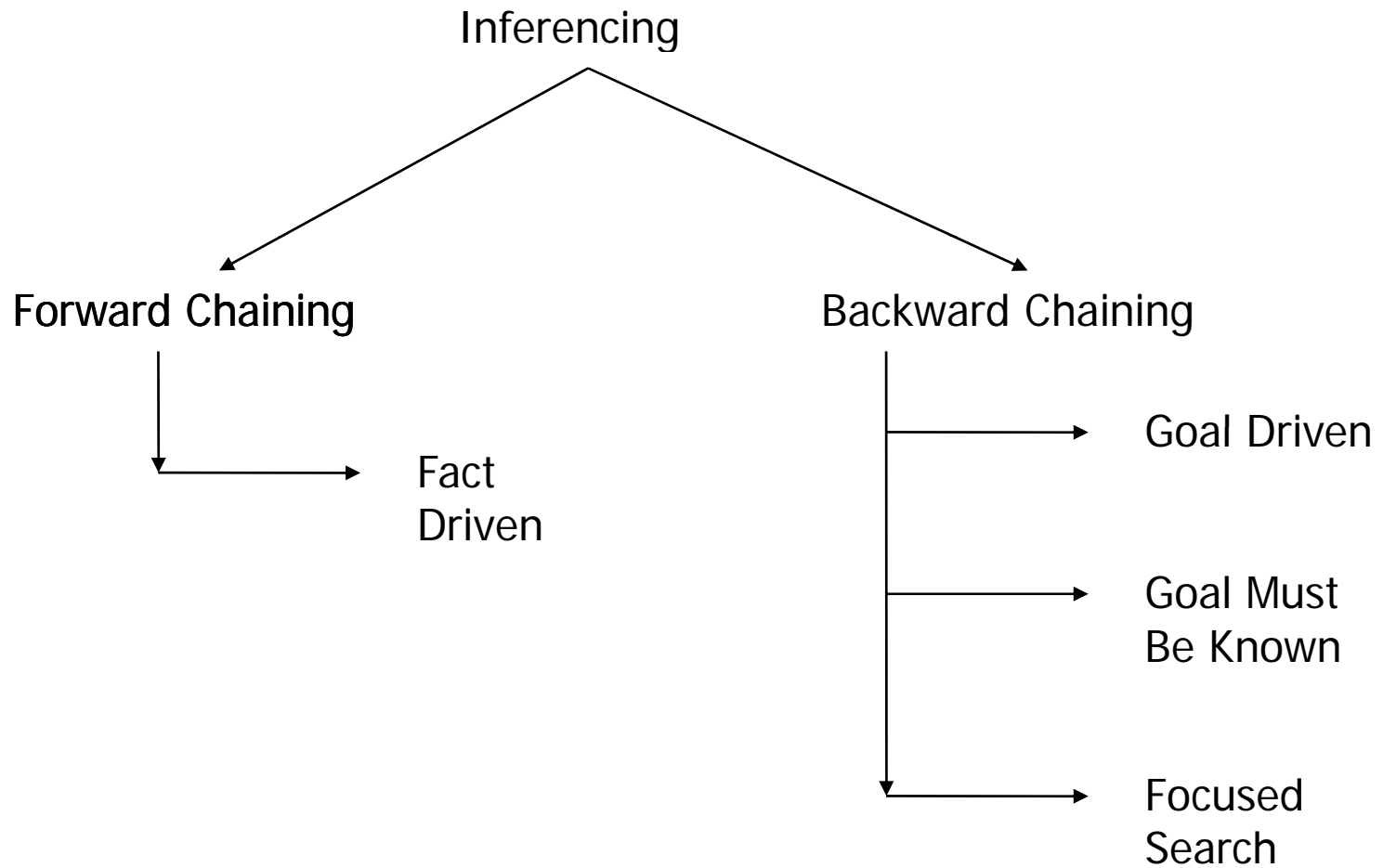
# Forward Chaining/ Inferencing

- $man(x) \rightarrow mortal(x)$ 
  - *Dropping the quantifier, implicitly Universal quantification assumed*
  - $man(shakespeare)$
- Goal  $mortal(shakespeare)$ 
  - Found in one step
  - $x = shakespeare$ , unification

# Backward Chaining/ Inferencing

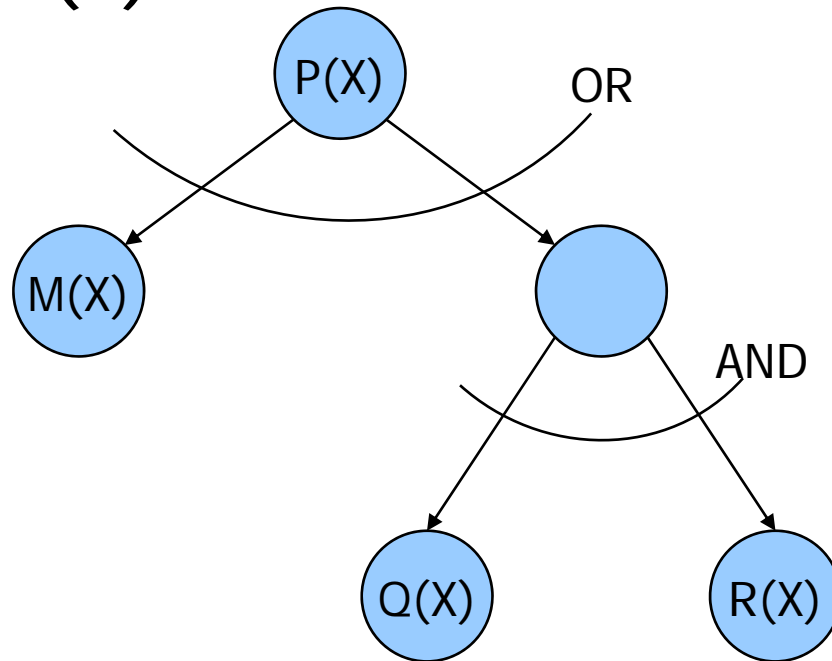
- $man(x) \rightarrow mortal(x)$
- Goal  $mortal(shakespeare)$ 
  - $x = shakespeare$
  - Travel back over and hit the fact asserted
  - $man(shakespeare)$

# Inferencing



# AND-OR Graphs

- $P(x) \rightarrow Q(x) \text{ AND } R(x)$
- $P(x) \rightarrow M(x)$



# AND-OR Graphs

- Whole rule base can be represented as an AND-OR graph
- AO\* Search: A\* like search on AND-OR graphs

# Deciding the Strategy

- Forward Chaining/Backward Chaining is decided from:
  - AO Graph and,
  - OR Fan-Out and,
  - Fan-In of Goal Node

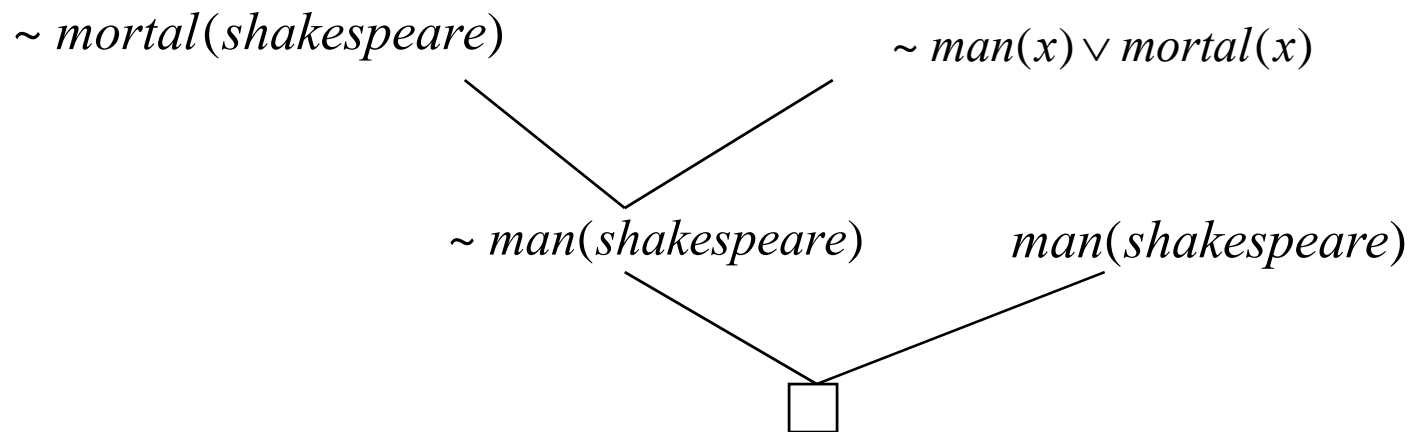


# Hilbert's Logical Axioms

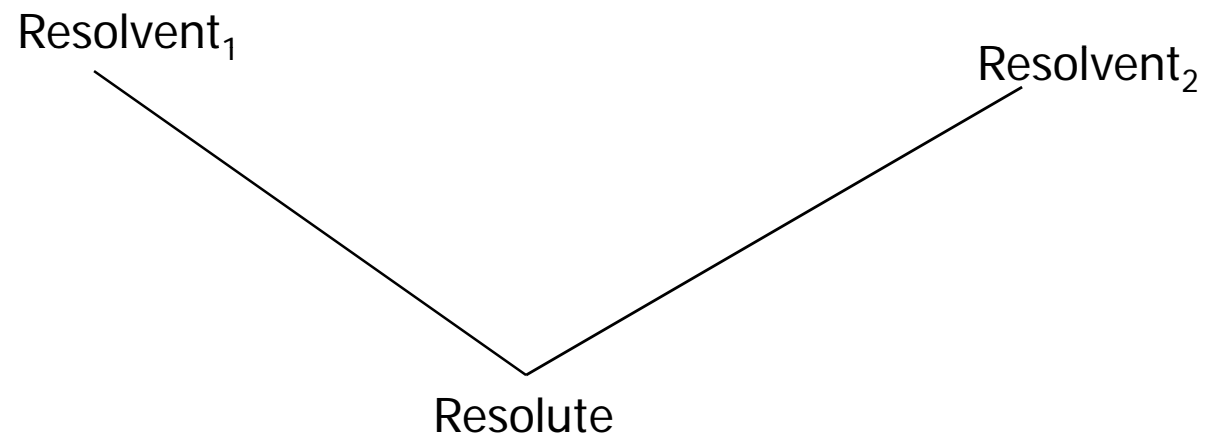
- $P(x) \rightarrow (Q(x) \rightarrow P(x))$
- $[P(x) \rightarrow (Q(x) \rightarrow R(x))] \rightarrow [(P(x) \rightarrow Q(x)) \rightarrow (P(x) \rightarrow R(x))]$
- $\sim(\sim P(x)) \rightarrow P(x)$

# Resolution – Refutation contd

- *Negate the goal*
  - $\sim mortal(shakespeare)$
- *Get a pair of resolvents*



# Resolution Tree



# Search in resolution

- Heuristics for Resolution Search
  - Goal Supported Strategy
    - Always start with the negated goal
  - Set of support strategy
    - Always one of the resolvents is the most recently produced resolute

# Search in resolution

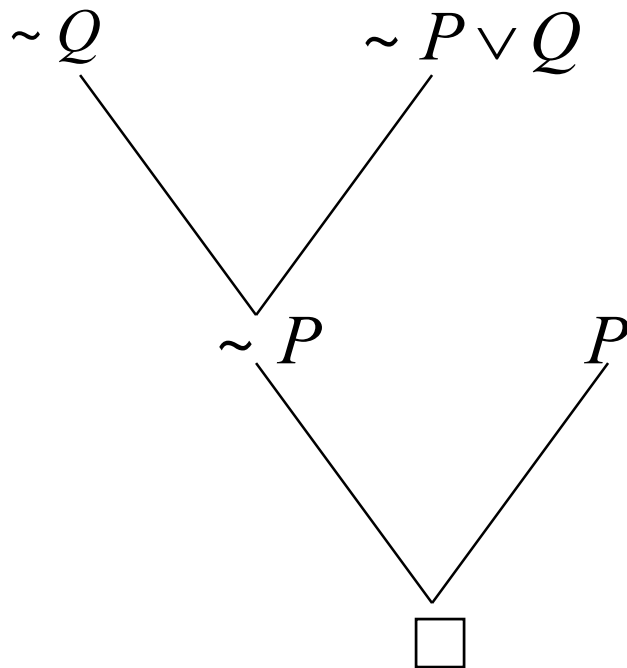
- Heuristics for Resolution Search
  - Goal Supported Strategy
    - Always start with the negated goal
  - Set of support strategy
    - Always one of the resolvents is the most recently produced resolute

# Inferencing in Predicate Calculus

- Forward chaining
  - Given  $P$ ,  $P \rightarrow Q$ , to infer  $Q$
  - $P$ , match *L.H.S* of
  - Assert  $Q$  from *R.H.S*
- Backward chaining
  - $Q$ , Match *R.H.S* of  $P \rightarrow Q$
  - assert  $P$
  - Check if  $P$  exists
- Resolution – Refutation
  - Negate goal
  - Convert all pieces of knowledge into clausal form (disjunction of literals)
  - See if contradiction indicated by null clause  $\square$  can be derived

1.  $P$
2.  $P \rightarrow Q$  converted to  $\sim P \vee Q$
3.  $\sim Q$

Draw the resolution tree (actually an inverted tree). Every node is a clausal form and branches are intermediate inference steps.



# Terminology

- Pair of clauses being resolved is called the Resolvents. The resulting clause is called the Resolute.
- Choosing the correct pair of resolvents is a matter of search.



# Himalayan Club example

- Introduction through an example (*Zohar Manna, 1974*):
  - Problem: A, B and C belong to the Himalayan club. Every member in the club is either a mountain climber or a skier or both. A likes whatever B dislikes and dislikes whatever B likes. A likes rain and snow. No mountain climber likes rain. Every skier likes snow. *Is there a member who is a mountain climber and not a skier?*
- Given knowledge has:
  - Facts
  - Rules

# Example contd.

- Let  $mc$  denote mountain climber and  $sk$  denotes skier. Knowledge representation in the given problem is as follows:
  1.  $member(A)$
  2.  $member(B)$
  3.  $member(C)$
  4.  $\forall x[member(x) \rightarrow (mc(x) \vee sk(x))]$
  5.  $\forall x[mc(x) \rightarrow \sim like(x, rain)]$
  6.  $\forall x[sk(x) \rightarrow like(x, snow)]$
  7.  $\forall x[like(B, x) \rightarrow \sim like(A, x)]$
  8.  $\forall x[\sim like(B, x) \rightarrow like(A, x)]$
  9.  $like(A, rain)$
  10.  $like(A, snow)$
  11. Question:  $\exists x[member(x) \wedge mc(x) \wedge \sim sk(x)]$
- We have to infer the 11<sup>th</sup> expression from the given 10.
- Done through Resolution Refutation.

# Club example: Inferencing

1.  $member(A)$

2.  $member(B)$

3.  $member(C)$

4.  $\forall x[member(x) \rightarrow (mc(x) \vee sk(x))]$

- Can be written as

-  $\sim member(x) \vee mc(x) \vee sk(x)$   $\left[ \begin{array}{l} member(x) \\ \rightarrow \\ mc(x) \vee sk(x) \end{array} \right]$

5.  $\forall x[sk(x) \rightarrow lk(x, snow)]$

-  $\sim sk(x) \vee lk(x, snow)$

6.  $\forall x[mc(x) \rightarrow \sim lk(x, rain)]$

-  $\sim mc(x) \vee \sim lk(x, rain)$

7.  $\forall x[like(A, x) \rightarrow \sim lk(B, x)]$

-  $\sim like(A, x) \vee \sim lk(B, x)$

8.  $\forall x[\sim lk(A, x) \rightarrow lk(B, x)]$

–  $lk(A, x) \vee lk(B, x)$

9.  $lk(A, rain)$

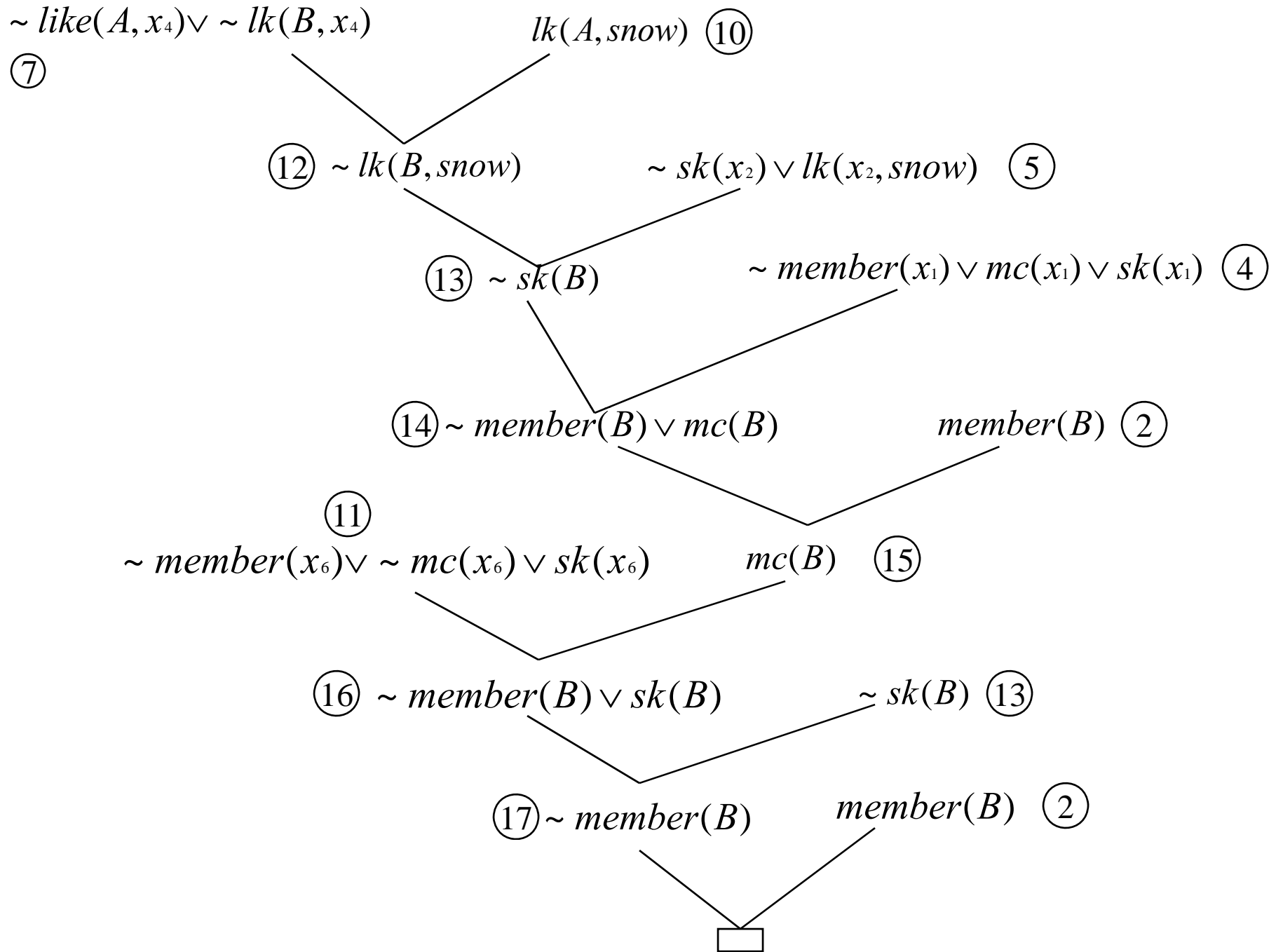
10.  $lk(A, snow)$

11.  $\exists x[member(x) \wedge mc(x) \wedge \sim sk(x)]$

– Negate–  $\forall x[\sim member(x) \vee \sim mc(x) \vee sk(x)]$

- Now standardize the variables apart which results in the following

1.  $member(A)$
2.  $member(B)$
3.  $member(C)$
4.  $\sim member(x_1) \vee mc(x_1) \vee sk(x_1)$
5.  $\sim sk(x_2) \vee lk(x_2, snow)$
6.  $\sim mc(x_3) \vee \sim lk(x_3, rain)$
7.  $\sim like(A, x_4) \vee \sim lk(B, x_4)$
8.  $lk(A, x_5) \vee lk(B, x_5)$
9.  $lk(A, rain)$
10.  $lk(A, snow)$
11.  $\sim member(x_6) \vee \sim mc(x_6) \vee sk(x_6)$



# Assignment

- Prove the inferencing in the Himalayan club example with different starting points, producing different resolution trees.
- Think of a Prolog implementation of the problem
- Prolog Reference (Prolog by Chockshin & Melish)