USER MANUAL

The objective of the game is to move a snake without it being collide with itself or the different maze elements .Random food objects will appear and disappear on the screen for the snake to fetch. The size of the snake keeps on increasing as it eats the food object which escalates the difficulty level of the game.

As you start with the game the window will display the following options:

•Play

•Help

•About

•Exit

Click on Play to start with the game.

 Click on Help to have instructions for how to play the game. It will direct you to use different keys to move the snake. Use

Click on About to know about the software and developers of the game.

Click on Exit to leave the game.

As you click on Play it will display three options:

- Maze 1
- Maze 2
- Maze 3

You can select your maze. Each maze has varying obstacles and difficulty. Then it will ask for the level:

- Easy
- Normal
- Tough

The speed of the snake keeps on increasing with the increasing level of the game. As you start the game a snake will appear moving towards right. Using w, s, a, d keys the movement of the snake can be controlled.

w-for moving upwards

s-for moving downwards

a-for moving left

d–for moving right

 The score keeps on increasing as long as snake is alive. Bonus points will be there when snake eats the food. The game is over when the snake collides with any of the maze elements or itself.