

Computer Programming

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Lectures 23, 24, 25

Recap: Assignment as An Operator

- C++ allows “=” (assignment) to be viewed as an **operator in an expression, with side effects**

Assignment: $x = (y + z)$

As a statement: $x = (y + z) ;$

Semi-colon present

Assign the value of expression $y+z$ to x

As an operator: $x = (y + z)$

Semi-colon absent

Side effect: Value of expression $(y+z)$ is stored in x

Type and value: Same as those of $(y + z)$... RHS of “=”

Recap: “for ...” Statement with Assigns

Part of program before iteration

```
for count = 1.0 ; loop condition ; count = (count + 1))  
{  
    block of statements (“for” loop body )  
}
```

Expressions with side-effects

Recap: Special Assignment Operators

- Increment

Post-increment: $x++$

Similar to $x = x + 1$

But, value is that of x before incrementing

Value of y : 10 Value of x : 2

$y = x++;$

**$x++$ as an
expression**

Value of y : 2 Value of x : 3

Recap: Special Assignment Operators

- Increment

Pre-increment: $++x$

Similar to $x = x + 1$

Value is that of x after incrementing

Value of y : 10 Value of x : 2

$y = ++x;$

Value of y : 3 Value of x : 3

**$++x$ as an
expression**

Recap: Compound Assignments

- Increment/decrement variable by an expression

$x += (y + z)$ same as $x = x + (y + z)$

$x -= (2 * w)$ same as $x = x - (2 * w)$

- Can have similar operators from other arithmetic operators

$x *= 2$ same as $x = x * 2$

$x /= y$ same as $x = x / y$

$x \% = 5$ same as $x = x \% 5$

Recap: Reasoning About Loops



- A loop iteratively transforms relations between variables such that
 - **Pre-condition** holds when we start iterating for first time
 - **Post-condition** holds when we exit loop
 - Pre-condition, post-condition special cases of relation that holds invariantly every time we : **loop-invariant**
 - **Desirable**: Integer valued “metric” (e.g. value of counter) monotonically changes towards fixed value : **loop-variant** (ensures loop termination)

Recap Quiz on Lectures 23, 24, 25



Q1. Consider the following “for” loop in C++:

```
for (X ; Y ; Z) { W ; }
```

Which of the following is **CORRECT ?**

- A. X, Y and Z may be empty, but W cannot be**
- B. X, Y, Z and W may all be empty**
- C. If Y is not empty, X and Z cannot be empty**
- D. None of the above**

Recap Quiz on Lectures 23, 24, 25



Q2. Which of the following is a C++ EXPRESSION?
[There may be more than one correct answer.]

A. `x = y + z`

B. `x++`

C. `while (true) { x++; }`

D. `break;`

Recap Quiz on Lectures 23, 24, 25



Q3. The precedence of “=” as an operator is:
[There may be more than one correct answer.]

- A. Same as that of “+” and “-”**
- B. Less than that of “+” and “-”**
- C. More than that of “*” and “/”**
- D. Less than that of “&&” and “||”**

Recap Quiz on Lectures 23, 24, 25



Q4. The “continue” statement in a “for” loop:

[There may be more than one correct answer.]

- A. Specifies that the loop must execute infinitely**
- B. Causes the next loop iteration to start**
- C. Causes the program to terminate immediately**
- D. Causes the loop to exit immediately**

Recap Quiz on Lectures 23, 24, 25



Q5. Consider the following “for” loop in C++:
for (i = 0, j = 10; j >= i ; j--, i++) { x = x + y; }

Which of the following are CORRECT?

- A. “i = 0, j = 10” will cause a compilation error**
- B. “j--, i++” will cause a compilation error**
- C. Both A and B**
- D. None of A and B**

Recap Quiz on Lectures 23, 24, 25



Q6. Specifying loop invariants as comments serves which of the following purposes:

[There may be more than one correct answer.]

- A. Helps the compiler optimize the loop**
- B. Helps us reason about the loop's correctness**
- C. Helps the compiler ignore errors in the loop**
- D. Helps the computer skip executing the loop**

Practice Problem for Lectures 23, 24, 25

P1. Consider the following program fragment:

```
int i, j, n; cout << "Give n: "; cin >> n;  
for (i = 0, j = ?????; ????? ; ?????) {  
    cout << j << " ";  
}
```

Fill in the missing parts so that the program fragment outputs the first five powers of n , i.e, n^1 , n^2 , n^3 , n^4 and n^5

Practice Problem for Lectures 23, 24, 25



P2. What will be output on executing the following C++ program fragment?

```
int x = 10, y = 2;  
cout << x++ << "," << --y << ",";  
cout << x + (y++) << "," << y << endl;
```

Practice Problem for Lectures 23, 24, 25

What will be output on executing the following C++ code fragment?

```
int num=0, i;  
for(i = 0; i < 10; i++) {  
    if (i%2 == 0) {continue;}  
    else { cout << num += i << "," ;}  
}
```


Practice Problem for Lectures 23, 24, 25



We want to extend the problem of computing the n^{th} power of m using repeated squaring from the previous lecture.

Recall if n is a power of 2, we can compute m^n using $\log_2 n$ multiplications.

Practice Problem for Lectures 23, 24, 25



If n is not a power of 2, we would like to compute m^n using $2 \times \lceil \log_2 n \rceil$ multiplications

Write a C++ program with loops to do this.

Hint: Suppose, n (as an unsigned integer) in binary is 1101. Then m^n can be computed as $m^8 \times m^4 \times m^1$. You have already seen how to compute m^r where r is a power of 2.