

# **Usage Scenarios of DBMS**

**Rudolf Munz** 

SAP AG





Where do we come from?

3 Where do we want to go?

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#### SAP AG in 1998 revenues: 8.47 Bill. DEM (5.05 Bill. USD)

- 4th largest independent software vendor in the world
- Market Leader in Enterprise Applications Software Licenses (36% market share amongst TOP TEN; IDC, 1999)

#### • 22,000+ customers in 100+ countries team with us to

- Extend their competitive capabilities
- Integrate their business processes
- Get a better return on information at a lower total cost of ownership

#### Focused on users in all enterprises regardless of size

- Increased customer satisfaction and strong customer loyalty
- Heavy investment into SAP's worldwide business community
- 21,000+ SAP employees

### Why Do Customers Buy SAP Software?

- Outsourcing of enterprise application development including its maintenance and enhancement
- SAP is integrating software
- Outsourcing of system technology/platform decisions



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3

#### **1992: SAP Introduces the 3-Tier Architecture**



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# Enterprise integration via <u>one single</u> database (no borders between enterprise units)

#### R/3 Statistics (as of Rel. 4.5)



- 15 000+ tables
- 200 000+ columns
- Growth rate per major release: + 30%
- 35 000 000 lines of application coding
- 8 GB footprint on disk
- more than 20 languages supported
- 650+ software developers in SAP's system technology
- 2500+ software developers in SAP's applications







| Hardware             | UNIX Systems<br>Intel IBM<br>Digital SNI<br>HP SUN                                 | Intel Systems                                  | IBM<br>AS/400     | IBM<br>S/390      |  |
|----------------------|------------------------------------------------------------------------------------|------------------------------------------------|-------------------|-------------------|--|
| Operating<br>systems | AIX Reliant<br>Digital UNIX Linux<br>HP-UX SOLARIS                                 | Windows NT                                     | OS/400            | OS/390            |  |
| Data<br>bases        | DB2 UDB, SAP DB<br>INFORMIX<br>ORACLE                                              | DB2 UDB<br>INFORMIX<br>ORACLE<br>MS SQL Server | DB2 for<br>AS/400 | DB2 for<br>OS/390 |  |
| Frontend<br>SAPGUI   | Windows 95, Windows 98, Windows NT,<br>Java Desktops and Browsers<br>HTML Browsers |                                                |                   |                   |  |

## **R/3 Scalability**





#### **SAP's Scalability Benchmarks**



- More than 14,000 very active users connected to one database
- Application Layer
  - Up to 143 application servers
  - The highest number of application servers at customer sites is less than 30
- Database Layer
  - Scalability through SMP architecture of the database server
  - More than 60 CPUs
  - More than 700 GB database size





- 593 DB transactions / second
- 65,200 DB calls / second
- 14,900 DB changes / second
- 167 Mbit / second network traffic to the database server

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- 1.9 MB average disk read / second
- 17 MB average disk write / second (peak: 50 MB/sec)
- 1.1 TB total disk space

#### Key figures for the 14,400 SD User Benchmark

• Database was running on a 64-processor SMP server

SVI

- R/3 application servers used 391 processors
- 10.4 GB of dirty data pages written in 25 minutes
- 1.21 GB of data pages read in 25 minutes

# **R/3's Scalability on Different Platforms**



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#### **R/3 Standard SD Benchmark Figures**



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#### **Reasons for this Progress**



- More RAM in application and database servers
- Increased CPU power, especially in SMP configurations
- Table caching in the R/3 application server
- Asynchronous database update (via update task)
- Application level locking





# SAP Transactions and Dialog Steps





# **SAP** transaction

**User commit** 

#### Table Caching in R/3 App Server









#### **Asynchronous Database Update: Phase 1**





# Asynchronous Database Update: Phase 2





### **Asynchronous Database Update: Phase 3**









#### **Update process**



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#### **DBMS** Application Areas



- Laptop / Palmtop / Handheld
  (e. g. SAP Customer Relationship Management)
- OLTP (Online Transaction Programming) (e. g. SAP R/3)
- Data Warehouse (e. g. SAP Business Information Warehouse)
- Document Server
  (e. g. SAP Content Server)
- Message Server
  (e. g. mySAP.com)
- Object-Oriented Database Management
  (e. g. SAP *live*Cache, persistent ABAP Objects)



# Laptop / Palmtop / Handheld

- Low footprint to (nearly) no footprint (ultra-lite DBMS)
- Fast start-up/shut-down
- Simple or no administration
- Unattended installation and upgrade

# **Application Profile**



# OLTP

- Many users
- Short transactions
- High transaction frequencies
- High number of updates
- Simple SQL commands
- Known transaction profile
- Medium to large databases (10 500 GB)
- Snapshot of the organization

## **Database Requirements**



# OLTP

- Performance
- Performance
- Performance
- Availability
- Ease of use



- Many users (report producers vs. report consumers)
- Queries (read-only)
- No transactions, no updates, no locking
- Complex, long-running SELECT commands
- Unknown workload
- High command frequency
- Very large databases (500 GB 2 TB)
- History of the organization



- Consistent data across the enterprise
- Better performance for ad-hoc queries, decoupling of OLTP workload from queries/reports
- Easier data access for end-users



- For the OLTP database:
  - Mass-data extraction
  - Parallel extracts
  - Consistent extracts without locking



- For the data warehouse database:
  - Fast loading of mass-data
  - Fast incremental indexing
  - Fast deletion of mass-data (partitions)
  - Very large database support (parallel backup/restore, no reorgs, no down-times)



- For the data warehouse database:
  - Transactions are irrelevant
  - Updates/logging/locking are irrelevant
  - But: staging area for data translation/cleaning
  - But: forcasting applications need updateable versions
  - Checkpoint recovery (= previous state) is sufficient
  - Star join support
  - Compact indexing
  - Aggregate support (maintenance, navigation, statistics/wizard)



# **Document Server (1)**

- DBMS-based storing of documents (text, image, audio, video)
- Documents are stored in BLOB container fields
- Documents are produced by editors and presented by viewers
- Internal document format and coding is unknown to the DBMS
- Document attributes are stored in descriptive fields
- Documents are organized via nested folders (similar to hierarchical file systems)
- Content is static, life span varies
- Read-only scenarios (user documentation, training)
- Read/write scenarios with shared folders



# **Document Server (2)**

- The browser is the general document viewer
- Many (remote) users
- Workload is dominated by read accesses
- Client-side caching by proxy servers required to save roundtrips and bandwidth
- Very large databases (500 GB to 2 TB)
- Knowledge of an organization

#### **Document Server Proxies**



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# **Document Server**

- Good BLOB implementation (storage overhead, read/write performance, logging overhead)
- Good support for complex selects, especially recursive selects for implementing folder hierarchies
- Support of browser-based accesses (URL -> SQL -> HTML) including session pooling
- Search engine (full-text retrieval) integration, but search engine should run on separate server
- Good handling of extremely large databases (parallel backup/restore, no reorgs, no down-times)



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- Asynchronous flow of XML messages (documents) based on HTTP
- Collaboration of loosely coupled applications

Message Server





# **Message Server Concepts (1)**



- Availability
- Queuing
- Routing & delivery
- Mapping & translation

#### **Message Server Concepts (2)**



- Store and forward of XML messages (documents) via HTTP
- Service requestors do not need to know service providers, they just address services
- Message servers are message communication hubs
- High availability independent of the service provider availability
- Message translation from XML format A to XML format B needed, due to lack of XML message standardization



- Messages are short-lived pieces of information
- Message delivery (one-to-one, one-to-many) follows the send/receive paradigm (send/receive/delete, messages are delivered exactly once)
- Message translation is based on XML content, otherwise the message content is not interpretable
- XML messages are typically data used for server/server interaction
- XML messages can be forms (data + presentation) suitable for user/server or user/user interaction
- XML messages can be mail as a special type of a form



# Message Server

- DBMS-based storing of XML messages
- Messages are stored in BLOB container fields
- Message translation is programmed as stored procedures operating on XML data
- Message attributes are stored in descriptive fields
- Messages are kept in a single message table
- Content is very dynamic and short lived
- Reliable message delivery required
- High transaction workload (Insert, Select, Delete)
- Small (active) database size but message tracking will be necessary (message history)



# Message Server

- Good BLOB implementation (storage overhead, read/write performance, logging overhead)
- Support for HTTP-based services in the database kernel
- Stored procedure concept with XML parser and rendering support, programming environment



# **Object-oriented Applications**

- Object relationships expressed by OID references
- Explicit navigation and access paths modeled via OIDs
- Uni-directional access paths mirror intended usage
- Low abstraction, programmer-based optimization
- Main-memory biased representation of object relationships
- Fast object navigation (in main-memory)
- No performance degeneration for complex objects
- No query support
- Persistence does not blend well with object-orientation
- Object-oriented concepts are main-memory minded



# **Relational Applications**

- Object relations expressed by data (foreign keys)
- Implicit and bi-directional access paths via data
- Access paths determined by SQL optimizer
- High abstraction, system-based optimization
- Disk biased represention of object relationships
- Object navigation via key accesses (slow compared to main-memory references)
- Performance degeneration for complex objects (too many table accesses)
- Good query support
- Relational concepts are disk minded

### **Object-oriented DBMS Trends**



Disk-based implementations of OIDs and object navigation

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# **Object-relational DBMS**

• Extend SQL with object-orientation

# **Hybrid DBMS**

• Put SQL and object-oriented technology side-by-side



# **ORDBMS** Approach



#### SQL wrapping of object-oriented extensions



# Hybrid Approach: *live*Cache



Two separate worlds of SQL data on disk and object instances in main-memory, OIDs supported as SQL attributes (anchors), SQL UDFs allow access to object instances



# **Architecture**





# Navigational Access Time (µs)





- *live*Cache supports only transient shared objects
- Support for persistent shared objects is needed
- Simple persistent objects are directly mapped to rows of a corresponding SQL table (class +> table)
- Persistence concepts for complex objects?



# **Complex objects = hierarchically nested objects**

**Nested object example (type level):** 





### **Instance Level**



#### **Persistence Support for Complex Objects**



- Relational modelling with OO extensions
- Too many tables, too many rows involved
- Too many DML operations needed to assemble the object

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- Sequentialize complex object using XML
  - Document-type modelling
  - Store XML presentation in CLOB column
  - Storing and retrieving is very fast
  - Queries on complex objects not (directly) supported

#### **Querying XML Documents (= Complex Objects)**

- Search engines for full-text retrieval
  - Too general approach to be efficient
  - XML documents are structured, not unstructured
  - XQL?
- Index XML documents using SQL tables
  - Define a mapping from XML components (tags) to a set of SQL tables and SQL columns
  - These tables and their columns act as indexing structure for complex objects

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- SELECTs an these tables provide object filters which can be used in iterators
- XML documents are the original data, SQL-based indexing structure can be redefined and rebuilt



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- DBMS instances should know about their usage (config param)
- There is an application layer on top of a DBMS
- Do not try to push all data semantics down to the DBMS, a scalable system architecture has a well-defined split of work between the application layer and the database layer
- SAP's systems technology is driven by application needs not vice versa





# Questions ?