

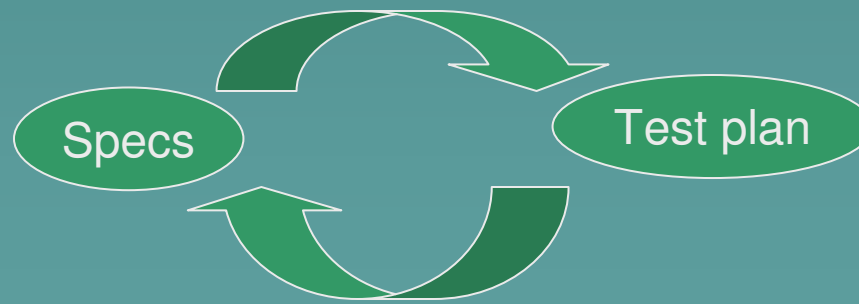
White Box Testing

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Why Testing?

- ◆ Testing finds errors (Does not guarantee absence of bugs!)
- ◆ An early agreement upon the test plan at requirement stage is important



Test Driven
Development

A Test Case

- ◆ A test case is described through the choice of inputs for the unit to be tested.
- ◆ For example, following are three different test cases to test a function `int f (int x, int y)` that compares two numbers and reports the maximum

| Criteria | Values |
|----------------|---------|
| - X and Y same | (10,10) |
| - X > Y | (10, 8) |
| - Y > X | (2, 25) |

Important Questions

- ◆ What should be tested
- ◆ What criteria should be used to design tests?
- ◆ How to analyze the output?

Is the output of a test correct?

- ◆ Manual Validation
 - Time consuming
- ◆ Test Oracles to automatically test and validate against the expected
- ◆ The testing strategies, the test specifications and results are documented

What criteria to use?

- ◆ Should the testing be done based on externally observable behavior

OR

- ◆ should the code be seen to design test cases?

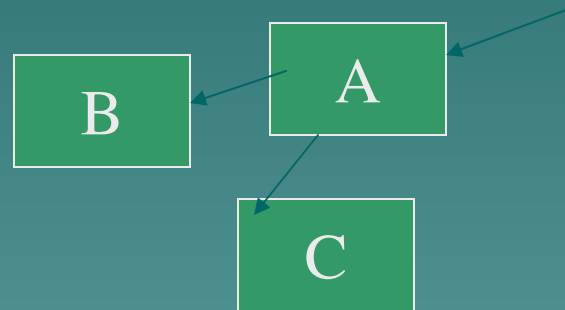
Black box Vs. White Box Testing

◆ External Vs. Internal View

- Black box testing is based on what is required from external point of view
- White box testing is based on an insider's view of the given artifact
 - ◆ Tester has a knowledge of code
 - ◆ Test cases are generated to test the coding structures

External Vs. Internal View

- ◆ Black box testing is based on what is required from external point of view



- ◆ White box testing is based on an insider's view of the given artifact

```
While(..) {  
  X;  
  Y; }
```


Black Box Testing

- ◆ Also called Functional Testing
- ◆ Test the artifact from external point of view
- ◆ Specs are used to generate test data



- E.g. a data sorting function is tested on different sets of data
- Data can be randomly generated based on input types

White Box Testing

- ◆ Also called Structural Testing
- ◆ Test the artifact from internal (implementation) point of view
- ◆ Cannot detect absence of features
- ◆ Coverage measures are used, e.g:
 - Statement Coverage
 - ◆ Each statement is Covered in testing
 - Branch Coverage
 - ◆ Each branch is covered (e.g. in if-then-else)
 - Path oriented testing
 - ◆ Select data such that chosen paths in the program are covered

Black Box Testing (External)

- ◆ Functional/Feature Testing
- ◆ Boundary Value Testing
- ◆ Tests for absence of features

Use of specs to generate test data

White Box Testing (Internal)

- ◆ Structural Testing
 - Internal structure used to generate test data
- ◆ Test for coverage of statements, conditional branches, paths
- ◆ Does not detect absence of features of software

Static Analysis for Testing Code

- ◆ No actual execution is done
- ◆ Check for not well formed control paths
 - Unstructured programs
 - Unreachable code
- ◆ Variable anomalies
 - Unused variables
 - Misused variables references

Statement Coverage

- ◆ Select a test suit such that each statement in the program is executed at least once
- ◆ Motivation: An error may get masked if tests do not execute parts of the program
- ◆ What is an elementary statement?
Use of syntactic definition of language:
 - Assignment statement
 - procedural calls
 - i/o statements in conventional block structured languages

Statement coverage

- ◆ A test case may cover many statements
- ◆ One may try to minimize the number of test cases such that all the statements are still covered

An Example for Statement Coverage

```
int fib (int n) {          /* defined on n=0+ */
```

```
    if (n<2)
```

```
        return n;        ← elementary  
                           statement
```

```
    else if (n>=2)
```

```
        return (fib(n-1)+fib(n-2)); ←  
        elementary  
        statement
```

```
}
```

Test suit: ???

An Example for Statement Coverage

```
int fib (int n) { /* defined on n=0+ */  
  
    if (n<2)  
        return n; ← an elementary  
                    statement  
  
    else if (n>=2)  
        return (fib(n-1)+fib(n-2)); ← an  
                                        elementary  
                                        statement  
  
}
```

Test suit: <n=3>, <n=1>

Observations

- ◆ Missing features are not detected
 - E.g. if number supplied is negative ($n=-1$), the function does not report an error
 - This test case is not needed for statement coverage criteria
- Does not cover implicit statements
 - (example on next slide)

Implicit statements

```
bool flip (bool var) {  
    bool local;  
    if (isTrue(var))  
        local = false; ← an elementary  
                           statement  
    return local; ← an elementary  
                    statement  
}
```

Test suit: <??> sufficient to cover all statements?

Implicit statements

```
bool flip (bool var) {  
    bool local;  
    if (isTrue(var))  
        local = false; ← an elementary  
                           statement  
    return local; ← an elementary  
                    statement  
}
```

Test suit: `<var=True>` sufficient to cover all statements
Error that flip does not work with `<var=false>` is not detected

Implicit statements

```
bool flip (bool var) {  
    bool local=var;  
    if (isTrue(var))  
        local = false; ← elementary  
                           statement  
    else { }; ← implicit else statement  
    return local; ← elementary statement  
}
```

Test suit: <var=True> is not sufficient to cover all statements
Error that flip does not work with <var=false> will get detected
with suit: <var=True>,<var=False>

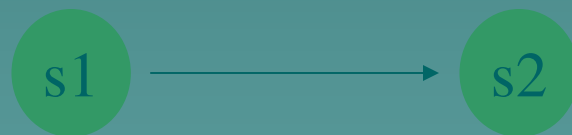
Basic Path Testing

- ◆ Select test suit such that basic paths are covered
 - This guarantees that every statement gets covered
- ◆ Representations for:
 - Elementary statements: assignment, i/o, call
 - Conditional statements: If then else
 - Conditional Loops: While-do, Repeat-until
 - Sequential composition: Two sequential statements

A Sequential Composition

S1: $\text{interest} = \text{balance} * (x/100);$

S2: $\text{balance} = \text{balance} + \text{interest};$



A Branching Statement

S1: If (employee.performance=HIGH)

S2: incentive = x;

S3: else incentive = x/2;

S4: Print (employee.id, incentive)

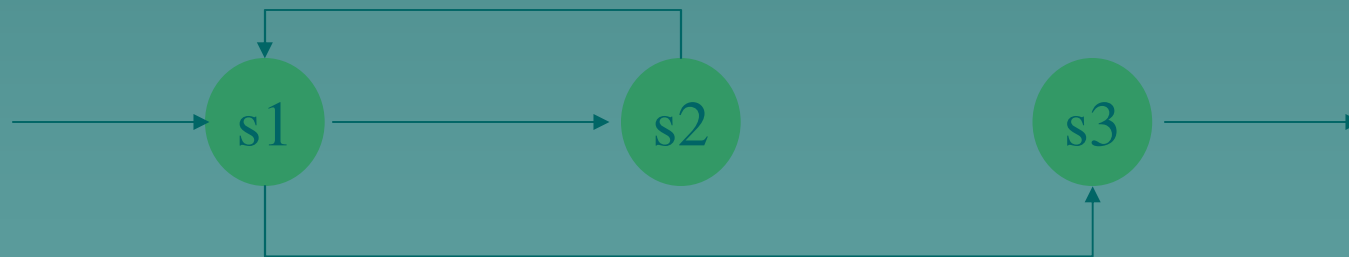


A While Statement

S1: while (!end_of_file (file))

S2: read a value from file, and
 print it;

S3: file.close();



A Repeat Statement

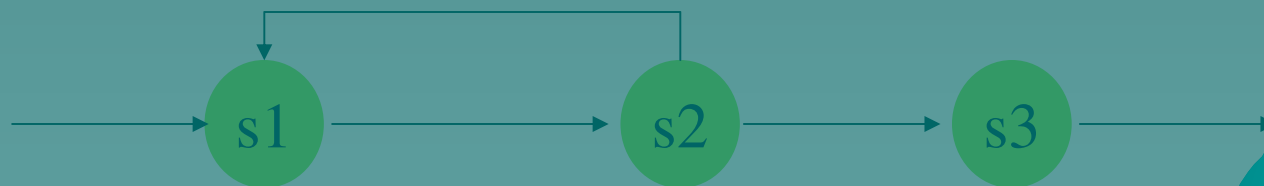
A: `tmp1 = x; tmp2 = x * x; i=0;`

B: `repeat`

S1: `x = x + tmp; i=i+1;`

S2: `until (x == tmp2);`

S3: `print (x, i);`



A Switch Case Statement

```
S1: switch (choice) {  
S2:     case Tea: drink=prepareTea(); break;  
S3:     case Coffee: drink=prepareCoffee(); break;  
S4:     case Juice: drink=prepareJuice(); break;  
      }  
S5: serve (drink);
```



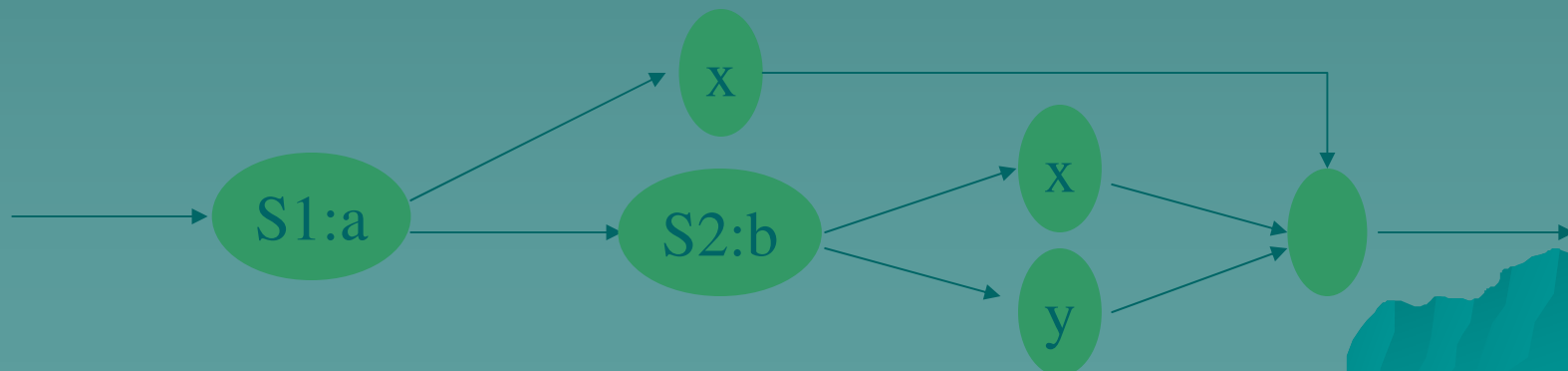
A Compound Condition

If (a OR b)

x: do_some_thing;

else

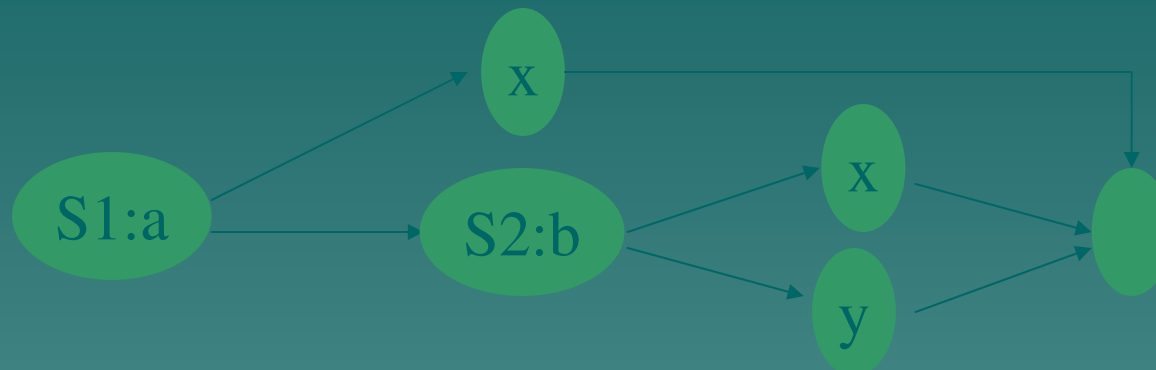
y: do_something_else;



Cyclomatic Complexity

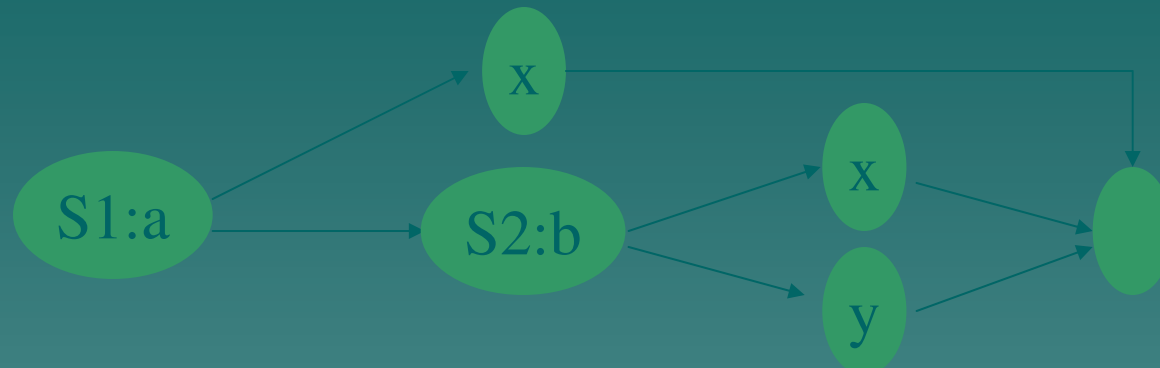
- ◆ No. of independent paths in the basis set
- ◆ Upper bound on no. of test that must be conducted
 - to ensure all statements get covered at least once
- ◆ =No. of regions (count outer region also)
- ◆ =No. of predicate nodes + 1
- ◆ =No. of edges – no. of vertices + 2

Cyclomatic Complexity Example



- ◆ =No. of regions (count outer region also): 3
- ◆ =No. of predicate nodes + 1: $2+1=3$
- ◆ =No. of edges - no. of vertices + 2 = $7-6+2=3$
- ◆ i.e. basis set has 3 paths

Cyclomatic Complexity Example



- ◆ The 3 independent paths in basis set
 - a is found to be true
 - a is not found to be true, but b is found to be true
 - a is not found to be true, b is also not true

Test suite: $\langle a=\text{true}, b=\text{false} \rangle$, $\langle a=\text{false}, b=\text{true} \rangle$, $\langle a=\text{false}, b=\text{false} \rangle$ to test

→ If (a or b) then x else y;

Condition Testing

- ◆ Simple conditions
 - Boolean variable
 - Relational operator ($<$, $>$, $<=$, $==$, $>=$)
- ◆ Compound conditions
 - Composition of 2 or more conditions with Boolean operators ($\&\&$, $\|\|$, $!$)
- ◆ Error could occur due to
 - wrong variable values
 - Wrong choice of operators
 - Wrong expression inside conditions
 - Parenthesis problems

Condition Testing Strategies

- ◆ Branch testing:
 - Test for true and false for C
 - Every simple condition in C is executed at least once
- ◆ Domain Testing:
 - Boolean expression with n variables
 - ◆ Test for all possible 2^n values
 - Relational operators
 - ◆ For $a R b$:
 - test for a less than b
 - a greater than b
 - a equal to b.

Data Flow Testing Strategies

- ◆ Selection of paths according to data definition and usage
- ◆ $DEF(S) = \{D \mid \text{statement } S \text{ contains definition of } D\}$
- ◆ $USE(S) = \{D \mid \text{statement } S \text{ contains use of } D\}$
- ◆ DU chain of variable X : $[X, S, S']$ such that
 - X is in $DEF(S)$;
 - X is in $USE(S')$;
 - Definition of X in statement S is live at statement S'
 - ◆ The definition is not overridden by another definition)
- ◆ A strategy: cover all DU chains at least once

Mutation Testing

- ◆ Change the program code a bit
- ◆ Test this mutant
- ◆ If the test does not generate a detectable error, the test case is not enough
 - Test once more and continue thus with mutation testing

Exercise: Try different strategies on the below program, make a few errors and try the tests again

```
AwardGrades (List L) {  
1. int current=0;  
2.     while (current<L.size) {  
3.         if (L [current].marks < 35)  
           L[current].grade='F';  
           else  
4.         if (L [current].marks <50)  
5.         L [current].grade='D';  
           else  
6.         if (L [current].marks <70)  
7.         L [current].grade='C';  
           else  
8.         if (L [current].marks <90)  
9.         L [current].grade='B';  
           else  
10.        L[current].grade='A';  
11.        current=current+1;  
        }  
    }
```