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Meetings and my individual work

Day 1 : 14/10/2014 [9:30-10:00pm] time spent : nearly 30mins
This meeting was informal type of meeting in which we decided the project and concluded to make the game Fibonacci 2048 then discussed the structure of game.

Day 2 : 16/10/2014 time spent : 1 hour
In this meeting we discussed the cases that could occur in the game and how to overcome them and discussed some algorithms to solve these problems. I told about a lot of cases that will occur during the gameplay (i.e the problems)

Day 3 : 17/10/2014 time spent : 1.5 hours
In this meeting I wrote a function to check the consecutive fibonacci numbers which was further debugged by Karan.

Day 4: 18/10/2014 time spent : 1.5 hour
In this meeting I debugged and edited the whole srs file with Karan. This srs was written by Atharva. We discussed about the legal steps in the game and score manipulation in the game and how the game will end.

Day 5: 19/10/2014 time spent : 2hour with Karan and 1hour with Atharva with karan
I discussed the problems in my function and then karan debugged my coded functions and gave fruitful suggestions. We concluded to use pointers for storing the locations of null elements and use them separately whether it is the row we pass or the array we pass, we will use pointers for accessing them. And we also discussed a lot about the functioning of game.

with atharva
I discussed about the graphics that we are gonna use in the game

after project submission stage 2

26/10/2014
I spent a lot of time in coding the important functions and completed our code almost. I pointed out some bugs in our program and gave suggestion on those.

20/11/2014
We debugged our cfnc function which was really creating mess.

24/11/2014
I gave my suggestions in program debugging and checked all functions separately.

