

Lab Batch 471

iSnake

- *Team1:*
 - Vipul Venkataraman *Team Leader*
 - Ved Ratn Dixit
 - Vijendra Kumar Sonker
- *Team2:*
 - Vipul Harsh *Team Leader*
 - Pradeep Kumar
 - Naveen Y
- *Team3:*
 - Sushruth Thorat *Team Leader*
 - Preshit R Verma
 - Tiger Parida

Meetings

Meeting 1 (Informal/Introduction): H2 Canteen ; 4:45 PM-5:15 PM

- All the members of the batch present.
- Introduction of all the team members. Individual skills and experience being the highlights.
- FaceBook group decided. (facebook being most accessible) + Phone.
- Next Meeting decided @10 PM NSL on the same day to decide on the project.

Meeting 2 (Project Discussion): NSL; 10PM-11:30PM

- All the members of the batch present.
- All the project ideas were individually discussed and voted on.

Meeting 3 (Discussion with TA): OSL;8:30PM-11PM

- TA gave us opinions on various projects
- We finally decided to make our project on Snake Maze Game ginning it

a name "iSnake".

Meeting 4 (Distribution of work): NSL; 6PM-8PM

- We were split into 3 teams and the Work was divided into two parts
- One team would be doing GUI and the other two teams would be working on the main program.
- Various aspects of the projects were discussed.

Meeting 5 : NSL; 6PM-8PM

- The work was again distributed among the team members within a team.
- GUI includes all the graphics related areas of the program while the main program would take care of the movement of snake.
- Various functions to be used in the program were discussed and were distributed to teams.

Time spent in the project till date:

Vipul Venkataraman: 8 hours

Ved Ratn Dixit: 7 and a half hours

Vijendra Kumar Sonker : 6 hours

Vipul Harsh: 8 hours

Pradeep Kumar: 8 hours

Naveen Y: 6 hours

Sushruth Thorat : 8 and a half hours

Preshit R Verma: 7 hours

Tiger Parida: 6 hours