Tiling A Floor

- A room of dimension *m* by *n* is given. You are asked to *tile* the room with the constraints
 - Tile must be square
 - Minimum number of tiles must be used
- Although obvious from the problem workding, I emphasize here that you cannot leave any empty space in the floor
- Example: For m = 119, n = 544, the answer is 17
- The solution

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 - Find a number such that it evenly divides both x and y
 - Find the largest such number
- Compute the greatest common divisor (or highest common factor)

Celebrated Euclid's Algorithm

- Work out the following *algorithm*.
 - 1. (Find remainder.) Divide m by n and let r be the remainder.
 - 2. (Even Division?) If r == 0, return with *n* as the answer.
 - 3. (Try again.) Set m = n, n = r and go to step 1.
- For m = 119, n = 544, *r* is the sequence 68, 51, 17, 0.
- Concept of flowchart



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- Definite. Each step is precisely defined. This is the principal reason for us to have computer languages.
- Primitives. Each step must be "reasonably" simple.
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- Output. An algorithm has one or more outputs. It is useful to *prove* that the output is what is intended.

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If *r* equals zero, then we are done. Otherwise, since m = qn + r for some integer *q*, any number that divides *m* and *n* will also divide *r*. Further, any number that divides *n* and *r* will also divide *m*. So the set of numbers that divide *m* and *n* are precisely the set of numbers that divide *n* and *r*. QED.