List of Meetings
Project Name: DOTS & BOXES

S.No.	Date	Time	Duration	Description
1	26-10-2014	10:30 PM	45min	The code was discussed in detail. The arrays to be used were finalized. The size of the window was decided. An array of boxes was created to denote the dots and lines joining them.
2	30-10-2014	8:30 PM	2hrs	We read a complete tutorial on FLTK graphics downloaded from the net. We also discussed the three levels in which the game is to be played and their configurations. I wrote a couple of functions relating to the callback of the menubars.
3	02-11-2014	9:00 PM	1.5hrs	Buttons for the movement of the position pointer were created. The up,down,left and right buttons would control the movement of the horizontal and vertical pointers. The buttons were created by me in the main functions and Shrey defined callback functions for them.
4	06-11-2014	8:30 PM	1hr	We sat together and sorted out problems faced by us in coding. Satyendra had some doubt in defining the sub-window pop-ups which were sorted out.
5	08-11-2014	12:30 PM	1hr	We decided that the game would use mouse as the input source instead of the keyboard as decided earlier. For this, we studied the mouse controlling aspects in FLTK. We had a problem understanding the text and so we consulted a senior student.
6	15-11-2014	4:00 PM	2hrs	Due to endsems, not much work could be done in this period. Now we focused on the 1Player mode of the game. CPU automation was distributed among all three of us. The program should analyse the game condition and generate an appropriate response.
7	18-11-2014	11:00 PM	2.5hrs	We decided to introduce some randomness in the game. For this we would mark some cells using thumbnail and the player who gets a point for that cell would run a risk of losing a chance or he might

get extra points. We implemented this using the srand() and rand() functions.

| 8 | 20-11-2014 | 5:00 PM | 1hr 45min | The code is almost complete by now. We started testing our code and implemented some more scenarios. Meanwhile, we started working on our project report. |
| 9 | 23-11-2014 | 8:00 PM | 1.5hrs | We completed testing the code and started working on the documents required to be submitted. The project in near completion. We also evaluated our contributions to some extent. |