

Fault Tolerance in Feed-Forward Neural Networks

Course Seminar
Neural Networks (CS623)

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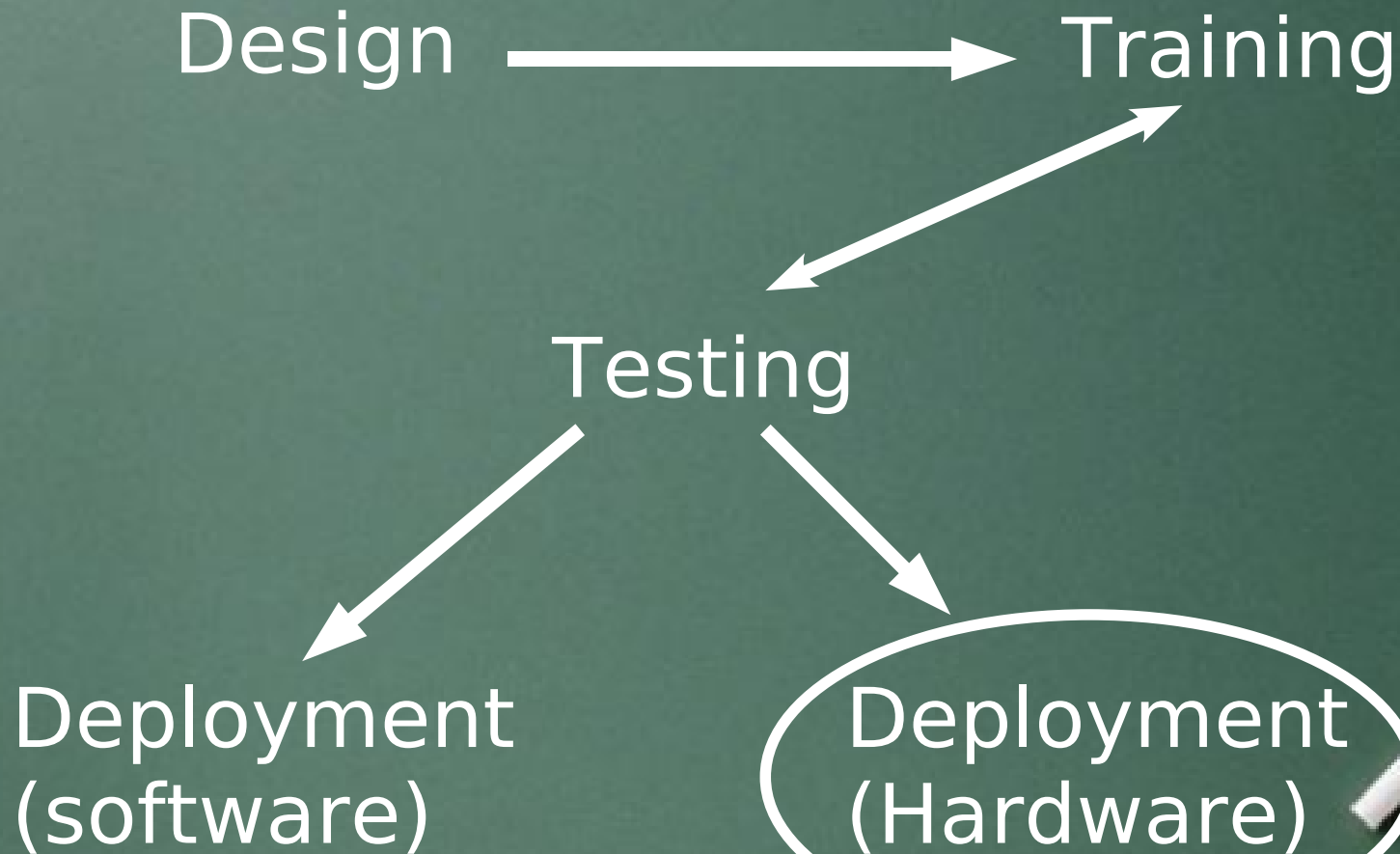
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12th November, 2006.


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Development Cycle of ANN



Motivation

- NN Hardware is faster due to inherent hardware-level parallelism
 - Portable devices for speech recognition / biometrics / image-processing / control systems for safety-critical devices
 - On-field deployment requires **transparent** resilience to component failure
 - Not possible to plug-in and modify network hardware on the fly
 - **For Neural Networks**, fault tolerance in s/w design is much cheaper than h/w redundancy
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Agenda

- Great Expectations
- Ground Realities
- Defining Fault Tolerance
- Training to improve Fault Tolerance
 - Training with Injected Faults
 - Addition/Deletion Procedure (ADP)
 - Constraint Back-propagation (CBP)
- Conclusion & References



Great Expectations

- ANN are widely considered fault-tolerant
- By virtue of Biological heritage
- Empirical data does **NOT** always support
- **Potentially** fault tolerant
- Redundancy \neq Fault Tolerance



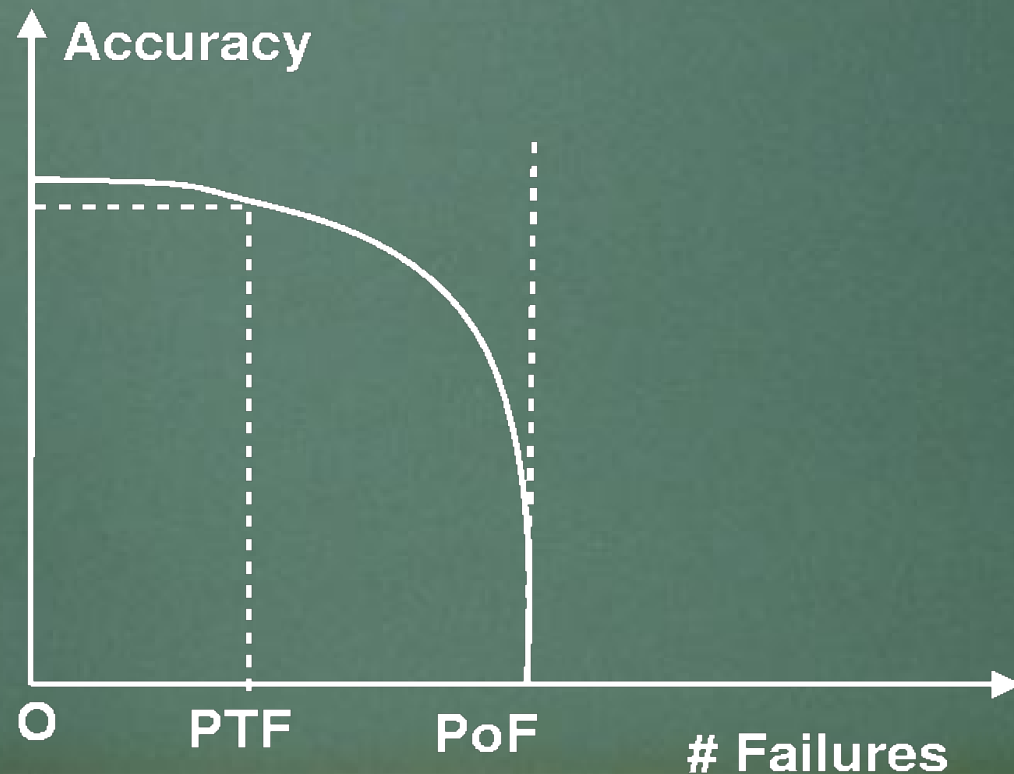
Ground Realities

- Few proven mathematical model exist...
- Most results based on heuristics and experimental observations
- Training procedures need to be modified



Defining Fault Tolerance

- No single point of failure
- Performance should degrade *gracefully*
- Quantified point of complete breakdown



Types of Failure in ANN

- Neuron Failure
- Link Failure



Types of Failure

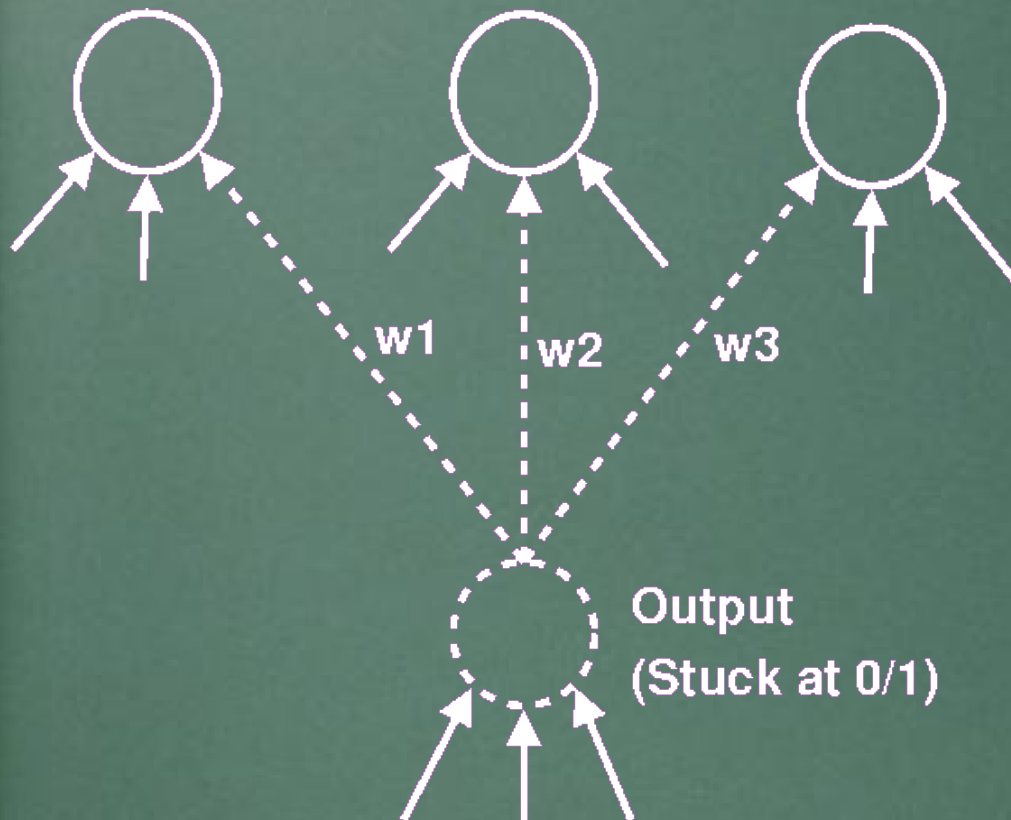
- Neuron Failure

- Stuck at 0

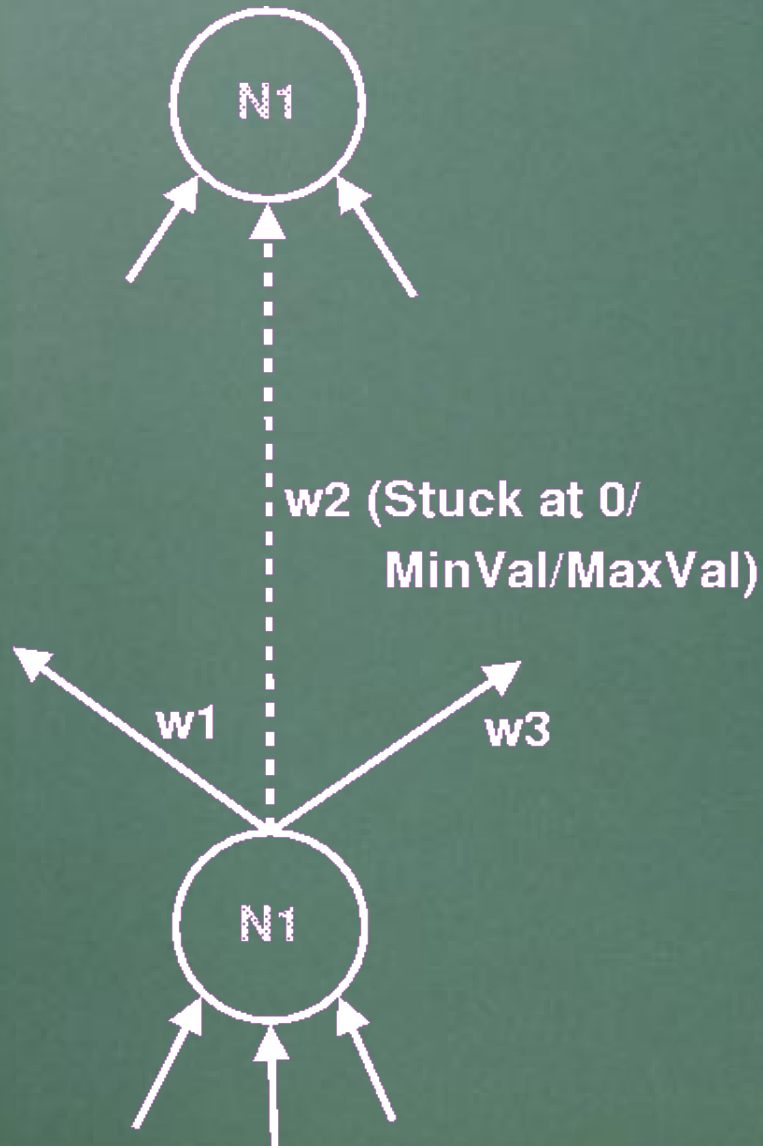
- Neutral impact on next layer

- Stuck at 1

- Maximum activation / inhibition for next layer



Types of Failure



- Link Failure
 - Stuck at MinVal
 - Max Inhibition
 - Stuck at MaxVal
 - Max Activation
 - Stuck at 0
 - Neutral
(Missing)



Training Algorithms

1. Training with Injected Faults



Training with Injected Faults

- Brute-force approach
- Assume that all components (links / neurons) have **equal** importance.
- During training, randomly *fail* few neurons/links for few iterations at regular intervals
- Training time increases **drastically**
- Network *learns* to be resilient to failures (hopefully!!)




Training Algorithms


1. Training with Injected Faults
2. Addition Deletion Procedure



Impact of Failure

- Are there any *hot-spots* in the network?
 - Are there any singular point of failure?
 - Failure of each neuron/link contributes to an **increase** in system error (MSE/SSE).
 - Failure of which neuron/link, contributes the most?
 - Concept of Sensitivity ...
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Impact of Failure

- Sensitivity: (of a neuron)
 - The impact of failure of that neuron on overall system error
 - Simulate different types of failure of neuron (stuck at 0 / stuck at 1)
 - Calculate **change in network error** for each failure over entire training set
 - Add these and average over types of failures (in our case 2).
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Impact of Failure


- W : vector of **all weights**
- $E(W)$: Sum error over all weights
- $E(W, o(n_j) = \alpha)$: error with neuron n_j stuck at α
- B : set of all possible faults $(\alpha) = \{0, 1\}$
- Sensitivity:

$$s_n^\alpha(n_j) = E(W, o(n_j) = \alpha) - E(W)$$

$$S_n(n_j) = \frac{1}{|B|} \sum_{\alpha \in B} s_n^\alpha(n_j)$$



Addition/Deletion Procedure(ADP)

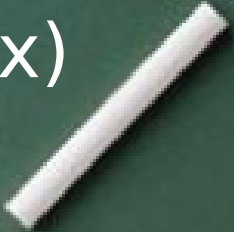
- Smarter approach
 - Train network with Back-propagation as usual
 - At end of training, different components may have different impact on network
 - *But we want them to have equal impact*
 - We will use our knowledge of **sensitivity** to distribute load equally across all neurons in a layer
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Addition/Deletion Procedure(ADP)

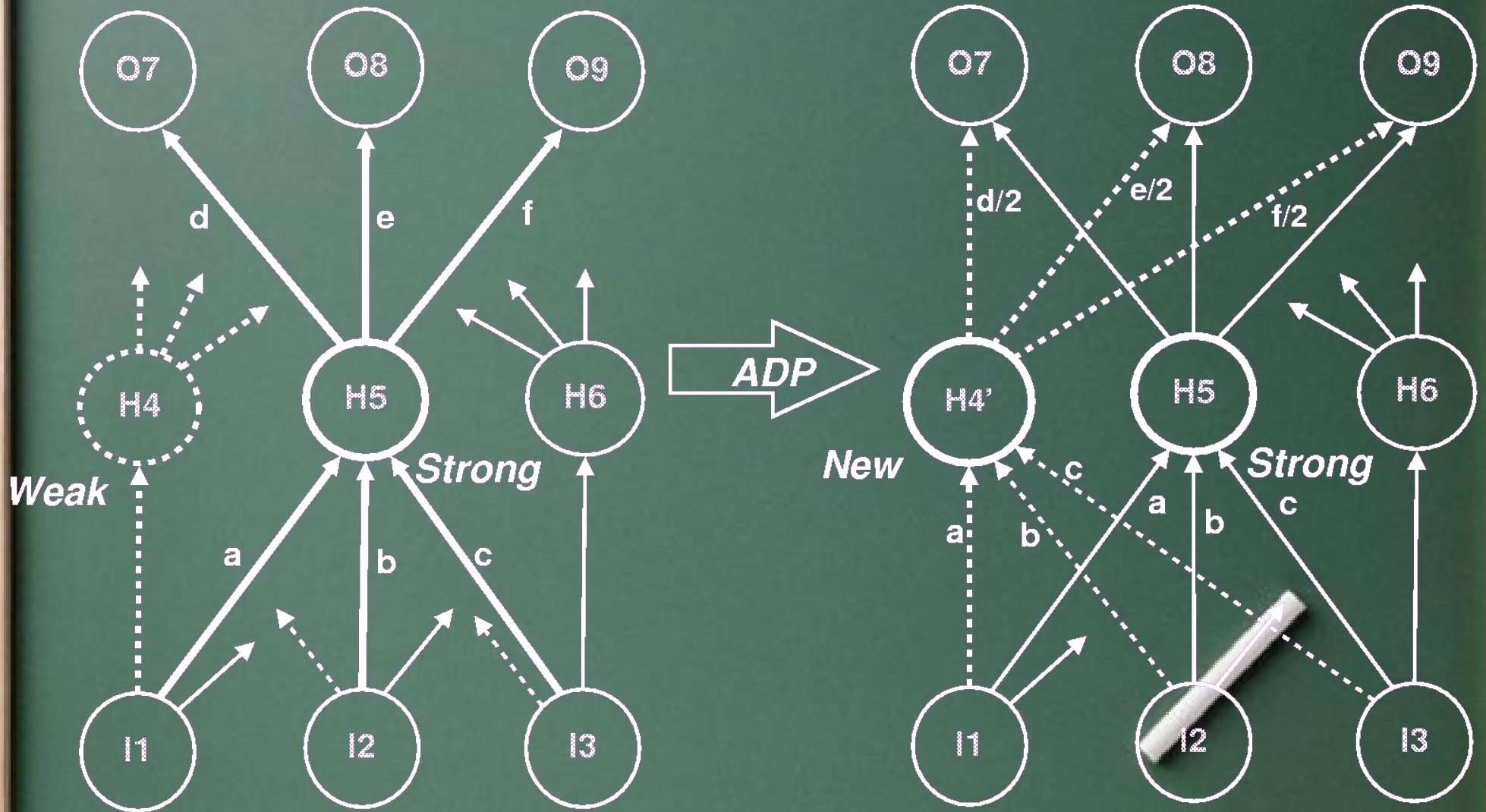
- Rank neurons according to sensitivity
- Eliminate dead-spots by substituting the least sensitive neuron with fresh neuron
- This step **increases** network error within limits
- Eliminate hot-spots by configuring new neuron to share load of most sensitive neuron
- Retrain to remove chinks
(very few iterations required).



Addition/Deletion Procedure(ADP)

- Load Sharing algorithm:
 - Let n_{max} = most sensitive neuron
 n_{new} = freshly added neuron
 - input weights to n_{new} =
input weights to n_{max}
 - output weights from n_{new} =
 $1/2(\text{output weights from } n_{\text{max}})$
 - output weights from n_{max} =
 $1/2(\text{output weights from } n_{\text{max}})$
- 

Addition/Deletion Procedure(ADP)



Training Algorithms

1. Training with Injected Faults
2. Addition Deletion Procedure
3. Constraint Backpropagation



Constraint Backpropagation

- Most sophisticated approach so far
- Fault-tolerance *built-in* into Back-prop
- In each training iteration:
 - minimize Global error (as usual)
 - minimize susceptibility to failure (called Constraint Energy E_c)
- Degree of fault-tolerance can be **quantified**




Constraint Backpropagation

- m : degree of fault tolerance
- R : Set of neurons in hidden layer
- α : type of fault $\{0, 1\}$
- \vec{m}_α : subset of R of size m with output set to α
- $o(\vec{m}_\alpha)$: net output with elements of \vec{m}_α set to α

Minimize :
$$E = \frac{1}{2} \sum_{i/p} \sum_{o/p} (t - o)^2$$

For \vec{m}_α from R minimize :

$$E_c = \frac{1}{2} \sum_{i/p} \sum_{o/p} (t - o(\vec{m}_\alpha))^2 \dots \times \binom{|R|}{m}$$


Constraint Backpropagation

- Trained network **guarantees** fault tolerance of upto m neurons
- Degree of fault tolerance can be varied via training parameter (m)
- We traverse a set of $\binom{|R|}{m}$ error surfaces simultaneously
- What is the effect of varying m ?




Constraint Backpropagation

- Smaller m
 - $\binom{|R|}{m}$ is small \Rightarrow fewer error surfaces
 - small variations in error surfaces
- Medium m
 - $\binom{|R|}{m}$ is large \Rightarrow more error surfaces
 - significant variation in error surfaces
- Large m
 - $\binom{|R|}{m}$ is small \Rightarrow fewer error surfaces
 - Large variation across error surfaces
 - CBP may never converge



Conclusion

- Neural networks are **not** inherently fault-tolerant - but potential exists!!
 - Training procedures need to be modified
 - Sometimes, redundancy helps
 - No explicit fault-handling required
 - Resilience comes implicitly by clever design and training algorithms
 - Guaranteed Fault-tolerance requires extra effort in training stage
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References

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