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January 2012

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### Outline

- What is research?
- The process of research
- Richard Hamming on research ("You and Your Research")
- Conclusions



- General concepts presented in the CS/IT context
- No "cook book" or "how to do it yourself"



- General concepts presented in the  $\mathsf{CS}/\mathsf{IT}$  context
- No "cook book" or "how to do it yourself"
  - Views expressed through examples



### Disclaimers

- General concepts presented in the CS/IT context
- No "cook book" or "how to do it yourself"
  - Views expressed through examples
  - Personal reflections and confessions (...)





### Part 2

# Why Research?

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### **Alice's Adventures**

*Through the Looking Glass* Author: Lewis Carroll



### **Alice's Adventures**

Through the Looking Glass Author: Lewis Carroll Situation:

Alice Running with the Red Queen



### **Alice's Adventures**

*Through the Looking Glass* Author: Lewis Carroll Situation:

Alice Running with the Red Queen

'Well, in our country,' said Alice, still panting a little, 'you'd generally get to somewhere else – if you ran very fast for a long time, as we've been doing.'

'A slow sort of country!' said the Queen. 'Now, here, you see, it takes all the running you can do, to keep in the same place. *If you want to get somewhere else, you must run at least twice as fast as that!*'



# Surviving in a World of Rapidly Developing Technologies

Need to run twice as fast to even remain in the same place ....

- Hard (Technical) Skills
- Soft Skills

(Leadership, Motivation, Emotional Maturity, Communication etc.)



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• Ability to acquire new skills



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• Ability to acquire new skills

Quick self-learning is enhanced significantly by doing research





### Why Do People Do Research?

• Is this the main reason why people do research?



### Why Do People Do Research?

- Is this the main reason why people do research?
- We'll hopefully have a better answer by the end of this talk





### Part 3

# In Search of Research

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• Carving Statues out of stones



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- Carving Statues out of stones
- Methods and tools



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- Carving Statues out of stones
- Methods and tools
- Attempt to improve the methods and tools leads to
  - Better statues
  - Better methods and tools

- Carving Statues out of stones
- Methods and tools
- Attempt to improve the methods and tools leads to
  - Better statues
  - Better methods and tools
  - Better sculptors



# In Search of Research?

- Observed Phenomena with no explanations
  - Puzzles and mysteries
- Lacunae in the known theory and/or practice
  - The need of a better understanding/method
  - Innovative ideas
- Innovative ideas waiting for new applications
  - Discovery of new puzzles, mysteries and/or lacunae



### The Essence of Research

• Is building a device, research?



### The Essence of Research





### The Essence of Research



• Is writing a software, research?



#### The Essence of Research





#### The Essence of Research



- Is writing alsoftware, research?
- Is repairing a device or debugging a software, research?



### The Essence of Research



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new

- Is writing a software, research?
- Is repairing a device or debugging a software, research?
- Is drawing a conclusion from a lot of data, research?
- Is proving a theorem, research?
- Is formulating a theorem, research?

Research could involve any of the above, or none of the above



#### The Essence of Research

• Research is a game of innovative ideas that are significant



#### The Essence of Research

- Research is a game of innovative ideas that are significant
- The significance of ideas could lie in any of the following:
  - Beauty
  - Utility
  - Enhancement of knowledge



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Uday Khedker, IIT Bombay



## **Ingredients of Good Research**





## **Ingredients of Good Research**

- Innovation
- Aesthetics



## **Ingredients of Good Research**

- Innovation
- Aesthetics
- Other important aspects :
  - Completeness
  - Rigour
  - Empirical demonstration
  - Effective communication





• The sphere of knowledge



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- The sphere of knowledge
- Initial general learning





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- Learning increases with time





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- Try to push the boundary





- The sphere of knowledge
- Initial general learning
- Learning increases with time
- Begin focussing and specializing
- Specialize more and more until you reach the unknown
- Try to push the boundary
- If you keep trying try hard enough, you may succeed





#### • Your view of knowledge





• Adapted from: *The Illustrated Guide to a Ph.D.* Matt Might. http://matt.might.net/articles/phd-school-in-pictures/

## Aesthetics

• Total is greater than the sum of the parts

"Scientists study science not because it is useful, but because it is beautiful. Here I do not talk about the beauty of appearance or beauty of qualities ... Here I talk about that **profound beauty** which comes from a harmonious order of parts ..."

- Henry Poincare

- Example : Painting Proportion of colours Vs. their arrangements
- Cassarole design





- What proportion of the box does this traingle occupy?
- Would the result hold for *any* traingle in a box?



## Aesthetics and Beauty of an Idea



• Idea: Draw a vertical line to divide the rectangle in two parts





- Idea: Draw a vertical line to divide the rectangle in two parts
- The slanting lines now divide the two boxes in two equal parts





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• Area of a triangle 
$$= \frac{1}{2} \times b \times h$$



## Food for Thought

What about this triangle?





## Beauty of an Idea

- Ideas talk back to us When we fix one idea, it fixes some other ideas
- Beauty lies in creating simple ideas that
  - bring in unexpected implications
  - relate the seemingly unrelated things
  - illuminate and reveal much more than anticipated
- Total is greater than the sum of the parts























- Question: What is the sum of all internal angles of a polygon?
  - Consider an *n* sided polygon





- Question: What is the sum of all internal angles of a polygon?
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# Another Example of Beauty of an Idea

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  - We have n triangles
  - Sum of all angles =  $n \cdot 180^{\circ}$
  - Exclude the sum of the angles incident on the chosen point
- Answer:  $(n \cdot 180 360)^{\circ}$







- Rigour removes imprecision and adds concreteness
- Makes an idea immune to personal interpretation





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- Example: Divide 6 by 2





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  "Divide 6 into half part and tell me the size"



- Rigour removes imprecision and adds concreteness
- Makes an idea immune to personal interpretation
- Example: Divide 6 by 2 "Divide 6 into 2 parts and tell me the size of each part"
- Divide 6 by <sup>1</sup>/<sub>2</sub>
  "Divide 6 into half part and tell me the size"
- More rigorous explanations:
  - "Divide 6 into parts of size 2 and tell me the number of parts"
  - "Divide 6 into parts of size <sup>1</sup>/<sub>2</sub> and tell me the number of parts"



• Area : Code optimization performed by compilers Known Optimization : Common Subexpression Elimination (CSE)





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- *a* and *b* are not modified along paths  $1 \rightarrow 2 \rightarrow 4$  and  $1 \rightarrow 3 \rightarrow 4$
- Computation of *a* \* *b* in 4 is redundant



• Area : Code optimization performed by compilers Known Optimization : Common Subexpression Elimination (CSE)



- *a* and *b* are not modified along paths  $1 \rightarrow 2 \rightarrow 4$  and  $1 \rightarrow 3 \rightarrow 4$
- Computation of *a* \* *b* in 4 is redundant
- Previous value can be used



• Lacuna with CSE: Cannot optimize partial redundancy





• Lacuna with CSE: Cannot optimize partial redundancy



• Computation of *a* \* *b* in 4 is



## An Example of Research

• Lacuna with CSE: Cannot optimize partial redundancy



- Computation of *a* \* *b* in 4 is
  - redundant along path  $1 \rightarrow 2 \rightarrow 4$ , but . . .



## An Example of Research

• Lacuna with CSE: Cannot optimize partial redundancy



- Computation of *a* \* *b* in 4 is
  - redundant along path  $1 \rightarrow 2 \rightarrow 4$ , but . . .
  - $\blacktriangleright$  not redundant along path  $1 \rightarrow 3 \rightarrow 4$



• Lacuna with CSE: Partial Redundancy Elimination





• Lacuna with CSE: Partial Redundancy Elimination



- Computation of a \* b in 4 becomes totally redundant
- Can be deleted





Subsumes Loop Invariant Movement

What's that?





Subsumes Loop Invariant Movement

What's that?



Translate to



## The Beauty of PRE

Subsumes Loop Invariant Movement

What's that?





## The Beauty of PRE





# The Beauty of PRE





### The Beauty of PRE





Can be used for Strength Reduction and Induction Variable Elimination





- \* and + in the loop have been replaced by +
- i = i + 1 in the loop has been eliminated

Theoretical Complexity Number of (fixed order) traversals in the worst case?





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- Information could flow along arbitrary paths
- Theoretically predicted number : 144



Theoretical Complexity Number of (fixed order) traversals in the worst case?



- Information could flow along arbitrary paths
- Theoretically predicted number : 144
- Actual iterations : 5


# Lacuna with PRE: Complexity Measure

• Complexity  $O(n^2)$  traversals

Practical graphs may have upto 50 nodes

- Predicted number of traversals : 2,500
- Practical number of traversals :  $\leq$  5
- No explanation for about 14 years despite dozens of efforts
- Not much experimentation with performing advanced optimizations involving bidirectional dependency



#### The Story at IIT Bombay

- The challenge of the professor
- The mysterious picture and the moment of reckoning





Task	U-Turns	Trips
Buy OTC (Over-The-Counter) medicine	None	1





Task	U-Turns	Trips
Buy OTC (Over-The-Counter) medicine	None	1
Buy cloth. Give it to the tailor for stitching	None	1





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Buy medicine with doctor's prescription	1	2





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Buy medicine with doctor's prescription	1	2
Buy medicine with doctor's prescription	2	3
The diagnosis requires X-Ray		





Every "incompatible" edge traversal
 ⇒ One additional graph traversal





- Every "incompatible" edge traversal
  ⇒ One additional graph traversal
- Max. Incompatible edge traversals
  Width of the graph = 0?
- Maximum number of traversals =
  - $1\,+\,$  Max. incompatible edge traversals





- Every "incompatible" edge traversal
  ⇒ One additional graph traversal
- Max. Incompatible edge traversals
  Width of the graph = 1?
- Maximum number of traversals =
  - $1\,+\,$  Max. incompatible edge traversals





- Every "incompatible" edge traversal
  ⇒ One additional graph traversal
- Max. Incompatible edge traversals
  Width of the graph = 2?
- Maximum number of traversals =
  - $1\,+\,$  Max. incompatible edge traversals





- Every "incompatible" edge traversal
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  Width of the graph = 3?
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- Every "incompatible" edge traversal
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- Max. Incompatible edge traversals
  Width of the graph = 4
- Maximum number of traversals = 1 + 4 = 5



## Looking Back

Key Idea	Its Significance
A partial redundancy can be con- verted to total redundancy	Subsumes loop invariant move- ment without having to detect loops
The compatibility or a lack or it, between the order of dependence and the order of traversal deter- mines the number of traversals	Bridges the gap between theoret- ical prediction and practical ob- servation



#### Part 4

# The Process of Research

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#### The Spirit of Inquiry (1)

Very few of us know,

how much we have to know, in order to know, how little we know



# The Spirit of Inquiry (1)

Very few of us know,

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- Relative stupidity Vs. Productive stupidity
- We are taught to feel bad about relative stupidity
- Productive stupidity:





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# The Spirit of Inquiry (1)



- Relative stupidity Vs. Productive stupidity
- We are taught to feel bad about relative stupidity
- Productive stupidity:
  - No research is possible unless we are willing to feel vulnerable and stupid
  - If we don't feel stupid, we are not trying enough!

It's important to know what we know and what we don't and be comfortable with it



- Is asking questions disrepectful?
- Is independent thinking disrepectful?
- Does repsect require obedience of thoughts?



# The Spirit of Inquiry (2)

- Is asking questions disrepectful?
- Is independent thinking disrepectful?
- Does repsect require obedience of thoughts?

We end up mixing criticism of an idea with criticism of the person























Breadth or Depth?





Achieve depth in one area and overall breadth





Achieve depth in one area and overall breadth































































































#### **Breadth Vs. Depth**



Achieve depth in one area and overall breadth Other areas can be understood on need basis relatively quickly

## Ability to Abstract and Modularize

- Different levels of abstraction and different granularities of modularization
  - Example : Describing a car to
    - a person who wants to travel in a car
    - a person who wants to drive a car
    - a person who wants to repair a car
    - a person who wants to design a car

Each of the above views is **correct** and **complete** w.r.t to chosen level of abstraction











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#### Growing Confusion





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#### The "S" Curve of Research Life Cycle



Time/Effort





Research in industry is product driven whereas research in academia is idea driven

• A product is typically based on a large number of ideas



- A product is typically based on a large number of ideas
- Industry
  - Needs to combine results of many idea driven research efforts



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Deliverables exist but of a different nature Deadlines are usually as strict



 $1. \ {\rm Seek} \ {\rm extension} \ {\rm of} \ {\rm an} \ {\rm earlier} \ {\rm known} \ {\rm solution}$ 



- 1. Seek extension of an earlier known solution
- 2. If you have a solution, find a problem



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- 6. Observe patterns in ideas



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- 6. Observe patterns in ideas
- 7. Distill the essence, refine your ideas



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- 9. Build levels of abstractions and migrate between them



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- 6. Observe patterns in ideas
- 7. Distill the essence, refine your ideas
- 8. Distinguish the relevant from the irrelevant
- 9. Build levels of abstractions and migrate between them
- 10. Mix deep thinking with routine mechanical work



#### Part 5

# Richard Hamming on Research

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#### On the Role of Luck in Research

Pasteur: "Luck favours a prepared mind."

Hamming: "Our society frowns on people who set out to do really good work. You're not supposed to; luck is supposed to descend on you and you do great things by chance. Well, that's a kind of dumb thing to say.

> I spoke earlier about planting acorns so that oaks will grow. You can't always know exactly where to be, but you can keep active in places where something might happen.

> A prepared mind sooner or later finds something important and does it. So yes, it is luck. *The particular thing you do is luck, but that you do something is not.* "

Luck is when preparation meets opportunity



# Turning Difficulties into Opportunities in Research

Knowing right questions is the first step in knowing the answers

Hamming: "Often the great scientists, by turning the problem around a bit, changed a defect to an asset.

Hamming, you think the machines can do practically everything. Why can't you make them write programs?" What appeared at first to me as a defect forced me into automatic programming very early. What appears to be a fault, often, by a change of viewpoint, turns out to be one of the greatest assets you can have. "





#### The Role of Hard Work in Research

- Research is 1% inspiration and 99% perspiration
  - Newton: "If others would think as hard as I did, they would get similar results."





#### The Role of Hard Work in Research

• Research is 1% inspiration and 99% perspiration

Newton: "If others would think as hard as I did, they would get similar results."

• Continuous consolidation works like compound interest

Hamming: "Given two people of approximately the same ability and one person who works ten percent more than the other, the latter will more than twice outproduce the former. The more you know, the more you learn; the more you learn, the more you can do; the more you can do, the more the opportunity ..."



#### On the Role of Intelligence and Courage in Research

Hamming: "How about having lots of 'brains?' It sounds good. ... But great work is something else than mere brains.

One of the characteristics you see, and many people have it including great scientists, is that usually when they were young they had independent thoughts and had the courage to pursue them.

Once you get your courage up and believe that you can do important problems, then you can. If you think you can't, almost surely you are not going to. ...That is the characteristic of great scientists; they have courage. They will go forward under incredible circumstances; they think and continue to think. "



#### On the Role of Drive and Commitment in Research

Hamming: "Well, one of the reasons is drive and commitment. The people who do great work with less ability but who are committed to it, get more done that those who have great skill and dabble in it, who work during the day and go home and do other things and come back and work the next day. They don't have the deep commitment that is apparently necessary for really first-class work. "



#### On the Role of Commitment and Creativity in Research

- Hamming: "If you are deeply immersed and committed to a topic, day after day after day, your subconscious has nothing to do but work on your problem. And so you wake up one morning, or on some afternoon, and there's the answer. For those who don't get committed to their current problem, the subconscious goofs off on other things and doesn't produce the big result.
  - So ... you don't let anything else get the center of your attention you keep your thoughts on the problem. Keep your subconscious starved so it has to work on your problem, so you can sleep peacefully and get the answer in the morning, free. "



# Committment, Hard Work, and Preparation Enhance Creativity

- Keep your antennas tuned
- You never know when and where the signals come from


# On the Role of Uncertainty in Research

Hamming: "Most people like to believe something is or is not true. Great scientists tolerate ambiguity very well. They believe the theory enough to go ahead; they doubt it enough to notice the errors and faults so they can step forward and create the new replacement theory. If you believe too much you'll never notice the flaws; if you doubt too much you won't get started. It requires a lovely balance. But most great scientists are well aware of why their theories are true and they are also well aware of some slight misfits which don't quite fit and they don't forget it. "



#### Incremental Research Vs. Fundamental Research

Hamming: "Most great scientists know many important problems. They have something between 10 and 20 important problems for which they are looking for an attack. And when they see a new idea come up, one hears them say 'Well that bears on this problem.'

The great scientists, when an opportunity opens up, get after it and they pursue it. They drop all other things. They get rid of other things and they get after an idea because they had already thought the thing through. Their minds are prepared; they see the opportunity and they go after it. "



# Part 6

# Conclusions

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# The Role of Research in Long Satisfying Technical Career

- In a rapidly changing field like CS/IT, quick self learning is the most important ability
- Quick self learning is enhanced significantly by exposure to research
- Research experience is likely to become more and more important in future



#### The Essence of Research

- Research is a game of innovative ideas that are significant Even an experimental research begins with an observation and speculation
- The significance of ideas could lie in any of the following:
  - Beauty
  - Utility
  - Enhancement of knowledge
- Research is often a cycle of:

Speculate, design, apply/perform experiment, observe, interpret, infer and repeat



# **Ingredients of Good Research**

- Innovation
- Aesthetics
- Other important aspects :
  - Completeness
  - Rigour
  - Empirical demonstration
  - Effective communication



• What we all may already possess



• What we all may already possess Motivation, Curiosity, Creativity, Perseverance, Good Grasp



- What we all may already possess
  Motivation, Curiosity, Creativity, Perseverance, Good Grasp
- What we may have to acquire with effort



• What we all may already possess

Motivation, Curiosity, Creativity, Perseverance, Good Grasp

• What we may have to acquire with effort

Strong Background

Enhances the effectiveness of all the above traits, particularly when time is a crucial factor



# To Be or Not To Be? That is the Question!

- Research is fun!
- Research makes a researcher a much better learner
- Research enables better consolidation of skills
  - Depth of skills
  - The "skill" of applying various skills!

One gets involved with all aspects of solving a particular problem







Jan 2012

Why do mountaineers climb mountains?



Why do mountaineers climb mountains?

• Money? Fame? Power? Security?



Why do mountaineers climb mountains?

• Money? Fame? Power? Security? Reply by a mountaineer: Because mountains exist



Why do mountaineers climb mountains?

- Money? Fame? Power? Security? Reply by a mountaineer: Because mountains exist
- Test of mental and physical endurance



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An unforgettable experience of nature in its purest form



- Research is a test of intellectual agility and endurance
- The reward?



- Research is a test of intellectual agility and endurance
- The reward? An experience of the beauty of knowledge in its purest form



- Research is a test of intellectual agility and endurance
- The reward? An experience of the beauty of knowledge in its purest form

# Research takes us to a different state of mind!



• Solving intellectually challenging problems



- Solving intellectually challenging problems
  - ► Also requires creativity, perseverence, intellectual endurance etc.
  - Also creates a good learning experience



- Solving intellectually challenging problems
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- However, the questions addressed may not be new

(May be new to the person but not to some others)



- Solving intellectually challenging problems
  - Also requires creativity, perseverence, intellectual endurance etc.
  - Also creates a good learning experience
- However, the questions addressed may not be new

(May be new to the person but not to some others)

• Research addresses questions that have not been addressed before

(Or have not been addressed adequately before)



# The Ten Commandments of Creativity in Research

- 1. Seek extension of an earlier known solution
- 2. If you have a solution, find a problem
- 3. Find out the right questions to ask
- 4. Seek generality by removing specificities
- 5. Seek symmetry by testing for duality
- 6. Distill the essence, refine your ideas
- 7. Distinguish the necessary from the unnecessary
- 8. Distinguish the relevant from the irrelevant
- 9. Build levels of abstractions and migrate between them
- 10. Mix deep thinking with routine mechanical work



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# The Ten Commandments of Success in Research

- 1. Work on important problems
- 2. Work on multiple problems
- 3. For each problem, identify where you are on the S curve
- 4. Seek beauty in everything you do
- 5. Get emotionally involved
- 6. Remain committed
- 7. Work hard, work continuously
- 8. Consolidate your understanding
- 9. Don't depend on luck
- 10. Handle uncertainty and disappointments





#### The Ten Commandments of Success in Research

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#### Also applicable to

- A practising engineer
- A student
- A teacher

and almost all walks of life!



#### Last But Not the Least

# Thank You!



Jan 2012

#### Last But Not the Least

# Thank You!

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