

# Randomized Encoding of Functions

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Technion and UCLA

# Overview

- Can we make a computation simpler by just encoding the output?
- Question originally motivated by secure computation
- Answers have found applications in other areas of cryptography and elsewhere

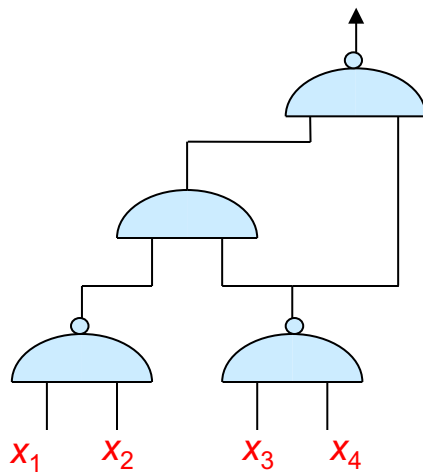
# Garbled Circuit Construction



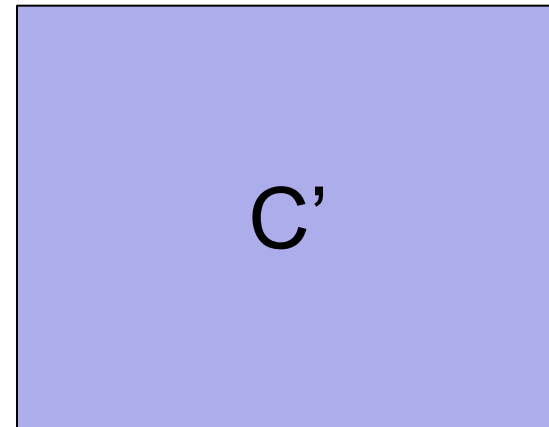
**Yao, 1986**

# Garbled Circuit Construction

Circuit C



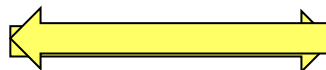
Garbled circuit C'



$K_{1,0}$   $K_{2,0}$   $K_{3,0}$   $K_{4,0}$   
 $K_{1,1}$   $K_{2,1}$   $K_{3,1}$   $K_{4,1}$

Pairs of short  
keys

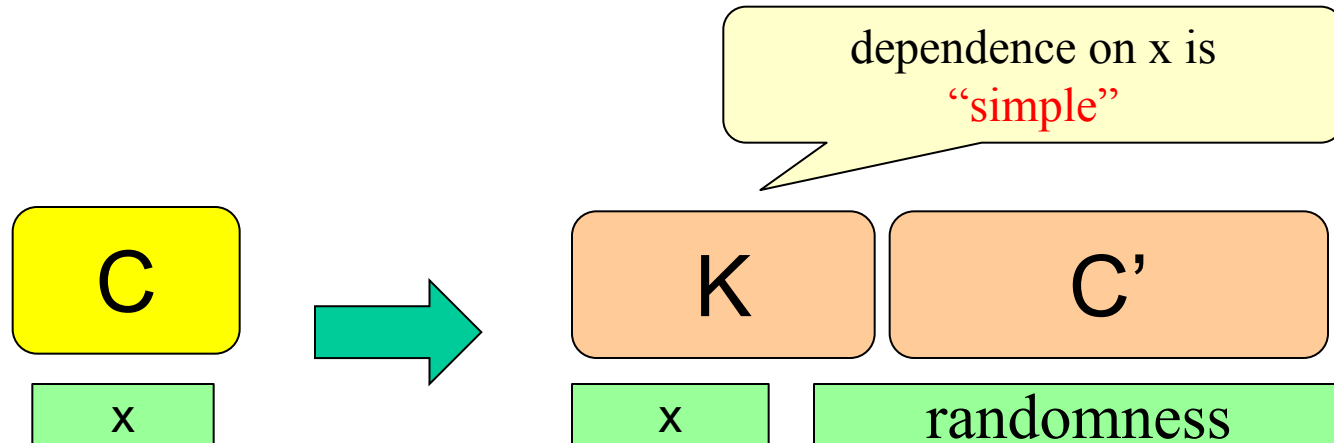
$C(x)$



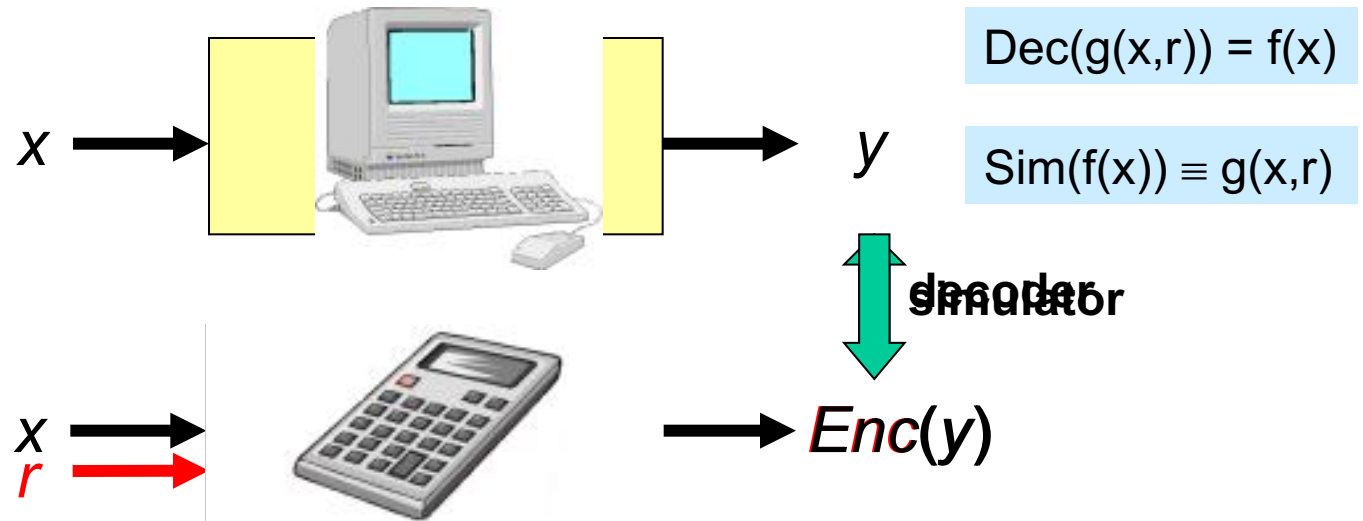
$C', K_{i,x_i}$

side channel

# Even more abstractly...



# The General Question



- $g$  is a “randomized encoding” of  $f$ 
  - Nontrivial relaxation of computing  $f$
- Hope:
  - $g$  can be “simpler” than  $f$   
(meaning of “simpler” determined by application)
  - $g$  can be used as a substitute for  $f$

# Applications

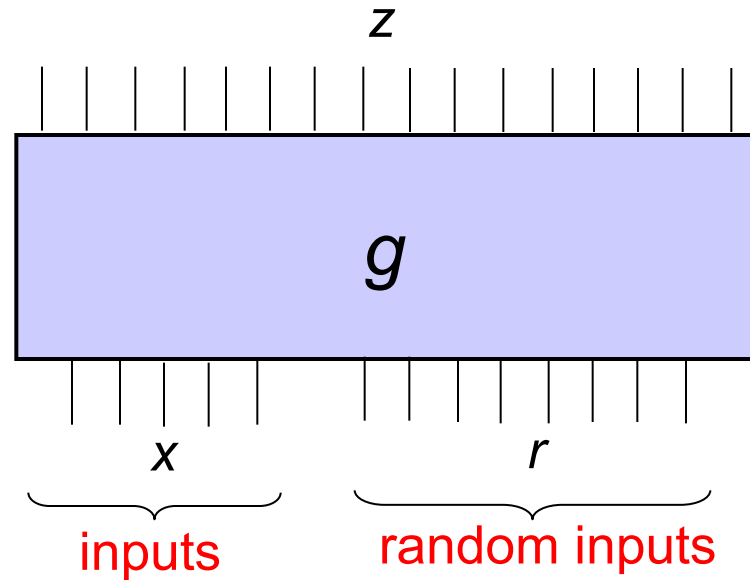
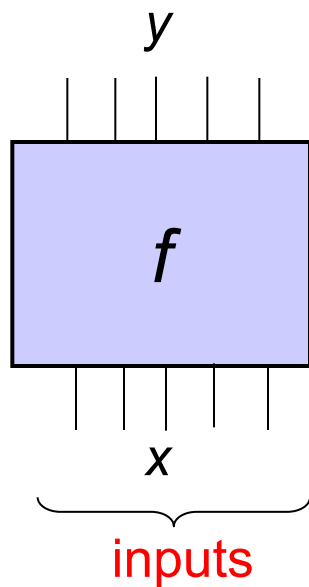
- Secure computation [Yao82...]
- Parallel cryptography [AIK04...]
- One-time programs [GKR08...]
- KDM-secure encryption [BHHI10...]
- Verifiable computation [GGP10...]
- Functional encryption [SS10...]
- ...

# Rest of Tutorial

- **Constructions of randomized encodings**
  - Different notions of simplicity
  - Different mathematical tools
    - Finite groups
    - Linear algebra
    - Number theory
  - Focus on **information-theoretic** security
    - Not in this tutorial: “succinct” and “reusable” variants
- **Applications**
  - Secure multiparty computation
  - Parallel cryptography



# Randomized Encoding - Syntax

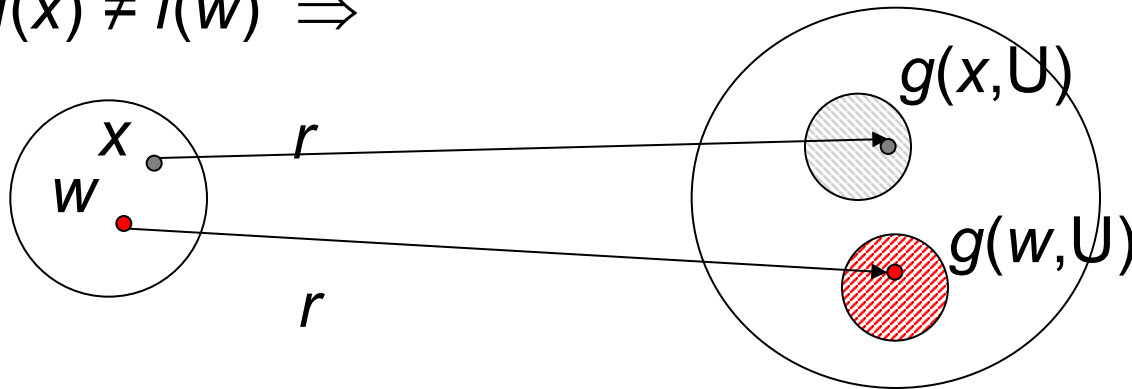


$f(x)$  is encoded by  $g(x,r)$

# Randomized Encoding - Semantics

- **Correctness:**  $f(x)$  can be efficiently **decoded** from  $g(x,r)$ .

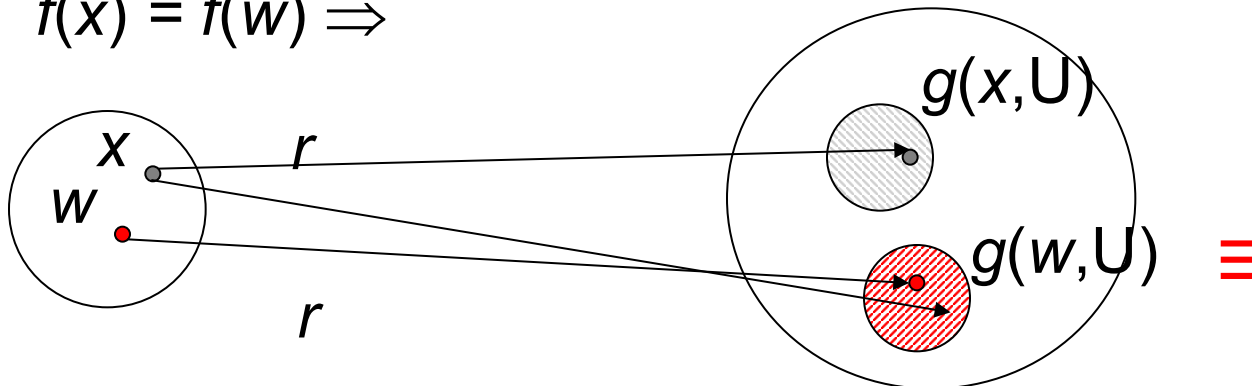
$$f(x) \neq f(w) \Rightarrow$$



- **Privacy:**  $\exists$  efficient **simulator** Sim such that  $\text{Sim}(f(x)) \equiv g(x,U)$

–  $g(x,U)$  depends **only** on  $f(x)$

$$f(x) = f(w) \Rightarrow$$

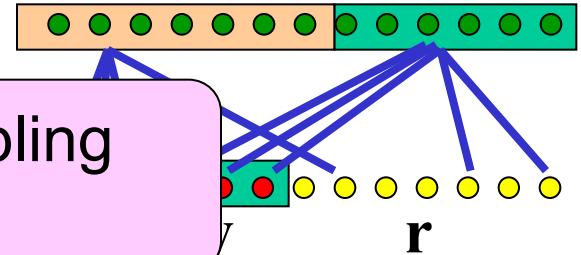


# Notions of Simplicity

2-Decomposable encoding

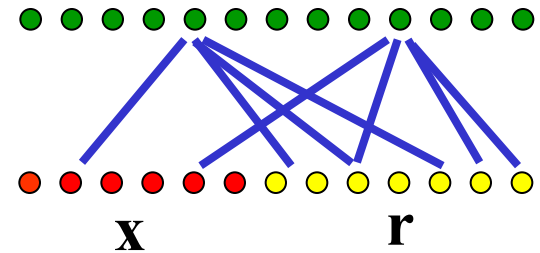
$$g((x,y),r) = (g_x(x,r), g_y(y,r))$$

AKA: projective garbling scheme [BHR12]



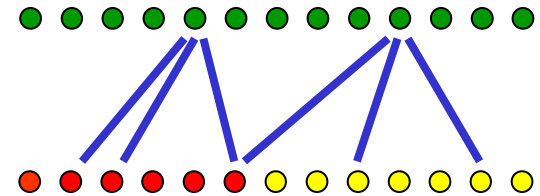
Decomposable encoding

$$g((x_1, \dots, x_n), r) = (g_1(x_1, r), \dots, g_n(x_n, r))$$



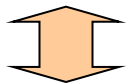
NC<sup>0</sup> encoding

Output locality c



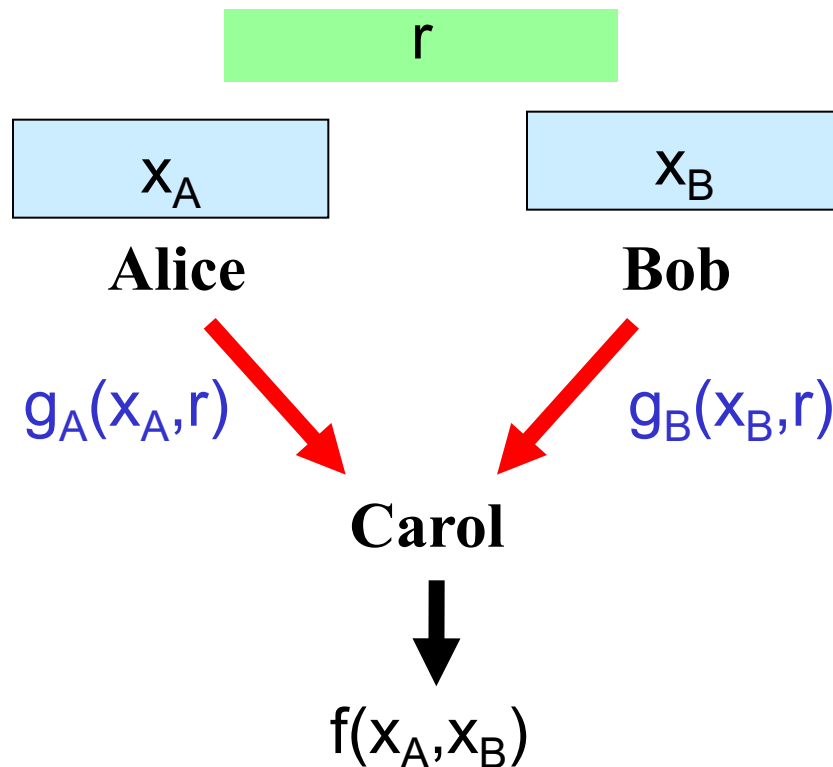
Low-degree encoding

Algebraic degree d over F



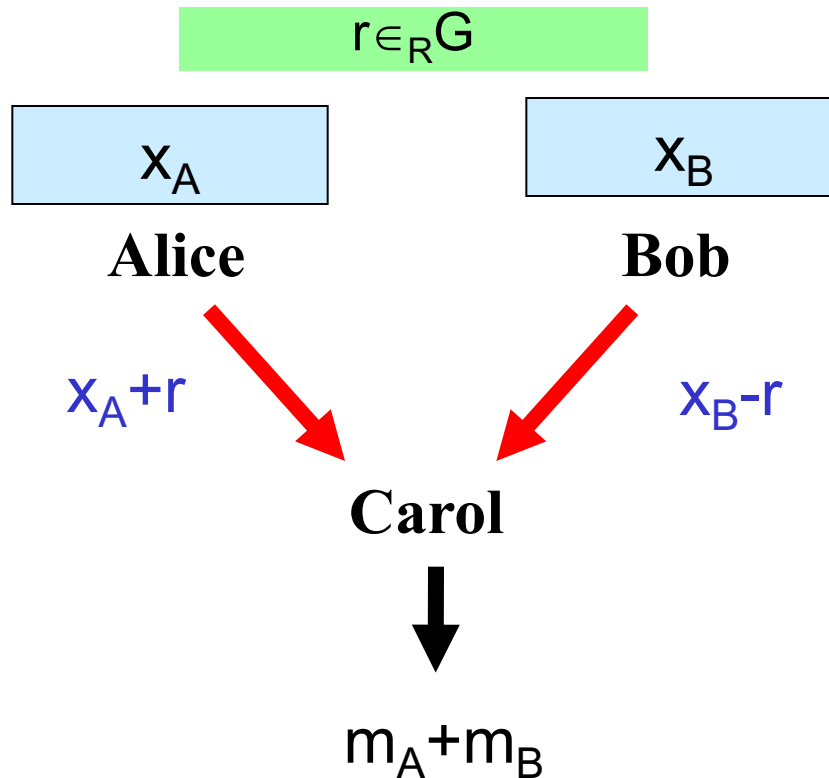
# 2-Decomposable Encodings

- $g((x_A, x_B), r) = (g_A(x_A, r), g_B(x_B, r))$
- **Application:** “minimal model for secure computation” [Feige-Kilian-Naor 94, ...]



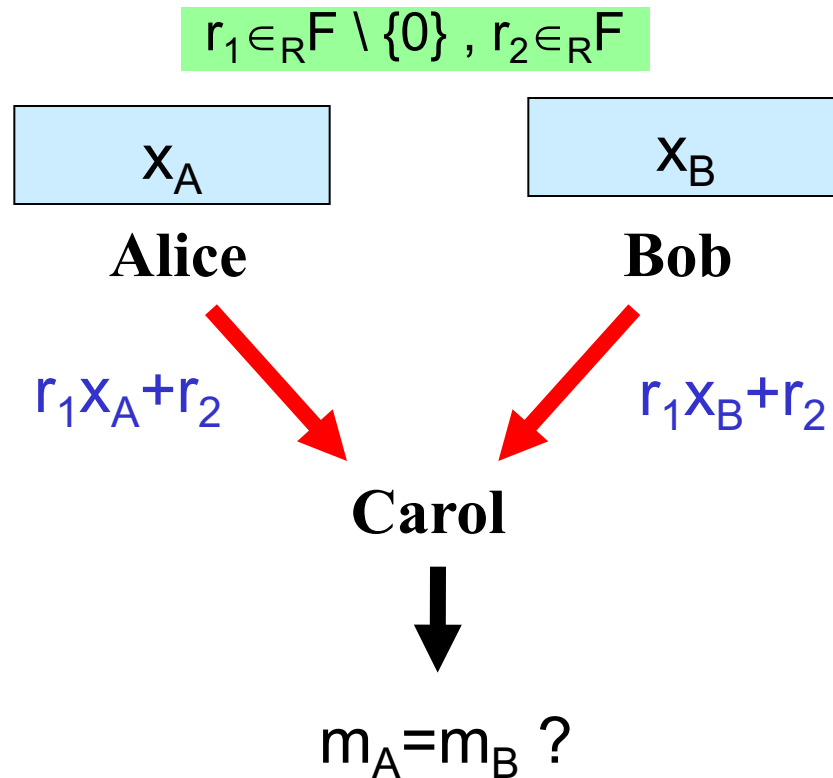
# Example: sum

- $f(x_A, x_B) = x_A + x_B$  ( $x_A, x_B \in$  finite group  $G$ )



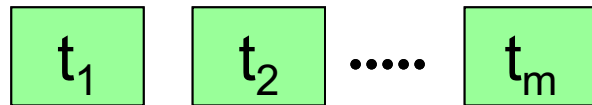
# Example: equality

- $f(x_A, x_B) = \text{equality}$  ( $x_A, x_B \in \text{finite field } F$ )



# Example: ANY function

- $f(x_A, x_B) = x_A \wedge x_B$  ( $x_A, x_B \in \{0, 1\}$ )
  - Reduction to equality:  $x_A \rightarrow 1/0$ ,  $x_B \rightarrow 2/0$
- **General boolean f**: write as **disjoint 2-DNF**
  - $f(x_A, x_B) = \bigvee_{(a,b):f(a,b)=1} (x_A=a \wedge x_B=b) = t_1 \vee t_2 \vee \dots \vee t_m$

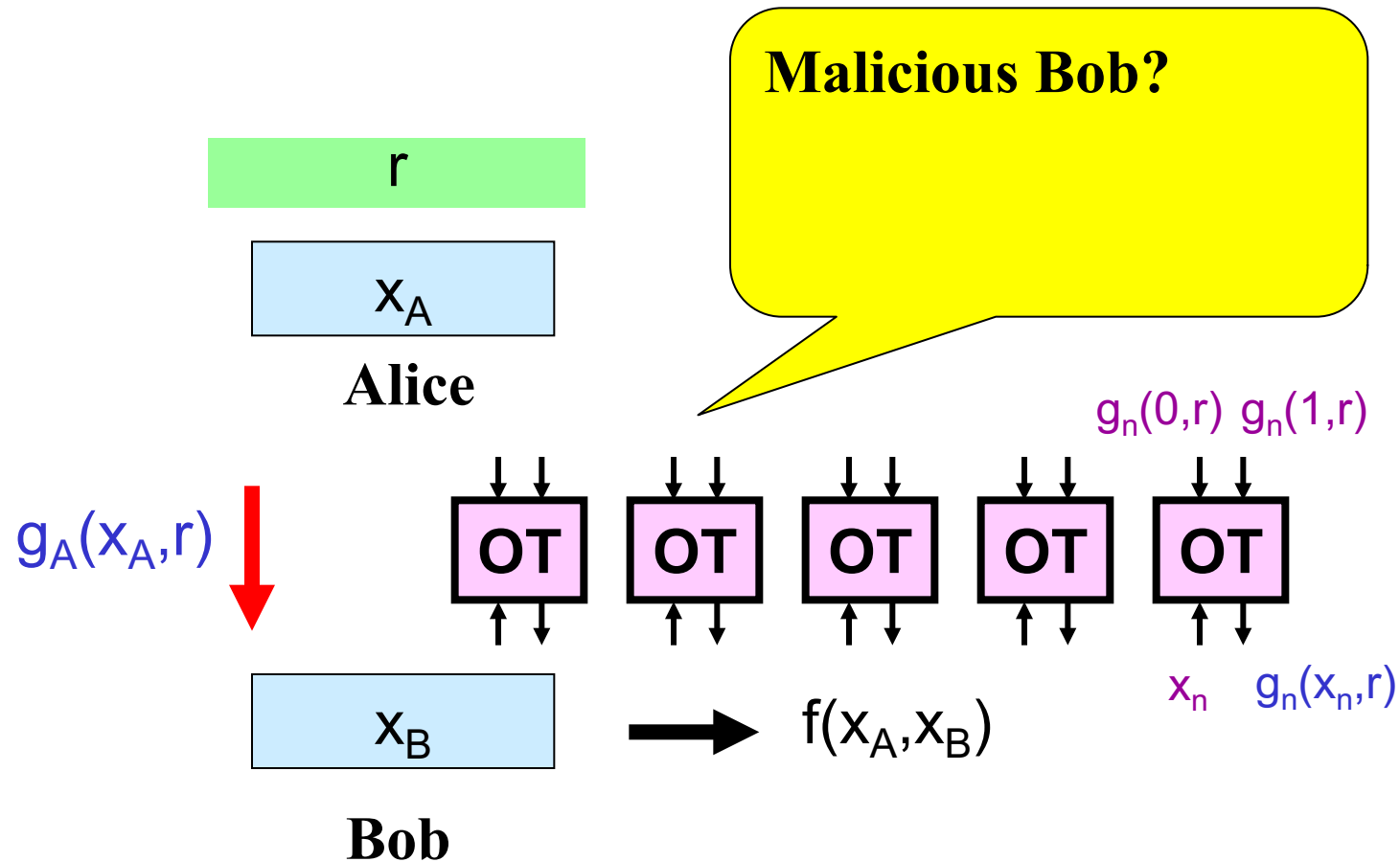


000000000000  $\rightarrow$  0  
000001000000  $\rightarrow$  1

**Exponential complexity**

# Decomposable Encodings

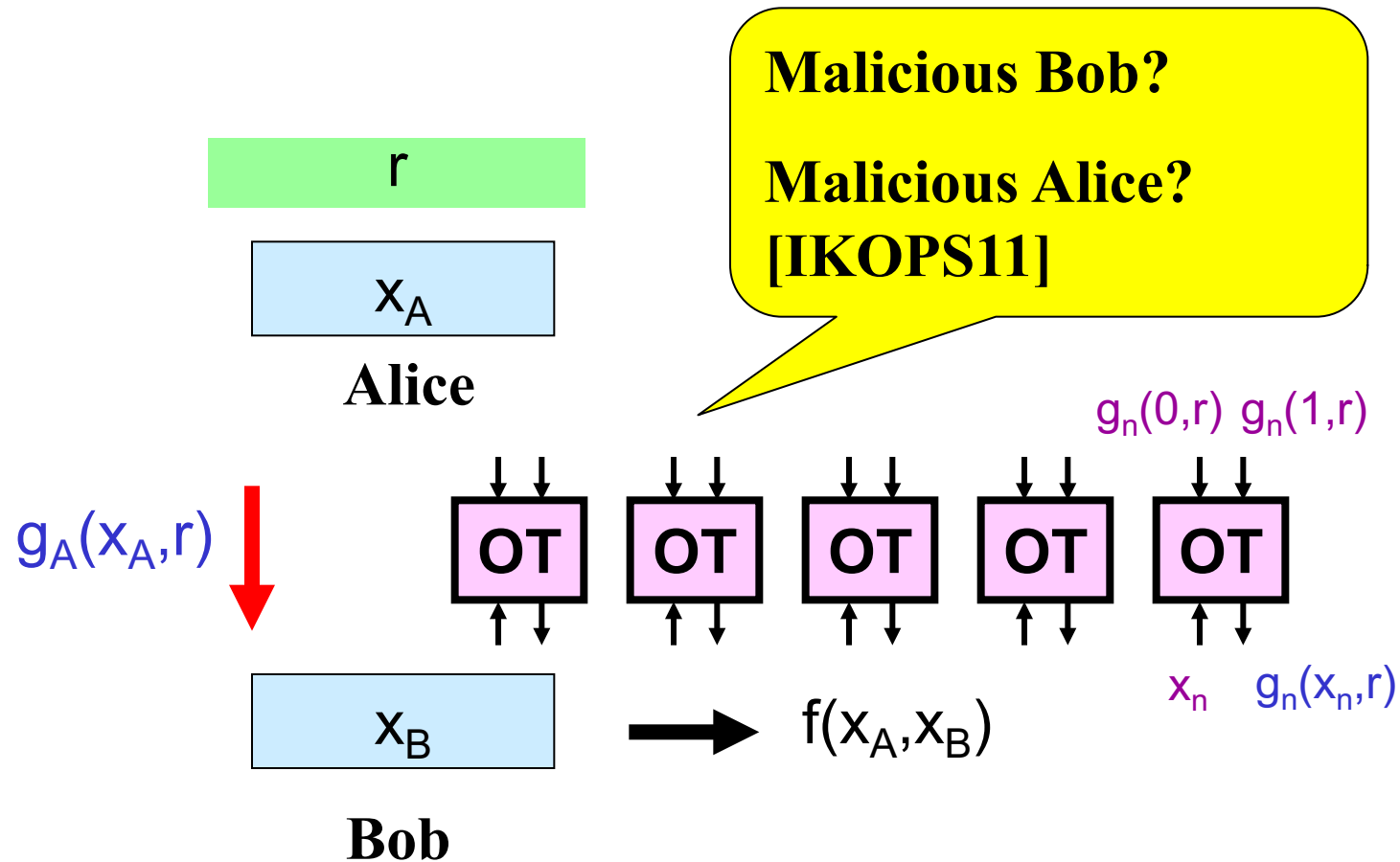
- **Decomposability:**  $g((x_1, \dots, x_n), r) = (g_1(x_1, r), \dots, g_n(x_n, r))$ 
  - Application: Basing 2-PC on OT [Kilian 88, ...]





# Decomposable Encodings

- **Decomposability:**  $g((x_1, \dots, x_n), r) = (g_1(x_1, r), \dots, g_n(x_n, r))$ 
  - Application: Basing 2-PC on OT [Kilian 88, ...]



# Example: iterated group product

- Abelian case

- $f(x_1, \dots, x_n) = x_1 + x_2 + \dots + x_n$

- $g(x, (r_1, \dots, r_{n-1})) =$

$$x_1 + r_1 \quad x_2 + r_2 \quad \dots \quad x_{n-1} + r_{n-1} \quad x_n - r_1 - \dots - r_{n-1}$$

- General case [Kilian 88]

- $f(x_1, \dots, x_n) = x_1 x_2 \dots x_n$

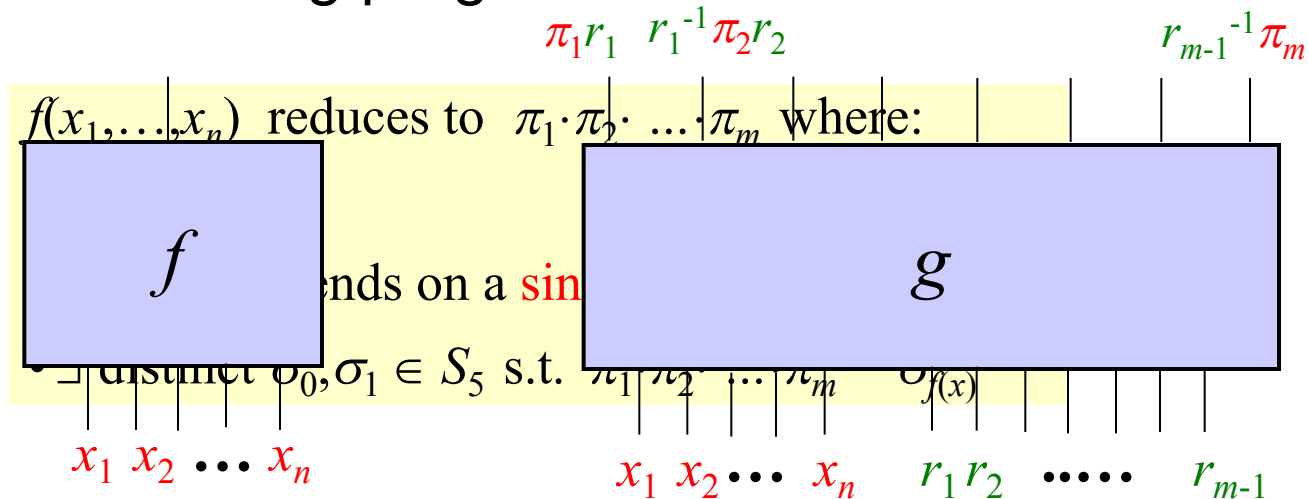
- $g(x, (r_1, \dots, r_{n-1})) =$

$$x_1 r_1 \quad r_1^{-1} x_2 r_2 \quad r_2^{-1} x_3 r_3 \quad \dots \quad r_{n-2}^{-1} x_{n-1} r_{n-1} \quad r_{n-1}^{-1} x_n$$

# Example: iterated group product

Thm [Barrington 86]

Every boolean  $f \in NC^1$  can be computed by a poly-length, width-5 branching program.



Encoding iterated group product

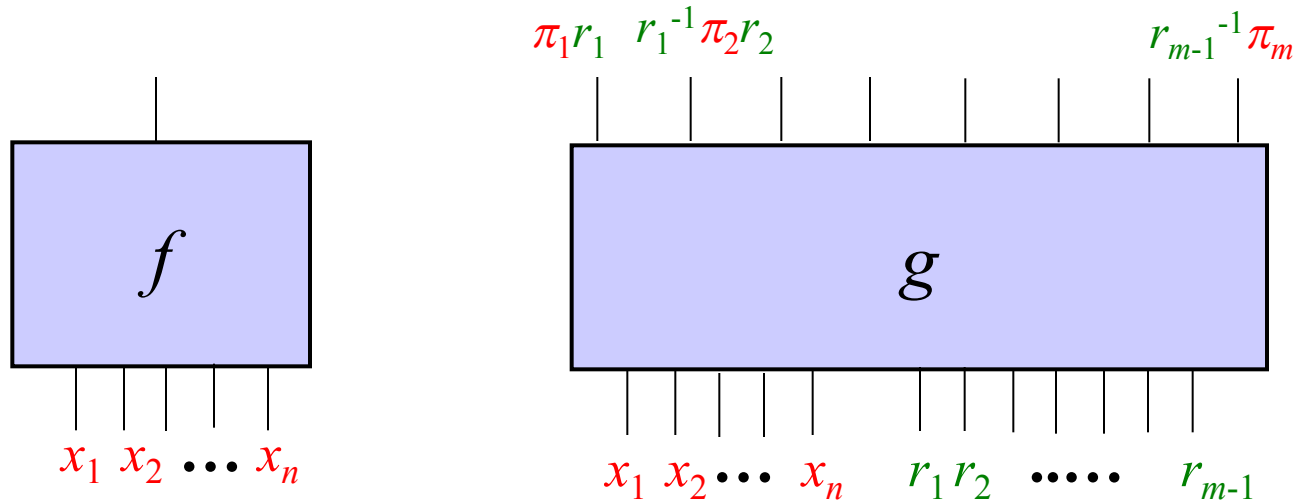
- Every output bit of  $g$  depends on just a single bit of  $x$ 
  - Efficient decomposable encoding for every  $f \in NC^1$

# Low-Degree Encodings

- **Low degree:**  $g(x,r)$  = vector of degree- $d$  poly in  $x,r$  over  $F$ 
  - aka “Randomizing Polynomials” [I-Kushilevitz 00,...]
  - Application: round-efficient MPC
- Motivating observation:  
**Low-degree functions are easy to distribute!**
  - Round complexity of MPC protocols [GMW87,BGW88,CCD88,...]
    - Semi-honest (passive) adversary:
      - $t < n$  using ideal OT  $\rightarrow O(\log d)$  rounds
      - $t < n/d \rightarrow 2$  rounds
      - $t < n/2 \rightarrow$  multiplicative depth + 1 =  $\lceil \log d \rceil + 1$  rounds
    - Malicious (active) adversary:
      - Optimal  $t \rightarrow O(\log d)$  rounds

# Examples

- What's wrong with previous examples?
  - Great degree in  $x$  ( $\deg_x=1$ ), bad degree in  $r$



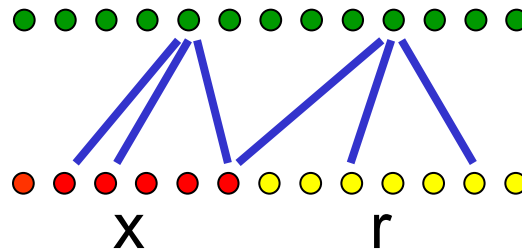
- Coming up:

- Degree-3 encoding for every  $f$
- Efficient in size of branching program

$\in_{\mathbb{R}} \mathbf{S}_5$

# Local Encoding

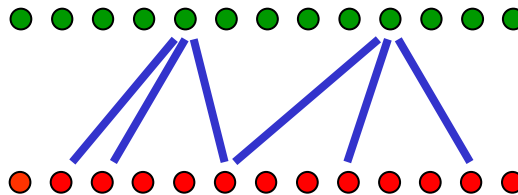
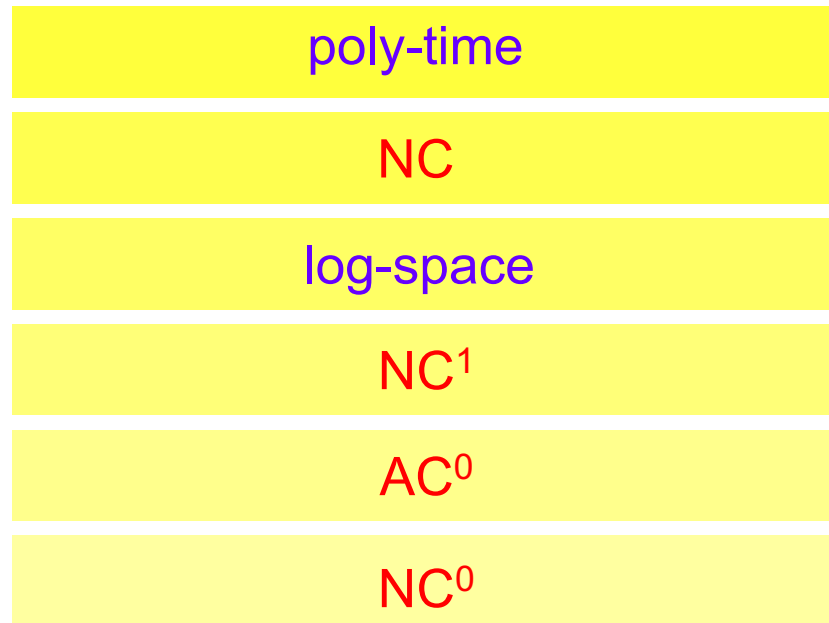
- Small output locality:



- Application: parallel cryptography!
- Coming up: encodings with output locality 4
  - degree 3, decomposable
  - efficient in size of branching program

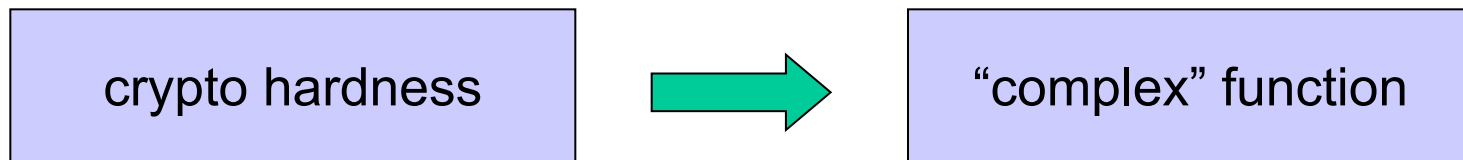
# Parallel Cryptography

How low can we get?



# Cryptography in $NC^0$ ?

- Real-life motivation: fast cryptographic hardware
- Tempting conjecture:



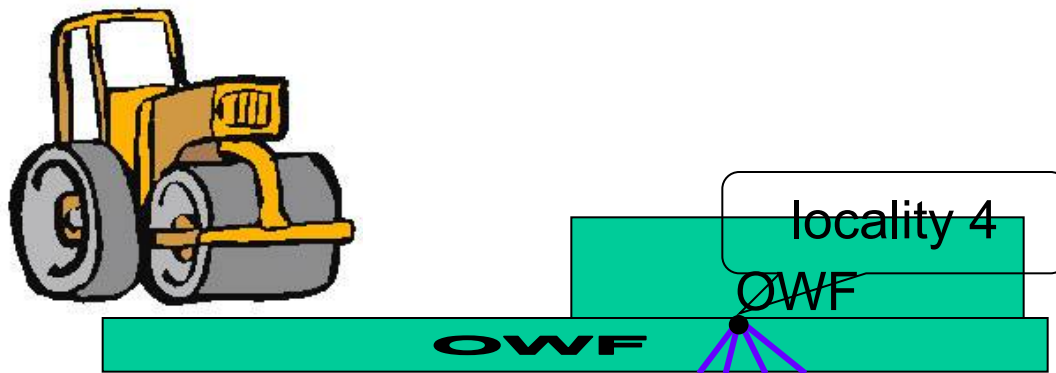


# Surprising Positive Result [AIK04]

Compile primitives in a “relatively high” complexity class (e.g.,  $NC^1$ ,  $NL/poly$ ,  $\oplus L/poly$ ) into ones in  $NC^0$ .

$NC^1$  cryptography implied by factoring, discrete-log, lattices...

⇒ essentially settles the existence of cryptography in  $NC^0$



# Remaining Challenge

Coming up...

How to encode “complex”  $f$  by  $g \in \mathbb{F}_2^k$

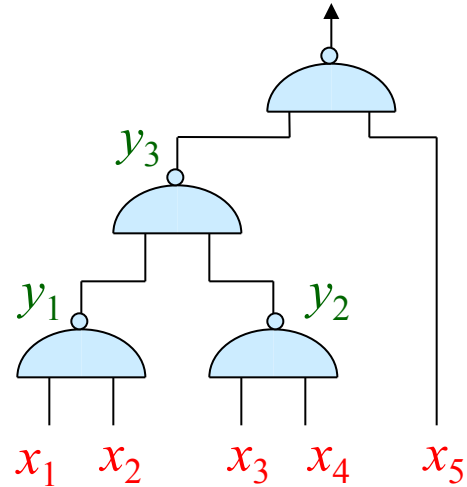
- **Observation:** enough to obtain const. degree encoding
- **Locality Reduction:**  
degree 3 poly over  $\text{GF}(2) \Rightarrow$  **locality 4** rand. encoding

$$f(x) = T_1(x) + T_2(x) + \dots + T_k(x)$$

$$g(x,r,s) = \begin{array}{cccc} T_1(x)+r_1 & T_2(x)+r_2 & \dots & T_k(x)+r_k \\ -r_1+s_1 & -s_1-r_2+s_2 & \dots & -s_{k-1}-r_k \end{array}$$

# 3 Ways to Degree 3

1. Degree-3 encoding using a circuit representation



$$\begin{aligned} f(\mathbf{x})=1 & \Leftrightarrow \begin{aligned} & \exists y_1, y_2, y_3 \\ & y_1 = \text{NAND}(x_1, x_2) = x_1(1-x_2) + (1-x_1)x_2 + (1-x_1)(1-x_2) \\ & y_2 = \text{NAND}(x_3, x_4) \\ & y_3 = \text{NAND}(y_1, y_2) \\ & 1 = \text{NAND}(y_3, x_5) \end{aligned} \end{aligned}$$

$$\text{Note: } \Rightarrow \exists! y_1, y_2, y_3$$

## Using circuit representation (contd.)

$$\left. \begin{array}{l} q_1(\mathbf{x}, \mathbf{y})=0 \\ q_2(\mathbf{x}, \mathbf{y})=0 \\ \dots \\ q_s(\mathbf{x}, \mathbf{y})=0 \end{array} \right\} \text{deg.-2}$$

$$g(\mathbf{x}, \mathbf{y}, \mathbf{r}) = \sum r_i q_i(\mathbf{x}, \mathbf{y}) \quad \left. \vphantom{\sum} \right\} \text{deg.-3}$$

$$f(\mathbf{x})=0 \Rightarrow g(\mathbf{x}, \mathbf{y}, \mathbf{r}) \text{ is uniform}$$

$$f(\mathbf{x})=1 \Rightarrow g(\mathbf{x}, \mathbf{y}, \mathbf{r}) \equiv 0 \text{ given } \mathbf{y}=\mathbf{y}_0, \text{ otherwise it is uniform}$$

Statistical distance amplified to 1/2 by  $2^{\Theta(s)}$  repetitions.

- works over any field
- complexity exponential in circuit size

## 2. Degree-3 encoding using quadratic characters

Fact from number theory:

$\forall N \forall \text{bit-sequence } b \in \{0,1\}^N$

$\exists \text{prime } q(=2^{O(N)}) \exists d > 0 \text{ such that } b = \chi_q(d)\chi_q(d+1)\cdots\chi_q(d+N-1)$

- Let  $N=2^n$ ,  $b = \text{length-}N \text{ truth-table of } f, F=\text{GF}(q)$

- Define  $p(x_1, \dots, x_n, r) = \left( d + \sum_{i=1}^n 2^{i-1} x_i \right) \cdot r^2$

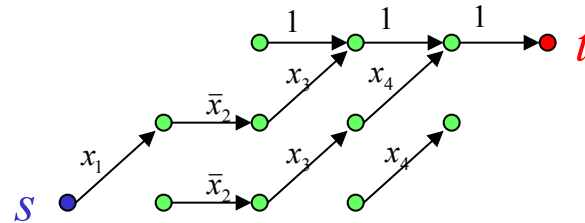
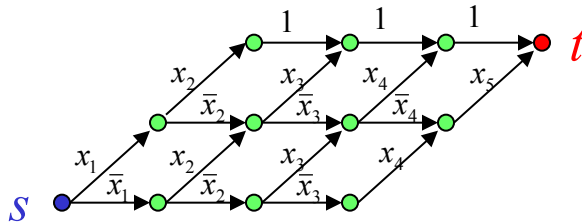
- one polynomial

- huge field size

### 3. Perfect Degree-3 Encoding from Branching Programs

BP=( $G, s, t$ , edge-labeling)

$G_x$ =subgraph induced by  $x$



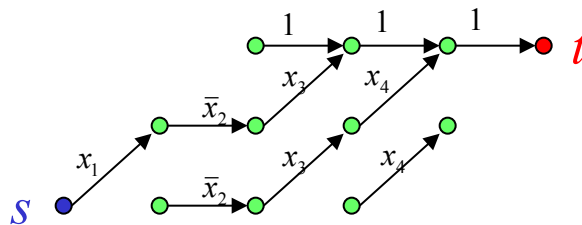
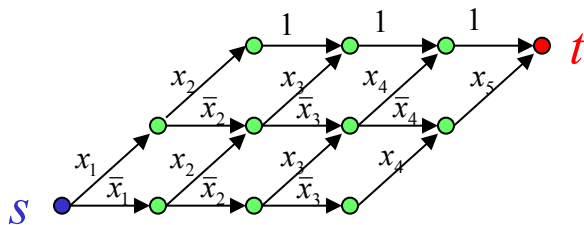
**mod- $q$  NBP:**  $f(x) = \# s-t$  paths in  $G_x \pmod{q}$

- **size** = # of vertices
- circuit-size  $\leq$  BP-size  $\leq$  formula-size
- Boolean case:  $q=2$ .
  - Captures complexity class  $\oplus L/\text{poly}$

### 3. Perfect Degree-3 Encoding from Branching Programs

BP=( $G, s, t$ , edge-labeling)

$G_x$ =subgraph induced by  $x$



- $BP(x)=\det(L(x))$ , where  $L$  is a degree-1 mapping which outputs matrices of a special form.
- Encoding:

*	*	*	*
-1	*	*	*
0	-1	*	*
0	0	-1	*

$$g(x, r_1, r_2) = R_1(r_1) \cdot L(x) \cdot R_2(r_2)$$

1	\$	\$	\$
0	1	\$	\$
0	0	1	\$
0	0	0	1

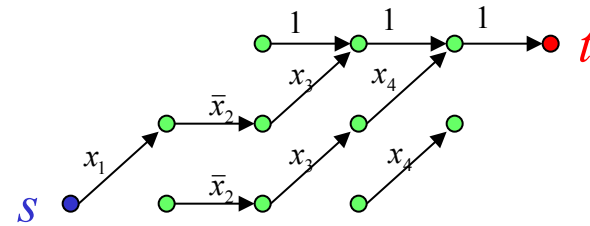
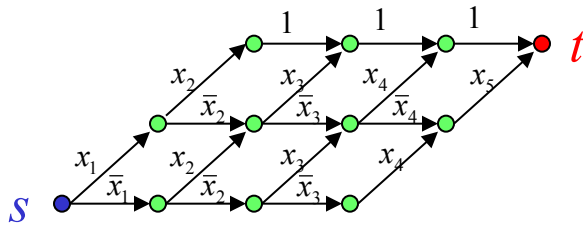
*	*	*	*
-1	*	*	*
0	-1	*	*
0	0	-1	*

1	0	0	\$
0	1	0	\$
0	0	1	\$
0	0	0	1

# Perfect Degree-3 Encoding of BPs

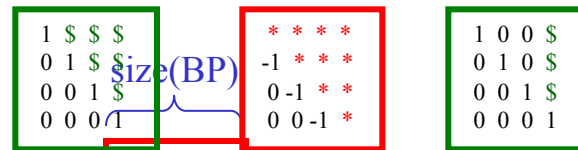
BP=( $G, s, t$ , edge-labeling)

$G_x$ =subgraph induced by  $x$



Encoding based on Lemma:  $g(x, r_1, r_2) = R_1(r_1) \cdot L(x) \cdot R_2(r_2)$

mod- $q$  BP:  $f(x) = \# s \rightarrow t$  paths in  $G_x \pmod q$ .

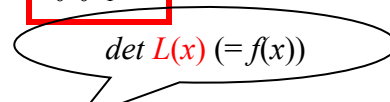


Lemma:  $\exists$  degree-1 mapping  $L : x \rightarrow$ 

*	*	*	*
-1	*	*	*
0	-1	*	*
0	0	-1	*

 s.t.  $\det(L(x)) = f(x)$ .

Correctness:  $f(x) = \det g(x, r_1, r_2)$



Privacy: 

1	*	*	*
0	1	*	*
0	0	1	*
0	0	0	1

*	*	*	*
-1	*	*	*
0	-1	*	*
0	0	-1	*

1	0	0	*
0	1	0	*
0	0	1	*
0	0	0	1

 = 

0	0	0	*
-1	0	0	0
0	-1	0	0
0	0	-1	0

$g(x, r_1, r_2) \equiv$ 

1	\$	\$	\$	\$	\$	\$	\$
0	1	\$	\$	\$	\$	\$	\$
0	0	0	1	\$	\$	\$	\$
0	0	0	0	0	1	\$	\$

0	0	0	*
-1	0	0	0
0	-1	0	0
0	0	-1	0

1	0	0	0	\$
0	1	0	0	\$
0	0	1	0	\$
0	0	0	1	0



# Proof of Lemma

Lemma:  $\exists$  degree-1 mapping  $L : x \rightarrow$ 

*	*	*	*
-1	*	*	*
0	-1	*	*
0	0	-1	*

 s.t.  $\det(L(x)) = f(x)$ .

Proof:

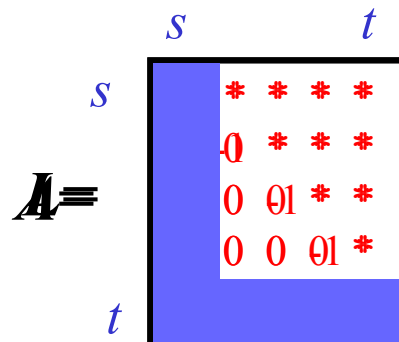
$A(x)$  = adjacency matrix of  $G_x$  (over  $F = \text{GF}(q)$ )

$$A^* = I + A + A^2 + \dots = (I - A)^{-1}$$

$$A^*_{s,t} = (-1)^{s+t} \cdot \det(I - A)|_{t,s} / \det(I - A)$$

$$= \det(A - I)|_{t,s}$$

$$L(x) = (A(x) - I)|_{t,s}$$



**Thm.** size- $s$  BP  $\Rightarrow$  degree 3 encoding of size  $O(s^2)$

- perfect encoding for mod- $q$  BP (capturing  $\oplus L/\text{poly}$  for  $q=2$ )
- imperfect for nondeterministic BP (capturing  $NL/\text{poly}$ )

The secure evaluation of an arbitrary function can be reduced to the secure evaluation of degree-3 polynomials.

## Round complexity of information-theoretic MPC in semi-honest model:

• How many rounds for maximal privacy?

3 rounds suffice

• How much privacy in 2 rounds?

$t < n/3$  suffices

- perfect privacy + correctness
- complexity  $O(\text{BP-size}^2)$

# Is 3 minimal?

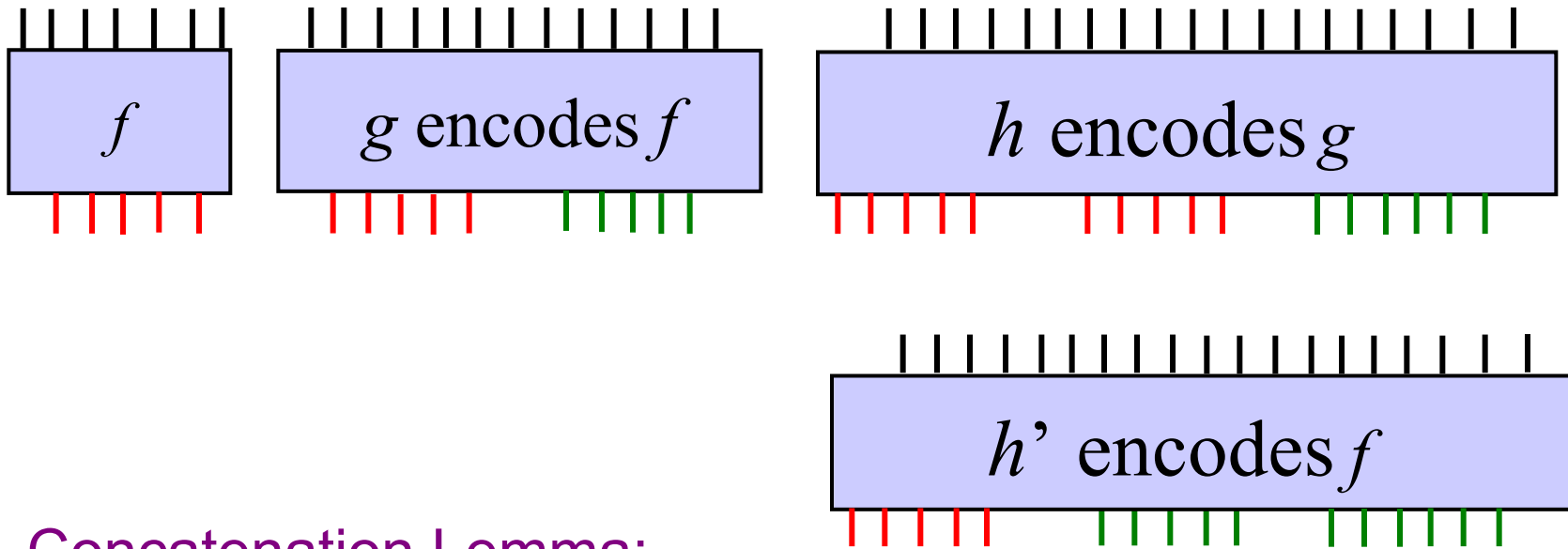
Thm. [IK00]

A boolean function  $f$  admits a *perfectly private* degree-2 encoding over  $F$  if and only if *either*:

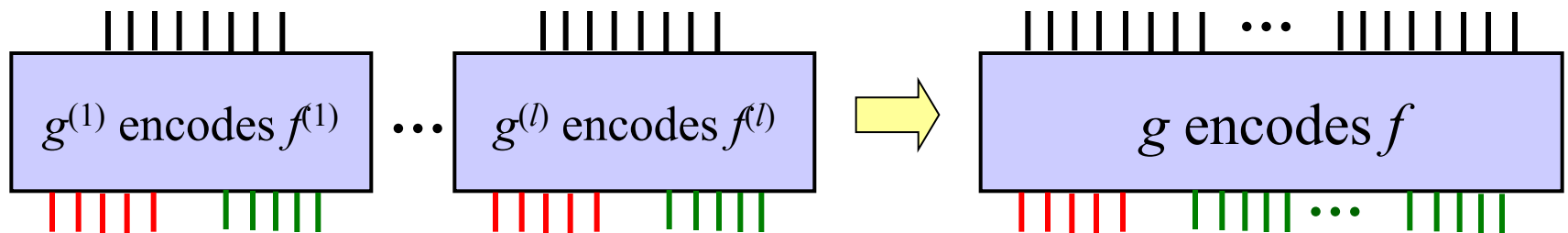
- $f$  or its negation test for a linear condition  $Ax=b$  over  $F$ ;
- $f$  admits standard representation by a degree-2 polynomial over  $F$ .

# Wrapping Up

Composition Lemma:

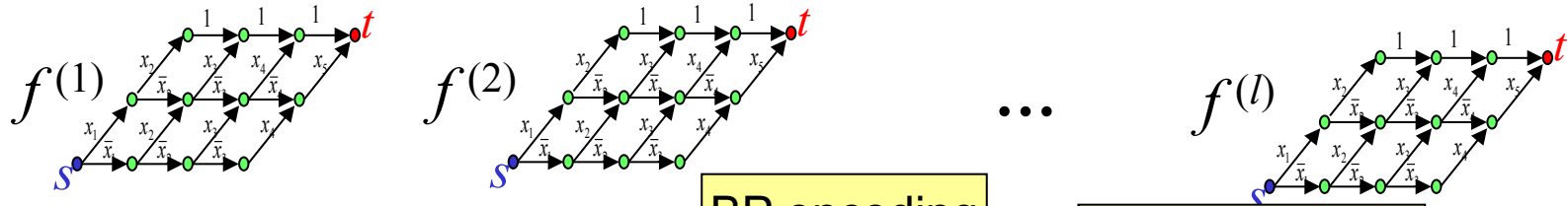


Concatenation Lemma:

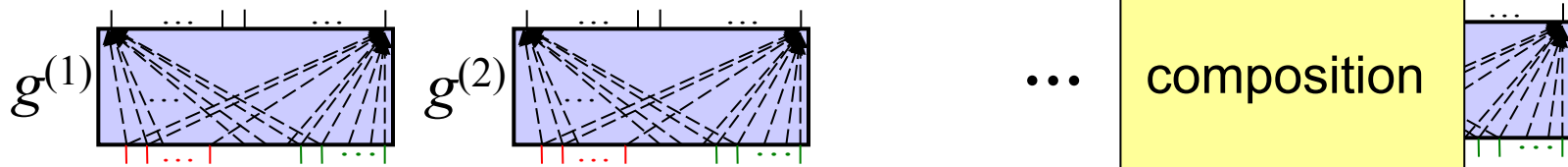


# From Branching Programs to Locality 4

poly-size BPs



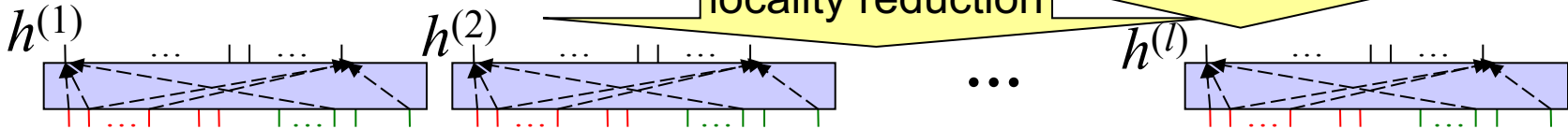
BP encoding



composition

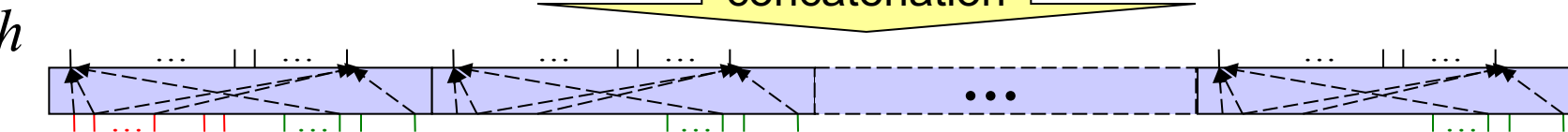
degree 3

locality reduction



$NC_4^0$

concatenation



$NC_4^0$

locality 4

# Summary

- Different flavors of randomized encoding
  - Motivated by different applications
- “Simplest” encodings: outputs of form  $x_i r_j r_k + r_h$ 
  - Efficient perfect/statistical encodings for various complexity classes (NC<sup>1</sup>, NL/poly, mod<sub>q</sub>L/poly)
  - (Efficient computationally private encodings for all P, assuming “Easy PRG”.)

# Open Questions

Randomized encoding	MPC	Parallel crypto
poly-size $NC^0$ encoding for every $f \in P$ ?	Unconditionally secure constant-round protocols for every $f \in P$ ?	$\exists$ OWF $\rightarrow$ $\exists$ OWF in $NC^0$ ?
locality 3 for every $f$ ?	maximal privacy with minimal interaction?	$\exists$ OWF in $NC^1$ $\rightarrow$ $\exists$ OWF in $NC^0_3$ ?
better encodings?	better constant-round protocols?	practical hardware?