

PROJECT REPORT:

PROJECT TEAM OVERVIEW:

We are a team of three members:

Ankur Pooniya 140050016 (TEAM LEADER)

A.Hemanth Kumar 140050036

K.Sindhura 140050051

TA- Sadagopan

PROBLEM DEFINITION:

The basic thought is that in this project we are developing a game in which user will fill up an $n \times n$ chess-board by n number of queens in such a way that no queen takes the other.

For time element there is TIME ELAPSED feature along with ' $n \times n$ ' chessboard.

When game is over user get two option:

1. VIEW ANSWER
2. EXIT

In 'VIEW ANSWER' segment user get solutions corresponds to ' n ' chosen by user itself.

FEATURES:

Option to choose THREE DIFFICULTY LEVELS.

Option to choose CLASSIC MODE or CHALLENGE MODE .

A function to display the SCORE & MAX TIME has been included in CHALLENGE MODE .

DELETE feature is also included in game. But whenever the user uses DELETE option, his score reduces by a fixed amount.