

Network Security

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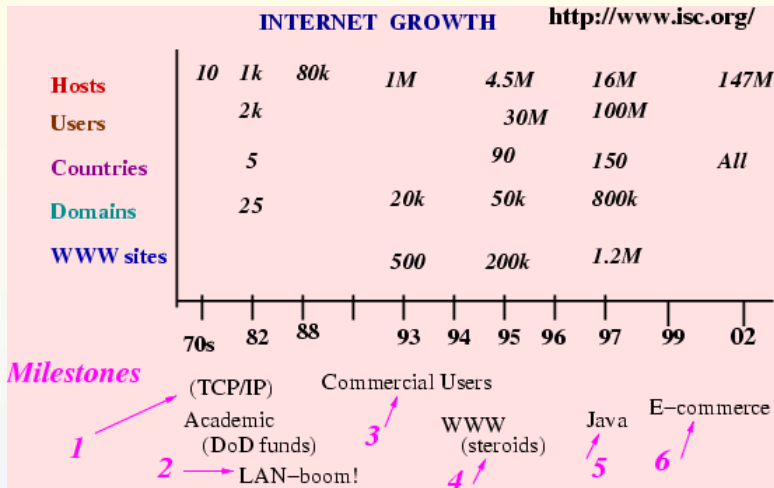
May 26, 2005

Outline of This Lecture

- Network Security Threats and Requirements
- TCP/IP Essentials: How Internet Works
- Defending the Network (more tomorrow)
 - Perimeter Level (Firewalls)
 - Application/Services Level



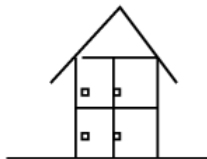
Internet Growth



Information **AnyTime, AnyWhere, AnyForm, AnyDevice, ...**
WebTone like DialTone



The Dream



- **Internet Outlets (like electric)**

Plug-in (*mobile/wireless ok!*)

any "computer" (*phone, fax, washing machine, coffee machine, TV,...*)

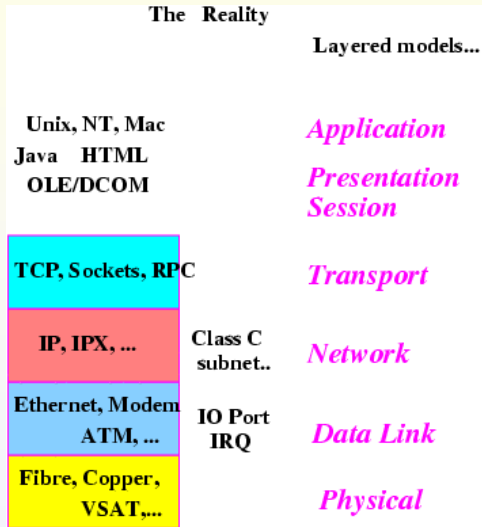
Self-configuring, learning, fault-tolerant!

The promise held out by INTERNET!

- Why should a fridge be on Internet?
- Will **security** considerations make this a **nightmare**?



The Reality!



Security Concerns

Match the following!

Problems	Attackers
Highly contagious viruses	Unintended blunders
Defacing web pages	Disgruntled employees or customers
Credit card number theft	Organized crime
On-line scams	Foreign espionage agents
Intellectual property theft	Hackers driven by technical challenge
Wiping out data	Petty criminals
Denial of service	Organized terror groups
Spam E-mails	Information warfare
Reading private files	...
Surveillance	...

- Crackers vs. Hackers
- Note how much resources available to attackers.



Some Recent Attacks

See www.securityfocus.com and www.sans.org for more details

- 1 Nimda Worm (IIS/MIME bugs)
- 2 Code Red Worm (Buffer Overflow)
- 3 Code Red II Worm
- 4 Spam Mail (Open Relays/Formmail)
- 5 CGI Attacks
- 6 SubSeven Trojan
- 7 Microsoft FrontPage Attacks
- 8 DNS Attacks
- 9 FTP Attacks
- 10 SSH CRC-32 Compensation Detection Attack



Nimda exploits

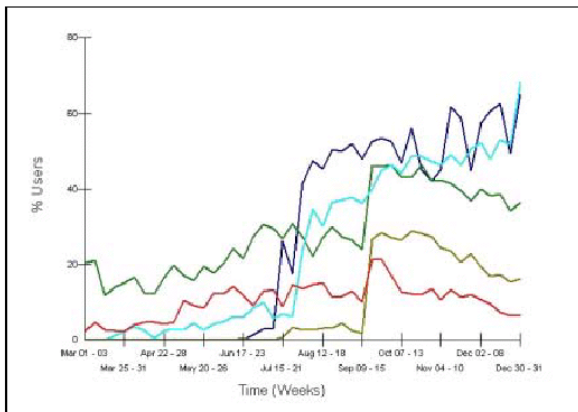
- 1 Microsoft IIS/PWS Escaped Characters Decoding Command Execution Vulnerability
- 2 Microsoft IE MIME Header Attachment Execution Vulnerability
- 3 Microsoft IIS and PWS Extended Unicode Directory Traversal Vulnerability
- 4 Microsoft Office 2000 DLL Execution Vulnerability

and spreads itself via E-mail, Web-server attack, Web-browser code, Open Network Shares.

Is this really a **network** problem? (analogy- airplanes and SARS virus)



Effect of Nimda, Code Red

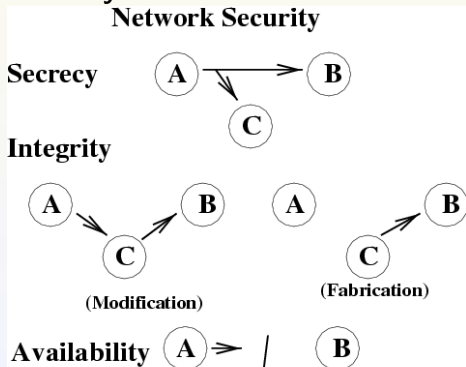


	% Users	# Attacks
Microsoft Indexing Server/Indexing Services ISAPI Buffer Overflow Attack	39.20	3486450
Generic HTTP Directory Traversal Attack	38.07	4095950
Generic HTTP 'cmd.exe' Request Attack	34.75	9473282
Microsoft IIS/PWS Escaped Characters Decoding Command Execution Attack	16.57	1944598
Microsoft IIS 4.0 / 5.0 Extended UNICODE Directory Traversal Attack	14.77	3861256

Figure 1. Code Red and Nimda Activity by User Percentage from March to November, 2001



- **Application Security**
 - Buggy code
 - Buffer Overflows
- **Host Security**
 - Server side (multi-user/application)
 - Client side (virus)
- **Transmission Security**



Top Vulnerabilities to Windows Systems

See <http://www.sans.org> for more info (CVE numbers, how to check/protect etc.)

- 1 W1 Web Servers & Services
- 2 W2 Workstation Service
- 3 W3 Windows Remote Access Services
- 4 W4 Microsoft SQL Server (MSSQL)
- 5 W5 Windows Authentication
- 6 W6 Web Browsers
- 7 W7 File-Sharing Applications
- 8 W8 LSAS Exposures
- 9 W9 Mail Client
- 10 W10 Instant Messaging



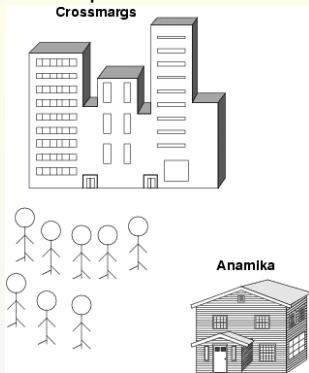
Top Vulnerabilities to UNIX Systems

See <http://www.sans.org> for more info

- 1 U1 BIND Domain Name System
- 2 U2 Web Server
- 3 U3 Authentication
- 4 U4 Version Control Systems
- 5 U5 Mail Transport Service
- 6 U6 Simple Network Management Protocol (SNMP)
- 7 U7 Open Secure Sockets Layer (SSL)
- 8 U8 Misconfiguration of Enterprise Services NIS/NFS
- 9 U9 Databases
- 10 U10 Kernel



Small shop-owner versus Supermarket

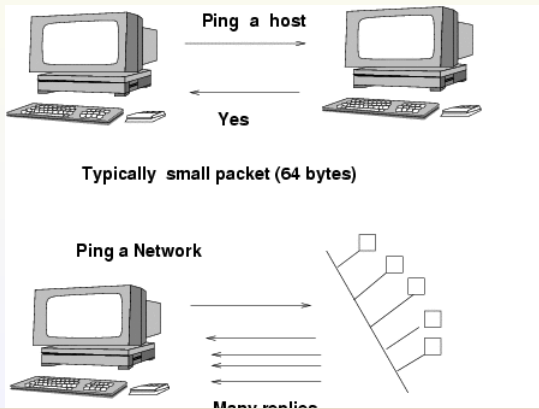


- What can the attacker do?
- What has he gained or compromised?
- What defence mechanisms are possible?
 - Screening visitors using guards (who looks respectable?)
 - VVIP security, but do you want to be isolated?

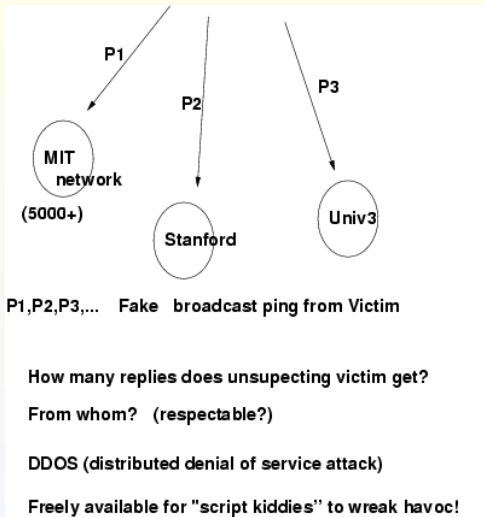


Yahoo DDoS attack

- Caused traffic to Yahoo to zoom to 100s of Mbps
- Broke the capacity of machines at Yahoo and its ISPs
- Internet Control Message Protocol (ICMP) normally used for good purposes.
- Ping used to check “are you alive?”



Yahoo DDoS attack



Security Requirements

Informal statements (formal is much harder)

- **Confidentiality** Protection from disclosure to unauthorized persons
- **Integrity** Assurance that information has not been modified unauthorizedly.
- **Authentication** Assurance of identity of originator of information.
- **Non-Repudiation** Originator cannot deny sending the message.
- **Availability** Not able to use system or communicate when desired.
- **Anonymity/Pseudonymity** For applications like voting, instructor evaluation.
- **Traffic Analysis** Should not even know who is communicating with whom. Why?
- **Emerging Applications** Online Voting, Auctions (more later)

And all this with postcards (IP datagrams)!

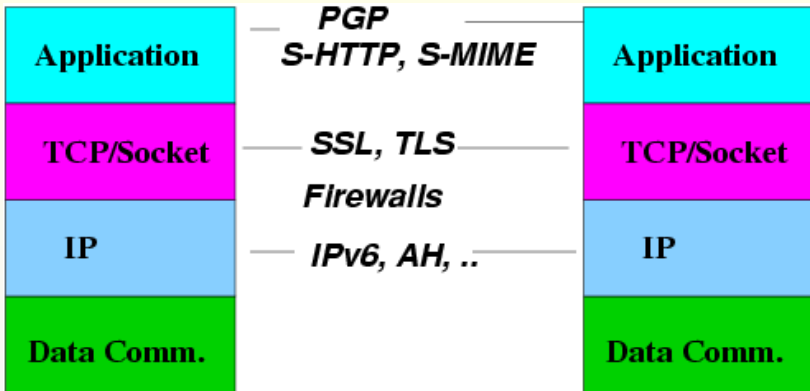


- **System Security:** “Nothing bad happens to my computers and equipment”
virus, trojan-horse, logic/time-bombs, ...
- **Network Security:**
 - **Authentication Mechanisms** “you are who you say you are”
 - **Access Control** Firewalls, Proxies “who can do what”
- **Data Security:** “for your eyes only”
 - Encryption, Digests, Signatures, ...

We'll focus on Network security.



Network Security Mechanism Layers



Encryption can be done at any level!

***Higher-up: more overhead (for each application)
but better control***

What is a Computer Network?

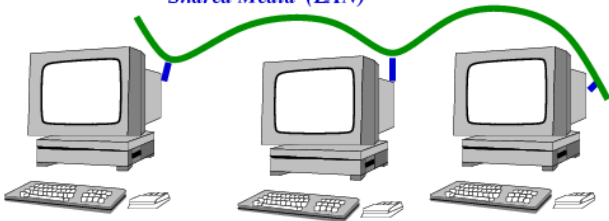
TWO

Point-to-Point



Shared Media (LAN)

or MORE



COMPUTERS sharing a LINK!



Point-to-Point Network

- No need to identify each other!
- Sharing of link easy
- Need for error detection/correction?
- Point-to-Point Protocol (RFC 1661, 2153)
 - A method for **encapsulating** multi-protocol datagrams.
 - A **Link Control Protocol (LCP)** for establishing, configuring, and testing the data-link connection.
 - A family of **Network Control Protocols (NCPs)** for establishing and configuring different network-layer protocols.
- Multiple links can be multiplexed (PPMLP)

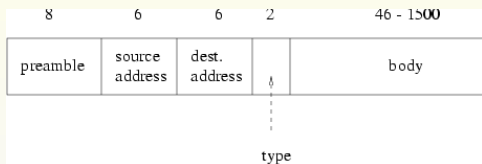


Carrier Sense

- **POLITENESS** *make a link*
If you hear some one talking, wait until she finishes.
- **PERSISTENT** (Greedy!)
Start immediately after line becomes free. This leads to COLLISION.
- **NON-PERSISTENT**
Wait for some (random) time, before trying!



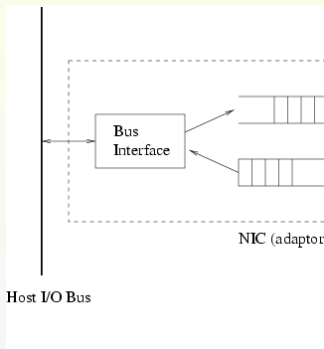
Ethernet Frame Format



- Preamble 10 MHz. square wave 10101010 for synchronization
- Body = Data + Padding
- Frame Length Min = 64 bytes, Max = 1518 bytes (why?)
- Ethernet Address (48 bits) Example: 08:00:0D:01:74:71



Ethernet Cards

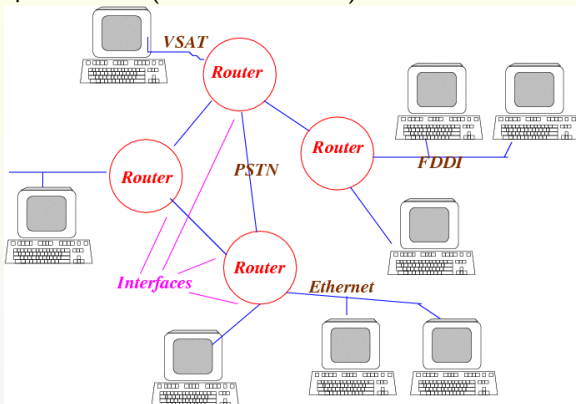


- Polling vs. Interrupt (less work)
- Direct Memory Access (DMA) vs. Programmed IO



So, what's Internet?

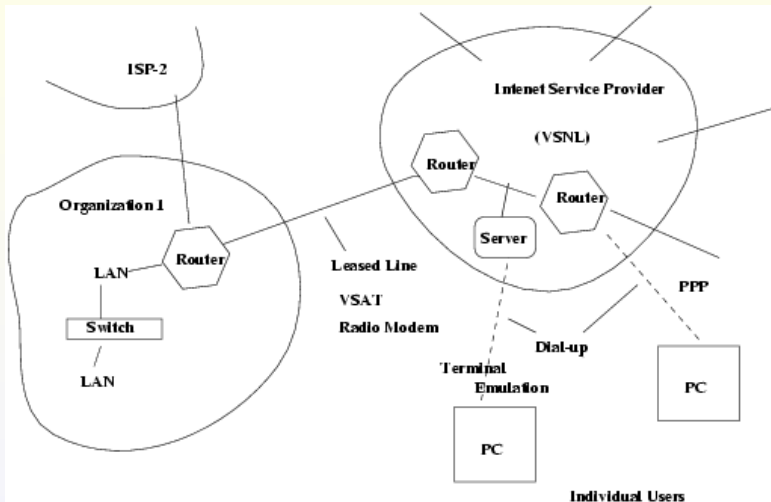
- A bottom-up collection (**interconnection**) of networks



- TCP/IP is the **only** common factor
- Bureaucracy-free, reliable, cheap
- Decentralized, democratic, chaotic



Physical View of Internet

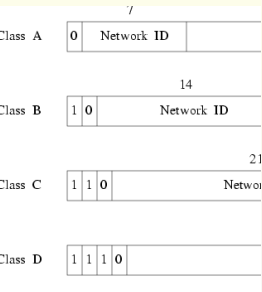


What is an IP address?

- Logical Address at Network Layer
- Not a physical address (Datalink/MAC address)
- Network cards/technology can be changed
- Machine itself can be changed
- Analogy with Organizations
 - Manager Sales, WIPRO, Bangalore
 - Mr. S. Ramesh, WIPRO, Bangalore
- One address per interface (not machine)
- One machine can have many addresses (Cabinet posts!)



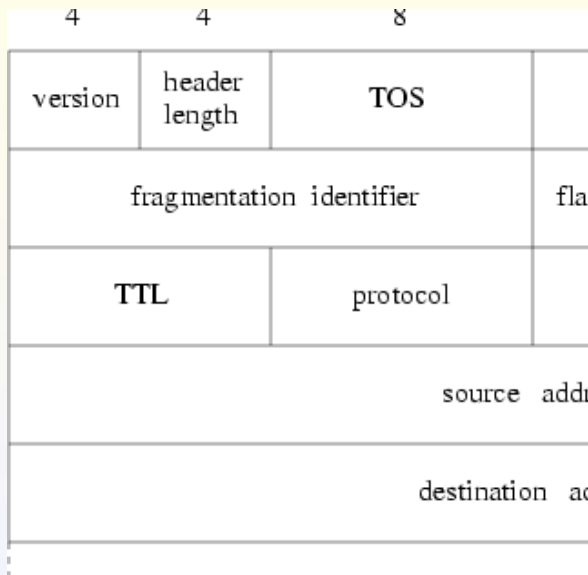
Two Parts: Network-number, Host-number



- Dotted decimal notation
- 144.16.111.2 (Class B)
- 202.54.44.120 (Class C)
- Machines on the same “network” have same “network” number. Like PIN code.
- Useful for “routing”

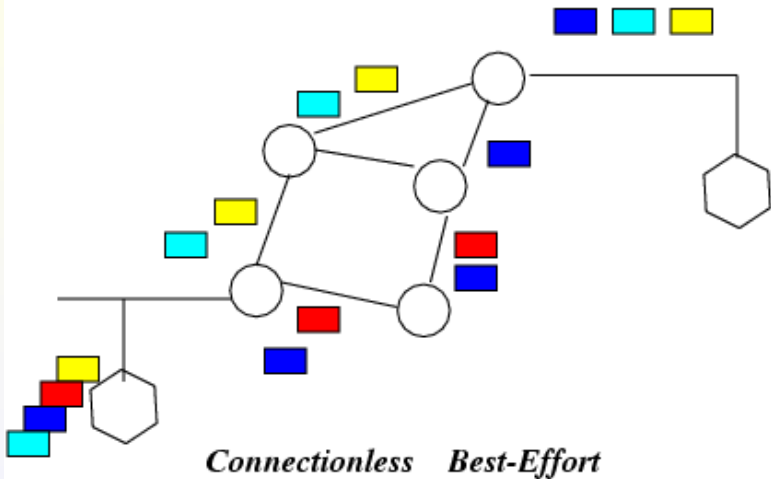


IP Datagram



Packet Switching in Internet

Datagram Routing through Internet



TRACEROUTE

```

Matt's traceroute [v0.52]
garbo6.iitb.ac.in Thu May 26 05:43:10 2005
Keys: D - Display mode R - Restart statistics Q - Quit
it
Packets Pings
Hostname %Loss Rcv Snt Last Best Avg Worst
1. 203.101.90.249 0% 70 70 1 0 0 1
2. 61.95.151.209 0% 70 70 2 2 17 187
3. 59.145.255.3 0% 69 70 3 3 16 122
4. 61.95.240.2133 0% 69 69 97 24 51 246
5. 61.95.180.90 0% 69 69 38 25 42 128
6. 203.208.168.1616 0% 69 69 251 250 272 458
7. core2-1-1-0.pao 0% 69 69 245 245 267 461
8. 66.249.94.19 0% 69 69 293 245 268 412
9. 66.249.94.162 2 0% 69 69 255 248 272 449
10. 216.239.47.130 00% 69 69 289 255 329 703
11. 216.239.46.45 0% 69 69 339 327 369 609
12. 216.239.46.45 0% 69 69 331 327 354 511
13. 216.239.46.54 0% 69 69 331 330 358 557
14. 216.239.48.194 40% 69 69 343 332 357 471
15. 216.239.46.17 2% 68 69 362 332 817 3029
16. 216.239.46.17 2% 67 69 419 417 882 3147
17. 216.239.46.51 0% 68 69 417 417 459 670
18. 66.249.85.104 0% 68 69 417 416 458 739

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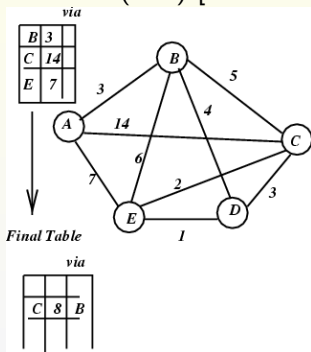
- Behaviour of Host
 - Destination on my net?
 - If yes, use ARP and deliver directly
 - If no, give to default gateway
- Behaviour of Gateway
 - Am I the destination IP?
 - If not, which interface to forward on?
 - Consult Routing Tables to decide

What are the **security** issues?



How Gateways Learn Routes

Routing Information Protocol (RIP) [RFC 1058]

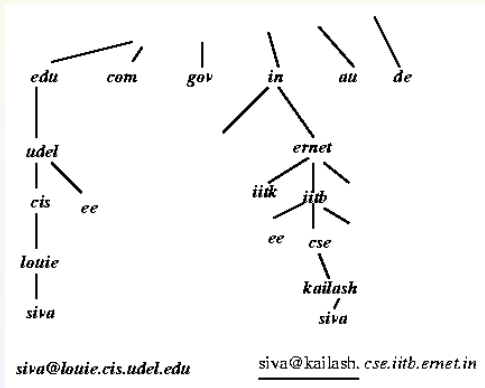


Open Shortest Path First (OSPF) [RFC 1131]
Security compromises possible!



Domain Name Service (DNS)

- Flat vs. Hierarchical Name Space
- How to find the name of K. R. Narayan's cook?
- Logical View of Internet



How DNS works

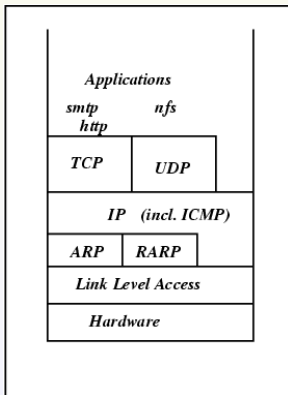
- Globally distributed data base
- Caching to improve performance
- Name Server Daemons
 - BIND, named
- Resolver clients
 - nslookup
- Reverse Address Mapping Also

Security issues galore!



TCP/IP Stack

- Open Standard (RFCs)
- Defacto Industry Standard
- Suitable for LAN and WAN
- IP is *connectionless* datagram service
- Adaptive Features (congestion and faults)

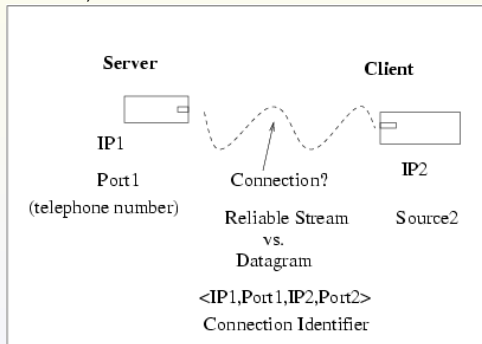


Client-Server Applications on Internet

What is a Socket?

Analogy with Telephone

Instrument, Number, Line



From */etc/services* on Unix

- **Connection Oriented (TCP)**

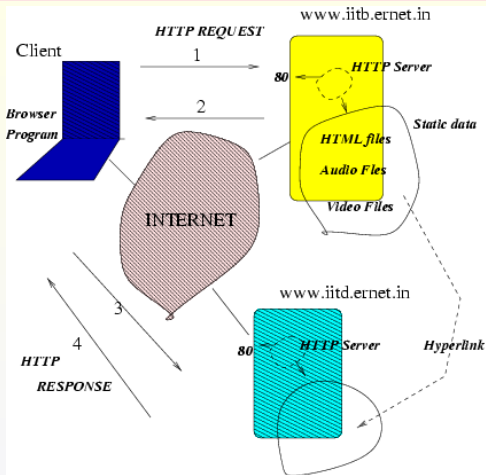
Client	Server	Port
Mail	smtpd	25
Telnet	telnetd	23
FTP	ftpd	20,21
WWW Browser	httpd	80

- **Connectionless (UDP)**

- NFS
- DNS
- ...



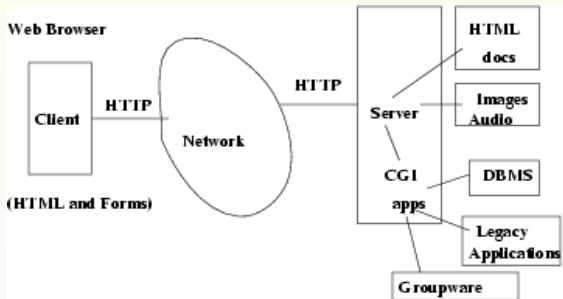
Web Model



- Hyper-Text Transfer Protocol (HTTP)
- Browser decides how to display



CGI and Databases



Emerging Scenario

- Explosive Growth in Internet, Corporate Intranets
- Surge in E-commerce
- Critical Dependence on “Information Infrastructure”
- “Information Warfare”
- Hence need for:
 - Performance
 - Reliability (Fault Tolerance)
 - Scaleability (With growth in size)
 - Security



Broad Outline of Security Plan (RFC 2196)

- Identify what you are trying to protect.
- Determine what you are trying to protect it from.
- Determine how likely the threats are.
- Implement measures which will protect your assets in a cost-effective manner.
- Review the process continuously and make improvements each time a weakness is found.

Cost of protecting yourself against a threat should be less than the cost of recovering if the threat were to strike you.

More on **firewalls** and **secure services** later!



References

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