Learning to Rank for Quantity Consensus Queries

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Quantity queries

- Physical quantity with units or unitless count
- Price, weight, battery life, driving time, mileage
- Frequent, commercially important query class
- For effective quantity search, must support
 - Expressing the target quantity type
 - Extracting typed quantities from text snippets
 - Assembling evidence in favor of numeric answers

microsoft earnings driving time between paris and nice battery life of lenovo x300 number of people infected by hiv worldwide top speed of mclaren f1 car price canon powershot sx10is

Sources of uncertainty

 ${\sf Sampling}/{\sf measurement}$

- Height of giraffe
- Driving time from A to B
- \blacktriangleright Speed of light, value of π

Temporal:

- Number of planets
- Pluto to Sun distance
- Microsoft revenue

Ambiguity:

- ▶ 1 ton = ? kg
- Plutonium half-life

Snippet with incorrect quantity



Detecting consensus is nontrivial

+giraffe, +height; foot
La <u>Giraffe</u> was small (approx. 11 feet tall) because she was still young, a full grown <u>giraffe</u> can reach a <u>height</u> of 18 feet.
<u>Giraffe</u> Photography uses a telescopic mast to elevate an 8 megapixel digital camera to a <u>height</u> of approximately 50 feet.
The record <u>height</u> for a <u>Giraffe</u> unicycle is about 100 ff (30.5m).
+weight, weigh, airbus, +A380; pound
Since the <u>Airbus A380 weighs</u> approximately 1,300,000 pounds when fully loaded with passengers ...
The new mega-liner <u>A380</u> needs the enormous thrust of four times 70,000 pounds in order to take off.
According to Teal, the <u>319-ton A380</u> would weigh in at 1,153 pounds per passenger

far +raccoon relocate; mile

It also says - unnervingly - that relocated raccoons have been known to return from as far away as 75 miles.

Sixteen deer, 2 foxes, one skunk, and 2 raccoons are sighted during one 35 mile drive.

One study found that <u>raccoons</u> could move over 20 miles from the drop-off point in a short period of time.

Confounding candidates with correct units

- (four times) 70,000 pounds
- 35 mile (drive)
- telescopic mast ... 50 feet
- Query token proximity = noisy relevance indicator
- Unit variation: 1.3 million pounds, 319 tons; 100 feet, 30.5 m

Snippet feature vector and scoring

- Snippet = window of tokens centered around quantity of desired unit/type
- Query + snippet \longrightarrow feature vector z_i
- Standard TFIDF features over different fields
- + Proximity features as used in entity ranking
 - Proximity between <u>query token</u> and candidate quantity = reciprocal of number of tokens between them
 - Max proximity to any query token
 - Proximity to rarest (max IDF) query token
 - IDF-weighted average proximity to all query tokens
 - Relevance judgment $y_i \in \{-1, +1\}$
 - From training snippets $\{(z_i, y_i)\}$ learn w
 - Sort by decreasing snippet score $s_i = w^{\top} z_i$

QCQ system architecture



- 1: Query = Unit, words/phrases, interval width
- 2-4: Snippet construction
 - ► Get URL using search API, fetch pages
 - Annotate quantity tokens, extract snippets
 - ► Filter to ensure candidate quantity and ≥ 1 query tokens
- 5,6: Training snippet ranking model w
 - Manually label snippets (ir)relevant
 - ► Run Joachim's RANKSVM

$w^{\top}z_i$ vs. x_i scatter plots



- ▶ Both axes scaled to [0,1] for clarity
- Relevant/good snippets = +, irrelevant/bad = o
- Ideal $w \implies$ horizontal line separating + from •
- ▶ No such *w* for any query in our experiments
- Rectangles densely packed with many +, few o
 - Possibly > 1 rectangles for some queries

Consensus rectangles and intervals



- Relevant rectangle/s in sea of irrelevant snippets
- If there is any signal in w[⊤]z_i, relevant rectangles should have decent typical/average score
- But there are many low-scoring relevant snippets
- ► How to detect and rank consensus rectangles?
- Position and shape varies across queries
- Turns out top, bottom boundaries can be ignored

Laplacian consensus (Qin *et al.*)

- ▶ Graph with node i ⇔ snippet i
- Edge $(i, j) \Leftrightarrow$ similarity between quantities x_i, x_j
- Edge weight R(i,j) inversely related to $|x_i x_j|$
 - Decay: $R(i,j) = \exp\left(-s(x_i x_j)^2\right)$
 - Distance: $R(i,j) = \max \left\{ 0, 1 \frac{|x_i x_j|}{|x_i| + |x_j|} \right\}$

Final score of node i is f_i

Distortion =
$$\sum_{i} (f_{i} - w^{\top} z_{i})^{2}$$

Roughness = $\sum_{(i,j)\in E} R(i,j)(f_{i} - f_{j})^{2}$
Violation = $\sum_{g,b} \max\{0, 1 + f_{b} - f_{g}\} \ge \sum_{g,b} \llbracket f_{g} \le f_{b} \rrbracket$

where g, b are good, bad snippet indexes
arg min_f Distortion + Roughness + Violation

Wu and Marian (W&M)

- Accumulator A_x for each distinct quantity x
- Snippet (z_i, x_i) contributes score to A_{x_i}
- Snippet score decreases . . .
 - Geometrically with search engine rank of containing page
 - Reciprocally with number of candidate quantities on page
 - Exponentially with number of near-duplicate pages
 - Reciprocally with distance between x_i and query tokens
- → Whole-page search engine rank signal inappropriate
- \ominus No reinforcement between nearby quantities
- \ominus Ad-hoc snippet scoring

Preliminary bake-off

| | MAP | NDCG@1 | NDCG@5 | NDCG@10 | |
|------------|-------|--------|--------|---------|--|
| Web1 | 0.375 | 0.338 | 0.362 | 0.380 | |
| Web2 | 0.350 | 0.413 | 0.357 | 0.377 | |
| RankSVM | 0.369 | 0.450 | 0.412 | 0.406 | |
| W&M | 0.306 | 0.247 | 0.303 | 0.322 | |
| ⊆ Equality | 0.384 | 0.369 | 0.353 | 0.382 | |
| Distance | 0.407 | 0.413 | 0.401 | 0.420 | |
| Decay | 0.421 | 0.433 | 0.422 | 0.435 | |
| 🖞 Cosine | 0.375 | 0.438 | 0.396 | 0.405 | |

▶ Web1, Web2: Public search engines

- Rewarded for correct quantity anywhere on whole page
- Very generous upper bound to accuracy
- RANKSVM: Fit *w* from manual per-snippet relevance judgment
- Various choices of R(i,j) in Laplacian
- $\{RANKSVM, Laplacian-Decay\} \succ W&M, others$

Scanning and scoring intervals

1: inputs: snippets S, interval width tolerance parameter r 2: sort snippets S in increasing x_i order 3: for i = 1, ..., n do for $j = i, \ldots, n$ do 4: if $x_i < (1 + \frac{r}{100}) x_i$ then 5: let $I = [x_i, x_i]$ 6: merit \leftarrow GetIntervalMerit(S, I) 7: maintain intervals with top-k merit values 8: 9: for surviving intervals / in decreasing merit order do present snippets in I in decreasing $w^{\top} z_i$ order 10: Key guestion: how to define GetIntervalMerit • r > 0 helps, but system robust to r

Interval merit score

Snippet set S, quantity interval ISum: $\sum w^{\top} z_i$ — Could have scaling problems i:x;∈I across queries Hinge gain: $\sum \sum \max \{0, w^{\top} z_i - w^{\top} z_j\}$ $i:x_i \in I \; j:x_i \notin I$ Inspired by RANKSVM Diff: $\sum \sum (w^{\top}z_i - w^{\top}z_i)$ — Averaged pairwise $i:x_i \in I \; j:x_i \notin I$ moment

Interval merit beats all baselines



- Best for both MAP and NDCG
- Picking r > 0 improves accuracy
- ▶ Diff ≻ Hinge ≻ Laplacian-Decay
- Laplacian pays for *R*(*i*, *j*) even if *i*, *j* bad
- Single width param s in exp(−s(x_i − x_j)²) problematic

Ranking intervals directly

- I contains snippet i if $x_i \in I$
- I ≻ I' if I contains a larger fraction of good snippets than I'
- Invent interval features
 - All snippets in / contain {some, rarest} query word?
 - Number of distinct quantities mentioned in snippets contained in *I*
- ▶ Train RANKSVM to order intervals
- Result: Further improvements in MAP and NDCG





Interval-oriented evaluation

- For snippet-oriented MAP and NDCG evaluation
 - First sorted intervals by decreasing merit score
 - Then reported snippets in interval by decreasing $w^{\top}z_i$
- Suppose we output interval list I_1, \ldots, I_m
 - Say I_j contains n_j snippet (quantities), k_j relevant

IntervalPrecision@ $j = (k_1 + \cdots + k_j)/(n_1 + \cdots + n_j)$

IntervalRecall@ $j = (k_1 + \cdots + k_j)/numGoodSnippets$

Intuitive R-P-F1 tradeoff with interval width

| | #Intervals $j 	o$ | | | | | |
|-------------------------------|-------------------|-------|-------|-------|-------|--|
| Algo, measure | 1 | 2 | 3 | 4 | 5 | |
| IntervalRank recall | 0.521 | 0.581 | 0.637 | 0.647 | 0.685 | |
| Laplacian-Decay recall | 0.510 | 0.569 | 0.614 | 0.634 | 0.655 | |
| RankSVM recall | 0.458 | 0.514 | 0.554 | 0.596 | 0.618 | |
| IntervalRank prec | 0.443 | 0.432 | 0.416 | 0.388 | 0.371 | |
| Laplacian-Decay prec | 0.382 | 0.367 | 0.350 | 0.330 | 0.316 | |
| $\operatorname{RankSVM}$ prec | 0.330 | 0.312 | 0.298 | 0.294 | 0.284 | |

Summary

- Introduced and formalized QCQs
- Standard snippet and entity ranking inadequate
- Clue from score-vs.-quantity scatter plots
- Cannot score snippet independent of others
- New collective ranking algorithms for QCQs
- Better snippet- and interval-oriented accuracy

www.cse.iitb.ac.in/~soumen/doc/QCQ

- ho \sim 160 queries, \sim 15000 labeled snippets available
- 500M page Web-scale evaluation in progress
- Soon: New search API with quantity support