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## CS226 Practice Problem Set 1 (Spring 2016)

Date posted: Jan 13, 2017

Expected Solving Time: 45 mins

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- *Be brief, complete and stick to what has been asked.*
- *Unless asked for explicitly, you may cite results/proofs covered in class without reproducing them.*
- *If you need to make any assumptions, state them clearly.*
- *These are ungraded practice questions. You are strongly encouraged to solve these on your own to ensure you understand the material being taught in class.*
- *Mutual discussion is allowed, but copying is not. Please read the guidelines on the course webpage if you don't understand the distinction between the two.*

1. Consider the following algorithm for computing  $z_1$  and  $z_2$  as functions of  $a, b, c$ .

```
bool a, b, c, z1, z2;
read(a); read(b); read(c);

while (a xor b) {
  if (a) then
    z1 = b xor c;
    z2 = b nand c;
    b = z1 or z2;
  else {
    z1 = b and c;
    z2 = b xnor c;
    a = z1 and z2;
  }
}
output(z1); output(z2);
```

You are told that the input combination  $a = 0, b = 1, c = 0$  is never fed as input to the above algorithm (the algorithm doesn't terminate in this case). Implement a circuit with as few 2-input AND, 2-input OR and NOT gates as you can (total gate count should be minimized) that achieves the same purpose as the above algorithm, i.e. given three boolean inputs  $a, b$  and  $c$  that are not 0, 1 and 0 respectively, it outputs the same values of  $z_1$  and  $z_2$  as done by the above algorithm.

2. Consider the Boolean functions  $f_1(x, y, z) = x.y + \bar{x}.z + y.z$  and  $f_2(x, y, z) = x.y + \bar{x}.z$

Construct K-maps for the two functions using the templates given below. Note the listing of variables along the different dimensions of the two K-maps are different.

K-map for  $f_1$

$\begin{matrix} x,y \rightarrow \\ z \downarrow \end{matrix}$	<b>00</b>	<b>01</b>	<b>11</b>	<b>10</b>
<b>0</b>				
<b>1</b>				

K-map for  $f_2$

$\begin{matrix} y,z \rightarrow \\ x \downarrow \end{matrix}$	<b>00</b>	<b>01</b>	<b>11</b>	<b>10</b>
<b>0</b>				
<b>1</b>				

Can you say whether the two functions are semantically equivalent (i.e. have the same truth tables) from the above K-maps?

Now draw the K-maps of both  $f_1$  and  $f_2$  using the template give below. Note that the listing of variables along different dimensions of the two K-maps are now the same.

K-map for  $f_1$

$\frac{x,y \rightarrow}{z \downarrow}$	00	01	11	10
0				
1				

K-map for  $f_2$

$\frac{x,y \rightarrow}{z \downarrow}$	00	01	11	10
0				
1				

Can you now say whether the two functions are semantically equivalent from the two K-maps above?

3. Show that any Boolean function can be implemented if you have sufficiently many of *any one* of the following basic circuits, and access to the Boolean constants 0 and 1:
  - (a) 1-bit comparator with only the GT (greater than) output.
  - (b) A half-adder with sum and carry outputs.
  - (c) A multiplexor.
4. Let  $a, b, c, d$  be four Boolean variables. How many distinct functions  $f(a, b, c, d)$  exist such that if we try to implement  $f$  in a sum-of-products form (like we did when we implemented functions from truth tables or K-maps), we *must* use AND gates with 4- (or more) inputs? In other words, in every implementation of the function in sum-of-products form, every product term has four arguments, and this can't be simplified further.