

Design and Analysis of Algorithms

CS218M

Asymptotic Complexity

Paritosh Pandya

Indian Institute of Technology, Bombay

Autumn, 2022

Textbook

- [Introduction to Algorithms](#), T.H. Cormen, C.E. Leicseron, R.L. Rivest, C. Stein, Third Edition, PHI, 2014. **CLRS**

Course Webpage

Course URL: <https://cse.iitb.ac.in/~pandya58/CS218M/algo.html>

Reference for Today's Class: CLRS Ch 2.1,2.2 and Ch 3.1

Self Study Topics: CLRS Ch 3.2

Lectures

} 10%

Tutorials

Quizzes

Assignment

} 40%

Mid term

End Sem

} Exams.

50%

Recap:

- Algorithm V/\$ Program
Prog = (Code, PL, Compiler, OS, Machine)
- Analysis of Algo
 - Correctness
 - Efficiency
- Design Paradigms
- Inherent Complexity of Problems
- Complexity Classes
 - NP-complete class

Pseudo Code Language

{A array of int, x:int}

```
Linear_Search(A,x):  
    found=false  
    for i from 1 to n  
        if A[i]==x  
            found=true  
    return
```

Procedure

- Indentation gives the block structure.

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- Indentation gives the block structure.
- Control structures: if-else, while, for, repeat-until
- Comments // this is a comment.
- Expressions and conditions.

Condition $x + 1 > y$

Assignments $i = e$, and multiple assignments $i, j = j, i$.

$x = y = e$

Pseudo Code Language (2)

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- Primitive types integers, booleans, ...
- Objects and arrays are of reference type.
- Object have attributes: E.g. f has attribute $f.x$
- Array $A[1..n]$

Array length attribute $A.Length$

Array slice $A[i..j]$ denotes list (slice) of elements $A[i]$ to $A[j]$

Example: Let $A=[5,4,3,2,1]$. Then, $A[2..4]=[4,3,2]$.

Pseudo Code Language (3)

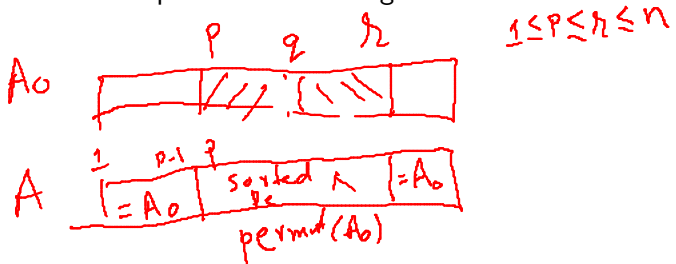
{Pre: $P \leq n$
 $A = A_0$ }

MERGE-SORT(A, p, r)

```
1  if  $p < r$ 
2     $q = \lfloor (p + r) / 2 \rfloor$ 
3    MERGE-SORT( $A, p, q$ )
4    MERGE-SORT( $A, q + 1, r$ )
5    MERGE( $A, p, q, r$ )
```

{Post: $\text{Permut}(A[p..r], A_0[p..r])$
 $\wedge \text{Sorted}(A[p..r])$
 $\wedge A[1..p-1] = A_0[1..p-1]$ }

- Procedures with Parameters. The (return e_1, e_2, e_3) statement will exit the procedure returning three values.



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- Procedures with Parameters. The return e_1, e_2, e_3 statement will exit the procedure returning three values.
- Parameter passing for primitive types is **by value**
- Parameter passing of Arrays and Objects is **by reference**
- Recursive procedure invocations are permitted.
- Boolean operators and, or are short-circuiting.
E.g. boolean condition $x \neq \text{nil}$ and $x.f = y$

Model of Computation: RAM

Random Access Memory Model.

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- Program execution consists of a sequence of loads, stores, primitive operations (e.g. $+$, $*$, and) as specified by the pseudo code control flow.
- Each array access takes constant time.
- There is no concurrency. We do not have cache memory, paging, pipelining etc.

Modelling Execution time of an Algorithm

$\{A, B \text{ array}[1..n][1..n] \text{ of int}\}$

Cost

Count

SQUARE-MATRIX-MULTIPLY(A, B)

```
1   $n = A.rows$ 
2  let  $C$  be a new  $n \times n$  matrix
3  for  $i = 1$  to  $n$ 
4    for  $j = 1$  to  $n$ 
5    {  $c_{ij} = 0$ 
6      for  $k = 1$  to  $n$ 
7         $c_{ij} = c_{ij} + a_{ik} \cdot b_{kj}$ 
8    return  $C$ 
```

c_1
 c_2
 c_3
 c_4
 c_5
 c_6
 c_7

1
1
 n
 n^2
 n^2
 n^3
 n^3

Growth Function

$$\begin{aligned} T(n) &= c_1 + c_2 + c_3 n + c_4 n^2 + c_5 n^2 + c_6 n^3 + c_7 n^3 \\ &= (c_6 + c_7) n^3 + (c_4 + c_5) n^2 + c_3 n + (c_1 + c_2) \\ &= a n^3 + b n^2 + c n + d \end{aligned}$$

Time Complexity of Insertion Sort Algorithm

INSERTION-SORT(A)

```

1  for  $j = 2$  to  $A.length$ 
2     $key = A[j]$ 
3    // Insert  $A[j]$  into the sorted sequence  $A[1 \dots j-1]$ .
4     $i = j - 1$ 
5    while  $i > 0$  and  $A[i] > key$ 
6       $A[i+1] = A[i]$ 
7       $i = i - 1$ 
8     $A[i+1] = key$ 
    
```

Cost	Count
C_1	n
C_2	$n-1$
O	$n-1$
C_4	$n-1$
C_5	t_j



$\wedge$ Sorted ($A[1..j]$)

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Growth Function

Time Complexity of Insertion Sort Algorithm (2)

INSERTION-SORT(A)	<i>cost</i>	<i>times</i>
1 for $j = 2$ to $A.length$	c_1	n
2 $key = A[j]$	c_2	$n - 1$
3 // Insert $A[j]$ into the sorted sequence $A[1 \dots j - 1]$.	0	$n - 1$
4 $i = j - 1$	c_4	$n - 1$
5 while $i > 0$ and $A[i] > key$	c_5	$\sum_{j=2}^n t_j$
6 $A[i + 1] = A[i]$	c_6	$\sum_{j=2}^n (t_j - 1)$ ←
7 $i = i - 1$	c_7	$\sum_{j=2}^n (t_j - 1)$
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Growth Function in General Case

$$\begin{aligned} T(n) = & c_1 n + c_2(n - 1) + c_4(n - 1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) \\ & + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n - 1) . \end{aligned}$$

Best Case Execution Time of Insertion Sort

INSERTION-SORT(A)	<i>cost</i>	<i>times</i>
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Growth Function in Best Case

- Array is already sorted in correct order.
- While loop terminates immediately $t_j = 1$.

Time Complexity of Insertion Sort Algorithm (4)

$$\begin{aligned} T(n) = & c_1n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) \\ & + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) . \end{aligned}$$

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Best Case Execution Time $t_j = 1$

$$\begin{aligned} T(n) &= c_1n + c_2(n-1) + c_4(n-1) + c_5(n-1) + c_8(n-1) \leftarrow \\ &= (c_1 + c_2 + c_4 + c_5 + c_8)n - (c_2 + c_4 + c_5 + c_8) . \end{aligned}$$

$$= an + b$$

Worst Case Execution Time of Insertion Sort

INSERTION-SORT(A)		$cost$	$times$
1	for $j = 2$ to $A.length$	c_1	n
2	$key = A[j]$	c_2	$n - 1$
3	// Insert $A[j]$ into the sorted sequence $A[1..j - 1]$.	0	$n - 1$
4	$i = j - 1$	c_4	$n - 1$
5	while $i > 0$ and $A[i] > key$	c_5	$\sum_{j=2}^n t_j$
6	$A[i + 1] = A[i]$	c_6	$\sum_{j=2}^n (t_j - 1)$
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Growth Function in Worst Case

- Array is already sorted in reverse order.
- While loop in line five executes j times. Hence $t_j = j$.

Time Complexity of Insertion Sort Algorithm (4)

$$\begin{aligned} T(n) = & c_1n + c_2(n-1) + c_4(n-1) + c_5 \sum_{j=2}^n t_j + c_6 \sum_{j=2}^n (t_j - 1) \\ & + c_7 \sum_{j=2}^n (t_j - 1) + c_8(n-1) . \end{aligned}$$

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Worst Case Execution Time

$$\begin{aligned} T(n) = & c_1n + c_2(n-1) + c_4(n-1) + c_5 \left(\frac{n(n+1)}{2} - 1 \right) \\ & + c_6 \left(\frac{n(n-1)}{2} \right) + c_7 \left(\frac{n(n-1)}{2} \right) + c_8(n-1) \\ = & \left(\frac{c_5}{2} + \frac{c_6}{2} + \frac{c_7}{2} \right) n^2 + \left(c_1 + c_2 + c_4 + \frac{c_5}{2} - \frac{c_6}{2} - \frac{c_7}{2} + c_8 \right) n \\ & - (c_2 + c_4 + c_5 + c_8). \end{aligned}$$

$$= an^2 + bn + c$$

Asymptotic Order of Growth

The efficiency of two algorithms with growth functions $T_1(n)$ and $T_2(n)$:

- **Asymptotic growth:** We compare $T_1(n)$ and $T_2(n)$ as n grows large.

Asymptotic Order of Growth

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- **Asymptotic growth:** We compare $T_1(n)$ and $T_2(n)$ as n grows large.
- Only the highest order terms dominate.

Simplify $a * n^2 + b * n + c$ to $a * n^2$. (why?)

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- Only the highest order terms dominate.
Simplify $a * n^2 + b * n + c$ to $a * n^2$. (why?)
- Constant of the highest order term is less important as n grows large. Simplify $a * n^2 + b * n + c$ to its **order of growth** $\Theta(n^2)$.

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Simplify $a * n^2 + b * n + c$ to $a * n^2$. (why?)
- Constant of the highest order term is less important as n grows large. Simplify $a * n^2 + b * n + c$ to its **order of growth** $\Theta(n^2)$.

Example

Let $T_1(n) = 10^4 * n^2 + 10^3 * n + 10^6$ and $T_2(n) = 10^{-4} * n^4$.

$$\Theta(T_1(n)) = n^2$$

$$\Theta(T_2(n)) = n^4$$

$$n = 10^6$$

Insertion Sort: Simplified Worst Case Execution Time Analysis

INSERTION-SORT(A)	cost	times	
1 for $j = 2$ to $A.length$	c_1	n	$\Theta(n)$
2 $key = A[j]$	c_2	$n - 1$	$\Theta(n)$
3 // Insert $A[j]$ into the sorted sequence $A[1..j - 1]$.	0	$n - 1$	$\Theta(n)$
4 $i = j - 1$	c_4	$n - 1$	$\Theta(n)$
5 while $i > 0$ and $A[i] > key$	c_5	$\sum_{j=2}^n t_j$	$\Theta(n^2)$
6 $A[i + 1] = A[i]$	c_6	$\sum_{j=2}^n (t_j - 1)$	$\Theta(n^2)$
7 $i = i - 1$	c_7	$\sum_{j=2}^n (t_j - 1)$	$\Theta(n^2)$
8 $A[i + 1] = key$	c_8	$n - 1$	$\Theta(n)$

$\Theta(T(n)) = \Theta(n^2)$

Growth Function in Worst Case

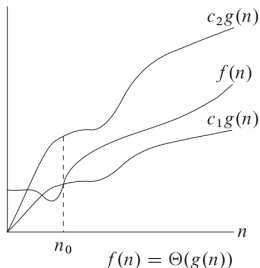
- Array is already sorted in reverse order. Hence $t_j = j$.
- We keep only the maximum order term.
- We disregard constants.

Order of Growth: Mathematical Definition

Big Theta

$\Theta(g(n)) = \{f(n) : \text{there exist positive constants } c_1, c_2, \text{ and } n_0 \text{ such that } 0 \leq c_1g(n) \leq f(n) \leq c_2g(n) \text{ for all } n \geq n_0\} .^1$

- We write $f(n) = \Theta(g(n))$ instead of $f(n) \in \Theta(g(n))$
- Pronounced $g(n)$ is asymptotically a tight bound for $f(n)$ OR $f(n)$ is of order Θ of $g(n)$.



Examples

To show $f(n) = \Theta(g(n))$ choose positive c_1 , c_2 and n_0 such that for all $n > n_0$ we have $0 \leq c_1 * g(n) \leq f(n) \leq c_2 * g(n)$

- Show that $(1/2) * n^2 - 3n = \Theta(n^2)$

- Show that $6(n^3) \neq \Theta(n^2)$

$3n$

$$\begin{aligned} & \exists c_1, c_2, n_0 > 0 \text{ s.t.} \\ & 0 \leq c_1 n^2 \leq \frac{1}{2} n^2 - 3n \leq c_2 n^2 \quad \forall n > n_0 \\ & 0 \leq c_1 \leq \frac{1}{2} - \frac{3}{n} \leq c_2 \quad \forall n > n_0 \\ & \frac{1}{4} \leq \frac{1}{2} - \frac{3}{n} \leq \frac{1}{2} \quad n_0 = 6 \end{aligned}$$

$$6n^3 \neq \Theta(n^2)$$

Assume to contrary.

$\exists c_2 > 0, n_0 > 0$ st.

$$6n^3 \leq c_2 n^2$$

$$\forall n \geq n_0$$

$$\Rightarrow 6n \leq c_2$$

$$\forall n \geq n_0$$

contradiction.

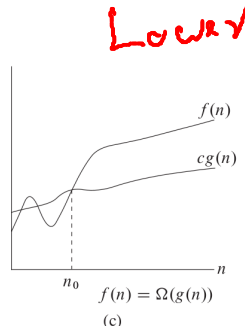
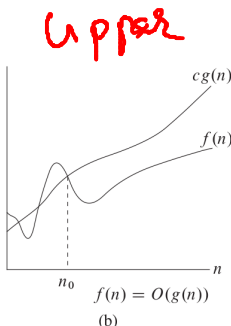
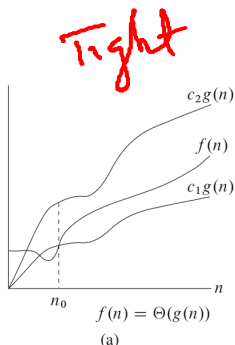
Asymptotic Upper and Lower Bounds

Asymptotic Upper Bound

$O(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq f(n) \leq cg(n) \text{ for all } n \geq n_0\}.$

Asymptotic Lower Bound

$\Omega(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that } 0 \leq cg(n) \leq f(n) \text{ for all } n \geq n_0\}.$



Insertion Sort

$$O(n^2)$$

$$\Omega(n)$$

- $f(n) = \Theta(g(n))$ if and only if $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$.
- Symmetry: $f(n) = \Theta(g(n))$ if and only if $g(n) = \Theta(f(n))$
- Reflexivity, Transitivity of $= \Theta$, $= O$ and $= \Omega$.

$$\begin{aligned} f(n) &= \Theta(f(n)) && \text{reflexivity} \\ f(n) &= \Theta(g(n)) \wedge g(n) = \Theta(h(n)) \\ &\Rightarrow f(n) = \Theta(h(n)) \end{aligned}$$

$$n^2 = O(n^4)$$

$$n^4 \neq O(n^2)$$

Standard Mathematical Functions and their Properties

For Self Study.

$\Theta(n^2)$ dominated by $\Theta(n^3)$
 $O(n^2)$

CLRS Section 3.2

