

Workshop on Essential Abstractions in GCC

Introduction to Parallelization and Vectorization

GCC Resource Center
(www.cse.iitb.ac.in/grc)

Department of Computer Science and Engineering,
Indian Institute of Technology, Bombay



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Outline

- Transformation for parallel and vector execution
- Data dependence



The Scope of this Tutorial

- What this tutorial does not address
 - ▶ Algorithms used for parallelization and vectorization
 - ▶ Code or data structures of the parallelization and vectorization pass of GCC
 - ▶ Machine level issues related to parallelization and vectorization
- What this tutorial addresses

Basics of Discovering Parallelism using GCC



Part 1

*Transformations for Parallel and
Vector Execution*

A Taxonomy of Parallel Computation

	Single Program	Multiple Programs
Single Data	SPSD	MPSD
Multiple Data	SPMD	MPMD



A Taxonomy of Parallel Computation

	Single Program		Multiple Programs
	Single Instruction	Multiple Instructions	
Single Data	SISD	MISD	MPSD
Multiple Data	SIMD	MIMD	MPMD



A Taxonomy of Parallel Computation

	Single Program		Multiple Programs
	Single Instruction	Multiple Instructions	
Single Data	SISD	?	?
Multiple Data	SIMD	MIMD	MPMD

Redundant computation for validation of intermediate steps



A Taxonomy of Parallel Computation

	Single Program		Multiple Programs
	Single Instruction	Multiple Instructions	
Single Data	SISD	MISD	MPSD
Multiple Data	SIMD	MIMD	MPMD

Diagram illustrating the taxonomy of parallel computation. The table shows the relationship between the number of programs, instructions, and data. Blue arrows indicate transformations: a vertical arrow from SISD to SIMD, and a curved arrow from MISD to MIMD.

Transformations performed by a compiler



Vectorization: SISD \Rightarrow SIMD

- Parallelism in executing operation on shorter operands (8-bit, 16-bit, 32-bit operands)
- Existing 32 or 64-bit arithmetic units used to perform multiple operations in parallel
A 64 bit word \equiv a vector of $2 \times (32 \text{ bits})$, $4 \times (16 \text{ bits})$, or $8 \times (8 \text{ bits})$



Example 1

Vectorization (SISD \Rightarrow SIMD) : Yes
Parallelization (SISD \Rightarrow MIMD) : Yes

Original Code

```
int A[N], B[N], i;  
for (i=1; i<N; i++)  
    A[i] = A[i] + B[i-1];
```



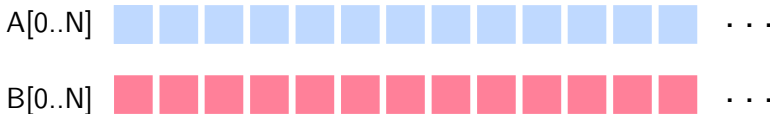
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Observe reads and writes
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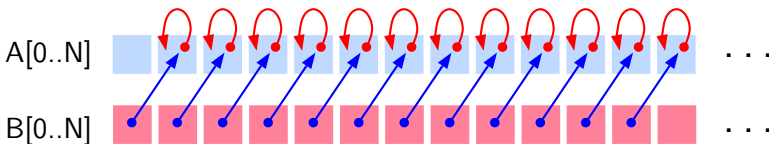
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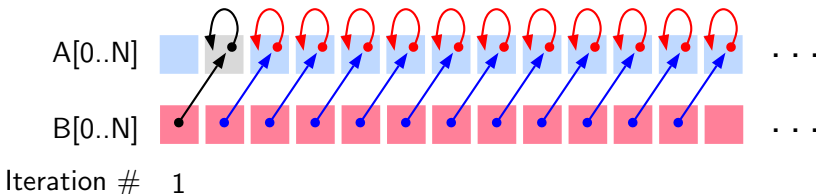
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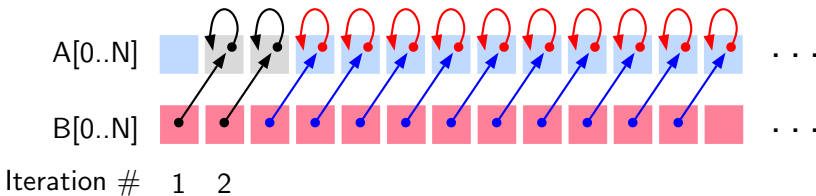
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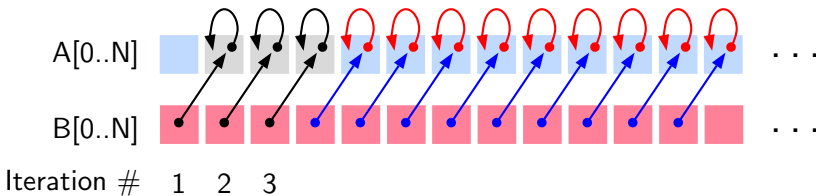
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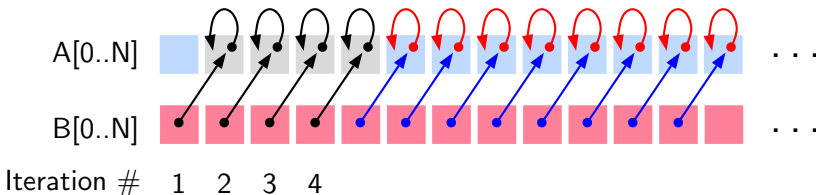
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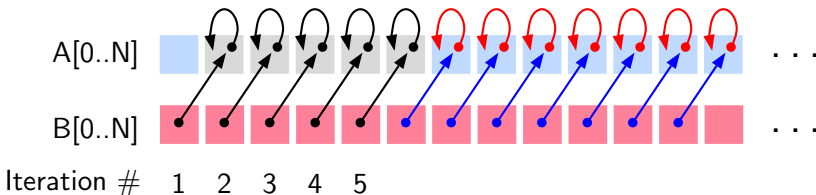
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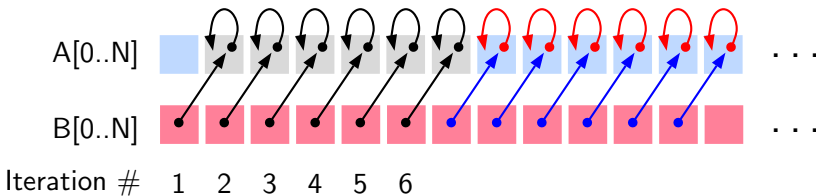
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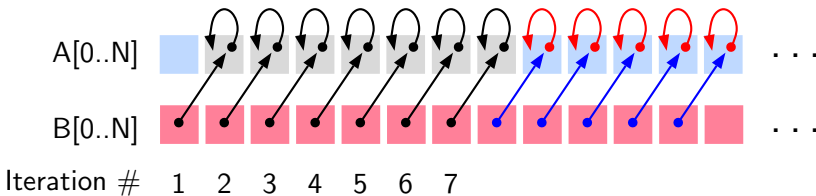
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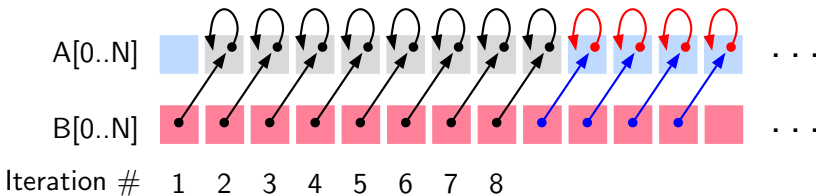
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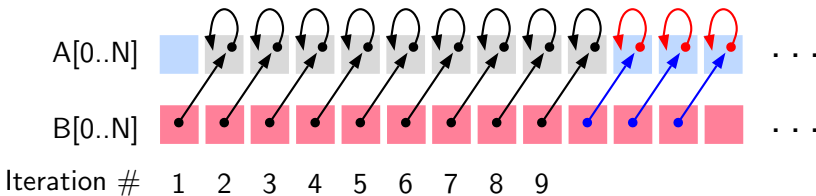
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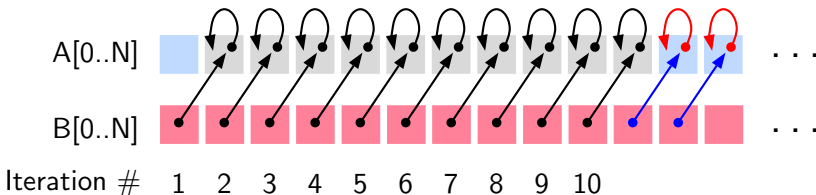
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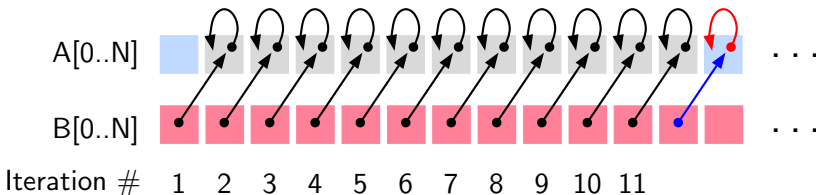
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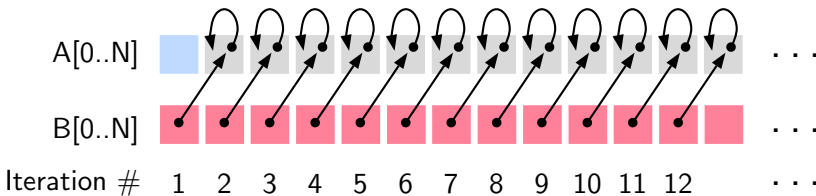
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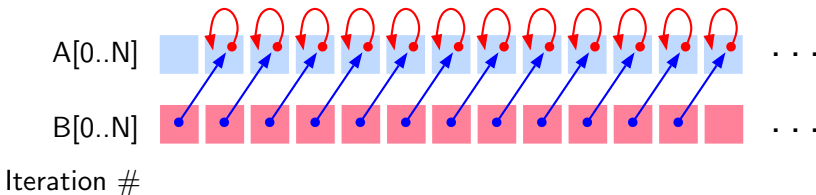
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int A[N], B[N], i;
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```

Vectorized Code

```
int A[N], B[N], i;
for (i=1; i<N; i=i+4)
    A[i:i+3] = A[i:i+3] +
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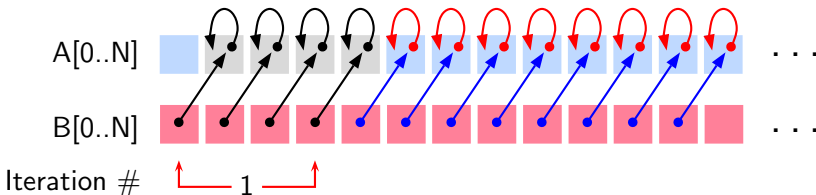
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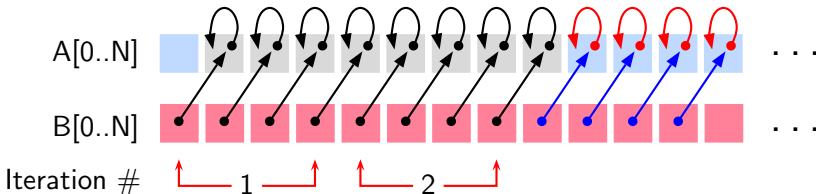
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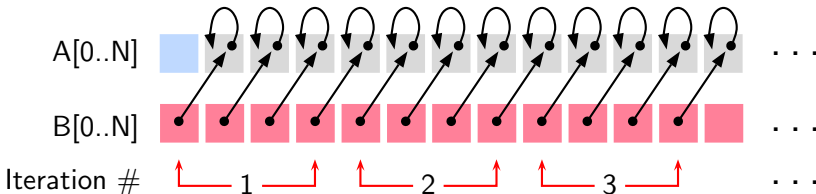
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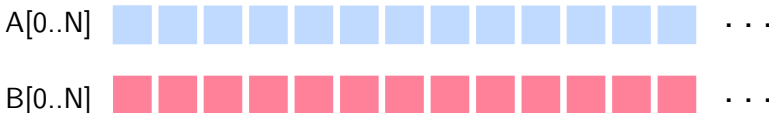
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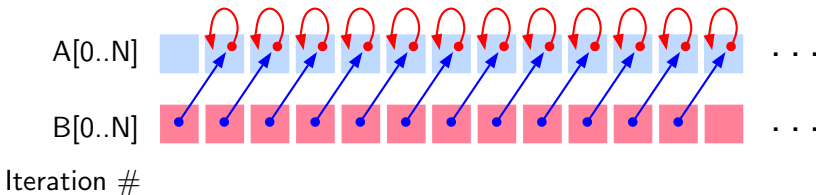
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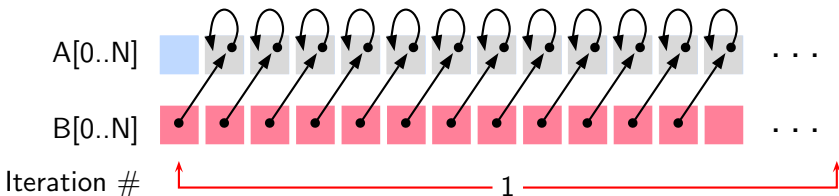
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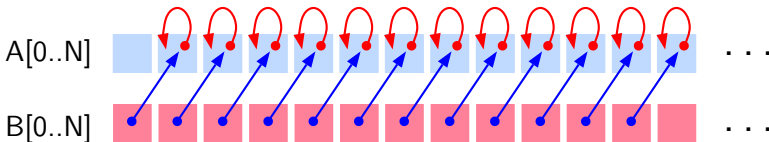
Example 1: The Moral of the Story

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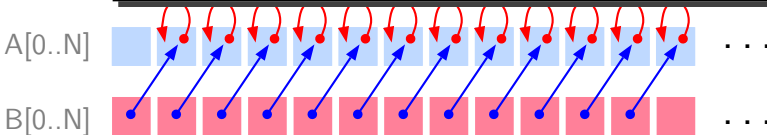
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When the same location is accessed across different iterations, the order of reads and writes must be preserved

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int A[0..N]
for (i = 0; i < N; i++)
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Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	
Write	Read	
Write	Write	
Read	Read	



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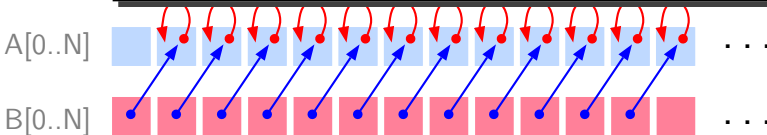
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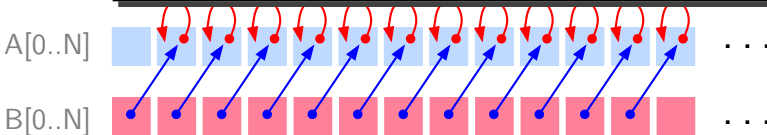
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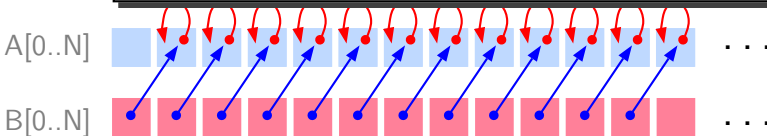
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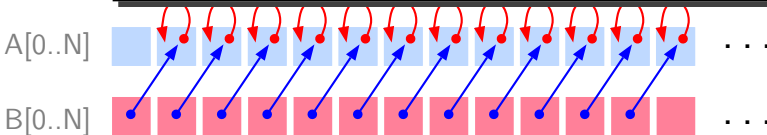
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Read	Write	No
Write	Read	No
Write	Write	No
Read	Read	Does not matter



Example 2

Vectorization (SISD \Rightarrow SIMD) : Yes
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Original Code

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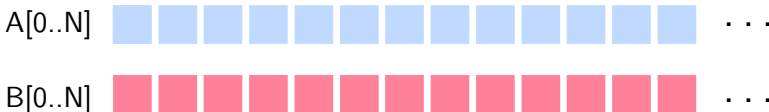
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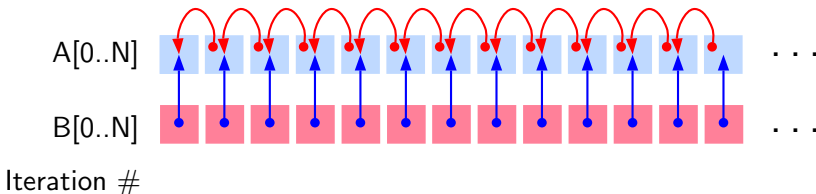
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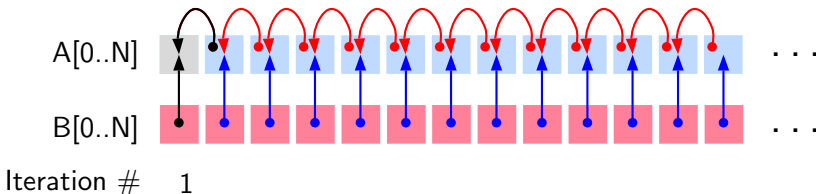
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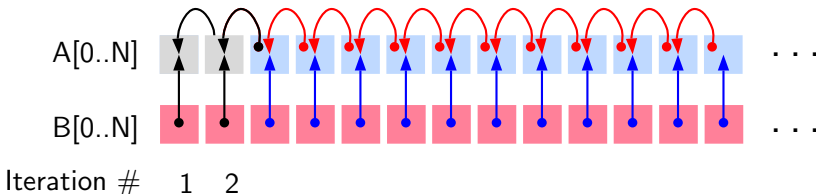
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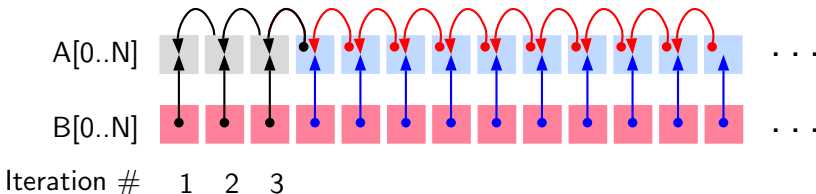
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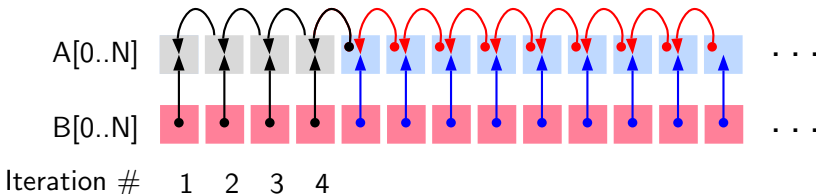
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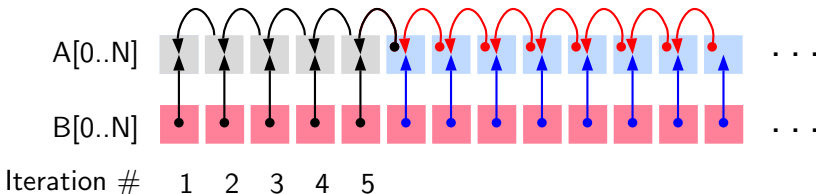
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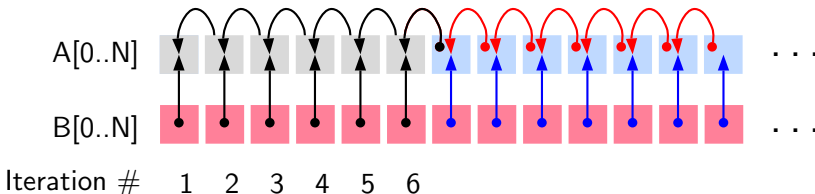
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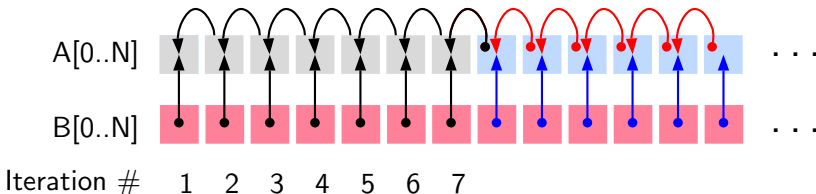
Example 2

Vectorization (SISD \Rightarrow SIMD) : Yes
 Parallelization (SISD \Rightarrow MIMD) : No

Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



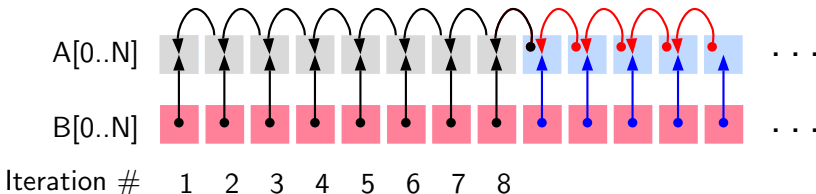
Example 2

Vectorization (SISD \Rightarrow SIMD) : Yes
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Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



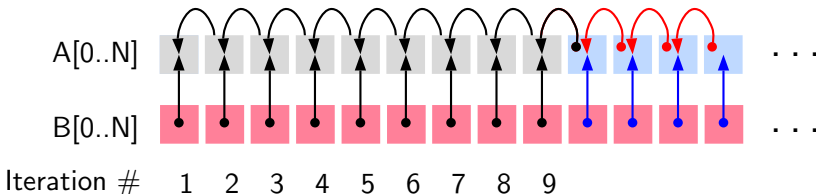
Example 2

Vectorization (SISD \Rightarrow SIMD) : Yes
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Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



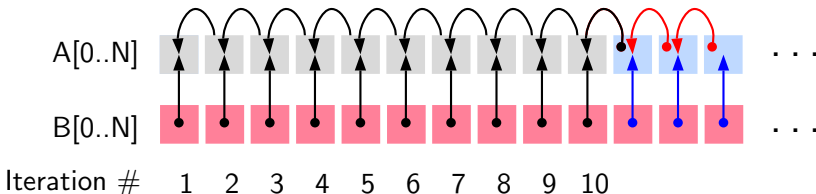
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  A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



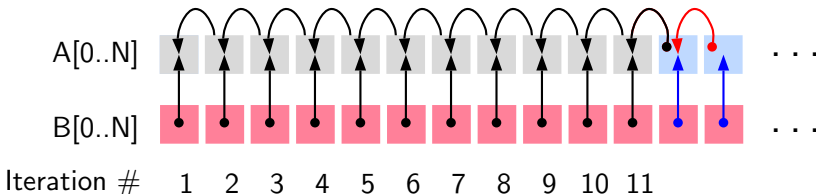
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Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



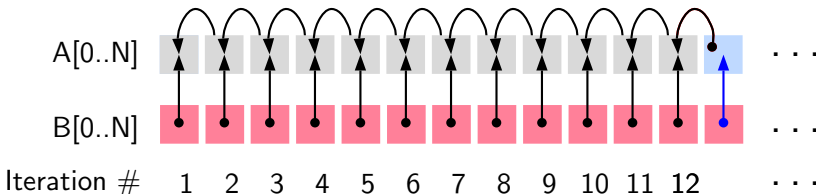
Example 2

Vectorization (SISD \Rightarrow SIMD) : Yes
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Original Code

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int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



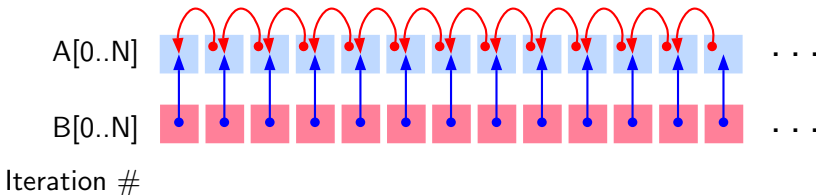
Example 2

Vectorization (SISD \Rightarrow SIMD) : Yes
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Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i] = A[i+1] + B[i];
```

- Vector instruction is synchronized: All reads before writes in a given instruction



Example 2

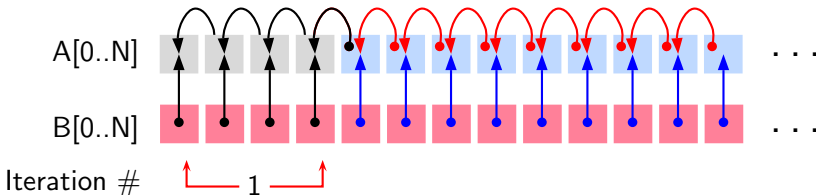
Vectorization (SISD \Rightarrow SIMD) : Yes

Parallelization (SISD \Rightarrow MIMD) : No

Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i] = A[i+1] + B[i];
```

- Vector instruction is synchronized: All reads before writes in a given instruction



Example 2

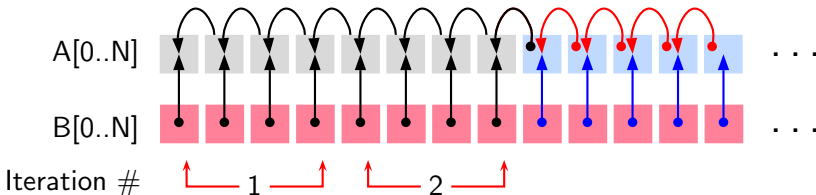
Vectorization (SISD \Rightarrow SIMD) : Yes

Parallelization (SISD \Rightarrow MIMD) : No

Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i] = A[i+1] + B[i];
```

- Vector instruction is synchronized: All reads before writes in a given instruction



Example 2

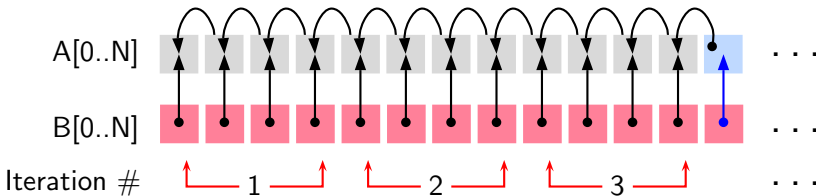
Vectorization (SISD \Rightarrow SIMD) : Yes

Parallelization (SISD \Rightarrow MIMD) : No

Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
    A[i] = A[i+1] + B[i];
```

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Example 2

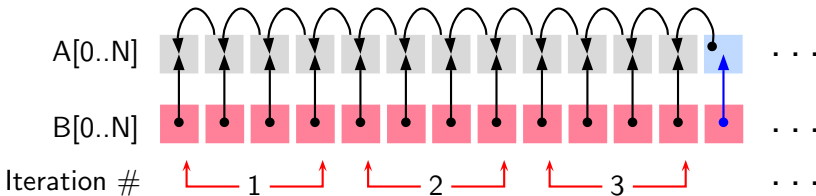
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Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
    A[i] = A[i+1] + B[i];
```

- Vector instruction is synchronized: All reads before writes in a given instruction
- Read-writes across multiple instructions executing in parallel may not be synchronized



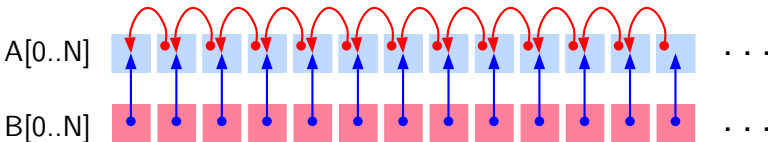
Example 2: The Moral of the Story

Vectorization (SISD \Rightarrow SIMD) : Yes
Parallelization (SISD \Rightarrow MIMD) : No

Original Code

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



Example 2: The Moral of the Story

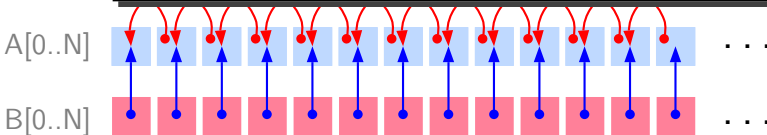
Vectorization (SISD \Rightarrow SIMD) : Yes

Parallelization (SISD \Rightarrow MIMD) : No

When the same location is accessed across different iterations, the order of reads and writes must be preserved

```
int A[10];
for (int i = 0; i < 10; i++)
    A[i] = 1;
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	
Write	Read	
Write	Write	
Read	Read	



Example 2: The Moral of the Story

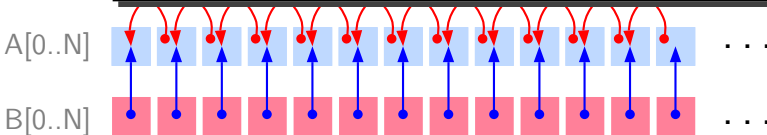
Vectorization (SISD \Rightarrow SIMD) : Yes

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```
int A[...];
for (...)
    A[i]
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	Yes
Write	Read	
Write	Write	
Read	Read	



Example 2: The Moral of the Story

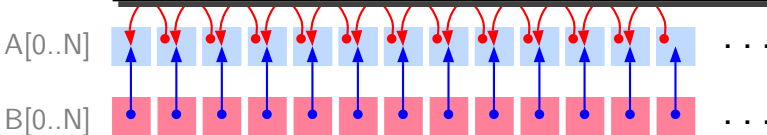
Vectorization (SISD \Rightarrow SIMD) : Yes

Parallelization (SISD \Rightarrow MIMD) : **No**

When the same location is accessed across different iterations, the order of reads and writes must be preserved

```
int A[100];
for (int i = 0; i < 100; i++)
    A[i] = 1;
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	Yes
Write	Read	No
Write	Write	
Read	Read	



Example 2: The Moral of the Story

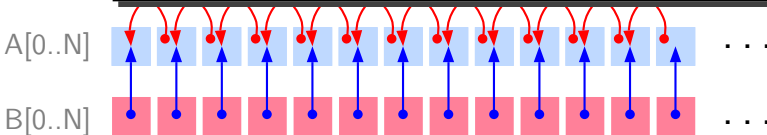
Vectorization (SISD \Rightarrow SIMD) : Yes

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```
int A[...];
for (...)
  A[i]
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Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	Yes
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Example 2: The Moral of the Story

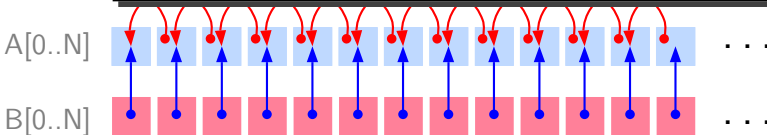
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int A[...];
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    A[i]
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	Yes
Write	Read	No
Write	Write	No
Read	Read	Does not matter



Example 3

Vectorization (SISD \Rightarrow SIMD) : No
Parallelization (SISD \Rightarrow MIMD) : No

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
into a given location



Example 3

Vectorization (SISD \Rightarrow SIMD) : No
Parallelization (SISD \Rightarrow MIMD) : No

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
into a given location

A[0..N] 

B[0..N] 

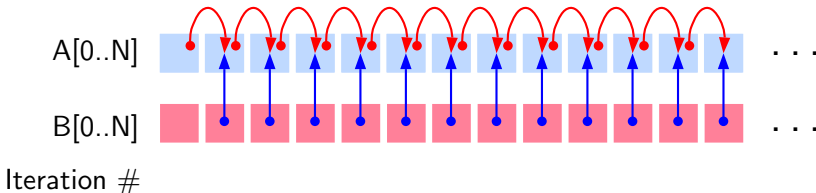


Example 3

Vectorization (SISD \Rightarrow SIMD) : No
 Parallelization (SISD \Rightarrow MIMD) : No

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
into a given location

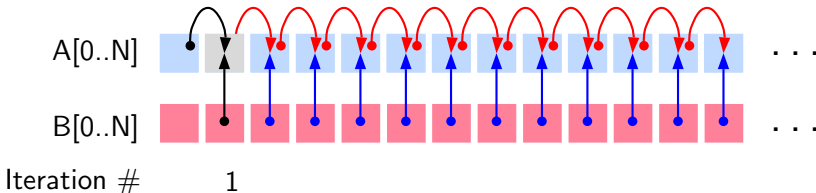


Example 3

Vectorization (SISD \Rightarrow SIMD) : No
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```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
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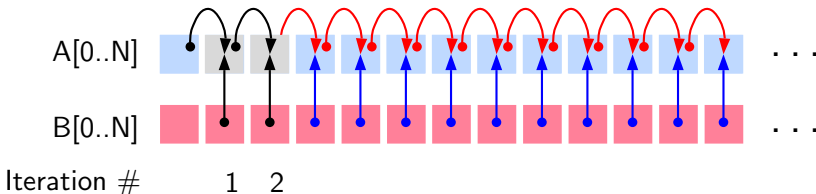


Example 3

Vectorization (SISD \Rightarrow SIMD) : No
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int A[N], B[N], i;
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```

Observe reads and writes
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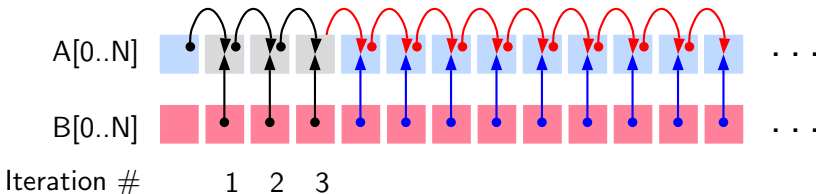


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int A[N], B[N], i;
for (i=0; i<N; i++)
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Observe reads and writes
into a given location

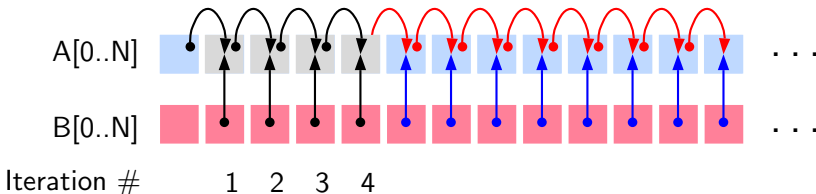


Example 3

Vectorization (SISD \Rightarrow SIMD) : No
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int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
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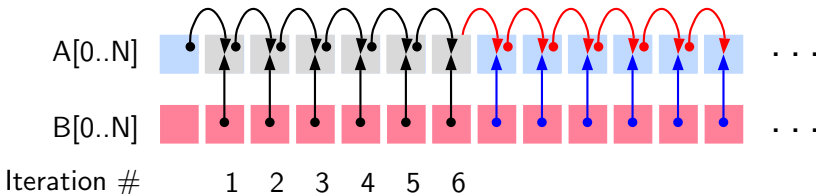


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Vectorization (SISD \Rightarrow SIMD) : No
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```

Observe reads and writes
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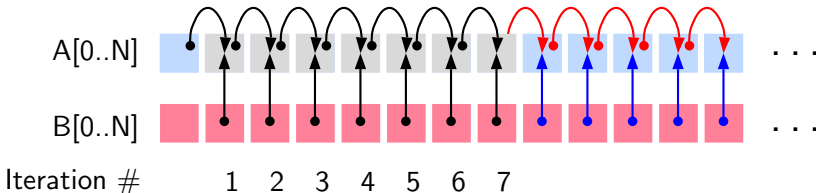


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Vectorization (SISD \Rightarrow SIMD) : No
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Observe reads and writes
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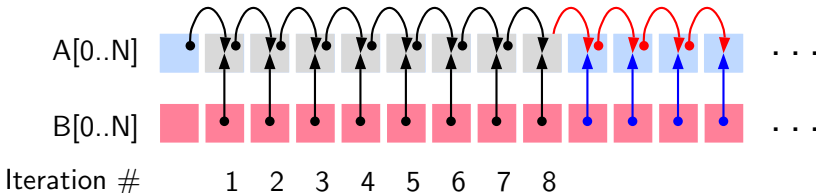


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Vectorization (SISD \Rightarrow SIMD) : No
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int A[N], B[N], i;
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  A[i+1] = A[i] + B[i+1];
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Observe reads and writes
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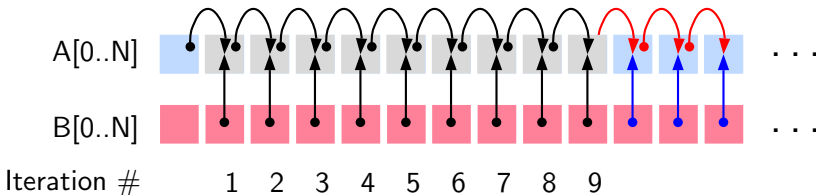


Example 3

Vectorization (SISD \Rightarrow SIMD) : No
 Parallelization (SISD \Rightarrow MIMD) : No

```
int A[N], B[N], i;
for (i=0; i<N; i++)
  A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
into a given location

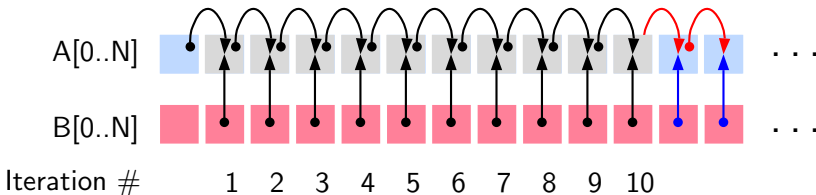


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Vectorization (SISD \Rightarrow SIMD) : No
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int A[N], B[N], i;
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  A[i+1] = A[i] + B[i+1];
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Observe reads and writes
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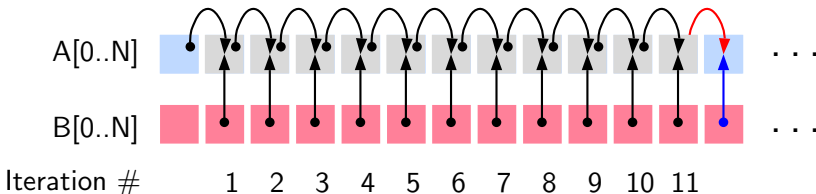


Example 3

Vectorization (SISD \Rightarrow SIMD) : No
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```
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```

Observe reads and writes
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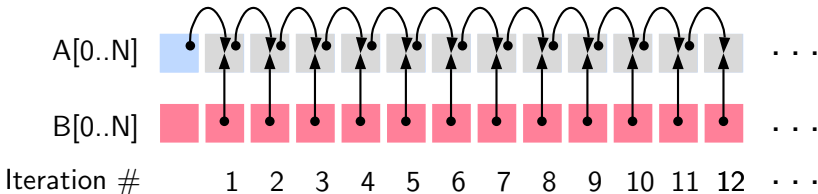


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```
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  A[i+1] = A[i] + B[i+1];
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Observe reads and writes
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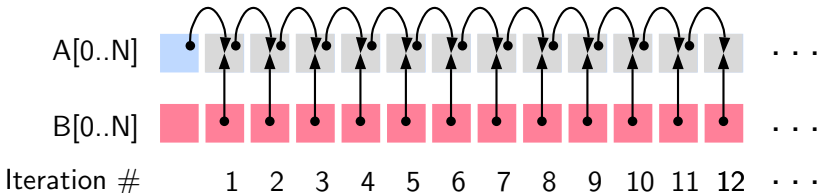
Example 3

Vectorization (SISD \Rightarrow SIMD) : No

Parallelization (SISD \Rightarrow MIMD) : No

```
int A[N], B[N];
for (i=0; i<N; i++)
    A[i+1] =
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	
Write	Write	
Read	Read	

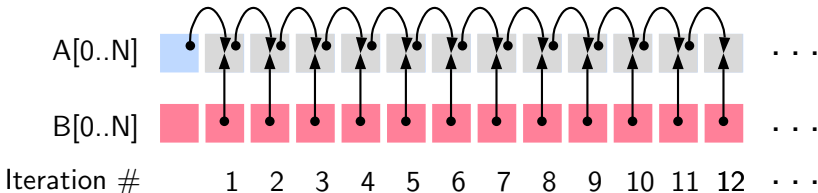


Example 3

Vectorization (SISD \Rightarrow SIMD) : **No**
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int A[N], B[N];
for (i=0; i<N; i++)
  A[i+1] = B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	Yes
Write	Write	
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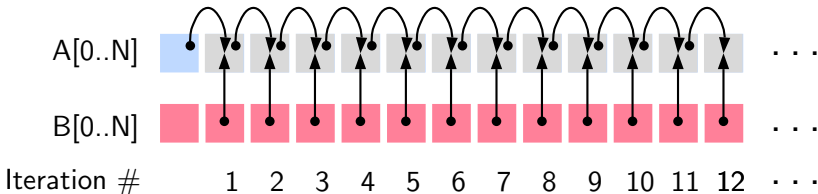


Example 3

Vectorization (SISD \Rightarrow SIMD) : **No**
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```
int A[N], B[N];
for (i=0; i<N; i++)
  A[i+1] = B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	Yes
Write	Write	No
Read	Read	

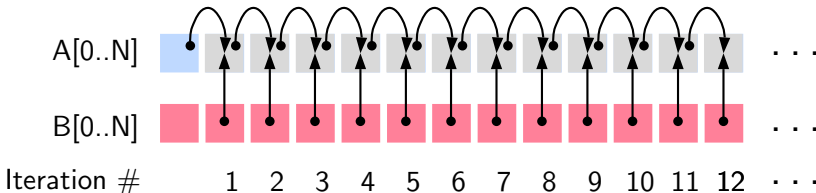


Example 3

Vectorization (SISD \Rightarrow SIMD) : **No**
 Parallelization (SISD \Rightarrow MIMD) : **No**

```
int A[N], B[N];
for (i=0; i<N; i++)
  A[i+1] = B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	Yes
Write	Write	No
Read	Read	Does not matter



Example 4

Vectorization (SISD \Rightarrow SIMD) : No
Parallelization (SISD \Rightarrow MIMD) : Yes



Example 4

Vectorization (SISD \Rightarrow SIMD) : No
Parallelization (SISD \Rightarrow MIMD) : Yes

- This case is not possible



Example 4

Vectorization (SISD \Rightarrow SIMD) : No
Parallelization (SISD \Rightarrow MIMD) : Yes

- This case is not possible
- Vectorization is a limited granularity parallelization



Example 4

Vectorization (SISD \Rightarrow SIMD) : No
Parallelization (SISD \Rightarrow MIMD) : Yes

- This case is not possible
- Vectorization is a limited granularity parallelization
- If parallelization is possible then vectorization is trivially possible



Data Dependence

Let statements S_i and S_j access memory location m at time instants t and $t + k$

Access in S_i	Access in S_j	Dependence	Notation
Read m	Write m	Anti (or Pseudo)	$S_i \bar{\delta} S_j$
Write m	Read m	Flow (or True)	$S_i \delta S_j$
Write m	Write m	Output (or Pseudo)	$S_i \delta^O S_j$
Read m	Read m	Does not matter	

- Pseudo dependences may be eliminated by some transformations
- True dependence prohibits parallel execution of S_i and S_j



Consider dependence between statements S_i and S_j in a loop

- **Loop independent dependence.** t and $t + k$ occur in the same iteration of a loop
 - ▶ S_i and S_j must be executed sequentially
 - ▶ Different iterations of the loop can be parallelized
- **Loop carried dependence.** t and $t + k$ occur in the different iterations of a loop
 - ▶ Within an iteration, S_i and S_j can be executed in parallel
 - ▶ Different iterations of the loop must be executed sequentially
- S_i and S_j may have both loop carried and loop independent dependences

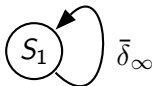


Dependence in Example 1

- Program

```
int A[N], B[N], i;  
for (i=1; i<N; i++)  
    A[i] = A[i] + B[i-1];    /* S1 */
```

- Dependence graph



- No loop carried dependence
Both vectorization and parallelization are possible

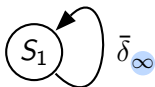


Dependence in Example 1

- Program

```
int A[N], B[N], i;  
for (i=1; i<N; i++)  
    A[i] = A[i] + B[i-1];    /* S1 */
```

- Dependence graph



- No loop carried dependence
Both vectorization and parallelization are possible



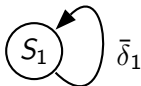
Dependence in Example 2

- Program

```
int A[N], B[N], i;
for (i=0; i<N; i++)
    A[i] = A[i+1] + B[i]; /* S1 */
```



- Dependence graph




- Loop carried anti-dependence
Parallelization is not possible
Vectorization is possible since all reads are done before all writes



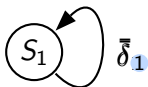
Dependence in Example 2

- Program

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i]; /* S1 */
```



- Dependence graph



Dependence due to
the outermost loop

- Loop carried anti-dependence
Parallelization is not possible
Vectorization is possible since all reads are done before all writes



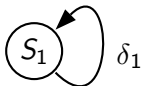
Dependence in Example 3

- Program

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i+1] = A[i] + B[i+1]; /* S1 */
```



- Dependence graph



- Loop carried flow-dependence
Neither parallelization not vectorization is possible



Iteration Vectors and Index Vectors: Example 1

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }

```

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 1

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }

```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 1

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }

```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Conclusion: Dependence exists

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 1

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }

```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Conclusion: Dependence exists

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 1

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }

```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Conclusion: Dependence exists

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 2

```
for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i][j] = a[i][j] + 2;
  }
```

Iteration Vector	Index Vector	
	LHS	RHS
0,0	0,0	0,0
0,1	0,1	0,1
0,2	0,2	0,2
0,3	0,3	0,3
1,0	1,0	1,0
1,1	1,1	1,1
1,2	1,2	1,2
1,3	1,3	1,3
2,0	2,0	2,0
2,1	2,1	2,1
2,2	2,2	2,2
2,3	2,3	2,3
3,0	3,0	3,0
3,1	3,1	3,1
3,2	3,2	3,2
3,3	3,3	3,3



Iteration Vectors and Index Vectors: Example 2

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i][j] = a[i][j] + 2;
  }

```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Iteration Vector	Index Vector	
	LHS	RHS
0,0	0,0	0,0
0,1	0,1	0,1
0,2	0,2	0,2
0,3	0,3	0,3
1,0	1,0	1,0
1,1	1,1	1,1
1,2	1,2	1,2
1,3	1,3	1,3
2,0	2,0	2,0
2,1	2,1	2,1
2,2	2,2	2,2
2,3	2,3	2,3
3,0	3,0	3,0
3,1	3,1	3,1
3,2	3,2	3,2
3,3	3,3	3,3



Iteration Vectors and Index Vectors: Example 2

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i][j] = a[i][j] + 2;
  }

```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Conclusion: No dependence

Iteration Vector	Index Vector	
	LHS	RHS
0,0	0,0	0,0
0,1	0,1	0,1
0,2	0,2	0,2
0,3	0,3	0,3
1,0	1,0	1,0
1,1	1,1	1,1
1,2	1,2	1,2
1,3	1,3	1,3
2,0	2,0	2,0
2,1	2,1	2,1
2,2	2,2	2,2
2,3	2,3	2,3
3,0	3,0	3,0
3,1	3,1	3,1
3,2	3,2	3,2
3,3	3,3	3,3



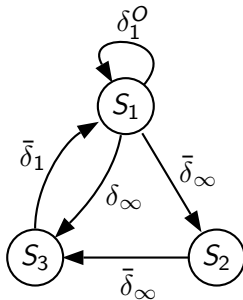
Example 4: Dependence

Program to swap arrays

```

for (i=0; i<N; i++)
{
    T = A[i];          /* S1 */
    A[i] = B[i];      /* S2 */
    B[i] = T;         /* S3 */
}
  
```

Dependence Graph



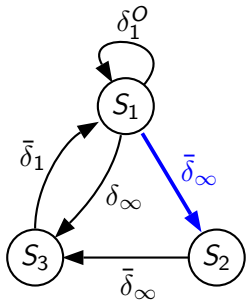
Example 4: Dependence

Program to swap arrays

```

for (i=0; i<N; i++)
{
    T = A[i];          /* S1 */
    A[i] = B[i];      /* S2 */
    B[i] = T;         /* S3 */
}
  
```

Dependence Graph



Loop independent anti dependence due to $A[i]$



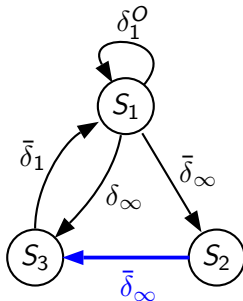
Example 4: Dependence

Program to swap arrays

```

for (i=0; i<N; i++)
{
    T = A[i];          /* S1 */
    A[i] = B[i];      /* S2 */
    B[i] = T;         /* S3 */
}
  
```

Dependence Graph



Loop independent anti dependence due to $B[i]$



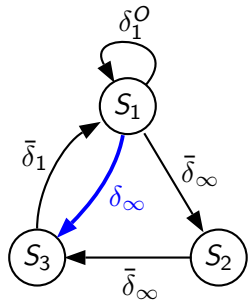
Example 4: Dependence

Program to swap arrays

```

for (i=0; i<N; i++)
{
    T = A[i];          /* S1 */
    A[i] = B[i];      /* S2 */
    B[i] = T;         /* S3 */
}
  
```

Dependence Graph



Loop independent flow dependence due to T



Example 4: Dependence

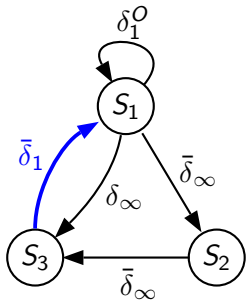
Program to swap arrays

```

for (i=0; i<N; i++)
{
    T = A[i];          /* S1 */
    A[i] = B[i];      /* S2 */
    B[i] = T;         /* S3 */
}

```

Dependence Graph



Loop carried anti dependence due to T



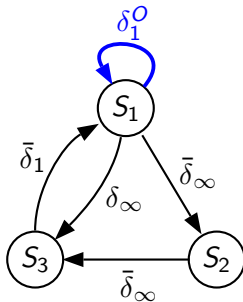
Example 4: Dependence

Program to swap arrays

```

for (i=0; i<N; i++)
{
    T = A[i];          /* S1 */
    A[i] = B[i];      /* S2 */
    B[i] = T;         /* S3 */
}
  
```

Dependence Graph



Loop carried output dependence due to T



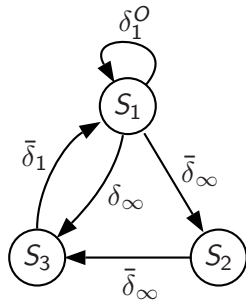
Example 4: Dependence

Program to swap arrays

```

for (i=0; i<N; i++)
{
    T = A[i];           /* S1 */
    A[i] = B[i];       /* S2 */
    B[i] = T;          /* S3 */
}
  
```

Dependence Graph



Tutorial Problem for Discovering Dependence

Draw the dependence graph for the following program
(Earlier program modified to swap 2-dimensional arrays)

```
for (i=0; i<N; i++)
{
    for (j=0; j<N; j++)
    {
        T = A[i][j];          /* S1 */
        A[i][j] = B[i][j];   /* S2 */
        B[i][j] = T;         /* S3 */
    }
}
```



Data Dependence Theorem

There exists a dependence from statement S_1 to statement S_2 in common nest of loops if and only if there exist two iteration vectors \mathbf{i} and \mathbf{j} for the nest, such that

1. $\mathbf{i} < \mathbf{j}$ or $\mathbf{i} = \mathbf{j}$ and there exists a path from S_1 to S_2 in the body of the loop,
2. statement S_1 accesses memory location M on iteration \mathbf{i} and statement S_2 accesses location M on iteration \mathbf{j} , and
3. one of these accesses is a write access.



Anti Dependence and Vectorization

Read lexicographically precedes Write

```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    C[i] = A[i+2];
    A[i] = B[i];
}
```



Anti Dependence and Vectorization

Read lexicographically precedes Write

```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    C[i] = A[i+2];
    A[i] = B[i];
}
```



```
int A[N], B[N], C[N], i;
for (i=0; i<N; i=i+4) {
    C[i:i+3] = A[i+2:i+5];
    A[i:i+3] = B[i:i+3];
}
```



Anti Dependence and Vectorization

Write lexicographically precedes Read

```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    A[i] = B[i];
    C[i] = A[i+2];
}
```



Anti Dependence and Vectorization

Write lexicographically precedes Read

```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    A[i] = B[i];
    C[i] = A[i+2];
}
```



```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    C[i] = A[i+2];
    A[i] = B[i];
}
```



Anti Dependence and Vectorization

Write lexicographically precedes Read

```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    A[i] = B[i];
    C[i] = A[i+2];
}
```



```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    C[i] = A[i+2];
    A[i] = B[i];
}
```



```
int A[N], B[N], C[N], i;
for (i=0; i<N; i=i+4) {
    C[i:i+3] = A[i+2:i+5];
    A[i:i+3] = B[i:i+3];
}
```



True Dependence and Vectorization

Write lexicographically precedes Read

```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    A[i+2] = C[i];
    B[i] = A[i];
}
```



True Dependence and Vectorization

Write lexicographically precedes Read

```
int A[N], B[N], C[N], i;
for (i=0; i<N; i++) {
    A[i+2] = C[i];
    B[i] = A[i];
}
```



```
int A[N], B[N], C[N], i;
for (i=0; i<N; i=i+4) {
    A[i+2:i+5] = C[i:i+3];
    B[i:i+3] = A[i:i+3];
}
```



Conjunction of Dependences and Vectorization

Anti Dependence and True Dependence

```
int A[N], i;  
for (i=0; i<N; i++) {  
    A[i] = A[i+2];  
}
```



Conjunction of Dependences and Vectorization

Anti Dependence and True Dependence

```
int A[N], i;  
for (i=0; i<N; i++) {  
    A[i] = A[i+2];  
}
```



```
int A[N], i, temp;  
for (i=0; i<N; i++) {  
    temp = A[i+2];  
    A[i] = temp;  
}
```



Conjunction of Dependences and Vectorization

Anti Dependence and True Dependence

```
int A[N], i;
for (i=0; i<N; i++) {
    A[i] = A[i+2];
}
```

```
int A[N], i, temp;
for (i=0; i<N; i++) {
    temp = A[i+2];
    A[i] = temp;
}
```

```
int A[N], T[N], i;
for (i=0; i<N; i++) {
    T[i] = A[i+2];
    A[i] = T[i];
}
```



Conjunction of Dependences and Vectorization

Anti Dependence and True Dependence

```
int A[N], i;
for (i=0; i<N; i++) {
    A[i] = A[i+2];
}
```

```
int A[N], i, temp;
for (i=0; i<N; i++) {
    temp = A[i+2];
    A[i] = temp;
}
```

```
int A[N], T[N], i;
for (i=0; i<N; i=i+4) {
    T[i:i+3] = A[i+2:i+5];
    A[i:i+3] = T[i:i+3];
}
```

```
int A[N], T[N], i;
for (i=0; i<N; i++) {
    T[i] = A[i+2];
    A[i] = T[i];
}
```



Conjunction of Dependences and Vectorization

True Dependence and Anti Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    A[i] = B[i];  
    B[i+2] = A[i+1];  
}
```



Conjunction of Dependences and Vectorization

True Dependence and Anti Dependence

```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    A[i] = B[i];
    B[i+2] = A[i+1];
}
```



```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    B[i+2] = A[i+1];
    A[i] = B[i];
}
```



Conjunction of Dependences and Vectorization

True Dependence and Anti Dependence

```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    A[i] = B[i];
    B[i+2] = A[i+1];
}
```



```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    B[i+2] = A[i+1];
    A[i] = B[i];
}
```



```
int A[N], B[N], i;
for (i=0; i<N; i=i+4) {
    B[i+2:i+5] = A[i+1:i+4];
    A[i:i+3] = B[i:i+3];
}
```



Cyclic Dependency and Vectorization

Cyclic True Dependence

```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    B[i+2] = A[i];
    A[i+1] = B[i];
}
```



Cyclic Dependency and Vectorization

Cyclic True Dependence

```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    B[i+2] = A[i];
    A[i+1] = B[i];
}
```

Cyclic Anti Dependence

```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    B[i] = A[i+1];
    A[i] = B[i+2];
}
```



Cyclic Dependency and Vectorization

Cyclic True Dependence

```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    B[i+2] = A[i];
    A[i+1] = B[i];
}
```

Cyclic Anti Dependence

```
int A[N], B[N], i;
for (i=0; i<N; i++) {
    B[i] = A[i+1];
    A[i] = B[i+2];
}
```

Rescheduling of statements will not break the cyclic dependency - cannot vectorize



Last but not the least . . .

Thank You!

