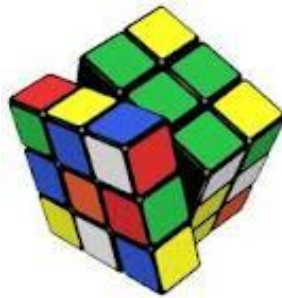# *RUBIK'S CUBE FLAT!*

INSTRUCTIONS

OBJECTIVE:

The objective of this game is to use your imagination and solve the cube in the least time and least number of moves.

STARTING THE GAME:

1. A new game is started when you press the shuffle button. Please note that a game won't be started by just making some move. You can confirm that the game has started by seeing if the timer is running.

2. You should make your moves by clicking on the arrows present near the 2D spread version of cube.

3. However the move will be shown on both 2D and 3D design of the cube.
   You can make 18 types of moves in all.

4. You should note that you win only if you have started a game. It is essential that you start a game first(by clicking on 'SHUFFLE').

HIGH SCORES:

1. The score will be counted on the basis of time elasped. However if two scores are same, then ranking will be given on the basis of no. of moves.

2. If your score is among the top 5 scores, then you will be among the high scores. You will be asked to enter your name using an on-screen keyboard.

1. You can save your game by clicking on "SAVE" . however, in that case your previously saved game will be overwritten.
2. Remember that only your last saved game can be loaded back again.

1. By Clicking on 'GET SOLUTION', about half of the Rubik's cube will be solved for you, but you will be given a penalty of 150 seconds.
2. It is dumb to think that clicking on the button twice will give the entire solution! It is of no use and will only increase the penalty of time.

IMPORTANT! READ BELOW

Remember a scroll is equal to a click. So it's better if you don't scroll the mouse. Also, no confirmations are asked for your actions. Be sure of what you click!!

******ENJOY THE GAME!!!!!!!******