

CHAIN REACTION

DRAFT

USER MANUAL:

INTRODUCTION:-

- ***CHAIN REACTION IS A STRATEGY GAME FOR MAXIMUM 4 PLAYERS AND THERE IS OPTION FOR PC PLAYER.***
- ***IT IS FUN AND COLOURFUL GAME FOR ALL OF THE FAMILY AND SUITABLE FOR ALL AGES.***

OBJECTIVE:-

THE MAIN OBJECTIVE OF THE GAME IS TO TAKE CONTROL OF THE BOARD BY ELIMINATING OPPONENT'S ORBS.

RULES OF THE GAME:-

- ***PLAYER TAKE IT IN TURNS TO PLACE THEIR ORBS IN CELL.***
- ***ONCE A CELL HAS REACHED CRITICAL MASS THE ORBS EXPLODE INTO SURROUNDING CELLS ADDING AN EXTRA ORB AND CLAIMING THE CELL FOR THE PLAYER.***
- ***IN THE CORNERS ITS CRITICAL MASS IS 1, IN BORDERING REGIONS IT IS 2 AND 3 EXCEPT BORDERING AND CORNER REGIONS.***
- ***BASED ON CRITICAL MASSES IN THE ABOVE MENTIONED REGIONS IT IS SPLITTED INTO 2, 3 AND 4 ORBS AND***

***FINALLY TAKES SURROUNDING CELLS
AND CLAIMING THE CELL FOR THE
PLAYER.***

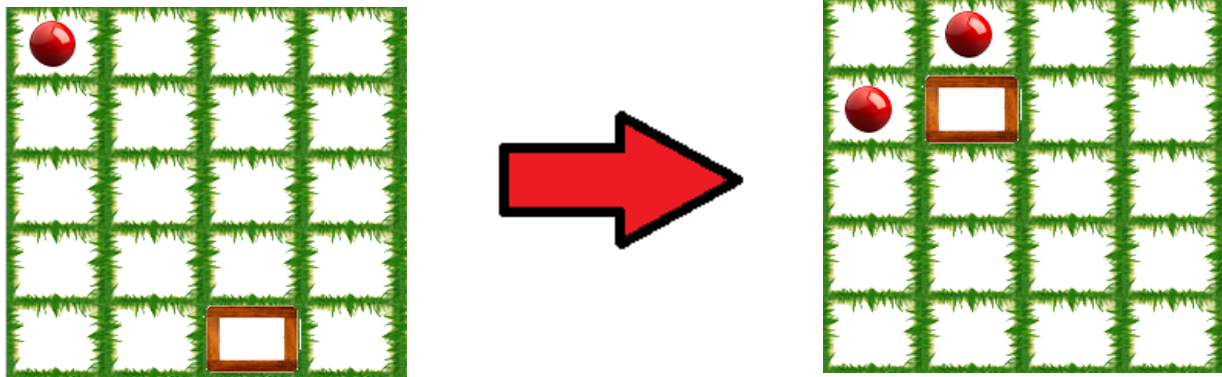
➤ ***A PLAYER MAY ONLY PLACE THEIR ORBS
IN A BLANK CELL OR CELL THAT
CONTAINS ORBS OF THEIR OWN COLOUR.***

➤ ***AS SOON AS THE PLAYER LOOSES ALL THE
ORBS THEY ARE OUT OF THE GAME.***

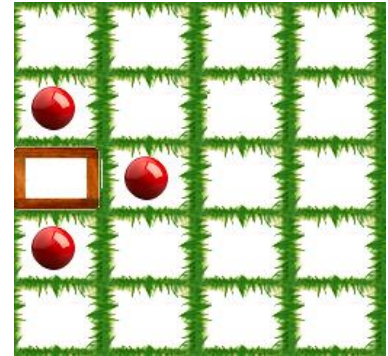
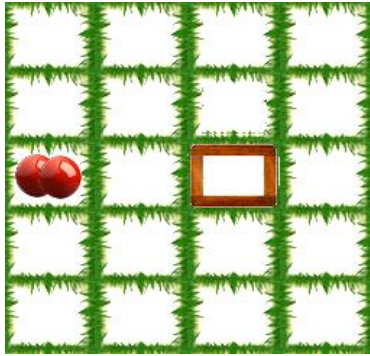
HOW TO PLAY:-

➤ ***THE PLAYER HAS TO CLICK ON THE
SCREEN TO DISPLAY HIS ORBS AND HE IS
GIVEN ONLY ONE CHANCE. WHEN HIS TURN
COMES HE CAN CLICK IN EMPTY CELLS AS
WELL AS ON THE ORBS PREVIOUSLY FILLED BY
HIM. BASED ON HIS DECISION HE CAN
CHOOSE ANY OF THE OPTIONS.***

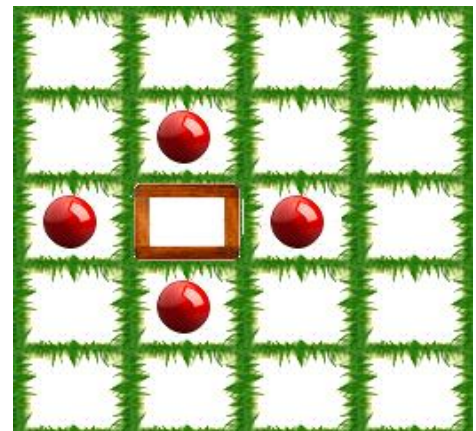
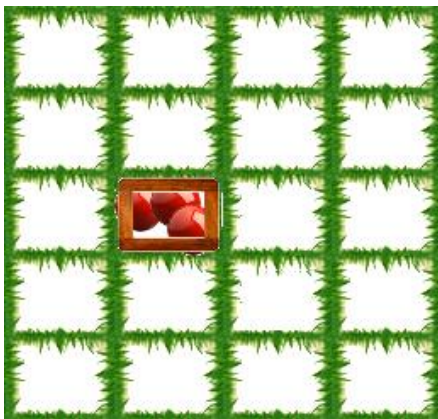
➤ **LET US TAKE THE CORNER POINTS. IF HE CLICKS TWICE THEN THE ORBS WILL BE SPLITTED INTO TWO AND IN TWO DIRECTIONS AS OTHER TWO DIRECTIONS ARE ALREADY BLOCKED.**



➤ **CONSIDERING THE BORDER REGIONS EXCEPT CORNERS ABOVE MENTIONED EXPLANATION TELLS THAT THE PLAYER CAN CLICK HIS ORBS THREE AND IT WILL BE SPLITTED INTO THREE AND IN THREE DIFFERENT DIRECTIONS FOLLOWING THE ANALOGY THAT THE SPLITTING CONTAINS ONE MORE THAN THE ORBS PRESENT IN THAT REGION WHERE SPLITTING HAS BEEN DONE.**



➤ ***CONSIDERING NON BORDERING REGIONS
WHERE THE CRITICAL MASS OF THE ORB IS THREE
SO THAT IT CAN BE SPLITTED INTO FOUR
DIFFERENT DIRECTIONS AND THE PICTORIAL
DESCRIPTION CLEARS THIS CONCEPT.***

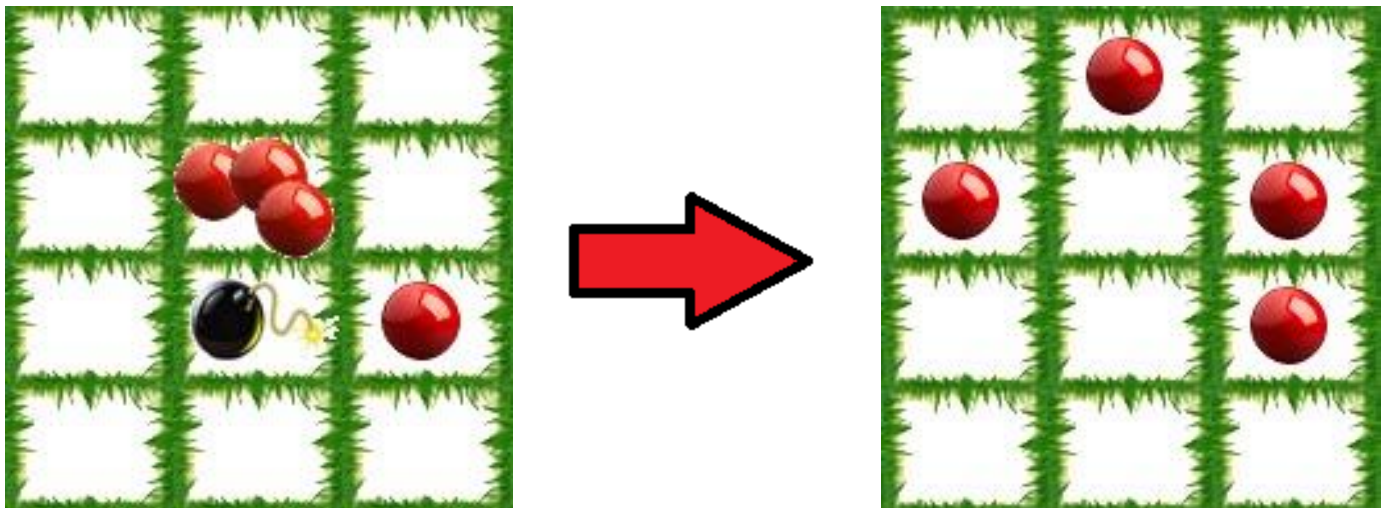


ADDITIONAL FEATURES OF THE GAME :-

I. BOMB(MAZE DESTRUCTOR):-

• HOW TO GAIN THIS POWER:-

IT can be gained by chaining the orbs of particular color around the bomb WHICH IS CLEARLY EXPLAINED PICTORJALLY.



• HOW TO UTILISE THAT POWER:-

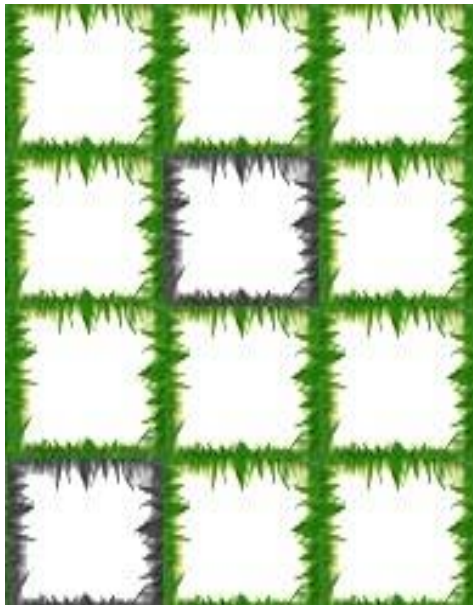
IT CAN BE UTILISED IN TWO WAYS. BASICALLY WITH THE HELP OF THIS POWER player CAN EITHER DESTROY THE MAZE OR ACCESS ANOTHER POWER .

Player gets two chances after getting this power in which he can utilize these two chances in the FOLLOWING MANNER:-

- ❖ *the player can destroy any two mazes(one at a time).*
- ❖ *The player can destroy one maze & can occupy an another power if possible.*
- ❖ *or the player can occupy any two powers (one at a time).*

• **IDENTIFICATION:-**

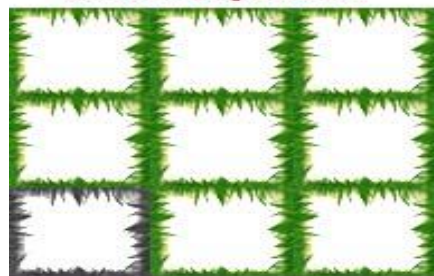
➤ *IT CAN BE IDENTIFIED BY THE ICON **BLACK BOMB.***



OR



**GRABING A POWER &
DESTRUCTING A MAZE**



II. ALLOW ME :-

- **HOW TO GAIN THIS POWER:-**

THE PROCEDURE IS SAME AS FOR THE BOMB ACQUISITION BY CHAINING THE ORBS OF RESPECTIVE COLOR AROUND THE ALLOW ME ICON WHICH APPEARS ON THE SCREEN DURING THE RUN OF THE GAME.

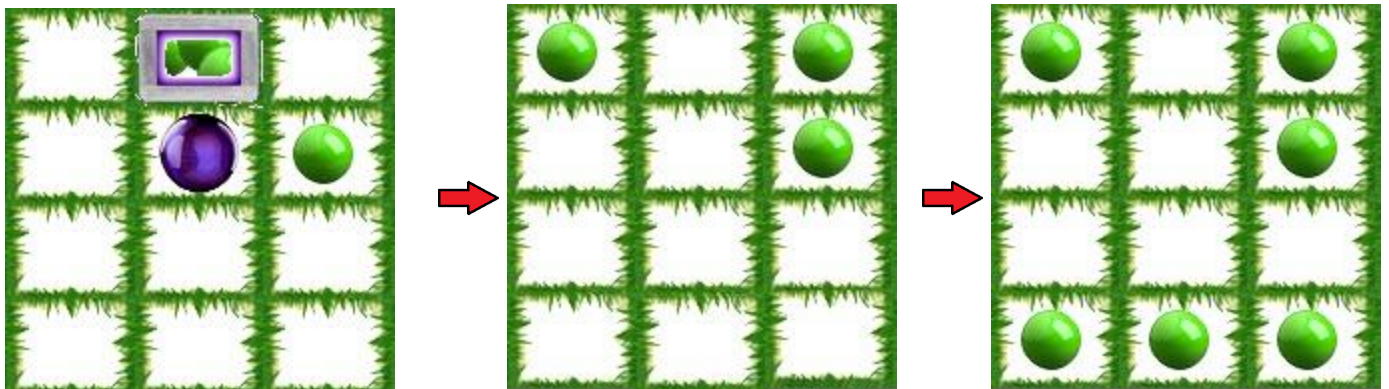
- **WHAT ARE ITS SPECIALTIES :-**

WITH THE HELP OF THIS POWER THE PLAYER GETS THREE CONSECUTIVE CHANCES.

IT CAN BE INVOKED FROM THE BOMB(MAZE DESTRUCTOR) ALSO AS PREVIOUSLY EXPLAINED.

- **IDENTIFICATION:-**

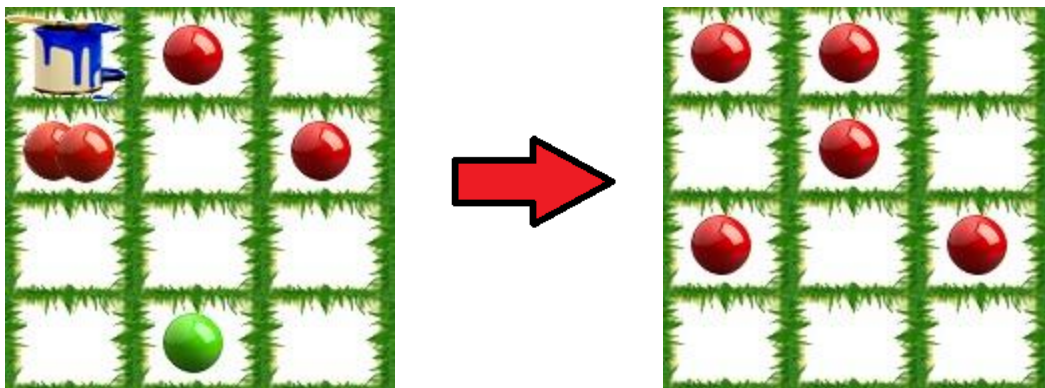
*It can be identified by the icon with **purple color CRYSTAL Ball**.*



III. PAINTIT:-

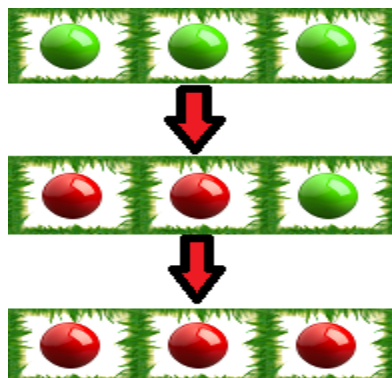
- **HOW TO GAIN THIS POWER:-**

IT CAN BE GAINED BY FOLLOWING THE SAME PROCEDURE BY CHAINING THE ORBS OF RESPECTIVE COLOR AROUND THE ICON OF PAINTIT.



- **WHAT ARE ITS SPECIALITIES:-**

*WITH THE HELP OF THIS POWER THE PLAYER CAN GET three CONSECUTIVE CHANCES WHICH CAN **ONLY** BE UTILISED TO COLOR THE OPPONENTS ORBS WITH THE PLAYER'S OWN ORBS MAKING THE GAME SLIGHTLY IN THE FAVOUR OF THE PLAYER USES THIS POWER.*



- **IDENTIFICATION:-**

***IT CAN BE IDENTIFIED WITH THE ICON
PAINTBOX.***

➤ **LIMITATIONS:-**

- ***THESE POWERS CANNOT BE USED WHILE PLAYING
ONE PLAYER GAME.***
- ***ALSO IN A 3 OR 4 PLAYER GAME IF A PLAYER
LOSES ALL ITS ORBS THEN HE WILL NOT BE
ALLOWED TO PLAY AND HE IS OUT OF THE GAME.***

UNDO :

We can also undo the last move performed by right clicking on the screen.