MINESWEEPER USER MANUAL

INTRODUCTION:-

Minesweeper is a single player puzzle game that involves logical thinking.The game was created by Microsoft company to develop analytical skills of people. The game consists of a rectangular grid consisting of multiple tiles some containing mines and rest without mines.

OBJECTIVE:-

The player has to clear the grid by uncovering the tiles but without uncovering the ones containing the mines as fast as possible.

RULES

- Clicking on a mine ends the game!
- If we click on a cell that doesn't contain a mine we get a number which tells us about the number of mines present in the 3X3 square around that cell.
- Cells which have no mines around them are represented by an empty box, when uncovered.
- If there is no mine in the 3X3 square around the cell then clicking on that cell uncovers the whole 3X3 square and if in this 3X3 square we again encounter a cell which contains no mine around it then the 3-3 square around it opens up too and the process goes on, hence by clicking on an empty

square we can uncover a reasonably large no of cells in the grid.

- By right clicking a cell, we can mark it with a flag.

FIRST CLICK RULE

- On our first click we never come across a mine.