

DIARY ENTRY

We met on 1st of November after diwali vacation. We distributed all our function's required for Chain Reaction .We estimated to be about 15 to 20 functions .Firstly we will make two Player Game Program and then will generalize it to multiplayers , and then we will add graphics .

3rd November – I made 'Finish' function to check when the game ends .

Because of endsems, we didn't hold any meetings.

17th November – we had our meeting after end sems and tested all the total functions we were having .And made necessary changes .

18th November – just done some basic coding to make the program more user friendly .

19th November – Got idea of swap function which made our program short in number of lines .

20th November – I started working on graphics with Vaibhav .
Learned simplecpp and graphics.h .

23rd November – we atleast dropped idea of doing graphics .
And merged our entire code uptill today .

24th November – we are now ready with 'CHAIN REACTION
GAME'