NAME-**PRATIK BABHULKAR**

ROLL-*140100013*

CS101 GROUP-09

DATE-1st OCT,2014

DAY-WEDNESDAY

THE CS101 Prof. Phatak sir gave all the instruction about project.We created the group.

We later created Facebook Group CS101 Slot-6 Group-9 with our TA to make it easier.

DATE-5th OCT,2014

DAY-SUNDAY

TIME-5.00 PM

We discussed about several topics viz-

1-DOWNLOAD MANAGER software

2-UNBLOCK ME (GAME)

3-Web BROWSER

4-Data MANAGER

After discussing all these topics with TA we selected the game UNBLOCK ME.

Date:6th OCT,2014

I created an fb group of our team to have a continuous discussion.

I was randomly searching on the net when I came across random generator in C++.

So I came up with Idea of having random generation of board for the game. I asked about this to groupmates.

DATE-9th OCT,2014

DAY-THURSDAY

We were confused whether to have:

1-PRE-DEFINED LEVELS OR

2-RANDOMLY GENERATED LEVELS

DATE-15th Oct,2014

DAY-WEDNESDAY

TIME-8.30PM

In the CS LAB we saw previous year projects .We divided our team in two parts

1-USER INTERFACE

2-AUTOCREATE A RANDOM LEVEL

I decided to work in 2nd one to create a random level.

Amit read Abhiram Ranade's book. I was discussing about random number generator.

DATE-17th October,2014

DAY-FRIDAY

SRS PROJECT Discussion.I wrote the algorithm for generating random level.

But I think we have a problem in it and I indicated it in the SRS document.

Date -19th october,2014

Sunday

Before final submission of stage one, we came up with the name "PRISON BREAK" for our game.

We modified our documents slightly.