

Research

*with a perspective on research in Software
Engineering*

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Why is research a good thing to happen to you?!

There was a conversation between me and my student about this talk to be given to you, during which he suggested that I should talk about this point!

So, here you go.
Make **your** observations

***Your outlook moves towards better
understanding***

***you are uncomfortable when a concept that you are
dealing with is not clear to you***

Your thinking becomes sharper and clearer

you learn to observe

you also avoid vague, and incorrect statements

You orient yourselves to think objectively

your results are verifiable and reproducible by others.

opinions are identified as opinions.

facts is what research is all about

opinions drive the research for facts

*The facts that come out of research
is a totally new knowledge to you*

*if it isn't, then it's not research for you. Something I
already know is only reminded of, not researched.*

*but acceptance by community requires that it is
research for the community*

*What happens when you send your work for publication in
a community: if the facts researched by you are new for
the community, and the community finds them worth
publishing in that community, your paper gets accepted by
that community*

*The output of **Research** is always a mental concept which can be written on paper*

anyone can write anything about anything, and hence the question of validation of your research becomes very important in the scientific method of research

Scientific Method of Research

How are findings of research validated?

mathematical proofs

logical reasoning

*statistical reasoning coupled with
experimental analysis or a simulation claimed only as a
simulation*

proof by construction

Application is solving a problem by applying known knowledge

application is first a mental process of problem solving which can be jotted down on a paper. For example, we have solved various problems of trigonometry, lenses, mechanics, thermodynamics, electrical circuits etc. on paper

*Mental application written down on paper can then become a model of its physical counterpart, which can be built physically. This involves **engineering** processes.*

Development always has a product in sight. To develop something, one requires application of some known knowledge, and one may also require research to produce new knowledge to address something totally new in the development.

Components of a Paper Publication

Title – be very very specific

Abstract – what the paper contains

Introduction – what was the need, what was missing?

Sections on Related Work – who else worked on similar problems, what did they do, and what's missing – prove each of your counterpoints

Sections describing your contribution– what,how,why..

Sections on Analysis and Validation – proof of the theory, limitations of your work

Conclusions – you have done all that, but so what?

References – complete list

Acknowledgements – whose help you took

Some Dimensions in Research challenges in the field of SE

Processes

Mechanisms

Tools

Support

Products

Teams

Forward

Reverse

Refactor

Education

Specify

Analyze

Design

Develop

Test

Maintain

Languages Methodologies Standards Documents

Formalisms Pictures Implementations

Functional

Non-functional

Experimental

Statistical

Logically Reasoned