CS 747, Autumn 2023: Lecture 9

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Markov Decision Problems

- 1. Review of linear programming
- 2. MDP planning through linear programming

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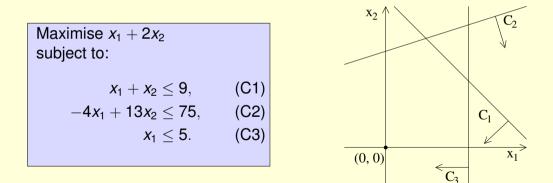
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- Today's solvers (commercial, as well as open source) can handle LPs with millions of variables.

Shivaram Kalyanakrishnan (2023)

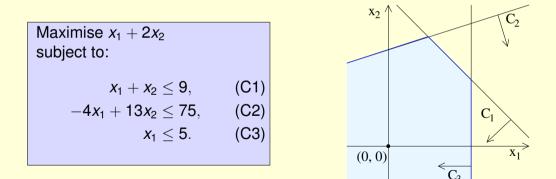
Conceptual Steps towards Solving a Linear Program

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- Step 2: Identify points within the feasible set that maximise the objective. Usually a single point.

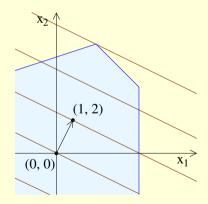
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 subject to:

 $x_1 + x_2 \le 9$,
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- Modern LP solvers can solve LPs with thousands/millions of variables/constraints in reasonable time (hours/days).
- Most engineers' focus is on formulating, rather than solving, LP.

Markov Decision Problems

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• Bellman optimality equations: for $s \in S$,

 $V^*(s) = \max_{a \in A} \sum_{s' \in S} T(s, a, s') \{ R(s, a, s') + \gamma V^*(s') \}.$

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- Although the Bellman optimality equations are non-linear, we can easily create linear constraints. For *s* ∈ *S*, *a* ∈ *A*:

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Can we construct an objective function for which V^* is the sole optimiser?

Vector Comparison

• For $X : S \to \mathbb{R}$ and $Y : S \to \mathbb{R}$ (equivalently $X, Y \in \mathbb{R}^n$), we define

$$X \succeq Y \iff \forall s \in S : X(s) \ge Y(s),$$

 $X \succ Y \iff X \succeq Y \text{ and } \exists s \in S : X(s) > Y(s).$

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$$\begin{array}{l} \pi_1 \succeq \pi_2 \iff V^{\pi_1} \succeq V^{\pi_2}, \\ \pi_1 \succ \pi_2 \iff V^{\pi_1} \succ V^{\pi_2}. \end{array}$$

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• Also note that if $\pi_1 \succeq \pi_2$ and $\pi_2 \succeq \pi_1$, then $V^{\pi_1} = V^{\pi_2}$.

B^{\star} Preserves \succeq

• Fact. For $X : S \to \mathbb{R}$ and $Y : S \to \mathbb{R}$,

 $X \succeq Y \implies B^*(X) \succeq B^*(Y).$

B^* Preserves \succeq

Fact. For X : S → ℝ and Y : S → ℝ, X ≽ Y ⇒ B*(X) ≽ B*(Y). As proof it suffices to show that if X ≽ Y, then for s ∈ S,

 $(B^{\star}(X))(s)-(B^{\star}(Y))(s)\geq 0.$

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We use: $\max_a f(a) - \max_a g(a) \ge \min_a (f(a) - g(a))$.

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$$\max_a f(a) - \max_a g(a) \ge \min_a (f(a) - g(a)).$$

 $(B^*(X))(s) - (B^*(Y))(s) = \max_{a \in A} \sum_{s' \in S} T(s, a, s') \{R(s, a, s') + \gamma X(s')\} - \max_{a \in A} \sum_{s' \in S} T(s, a, s') \{R(s, a, s') + \gamma Y(s')\}$
 $\ge \gamma \min_{a \in A} \sum_{s' \in S} T(s, a, s') \{X(s') - Y(s')\} \ge 0.$

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• For all $V \neq V^*$ in the feasible set, $V \succ V^*$. By implication: $\sum_{s \in S} V(s) > \sum_{s \in S} V^*(s).$

$$\begin{split} & \text{Maximise}\left(-\sum_{s\in\mathcal{S}} V(s)\right) \\ & \text{subject to} \\ & V(s) \geq \sum_{s'\in\mathcal{S}} T(s,a,s') \{R(s,a,s') + \gamma V(s')\}, \forall s\in\mathcal{S}, a\in\mathcal{A}. \end{split}$$

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Next class: policy iteration.