

# USER MANUAL

The objective is to find the empty squares in the minefield while avoiding the mines. The faster you clear the board, the better your score.

## The Minesweeper Board

Minesweeper has three standard boards to choose from, each progressively more difficult.

Recruit Level: 7\*7 tiles, 8 mines

Regular Level: 11\*11 tiles, 20 mines

Veteran Level: 15\*15 tiles, 45 mines

## HOW TO PLAY

The rules in Minesweeper are simple:

Uncover a mine, and the game ends.

Uncover an empty square, and you keep playing.

Uncover a number, and it tells you how many mines lay hidden in the eight surrounding squares—information you use to deduce which nearby squares are safe to click.

You win if you correctly **flag all the boxes which contains the mines.**

## Hints and tips

Mark the mines. If you suspect a square conceals a mine, click on it when flag mode is on. This puts a flag on the square.

Study the patterns. If three squares in a row display 2-3-2, then you know three mines are probably lined up beside that row. If a square says 8, every surrounding square is mined.

Explore the unexplored. Not sure where to click next? Try clearing some unexplored territory. You're better off clicking in the middle of unmarked squares than in an area you suspect is mined.