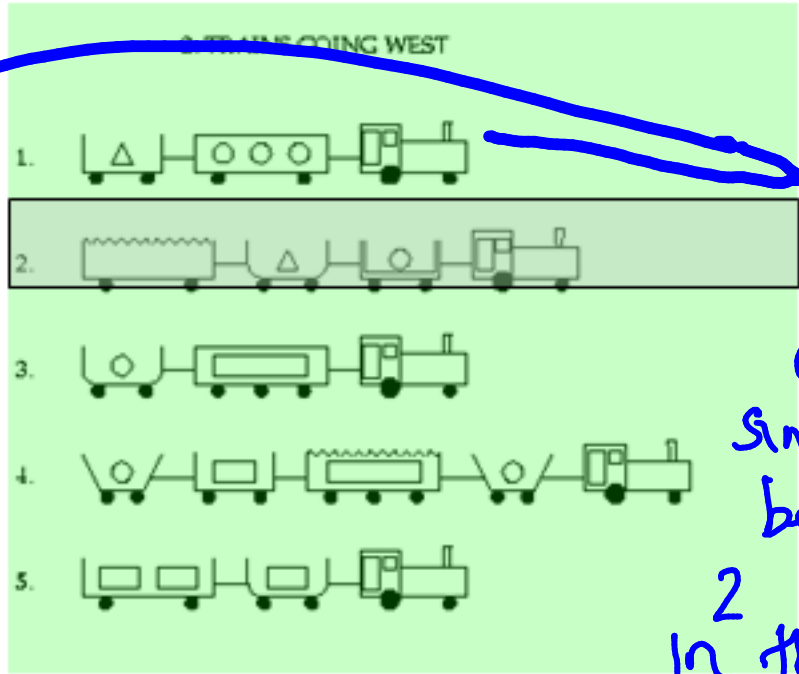
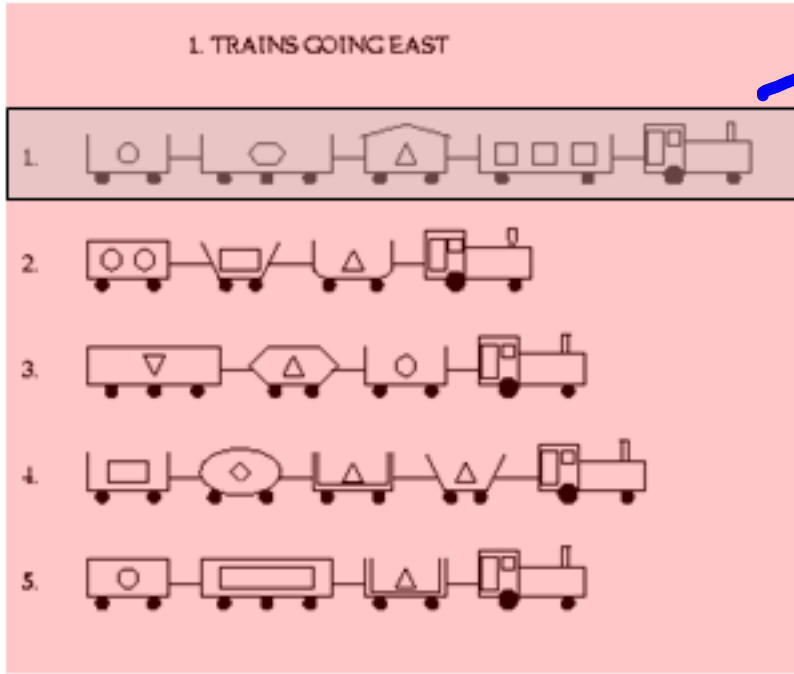


# More on klog



klog tries to compute similarities between 2 trains in the space of these tables

has good support and confidence



TRAIN	
TRAIN	DIR
T1	East
T2	West

HAS_CAR		
TRAIN	CarID	CarName
T1	C1_1	first
T1	C1_2	second
T1	C1_3	third
T1	C1_4	fourth
T2	C2_1	first
T2	C2_2	second
T2	C2_3	third

CLOSED	
CarID	CarName
C1_1	Hexagon
C1_2	Circle
C1_3	Triangle
C1_4	Circle
C2_3	.

SHORT	
CarID	CarName
C1_2	second
C1_4	fourth
C2_1	first
C2_3	third

LOADS	
CarID	Qty
C1_3	Hexagon
C1_4	Circle
C2_1	Circle
C2_2	Triangle
C2_3	.

Eastbound trains have:

a long car C1, and C1 is closed-roofed, and C1 has 3 square loads, and a short car C2 and C2 is closed, and C2 has 1 triangular load, and a long car C3.

Goal of klog: Compute similarity

"efficiently" & "nicely" captures the effect of enumerating all "descriptions" (in First Order Logic) of the example(s) between examples that



name of table (in above example of trains)

If we had info on which trains run after which trains, we would have had multiple rectangular boxes & edges between them

values of cells in table

```

signature on_same_paper(
  student_id::student,
  prof_id::professor
)::intensional.
on_same_paper(S,P) :-
  student(S), professor(P),
  publication(Pub, S),
  publication(Pub, P).

signature on_same_course(
  student_id::student,
  prof_id::professor
)::intensional.
on_same_course(S,P) :-
  professor(P), student(S),
  ta(Course, S, Term),
  taught_by(Course, P, Term).

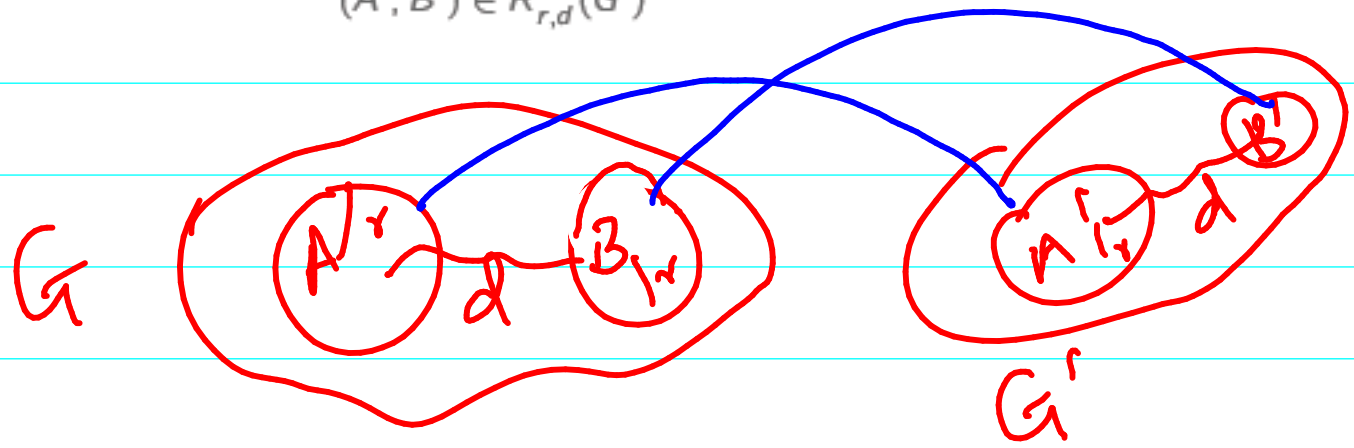
```

Not specified in tables but are "views" defined through this "join" like query

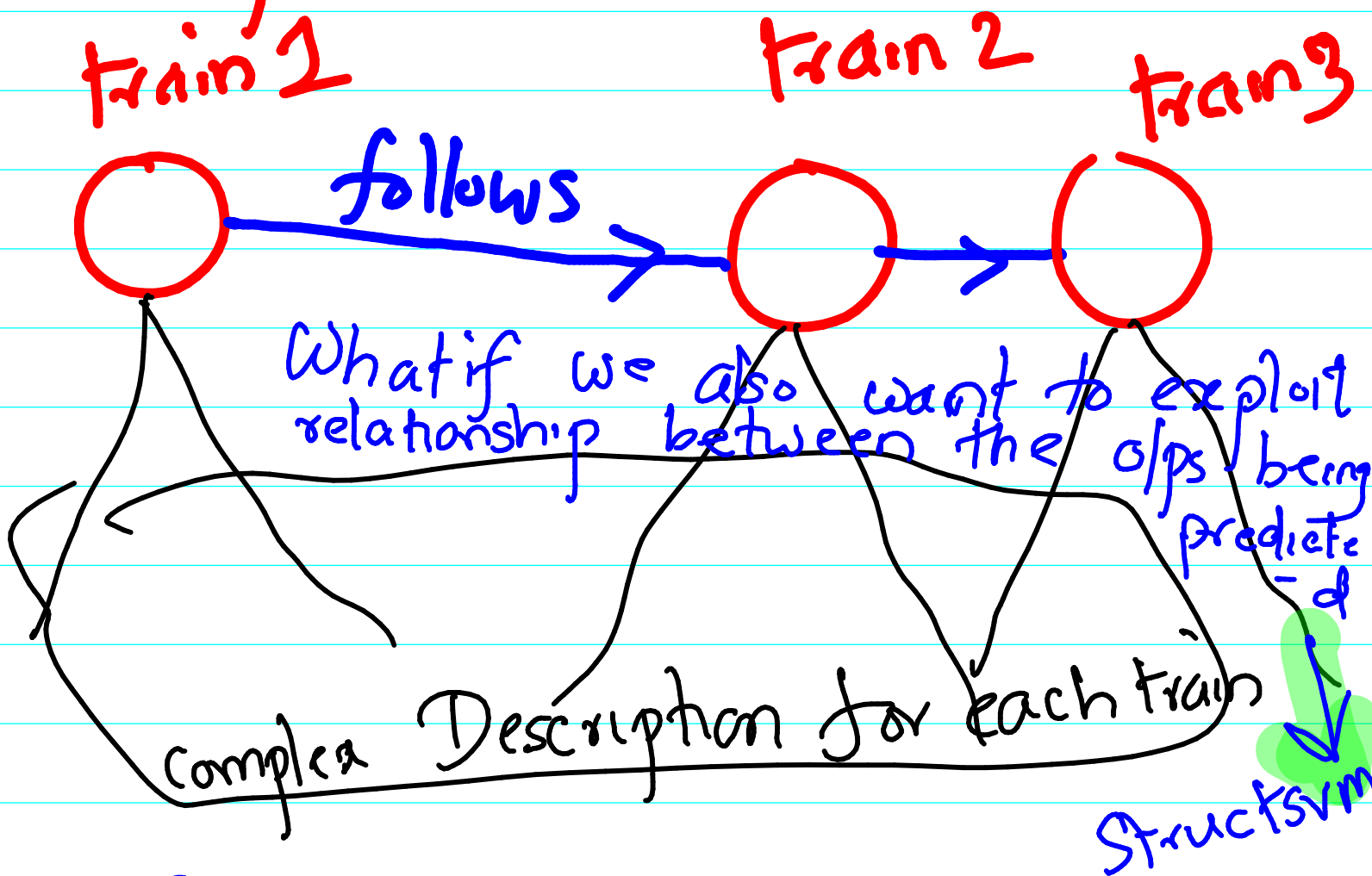
Specified as before in relational tables

■  $K_{r,d}$  counts common NP's between two graphs.

$$K_{r,d}(G, G') = \sum_{\substack{(A, B) \in R_{r,d}^{-1}(G) \\ (A', B') \in R_{r,d}^{-1}(G')}} \delta(A, A') \delta(B, B')$$



# Structured output prediction



So far:  $K(\text{train 1}, \text{train 2})$  was computed using complex methods

But

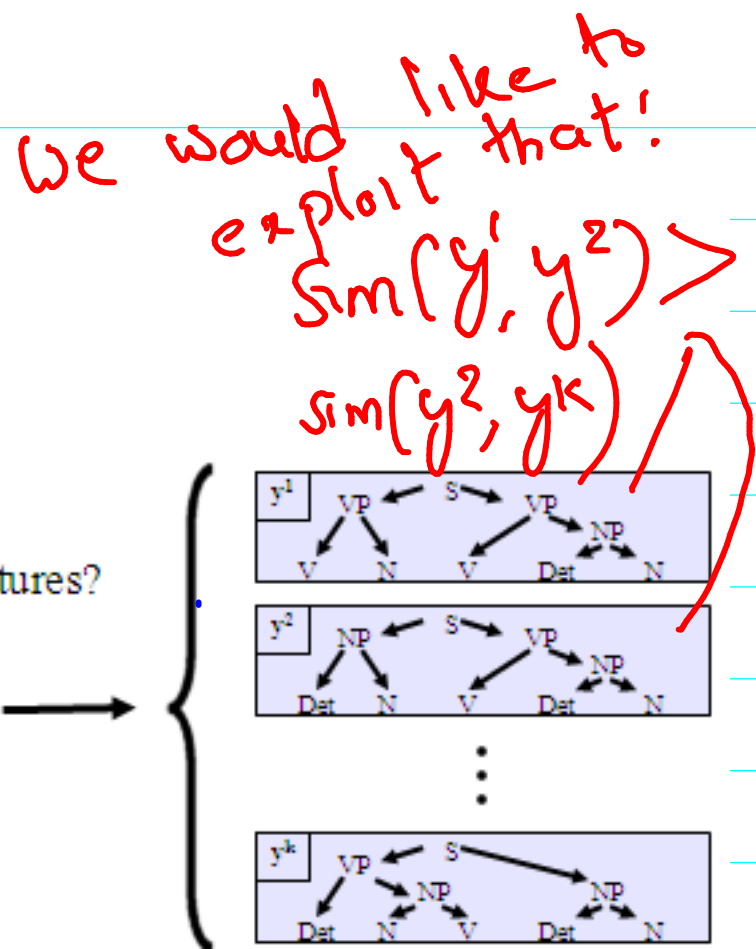
$$f(\text{train}) = \sum_{\text{train}(i) \in \mathcal{D}} \alpha_i y_i k(\text{train}, \text{train}(i))$$

$y_i = 1$  // east bound  
 $-1$  // west bound

• **Problems:**

- Exponentially many classes!
  - How to predict efficiently?
  - How to learn efficiently?
- Potentially huge model!
  - Manageable number of features?

**X** The dog chased the cat



Soln 1:

$$\omega_y^T \phi(x) \rightarrow \omega^T \phi(x, y)$$

Standard tradeoff

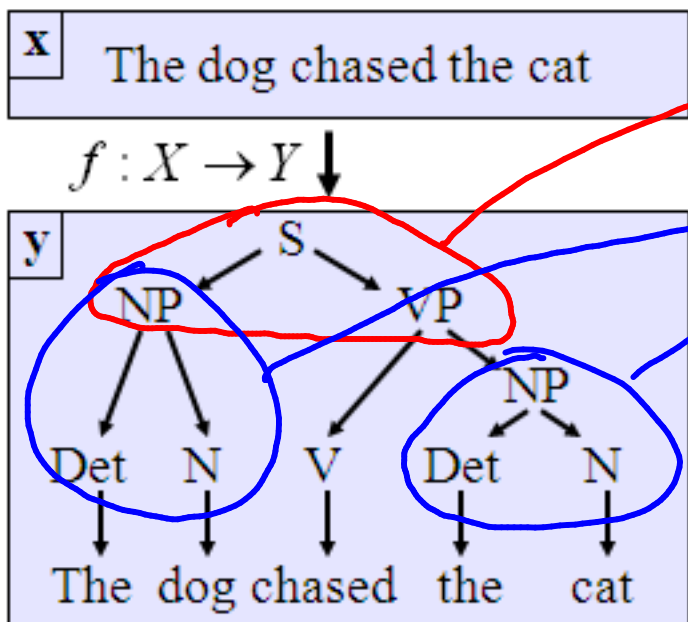
i.e we need to look at substructures within the way we looked at substructures within parse trees for  $x$  earlier

# Joint Feature Map for Trees

- Weighted Context Free Grammar**

- Each rule  $r_i$  (e.g.  $S \rightarrow NP VP$ ) has a weight  $w_i$
- Score of a tree is the sum of its weights
- Find highest scoring tree  $h(\vec{x}) = \operatorname{argmax}_{y \in Y} [\vec{w}^T \Phi(x, y)]$

CKY Parser



$\Phi(x, y) =$

1	$S \rightarrow NP VP$
0	$S \rightarrow NP$
2	$NP \rightarrow Det N$
1	$VP \rightarrow V NP$
⋮	
0	$Det \rightarrow dog$
2	$Det \rightarrow the$
1	$N \rightarrow dog$
1	$V \rightarrow chased$
1	$N \rightarrow cat$

$\phi(a, y)$  is a fixed length vector of size  $|G|$  i.e. # of prods

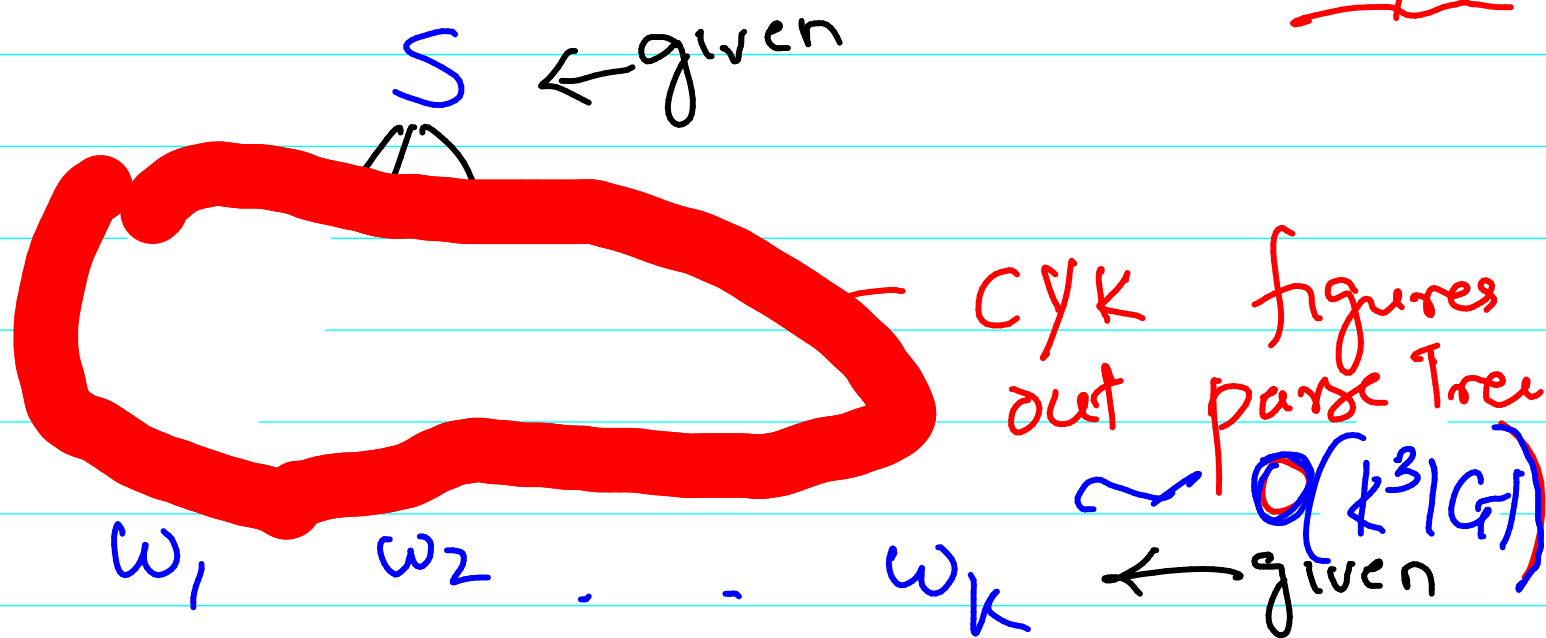
This list of productions is manually created and available

Q1: At the end of training, we have a set of productions along with weight for each. Given a sentence, how to find the "parse tree with highest weight"?

Ans: Modify <sup>Bottom-up parsing</sup> CYK algo <sup>Based on dynamic programming</sup> (used for parsing using Context free grammar) to handle weights

[http://en.wikipedia.org/wiki/CYK\\_algorithm](http://en.wikipedia.org/wiki/CYK_algorithm)

H/W



Q2: How to allow for slackness in the loss function that accounts for and accommodates "almost similar" parse trees (similar to the correct parse tree)