

## Project Conventions

Listed below are the various conventions to be followed during the project. A Dropbox account has been created, the details of which are put up in the Google Group. If possible, 2 folders will be created, one for each sub-group, Pratyush and Pravinkumar. All files must be uploaded there. Moreover, these conventions are for the sake of readability and ease of usage. So, please follow them.

### 1. Operating System:

Please use only Ubuntu for coding. It helps to maintain uniformity in code. Coding in Windows may require some extra pre-processor directives.

### 2. File name:

Each word to start with a capital letter. Two or more words to be separated with an underscore "\_". Example: Project\_Conventions.pdf (yes, this file), Student\_Class.h etc.

### 3. Coding conventions:

First line of each program should be:

```
 "//CS101 Course Project, Autumn Semester, Lab Group 542"
```

Next line should be:

```
 "//File <File_Name>"
```

Two or more functions should have an empty between them. Operators and brackets (except square brackets for arrays) should be preceded and followed (if something is there after it) by a space. Variables too must be named in a specific manner. If it consists of only one word, all are small letters. If two or more words are present, the second word, third word etc. should start with a capital letter. Example: marks, cpi, rollNo, noOfCourses. Insert relevant comments if variable name is a little vague.

In the following sample program, apart from the first two comment lines, the rest are for clarifying the coding conventions.

```
//CS101 Course Project, Autumn Semester, Lab Group 542  
//File Sample.cpp
```

```
#include <whatever>  
using _____;
```

```
/* The brace "{" must be inserted in a new line and not next to the parentheses, i.e.
```

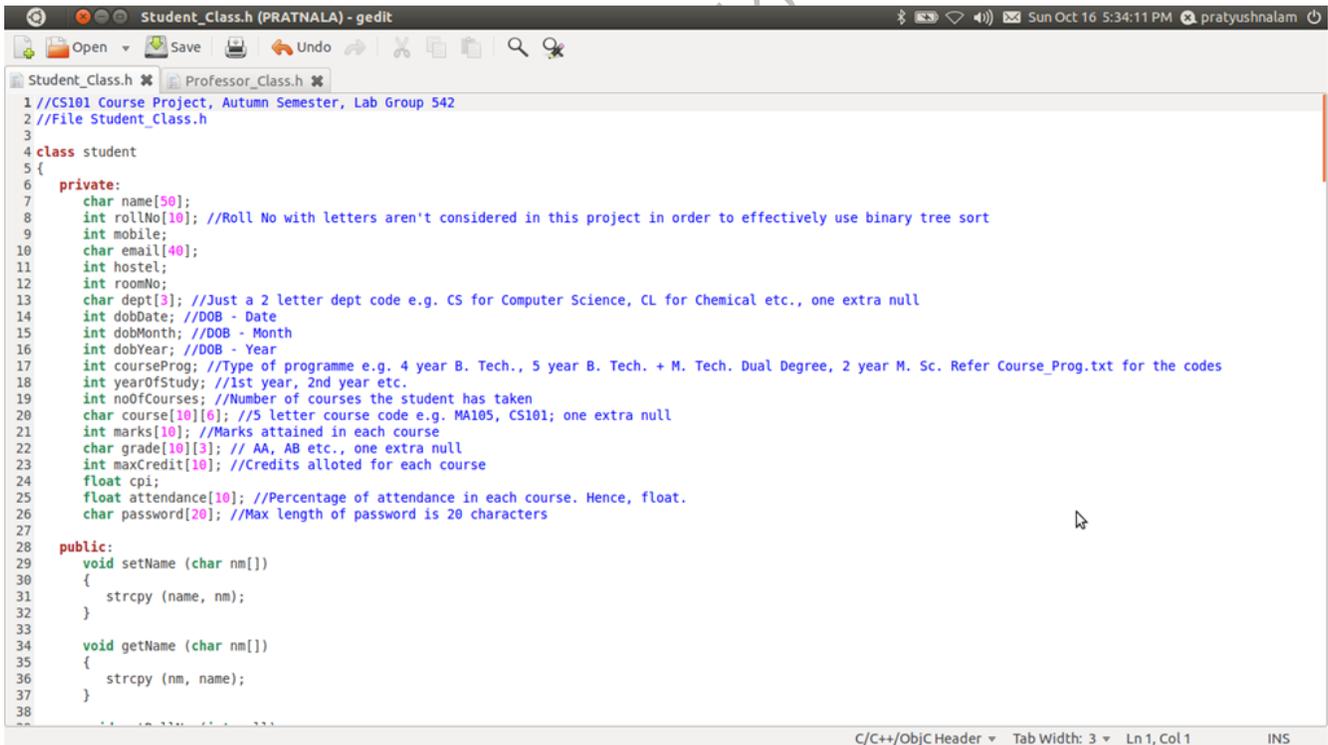
```
Correct:  
int main ()  
{
```

Wrong:

```
int main () {  
    /*  
    void function1 (int variable)  
    {  
        char someVariable;  
        int array[10]; //Notice no space before square bracket  
        cout << "Hello" << endl;  
    }  
}
```

```
int main ()  
{  
    int a;  
    function1 (5);  
    cin >> a;  
    cout << a << endl;  
    return 0;  
}
```

A real program, zoom the document to see it bigger:



The screenshot shows a code editor window titled "Student\_Class.h (PRATNALA) - gedit". The code defines a class named "student" with various attributes and methods. The attributes include name, rollNo, mobile, email, hostel, roomNo, dept, dobDate, dobMonth, dobYear, courseProg, yearOfStudy, noOfCourses, course, marks, grade, maxCredit, cpi, attendance, and password. The methods include setName and getName.

```
1 //CS101 Course Project, Autumn Semester, Lab Group 542  
2 //File Student_Class.h  
3  
4 class student  
5 {  
6     private:  
7         char name[50];  
8         int rollNo[10]; //Roll No with letters aren't considered in this project in order to effectively use binary tree sort  
9         int mobile;  
10        char email[40];  
11        int hostel;  
12        int roomNo;  
13        char dept[3]; //Just a 2 letter dept code e.g. CS for Computer Science, CL for Chemical etc., one extra null  
14        int dobDate; //DOB - Date  
15        int dobMonth; //DOB - Month  
16        int dobYear; //DOB - Year  
17        int courseProg; //Type of programme e.g. 4 year B. Tech., 5 year B. Tech. + M. Tech. Dual Degree, 2 year M. Sc. Refer Course_Prog.txt for the codes  
18        int yearOfStudy; //1st year, 2nd year etc.  
19        int noOfCourses; //Number of courses the student has taken  
20        char course[10][6]; //5 letter course code e.g. MA105, CS101; one extra null  
21        int marks[10]; //Marks attained in each course  
22        char grade[10][3]; // AA, AB etc., one extra null  
23        int maxCredit[10]; //Credits allotted for each course  
24        float cpi;  
25        float attendance[10]; //Percentage of attendance in each course. Hence, float.  
26        char password[20]; //Max length of password is 20 characters  
27  
28     public:  
29         void setName (char nm[])  
30         {  
31             strcpy (name, nm);  
32         }  
33  
34         void getName (char nm[])  
35         {  
36             strcpy (nm, name);  
37         }  
38
```

Please follow these conventions and make life simpler for all of us.

– Pratyush Nalam