

## *Workshop on Essential Abstractions in GCC*

# More Details of Machine Descriptions

GCC Resource Center  
([www.cse.iitb.ac.in/grc](http://www.cse.iitb.ac.in/grc))

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# Outline

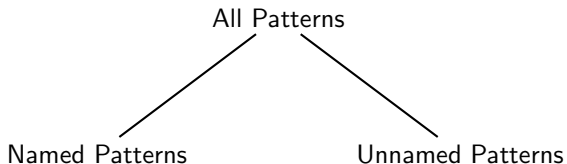
- Some details of MD constructs
  - ▶ On names of patterns in .md files
  - ▶ On the role of `define_expand`
  - ▶ On the role of predicates and constraints
  - ▶ Mode and code iterators
  - ▶ Defining attributes
  - ▶ Other constructs
- Improving machine descriptions and instruction selection
  - ▶ New constructs to factor out redundancy
  - ▶ Cost based tree tiling for instruction selection



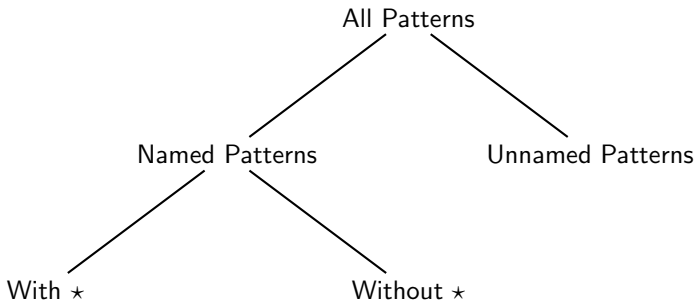
*Part 1*

# *More Features*

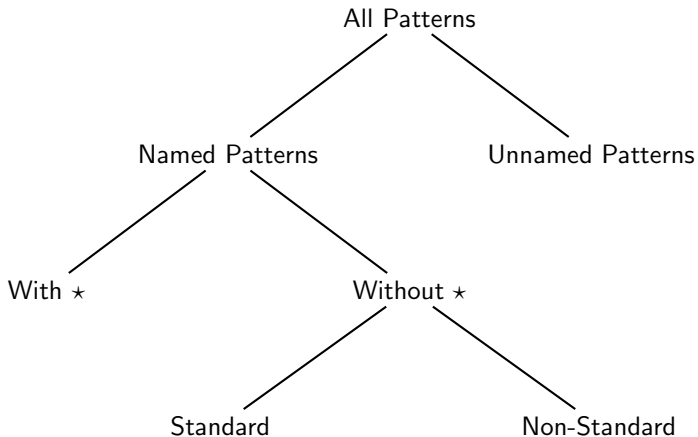
## Pattern Names in .md File



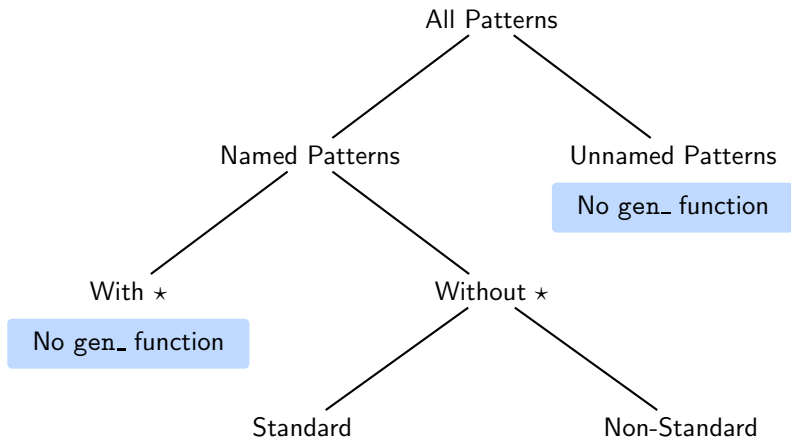
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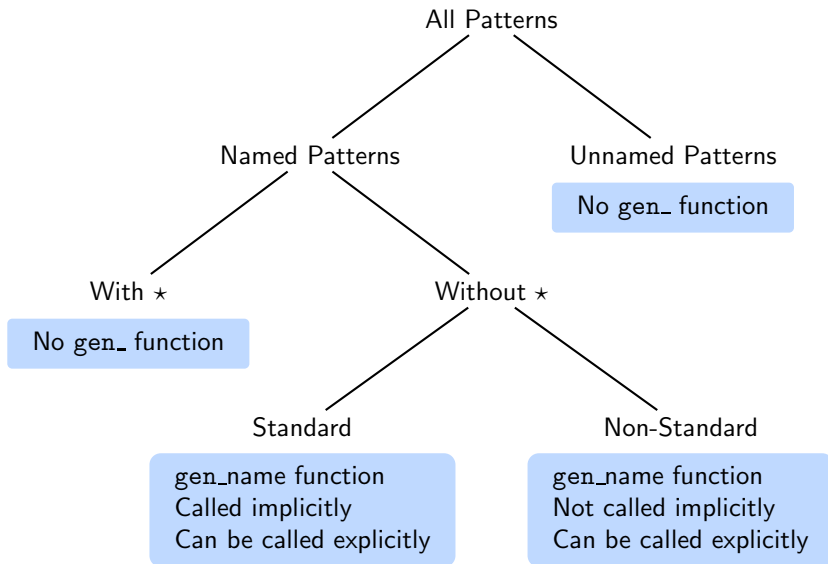
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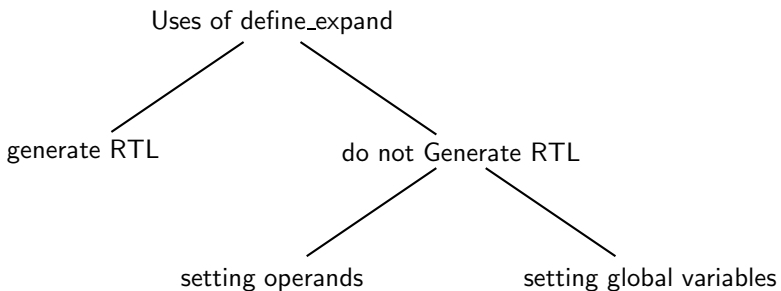


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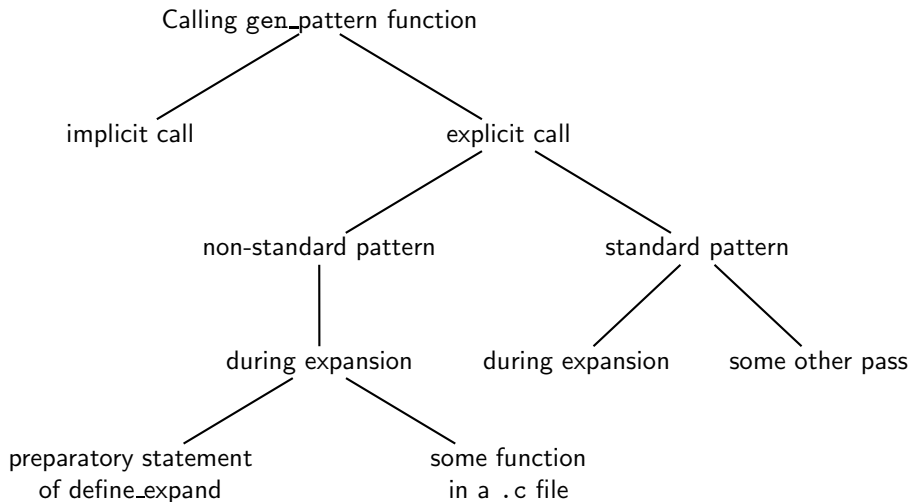




## Role of `define_expand`



## Using `define_expand` for Generating RTL statements



## Use of Predicates

```
(define_insn "<name>"
  [(set (match_operand:SI 0 "general_operand" "=r")
        (plus:SI (match_dup 0)
                  (match_operand:SI 1 "general_operand" "r")))]
  ""
  "...")
```

Predicates are used for matching operands

- For constructing an insn during expansion  
<name> must be a standard pattern name
- For recognizing an instruction (in subsequent RTL passes including pattern matching)



## Use of Predicates

Predicates

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- For constructing an insn during expansion  
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- For recognizing an instruction (in subsequent RTL passes including pattern matching)



## Understanding Constraints

```
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  [(set (match_operand:SI 0 "general_operand" "=r")  
        (plus:SI (match_dup 0)  
                  (match_operand:SI 1 "general_operand" "r")))]  
  ""  
  "...")
```



## Understanding Constraints

Constraints

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(define_insn "<name>"  
  [(set (match_operand:SI 0 "general_operand" "=r")  
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                  (match_operand:SI 1 "general_operand" "r")))]  
  ""  
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  ""  
  "...")
```

- Reloading operands in the most suitable register class



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  "...")
```

- Reloading operands in the most suitable register class
- Fine tuning within the set of operands allowed by the predicate





## Understanding Constraints

Constraints

```
(define_insn "<name>"  
  [(set (match_operand:SI 0 "general_operand" "=r")  
        (plus:SI (match_dup 0)  
                  (match_operand:SI 1 "general_operand" "r")))]  
  ""  
  "...")
```

- Reloading operands in the most suitable register class
- Fine tuning within the set of operands allowed by the predicate
- If omitted, operands will depend only on the predicates



## Role of Constraints

Consider the following two instruction patterns:

- ```
(define_insn ""  
  [(set (match_operand:SI 0 "general_operand" "=r")  
        (plus:SI (match_dup 0)  
                  (match_operand:SI 1 "general_operand" "r")))]  
  ""  
  "...")
```

  - ▶ During expansion, the destination and left operands must match the same predicate
  - ▶ During recognition, the destination and left operands must be identical
- ```
(define_insn ""  
  [(set (match_operand:SI 0 "general_operand" "=r")  
        (plus:SI (match_operand:SI 1 "general_operand" "z")  
                  (match_operand:SI 2 "general_operand" "r")))]  
  ""  
  "...")
```



## Role of Constraints

- Consider an insn for recognition

```
(insn n prev next
  (set (reg:SI 3)
    (plus:SI (reg:SI 6) (reg:SI 109)))
  ...))
```

- Predicates of the first pattern do not match (because they require identical operands during recognition)
- Constraints do not match for operand 1 of the second pattern



## Role of Constraints

- Consider an insn for recognition

```
(insn n prev next
  (set (reg:SI 3)
    (plus:SI (reg:SI 6) (reg:SI 109)))
  ...))
```

- Predicates of the first pattern do not match (because they require identical operands during recognition)
- Constraints do not match for operand 1 of the second pattern
- Reload pass generates additional insn to that the first pattern can be used

```
(insn n2 prev n
  (set (reg:SI 3) (reg:SI 6))
  ...)
(insn n n2 next
  (set (reg:SI 3)
    (plus:SI (reg:SI 3) (reg:SI 109)))
  ...)
```



*Part 2*

# *Factoring Out Common Information*

## Handling Mode Differences

```
(define_insn "subsi3"  
  [(set (match_operand:SI 0 "register_operand" "=d")  
        (minus:SI (match_operand:SI 1 "register_operand" "d")  
                  (match_operand:SI 2 "register_operand" "d")))]  
  ""  
  "subu\t%0,%1,%2"  
  [(set_attr "type" "arith")  
   (set_attr "mode" "SI")])
```

```
(define_insn "subdi3"  
  [(set (match_operand:DI 0 "register_operand" "=d")  
        (minus:DI (match_operand:DI 1 "register_operand" "d")  
                  (match_operand:DI 2 "register_operand" "d")))]  
  ""  
  "dsubu\t%0,%1,%2"  
  [(set_attr "type" "arith")  
   (set_attr "mode" "DI")])
```



## Handling Mode Differences

```
(define_insn "subsi3"  
  [(set (match_operand:SI 0 "register_operand" "=d")  
        (minus:SI (match_operand:SI 1 "register_operand" "d")  
                  (match_operand:SI 2 "register_operand" "d")))]  
  ""  
  "subu\t%0,%1,%2"  
  [(set_attr "type" "arith")  
   (set_attr "mode" "SI")])
```

```
(define_insn "subdi3"  
  [(set (match_operand:DI 0 "register_operand" "=d")  
        (minus:DI (match_operand:DI 1 "register_operand" "d")  
                  (match_operand:DI 2 "register_operand" "d")))]  
  ""  
  "dsubu\t%0,%1,%2"  
  [(set_attr "type" "arith")  
   (set_attr "mode" "DI")])
```



## Mode Iterators: Abstracting Out Mode Differences

```
(define_mode_iterator GPR [SI (DI "TARGET_64BIT")])
(define_mode_attr d [(SI "") (DI "d")])
(define_insn "sub<mode>3"
  [(set (match_operand:GPR 0 "register_operand" "=d")
        (minus:GPR (match_operand:GPR 1 "register_operand" "d")
                   (match_operand:GPR 2 "register_operand" "d")))]
  ""
  "<d>subu\t%0,%1,%2"
  [(set_attr "type" "arith")
   (set_attr "mode" "<MODE>")])
```





## Handling Code Differences

```
(define_expand "bunordered"  
  [(set (pc) (if_then_else (unordered:CC (cc0) (const_int 0))  
                            (label_ref (match_operand 0 ""))  
                            (pc)))]  
  ""  
  { mips_expand_conditional_branch (operands, UNORDERED);  
    DONE;  
  })
```

```
(define_expand "bordered"  
  [(set (pc) (if_then_else (ordered:CC (cc0) (const_int 0))  
                            (label_ref (match_operand 0 ""))  
                            (pc)))]  
  ""  
  { mips_expand_conditional_branch (operands, ORDERED);  
    DONE;  
  })
```



## Handling Code Differences

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  ""  
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  })
```

```
(define_expand "bordered"  
  [(set (pc) (if_then_else (ordered:CC (cc0) (const_int 0))  
                           (label_ref (match_operand 0 ""))  
                           (pc)))]  
  ""  
  { mips_expand_conditional_branch (operands, ORDERED);  
    DONE;  
  })
```



## Code Iterators: Abstracting Out Code Differences

```
(define_code_iterator any_cond [unordered ordered])
(define_expand "b<code>"
  [(set (pc)
        (if_then_else (any_cond:CC (cc0)
                       (const_int 0))
                       (label_ref (match_operand 0 ""))
                       (pc)))]
  "")
{ mips_expand_conditional_branch (operands, <CODE>);
  DONE;
}
```



*Part 3*

# *Miscellaneous Features*

## Defining Attributes

- Classifications are need based
- Useful to GCC phases – e.g. pipelining

Property: Pipelining

Need: To classify target instructions

Construct: `define_attr`



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Construct: `define_attr`

`;; Instruction type.`

`(define_attr "type"`

```
"other,multi, alu,alu1,negnot, ... str ,cld, ..."
```

```
(const_string "other") )
```



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`;; Instruction type.`

`(define_attr "type"`

`"other,multi, alu,alu1,negnot, ... str ,cld, ..."`

`(const_string "other") )`

Fields:

Attribute name, all possible values, one of the possible values, default.



## Specifying Instruction Attributes

- **Optional field** of a `define_insn`
- For an i386, we choose to **mark** string instructions with the attribute value `str`

```
(define_insn "*strmovdi_rex_1"  
  [(set (mem:DI (match_operand:DI 2 ...))  
    "TARGET_64BIT && (TARGET_SINGLE_ ...)"  
    "movsq"  
    [ (set_attr "type" "str")  
      ...  
      (set_attr "memory" "both")])])
```

### NOTE

An instruction may have more than one attribute!



## Using Attributes

```
(define_insn_reservation "pent_str" 12
  (and (eq_attr "cpu" "pentium")
        (eq_attr "type" "str")))
"pentium-np*12")
```

Pipeline specification requires the CPU type to be “pentium” and the instruction type to be “str”



## Some Other RTL Constructs

- **define\_split**: Split complex insn into simpler ones  
e.g. for better use of delay slots
- **define\_insn\_and\_split**: A combination of `define_insn` and `define_split`  
Used when the split pattern matches and insn exactly.
- **define\_peephole2**: Peephole optimization over insns that substitutes insns. Run after register allocation, and before scheduling.
- **define\_constants**: Use literal constants in rest of the MD.



*Part 4*

*Machine Descriptions in specRTL*

# The Need for Improving Machine Descriptions

The Problems:

- The specification mechanism for Machine descriptions is quite adhoc
  
- Adhoc design decisions



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  - ▶ Only syntax borrowed from LISP, neither semantics not spirit!
  - ▶ Non-composable rules
  - ▶ Mode and code iterator mechanisms are insufficient
- Adhoc design decisions





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- The specification mechanism for Machine descriptions is quite adhoc
  - ▶ Only syntax borrowed from LISP, neither semantics not spirit!
  - ▶ Non-composable rules
  - ▶ Mode and code iterator mechanisms are insufficient
- Adhoc design decisions
  - ▶ Honouring operand constraints delayed to global register allocation  
During GIMPLE to RTL translation, a lot of C code is required
  - ▶ Choice of insertion of NOPs



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- `define_insns` patterns have operand predicates and constraints



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## Handling Constraints

- `define_insns` patterns have operand predicates and constraints
- While generating an RTL insn from GIMPLE, only the predicates are checked. The constraints are completely ignored
- An insn which is generated in the expander is modified in the reload pass to satisfy the constraints
- It may be possible to generate this final form of RTL during expansion by honouring constraints
  - ▶ Honouring constraints earlier than the current place  
⇒ May get rid of some C code in `define_expand`



## Design Flaws in Machine Descriptions

Multiple patterns with same structure

- Repetition of almost similar RTL expressions across multiple `define_insn` an `define_expand` patterns
  - ▶ Some Modes, Predicates, Constraints, Boolean Condition, or RTL Expression may differ everything else may be identical
  - ▶ One RTL expression may appears as a sub-expression of some other RTL expression
- Repetition of C code along with RTL expressions in these patterns.



## Redundancy in MIPS Machine Descriptions: Example 1

```
[(set (match_operand:m 0 "register_operand" "c0")  
      (plus:m (match_operand:m 1 "register_operand" "c1")  
              (match_operand:m 2 "p" "c2")))]
```

*RTL Template*

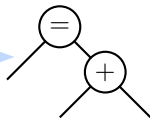


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*RTL Template*

*Structure*



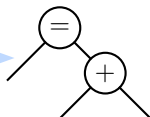


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```

RTL Template

Structure



Details

Pattern name	<u>m</u>	<u>p</u>	<u>c0</u>	<u>c1</u>	<u>c2</u>
define_insn add<mode>3	ANYF	register_operand	=f	f	f
define_expand add<mode>3	GPR	arith_operand			
define_insn *add<mode>3	GPR	arith_operand	=d,d	d,d	d,Q



## Redundancy in MIPS Machine Descriptions: Example 2

```
[(set (match_operand:m 0 "register_operand" "c0")  
      (mult:m (match_operand:m 1 "register_operand" "c1")  
              (match_operand:m 2 "register_operand" "c2")))]
```

*RTL Template*

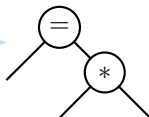


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```
[(set (match_operand:m 0 "register_operand" "c0")  
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              (match_operand:m 2 "register_operand" "c2")))]
```

*RTL Template*

*Structure*

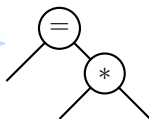


## Redundancy in MIPS Machine Descriptions: Example 2

```
[(set (match_operand: m 0 "register_operand" "c0")
      (mult: m (match_operand: m 1 "register_operand" "c1")
                (match_operand: m 2 "register_operand" "c2")))]
```

RTL Template

Structure



Details

Pattern name	<u>m</u>	<u>c0</u>	<u>c1</u>	<u>c2</u>
define_insn *mul<mode>3	SCALARF	=f	f	f
define_insn *mul<mode>3_r4300	SCALARF	=f	f	f
define_insn mulv2sf3	V2SF	=f	f	f
define_expand mul<mode>3	GPR			
define_insn mul<mode>3_mul3_loongson	GPR	=d	d	d
define_insn mul<mode>3_mul3	GPR	d,1	d,d	d,d



## Redundancy in MIPS Machine Descriptions: Example 3

```
[(set (match_operand:m 0 "register_operand" "c0") (plus:m
  (mult:m (match_operand:m 1 "register_operand" "c1")
    (match_operand:m 2 "register_operand" "c2"))))
  (match_operand:m 3 "register_operand" "c3"))]
```

*RTL Template*

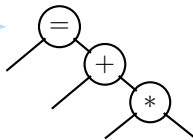


## Redundancy in MIPS Machine Descriptions: Example 3

```
[(set (match_operand:m 0 "register_operand" "c0") (plus:m
  (mult:m (match_operand:m 1 "register_operand" "c1")
    (match_operand:m 2 "register_operand" "c2")))))]
(match_operand:m 3 "register_operand" "c3"))]
```

*RTL Template*

*Structure*



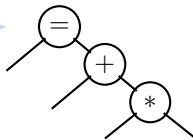
## Redundancy in MIPS Machine Descriptions: Example 3

```
[(set (match_operand: m 0 "register_operand" "c0") (plus: m
  (mult: m (match_operand: m 1 "register_operand" "c1")
    (match_operand: m 2 "register_operand" "c2"))))
  (match_operand: m 3 "register_operand" "c3"))]
```

RTL Template

Structure

Details



Pattern name	<u>m</u>	<u>c0</u>	<u>c1</u>	<u>c2</u>	<u>c3</u>
*mul_acc_si	SI	=1*?*,d?	d,d	d,d	0,d
*mul_acc_si_r3900	SI	=1*?*,d*?,d?	d,d,d	d,d,d	0,1,d
*macc	SI	=1,d	d,d	d,d	0,1
*madd4<mode>	ANYF	=f	f	f	f
*madd3<mode>	ANYF	=f	f	f	0



## Insufficient Iterator Mechanism

- Iterators cannot be used across `define_insn`, `define_expand`, `define_peephole2` and other patterns
- Defining iterator attribute for each varying parameter becomes tedious
- For same set of modes and rtx codes, change in other fields of pattern makes use of iterators impossible
- Mode and code attributes cannot be defined for operator or operand number, name of the pattern etc.
- Patterns with different RTL template share attribute value vector for which iterators can not be used





## Many Similar Patterns Cannot be Combined

```
(define_expand "iordi3"  
  [(set (match_operand:DI 0 "nonimmediate_operand" "")  
        (ior:DI (match_operand:DI 1 "nonimmediate_operand" "")  
                (match_operand:DI 2 "x86_64_general_operand" "")))]  
  (clobber (reg:CC FLAGS_REG))]  
  "TARGET_64BIT"  
  "ix86_expand_binary_operator (IOR, DI mode, operands); DONE;")  
  
(define_insn "*iordi_1_rex64"  
  [(set (match_operand:DI 0 "nonimmediate_operand" "=rm,r")  
        (ior:DI (match_operand:DI 1 "nonimmediate_operand" "%0,0")  
                (match_operand:DI 2 "x86_64_general_operand" "re,rme")))]  
  (clobber (reg:CC FLAGS_REG))]  
  "TARGET_64BIT"  
  && ix86_binary_operator_ok (IOR, DI mode, operands)"  
  "or{q}\t{%2, %0|%0, %2}"  
  [(set_attr "type" "alu")  
   (set_attr "mode" "DI")])
```



## Measuring Redundancy in RTL Templates

MD File	Total number of patterns	Number of primitive trees	Number of times primitive trees are used to create composite trees
i386.md	1303	349	4308
arm.md	534	232	1369
mips.md	337	147	921



## specRTL: Key Observations

- Davidson Fraser insight

*Register transfers are target specific but their form is target independent*

- GCC's approach
  - ▶ Use Target independent RTL for machine specification
  - ▶ Generate expander and recognizer by reading machine descriptions

Main problems with GCC's Approach

*Although the shapes of RTL statements are target independent, they have to be provided in RTL templates*

- Our key idea:

Separate shapes of RTL statements from the target specific details



## Specification Goals of specRTL

Support all of the following

- Separation of shapes from target specific details
- Creation of new shapes by composing shapes
- Associating concrete details with shapes
- Overriding concrete details



## Software Engineering Goals of specRTL

- Allow non-disruptive migration for existing machine descriptions
  - ▶ Incremental changes
  - ▶ No need to change GCC source until we are sure of the new specification

GCC must remain usable after each small change made in the machine descriptions



## Meeting the Specification Goals: Key Idea

- Separation of shapes from target specific details:
  - ▶ Shape  $\equiv$  tree structure of RTL templates
  - ▶ Details  $\equiv$  attributes of tree nodes  
(eg. modes, predicates, constraints etc.)



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- *Abstract patterns* and *Concrete patterns*
  - ▶ Abstract patterns are shapes with “holes” in them that represent missing information
  - ▶ Concrete patterns are shapes in which all holes are plugged in using target specific information



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- *Abstract patterns* and *Concrete patterns*
  - ▶ Abstract patterns are shapes with “holes” in them that represent missing information
  - ▶ Concrete patterns are shapes in which all holes are plugged in using target specific information
- Abstract patterns capture *shapes* which can be concretized by providing details





## Meeting the Specification Goals: Operations

- Creating new shapes by composing shapes: `extends`



## Meeting the Specification Goals: Operations

- Creating new shapes by composing shapes: `extends`
- Associating concrete details with shapes: `instantiates`



## Meeting the Specification Goals: Operations

- Creating new shapes by composing shapes: `extends`
- Associating concrete details with shapes: `instantiates`
- Overriding concrete details: `overrides`



## Properties of Operations

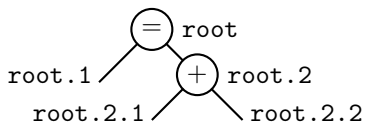
Operation	Base pattern	Derived pattern	Nodes influenced	Can change
extends	Abstract	Abstract	Leaf nodes	Structure
instantiates	Abstract	Concrete	All nodes	Attributes
overrides	Abstract	Abstract	Internal nodes	Attributes
	Concrete	Concrete	All nodes	Attributes



## Creating Abstract Patterns

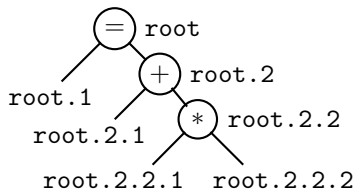
```

abstract set_plus extends set
{
  root.2 = plus;
}
  
```



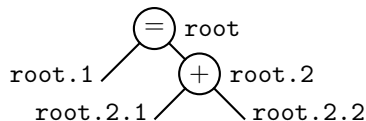
```

abstract set_macc extends
  set_plus
{
  root.2.2 = mult;
}
  
```



## Creating Concrete Patterns

```
abstract set_plus extends set
{
  root.2 = plus;
}
```

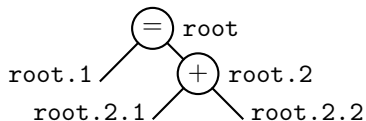


```
concrete add<mode>3.insn instantiates set_plus
{ set_plus(register_operand:ANYF:"=f",
           register_operand:ANYF:"f",
           register_operand:ANYF:"f");
  root.2.mode = ANYF;
}
concrete add<mode>3.expand instantiates set_plus
{ set_plus(register_operand:GPR:"",
           register_operand:GPR:"",
           arith_operand:GPR:"");
  root.2.mode = GPR;
}
```



## Generating Conventional Machine Descriptions

```
abstract set_plus extends set
{
  root.2 = plus;
}
```

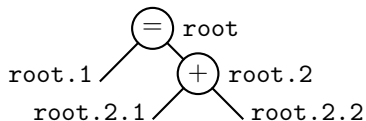


```
concrete add<mode>3.insn instantiates set_plus
{ set_plus(register_operand:ANYF:"=f", register_operand:ANYF:"f",
           register_operand:ANYF:"f");
  root.2.mode = ANYF;
}
{: /* Conventional Machine Description Fragments */ :}
```



## Generating Conventional Machine Descriptions

```
abstract set_plus extends set
{
  root.2 = plus;
}
```



```
concrete add<mode>3.insn instantiates set_plus
{ set_plus(register_operand:ANYF:"=f", register_operand:ANYF:"f",
  register_operand:ANYF:"f");
  root.2.mode = ANYF;
}
{ : /* Conventional Machine Description Fragments */ : }
```

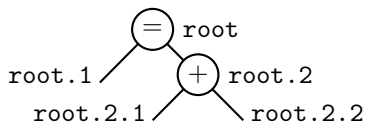
Resulting MD Specification





## Generating Conventional Machine Descriptions

```
abstract set_plus extends set
{
  root.2 = plus;
}
```



```
concrete add<mode>3.insn instantiates set_plus
{ set_plus(register_operand:ANYF:"=f", register_operand:ANYF:"f",
           register_operand:ANYF:"f");
  root.2.mode = ANYF;
}
{: /* Conventional Machine Description Fragments */ :}
```

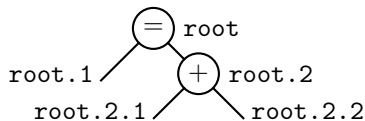
Resulting MD Specification

```
(define_insn "add<mode>3"
[(set (match_operand:ANYF 0 "register_operand" "=f")
      (plus:ANYF (match_operand:ANYF 1 "register_operand" "f")
                 (match_operand:ANYF 2 "register_operand" "f")))]
/* Conventional Machine Description Fragments */
)
```



## Overriding Details

```
abstract set_plus extends set
{
  root.2 = plus;
}
```

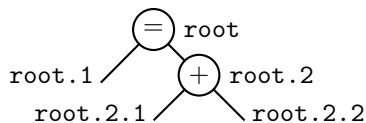


```
concrete add<mode>3.expand instantiates set_plus
{ set_plus(register_operand:GPR:"",
            register_operand:GPR:"",
            arith_operand:GPR:"");
  root.2.mode = GPR;
}
```



## Overriding Details

```
abstract set_plus extends set
{
  root.2 = plus;
}
```



```
concrete add<mode>3.expand instantiates set_plus
{ set_plus(register_operand:GPR:"",
            register_operand:GPR:"",
            arith_operand:GPR:"");
  root.2.mode = GPR;
}
```

```
concrete *add<mode>3.insn overrides add<mode>3.expand
{ allconstraints = ("=d,d", "d,d", "d,Q"); }
```



## Some More Examples

Omitting conventional MD fragments

---

```
concrete *mul<mode>3.insn instantiates set_mult
{ set_mult(register_operand:SCALARF:"=f",
           register_operand:SCALARF:"f",
           register_operand:SCALARF:"f");
  root.2.mode = SCALARF;
}
```

---



## Some More Examples

Omitting conventional MD fragments

---

```
concrete *mul<mode>3.insn instantiates set_mult
{ set_mult(register_operand:SCALARF:"=f",
           register_operand:SCALARF:"f",
           register_operand:SCALARF:"f");
  root.2.mode = SCALARF;
}
```

---

```
concrete *mul<mode>3_r4300.insn overrides *mul<mode>3.insn
{}
concrete mulv2sf3 overrides *mul<mode>3.insn
{ SCALARF -> V2SF; }
```

---



*Part 5*

# *Conclusions*

## Current Status and Plans for Future Work

- specRTL compiler is ready
- Many of the i386 instructions and all spim instructions have been rewritten
- We invite more people to try out specRTL in writing other descriptions



## Conclusions

- Separating shapes from concrete details is very helpful
- It may be possible to identify a large number of common shapes
- Machine descriptions may become much smaller  
Only the concrete details need to be specified
- Non-disruptive and incremental migration to new machine descriptions
- GCC source need not change until these machine descriptions have been found useful

