



# Computer Programming

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Session: Histogram Equalization Program

# Quick Recap

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- We discussed the concept of associative arrays, and saw how it could be used to efficiently calculate a histogram

# Overview

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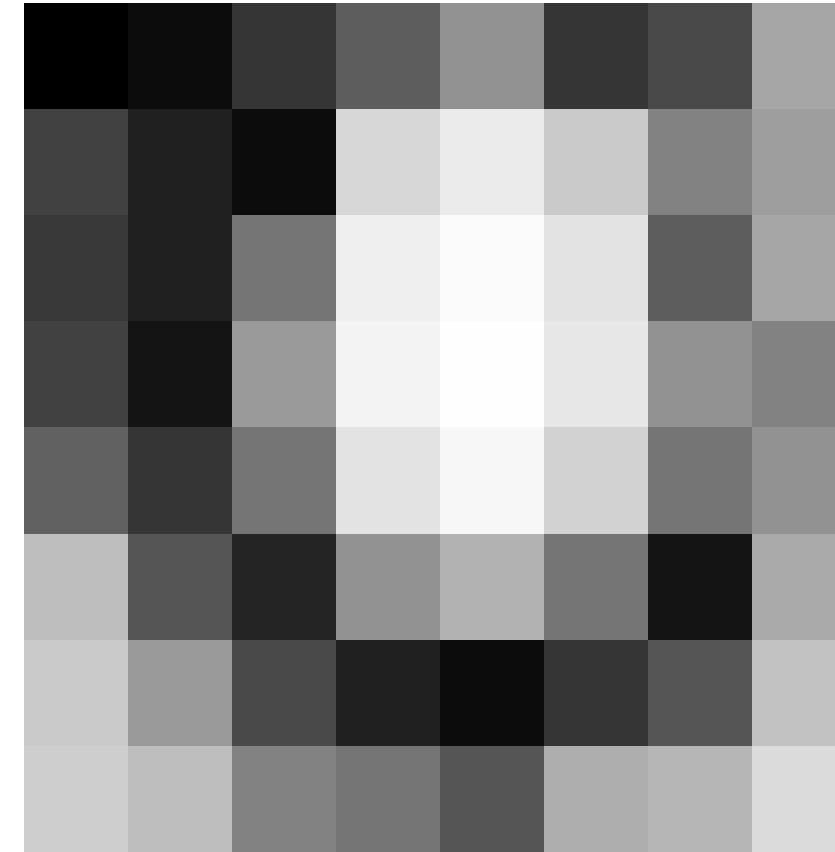
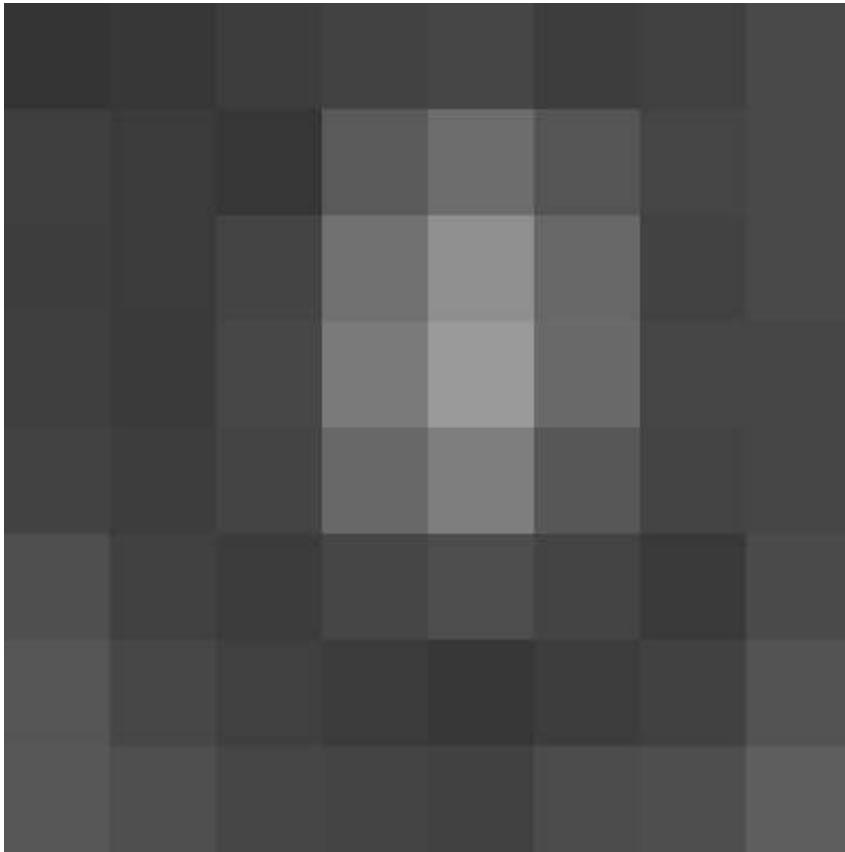


- We will use the formulae for histogram equalization, and write a program to improve image contrast

[Note: The histogram equalization technique described here, and the digital images used are directly based on a wikipedia article:

[http://en.wikipedia.org/wiki/Histogram\\_equalization](http://en.wikipedia.org/wiki/Histogram_equalization)]

# Original and contrast-enhanced pictures



# Pixel values for the image

52	55	61	66	70	61	64	73
63	59	55	90	109	85	69	72
62	59	68	113	144	104	66	73
63	58	71	122	154	106	70	69
67	61	68	104	126	88	68	70
79	65	60	70	77	68	58	75
85	71	64	59	55	61	65	83
87	79	69	68	65	76	78	94

# Histogram values (shown for non-zero pixels)



Val	n								
52	1	64	2	72	1	85	2	113	1
55	3	65	3	73	2	87	1	122	1
58	2	66	2	75	1	88	1	126	1
59	3	67	1	76	1	90	1	144	1
60	1	68	5	77	1	94	1	154	1
61	4	69	3	78	1	104	2		
62	1	70	4	79	2	106	1		
63	2	71	2	83	1	109	1		

# Histogram Equalization

- The equalization formula to calculate new value for any existing pixel value  $v$

$$h(v) = \text{round} \left( \frac{cdf(v) - cdf_{min}}{(M \times N) - cdf_{min}} \times (L - 1) \right)$$

- “Equalization” formula for example image
  - $L = 256$ ,  $M = N = 8$ , minimum cdf is 1

$$h(v) = \text{round} \left( \frac{cdf(v) - 1}{63} \times 255 \right)$$

# Program: enhance\_contrast.cpp

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```
/* Program: enhance_contrast.cpp  
A program which reads the pixel intensities for a grayscale image,  
calculates the histogram and the cumulative distribution function,  
and finally recalculates the pixel values, such that the histogram is  
equalized. This procedure gives us an image with better contrast.  
Procedure and formula is based on the material given on wikipedia  
*/
```

# Program: enhance\_contrast.cpp ...

---



```
#include<iostream>
#include<cmath>
using namespace std;
int main(){
    int i, j, min=0, M, N;
    int image[500][500], newimage[500][500];
    int histogram[256], cdf[256], equalizer[256];
    // Read Image data
    cout << " Give the image size: Height M and width N" << endl;
    cin >> M >> N;
    cout << M << "\t" << N << endl;
```

# enhance\_contrast.cpp ... (Read Original Image)

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```
for(i=0;i<M;i++){
    for(j=0;j<N;j++) {
        cin>>image[i][j];
    }
}
cout<<endl<<"Original Image:"<<endl;
for(i=0;i<M;i++){
    for(j=0;j<N;j++){
        cout << image[i][j]<<"\t"; // output the image
    }
}
cout<<endl;
}
```

# enhance\_contrast.cpp ... (Initialize all array elements)

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```
for(i=0;i<256;i++){  
    // Initialize all array elements of histogram, cdf, equalizer to 0  
    histogram[i]=0;  
    cdf[i]=0;  
    equalizer[i]=0;  
}
```

# enhance\_contrast.cpp ... (Calculating Histogram)

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```
/* calculate histogram table entries */
for (i=0; i<M; i++) {
    for (j=0;j<N;j++){
        // principle of associative array is used
        // Value of the pixel itself is the "key" or index in the histogram table
        // indicates the element which must be incremented
        histogram[ image[i][j] ]++;
    }
}
```

# enhance\_contrast.cpp ... (Calculate CDF)

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```
/* calculate cdf table entries */  
cdf[0] = histogram[0];  
for(i=1;i<256;i++){  
    cdf[i]= cdf[i-1] + histogram[i];  
}  
  
/* Find the minimum nonzero value in cdf table */  
min =255;  
for (i=0; i < 256; i ++){  
    if (cdf[i] < min && cdf[i] != 0) min =cdf[i];  
}
```

# enhance\_contrast.cpp ... (Calculate Equalizer)

---



```
/* Calculate entries in the equalizer table */  
for (i=0; i<256;i++){  
    equalizer[i]=round((float)(cdf[i]-min)/(M*N-min)*(256-1));  
}
```

# enhance\_contrast.cpp ... (Compute New Image)

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```
/* Calculate entries in the newimage array */  
for(i=0;i<M;i++){  
    for(j=0;j<N;j++){  
        newimage[i][j] = equalizer[ image[i][j] ];  
    }  
}
```

# enhance\_contrast.cpp ... (Output New Image)

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```
cout<<endl<<"New Image: "<<endl;
for(i=0;i<M;i++){
    for(j=0;j<N;j++){
        cout << newimage[i][j]<<"\t"; // output the image
    }
    cout<<endl;
}
return 0;
}
```

# Summary

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- We wrote a program to enhance the contrast of a black-and-white image
- The program `enhance_contrast.cpp` is available in the courseware