

# CS 101 Computer Programming and Utilization

## Lecture 4 Expressions and Control Flow

Wed Jan 19, 11:05-12:30

Fri Jan 21 2:00-3:25

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# Revision: Variables, Values, Assignment Statement, Types

- Objects used inside a program
- Variables: some of the identifiers
- Assignment
- Lvalue and rvalue
- Expressions and variables
- Storage space
- Types
- Variable declarations
- Initialization
- Determining size requirement of variables
- Checking for types during assignment
- Standard data types and their sizes

# Decimal Numbers

- Numbers to the base 10
  - Decimal system
  - Use of just 10 digits 0,1,2,...9
  - Example: 7 3 5 6
  - We have used 4 symbols 7,3,5,6
  - We have placed them in a sequence
  - Each place has a different value weightage
    - =  $7000 + 3000 + 50 + 6$
    - i.e.  $7 \cdot 10^3 + 3 \cdot 10^2 + 5 \cdot 10^1 + 6 \cdot 10^0$

# Binary Numbers

- Numbers to the base 2
  - Binary system
  - Use of just 2 digits digits 0,1
  - Example: 1 0 1 1
  - We have used 4 symbols in total
  - We have placed them in a sequence
  - Each place has a different value weightage
    - =  $8 + 0 + 2 + 1$
    - i.e.  $1*2^3 + 0*2^2 + 1*2^1 + 0*2^0$

# Storage required for a variable

- Char c
  - 8 bits kept aside for every char
  - How many characters can we accommodate all in all?
    - $2^8$
- int x
  - 4 bytes kept aside for every integer
  - i.e. 32 bits
  - -2147483648 to +2147483647
- Unsigned int
  - 4 bytes kept aside
  - 0 to 4294967295

# Expressions

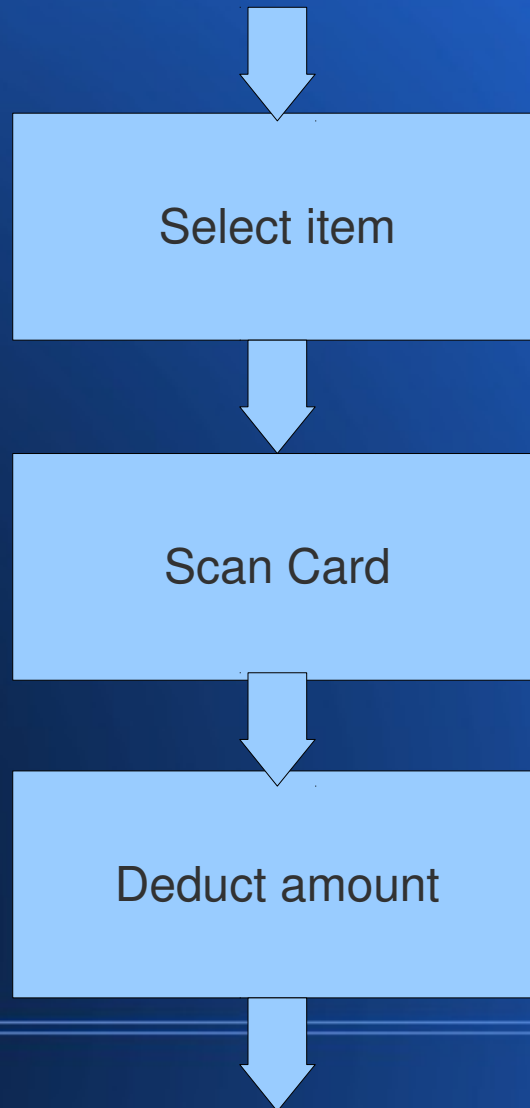
- $a+b$        $a = b$
- $(a+b)$      $(a==b)$
- $A-b$          $a < b$
- $a*b$           $a > b$
- $a/b$           $a \leq b$
- $a\%b$          $a \geq b$

# Operator Precedence

$a + b * c$  is equivalent to  $(a + (b * c))$

- Brackets can be omitted if we write expressions considering the precedence rules

# Sequential Control

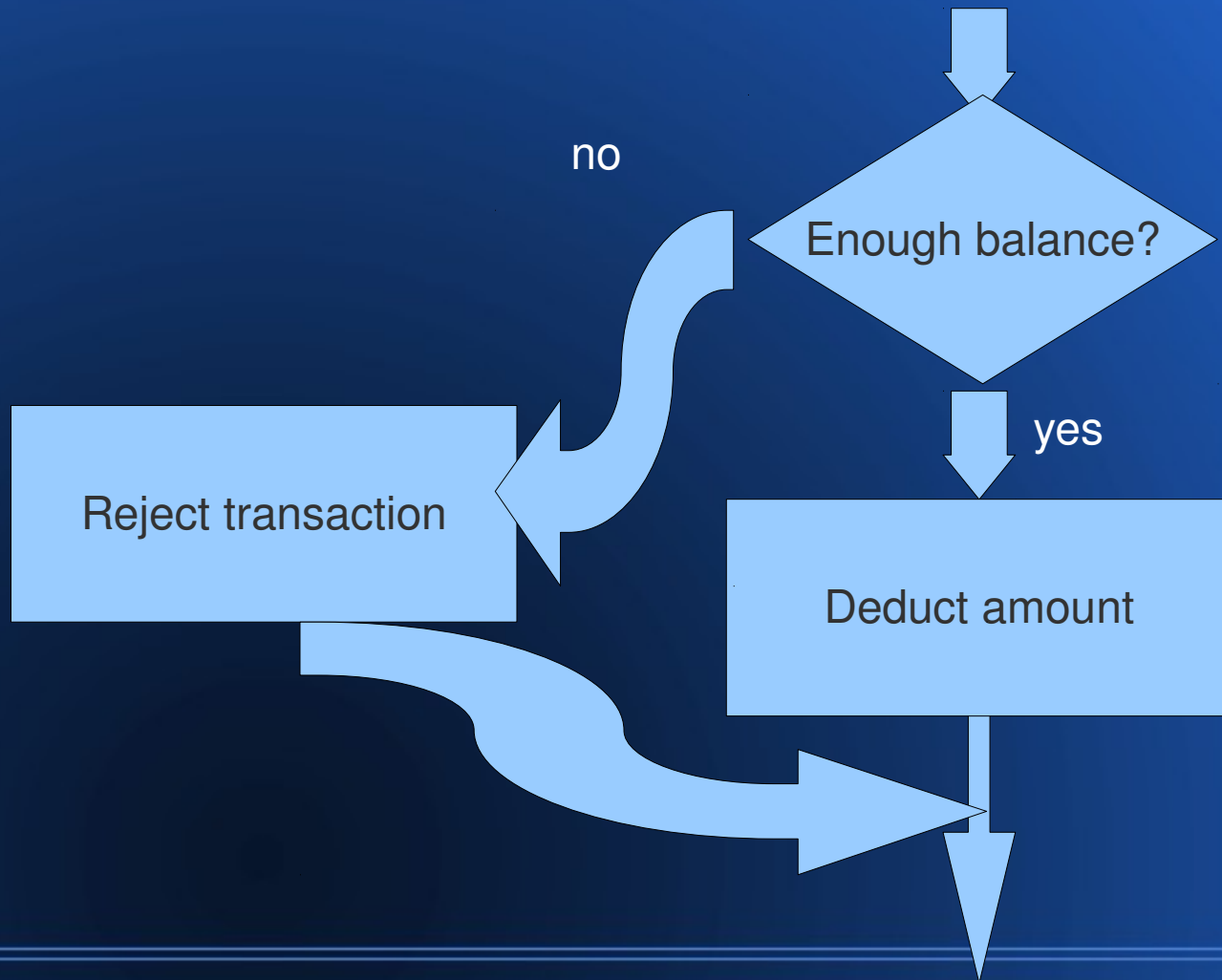




# Sequential control

```
int main () {  
    cin >> x;  
    cin >> y;  
    cout << x + y;  
}
```

# Conditional Control



# If else statement

Syntax:

```
if (condition) statement1 ;  
else statement2;
```

Example:

```
if (a%2==0) cout << "even number\n";  
else cout << "odd number\n";
```

# Using expressions in statements

- In assignment `<variable> = <expression> ;`

`x = a + b`

`z = (x * x * 4) + (y * 2) + k ;`

- In a branching statement as conditions

`if ( a < b)`

`{ cout << "a is smaller than b"; }`

`else`

`{ cout << "a is not smaller than b"; }`