Date : 28/09/2011

Time : 9:30-10:30 pm

Venue : OSL

1. Discussion for the selection of topic for project has been done. Our TA also suggested some topics. Ideas were exchanged and considered of everyone. Finally we have ended up without deciding any proper topic.
2. We have exchanged our phone numbers and instructed by TA to just check on internet about some project topics so that is next meeting we can finalize.

Date : 04/10/2011

Time : 8:30 pm

Venue : Hostel No. 3, Room No. 145

1. Some beautiful thoughts (as I thought it) were suggested including me lke :mess database management,hospital maintenance,super market etc.i have suggested mess data base maintenance as a resident of hostel 13(as some mishappening happened in our mess and due to misarrangement I felt in my mess) .But after overall idea of supermarket was liked by each and every one.
2. So super market management was finallized.

Date : 04/10/2011

Date : 05/10/2011

Time : 9:30-10:30 pm

Venue : osl

1. After telling T.A sir about our final topic,he encouraged us to consider game based on memory.some people agreed and some didn,t. then we searched on the netand finally idea was accepted by every one as it was some what based on ez windows.with which I was totally unaware.he told us to study cohoon book and try to understand ez windows and come next week with preparation.

Date : 07/10/2011

Time : 9:30-10:30 pm

Venue : Hostel No 13

I had gone through cohoon book and studied ezwindow from it.

Date : 12/10/2011

Time : 8:30-10:00 pm

Venue : OSL

Project algorithm and working had been discussed and work was divided among the members.i along with anitha was allotted to define the structure of two classes i.e Memory game& memory object.

Date : 18/10/2011

Time : 7:00-8:00 pm

Venue : department of mathematics

I along with the help of anitha wrote down two classes as was decided in previous team meeting.it was a nice experience as in the end we managed to write it properly and correctly.

Date : 19/10/2011

Time : 8:30-9:30 pm

Venue : OSL

After combining different part of the code of the programme we removed some errors & with the help of mukul &mridul segmentation error was removed from the code.

Date : 02/11/2011

Time : 8:30 pm

Venue :

After removing segmentation fault we made the programme successfully for four cards and did some debugging.

Date : 05/11/2011

Time : 9:30-10:30 pm

Venue : Hostel 13

I studied the code and tried to understand it.

Date : 06/11/2011

Time : 6:30-7:30 pm

Venue : Hostel 3 lounge

I and anitha had meted with mukul as we were unable to understand the mouseclick function.

Date : 09/11/2011

Time : 8:30-11:00 pm

Venue : OSL

We extended the programme from 4 cards to 16 cards and integrated the main menu.