

Workshop on Essential Abstractions in GCC

A Summary of Essential Abstractions

GCC Resource Center

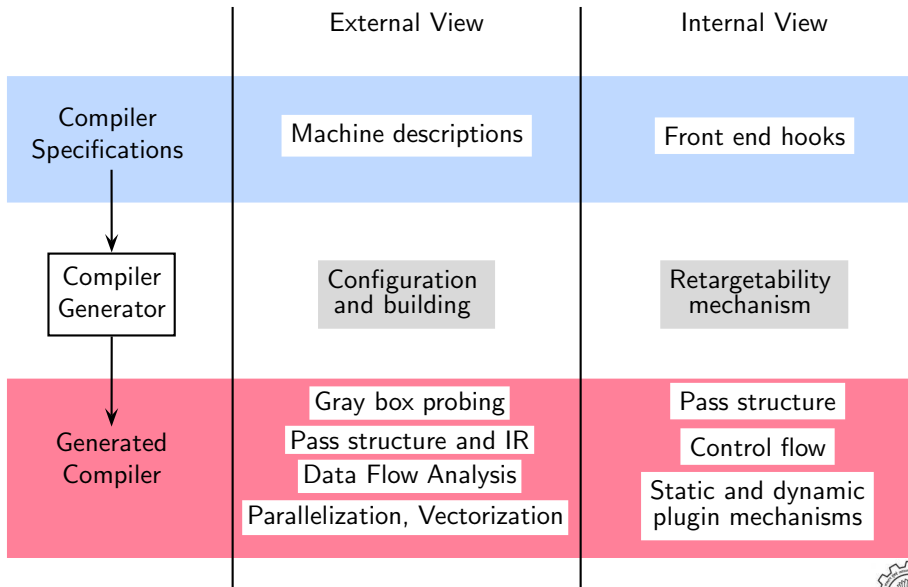
(www.cse.iitb.ac.in/grc)

Department of Computer Science and Engineering,
Indian Institute of Technology, Bombay



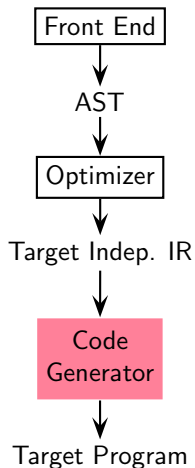
3 July 2012

Workshop Coverage



Compilation Models

Aho Ullman Model



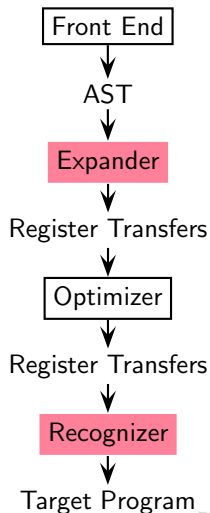
Aho Ullman: Instruction selection

- over optimized IR using
- cost based tree pattern matching

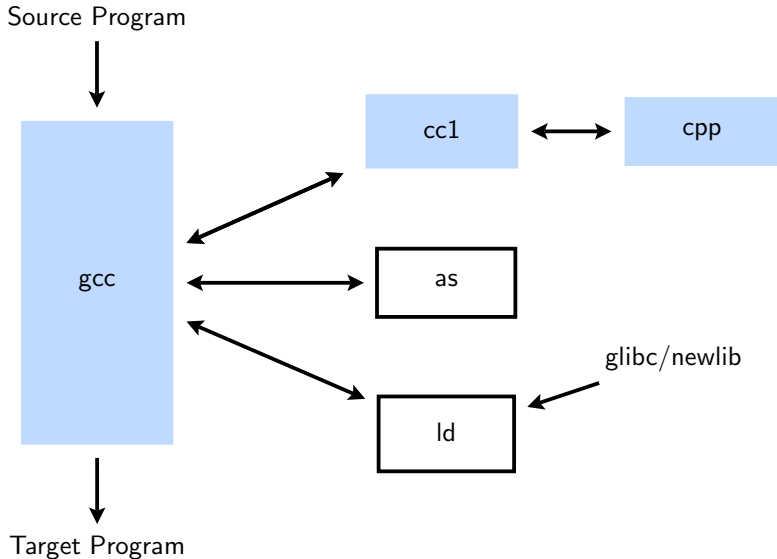
Davidson Fraser: Instruction selection

- over AST using
- structural tree pattern matching
- naive code which is
 - ▶ target dependent, and is
 - ▶ optimized subsequently

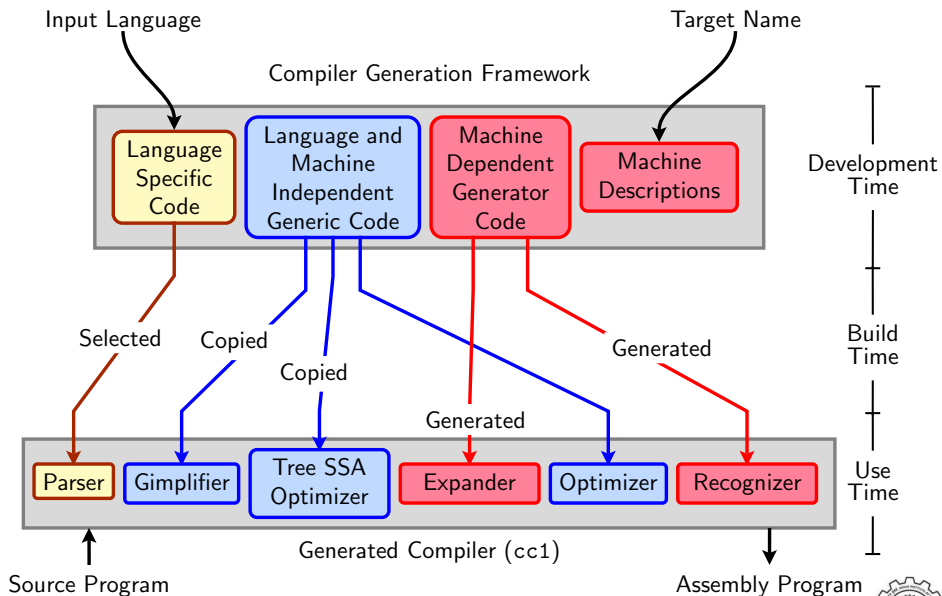
Davidson Fraser Model



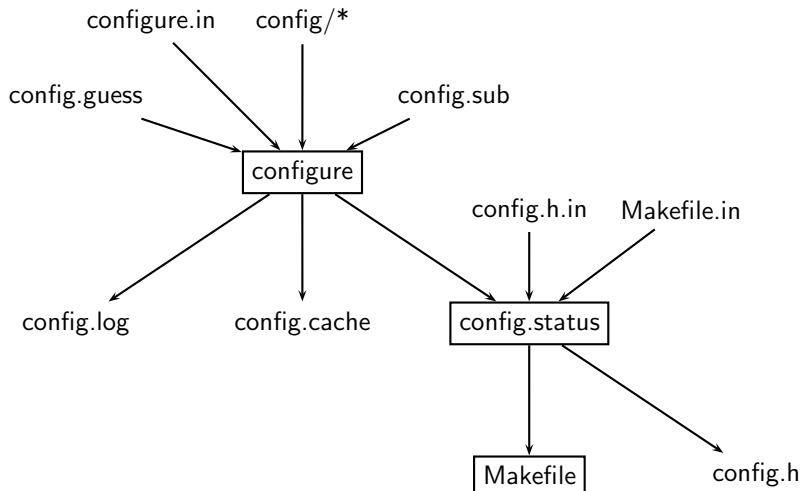
The GNU Tool Chain for C



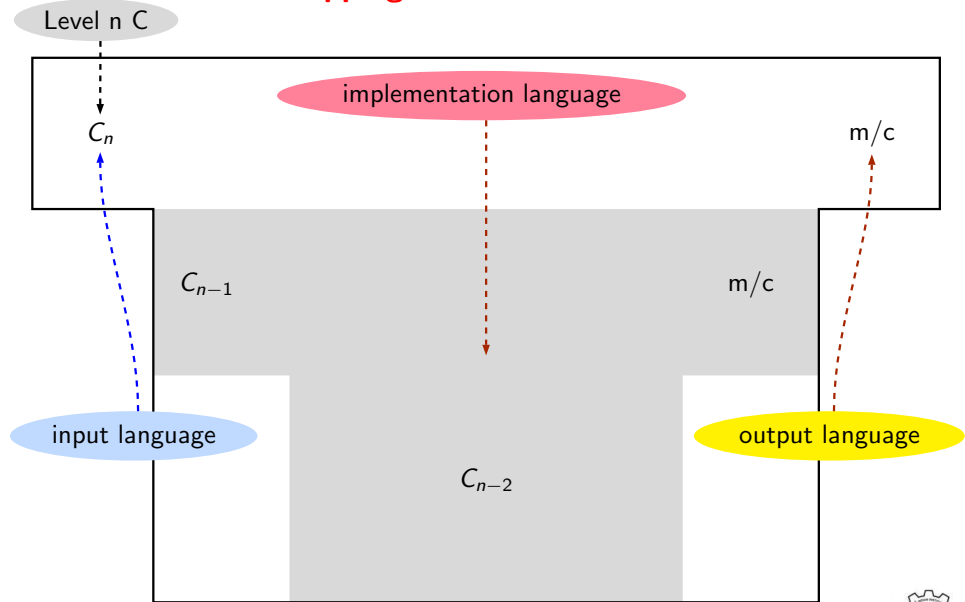
The Architecture of GCC



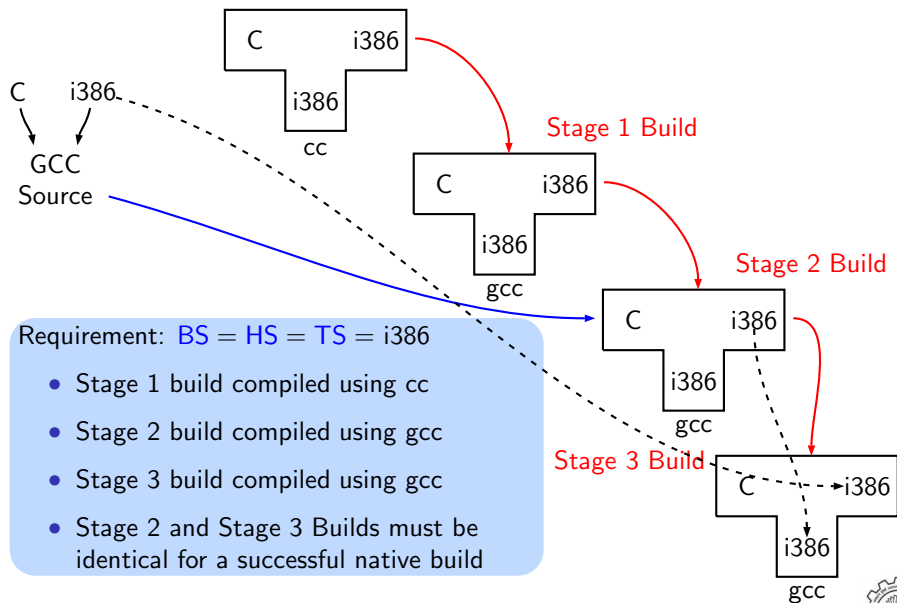
Configuring GCC



Bootstrapping: The Conventional View



A Native Build on i386



Build for a Given Machine

This is what actually happens!

- Generation
 - ▶ Generator sources
(`$(SOURCE_D)/gcc/gen*.c`) are read and
generator executables are created in
`$(BUILD)/gcc/build`
 - ▶ MD files are read by the generator
executables and back end source code is
generated in `$(BUILD)/gcc`
- Compilation

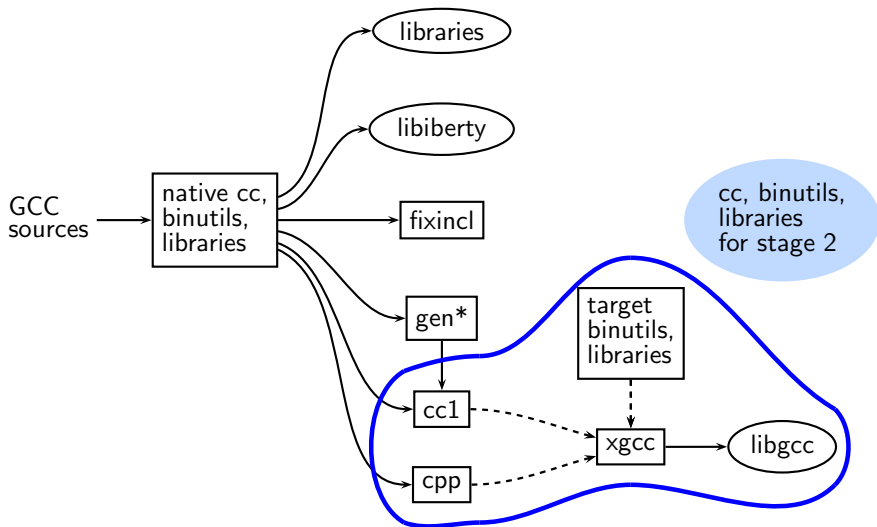
Other source files are read from `$(SOURCE_D)`
and executables created in corresponding
subdirectories of `$(BUILD)`
- Installation

Created executables and libraries are copied in
`$(INSTALL)`

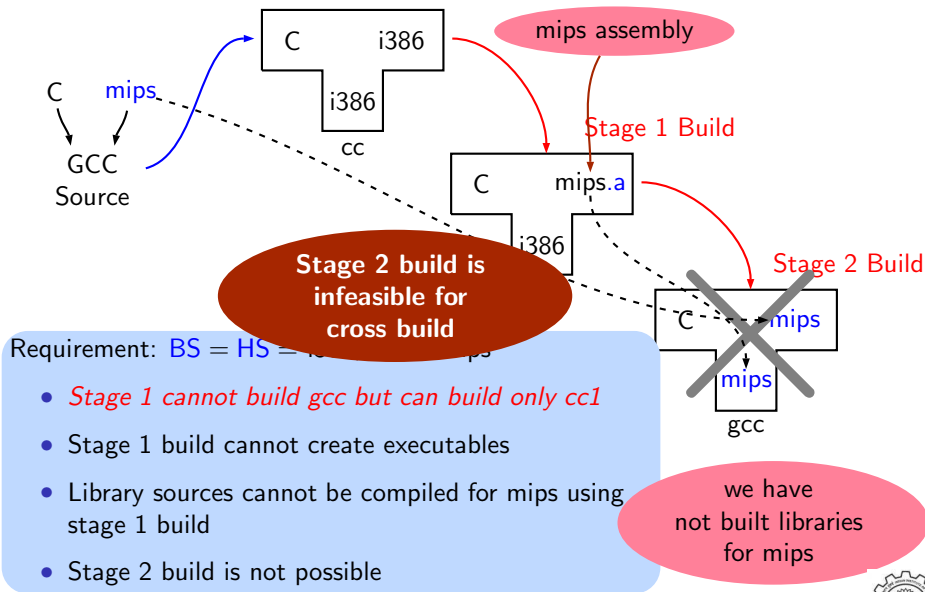
genattr
gencheck
genconditions
genconstants
genflags
genopinit
genpreds
genattrtab
genchecksum
gencondmd
genemit
gengenrtl
genmddeps
genoutput
genrecog
genautomata
gencodes
genconfig
genextract
gengtype
genmodes
genpeep



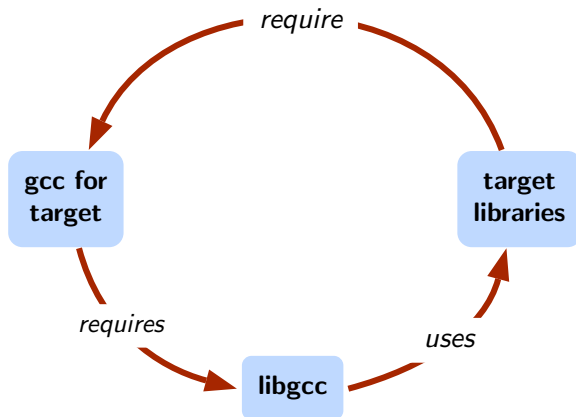
More Details of an Actual Stage 1 Build for C



Building a MIPS Cross Compiler on i386: A Closer Look



Difficulty in Building a Cross Compiler



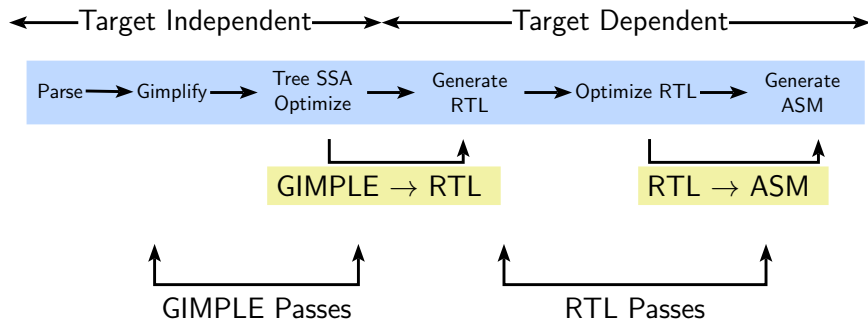
Generated Compiler Executable for All Languages

- Main driver `$BUILD/gcc/xgcc`
- C compiler `$BUILD/gcc/cc1`
- C++ compiler `$BUILD/gcc/cc1plus`
- Fortran compiler `$BUILD/gcc/f951`
- Ada compiler `$BUILD/gcc/gnat1`
- Java compiler `$BUILD/gcc/jc1`
- Java compiler for generating main class `$BUILD/gcc/jvgenmain`
- LTO driver `$BUILD/gcc/lto1`
- Objective C `$BUILD/gcc/cc1obj`
- Objective C++ `$BUILD/gcc/cc1objplus`



Basic Transformations in GCC

Transformation from a language to a *different* language



Instruction Specification and Translation: A Recap



- GIMPLE: target independent
- RTL: target dependent
- **Need:** associate the *semantics*

⇒ GCC Solution: **Standard Pattern Names**

GIMPLE → RTL

RTL → ASM

RTL Template

ASM

GIMPLE_ASSIGN

```

(define_insn "movsi"
  [(set (match_operand 0 "register_operand" "r")
        (match_operand 1 "const_int_operand" "k"))]
  "" /* C boolean expression, if required */
  "li %0, %1"
)
  
```



Translation Sequence in GCC

```
(define_insn
  "movsi"
  [(set
    (match_operand 0 "register_operand" "r")
    (match_operand 1 "const_int_operand" "k")
  )]
  "" /* C boolean expression, if required */
  "li %0, %1"
)
```

Development

D.1283 = 10;

 \Rightarrow

```
(set
  (reg:SI 58 [D.1283])
  (const_int 10: [0xa])
)
```

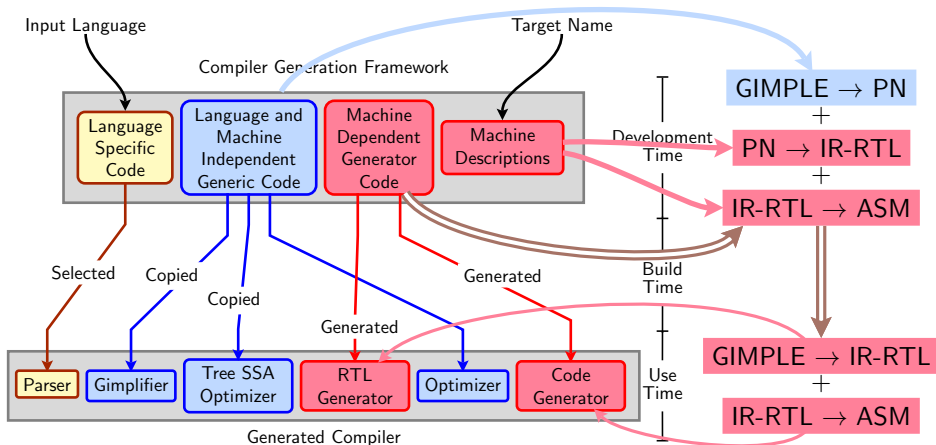
 \Rightarrow

li \$t0, 10

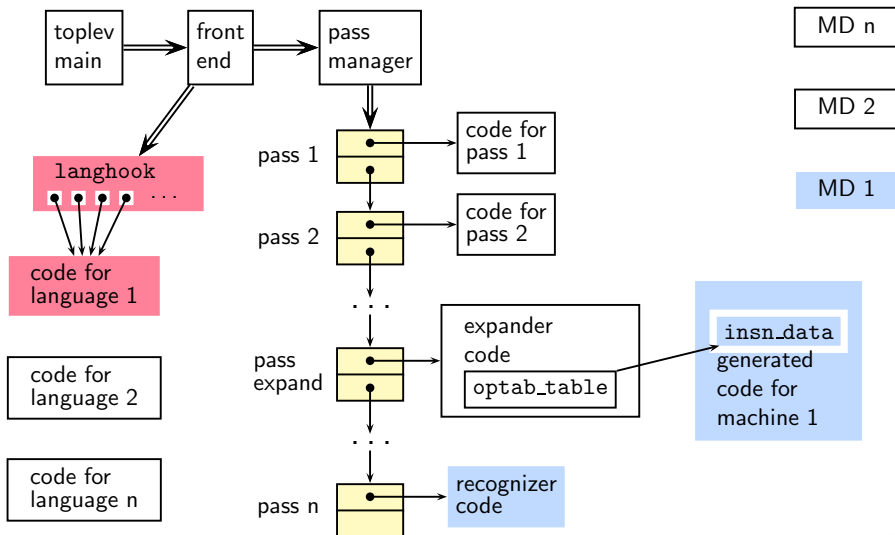
Use



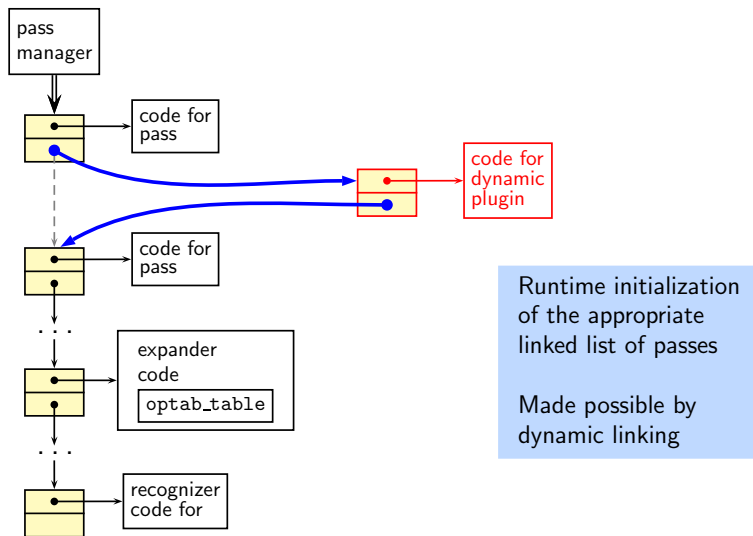
Retargetability Mechanism of GCC



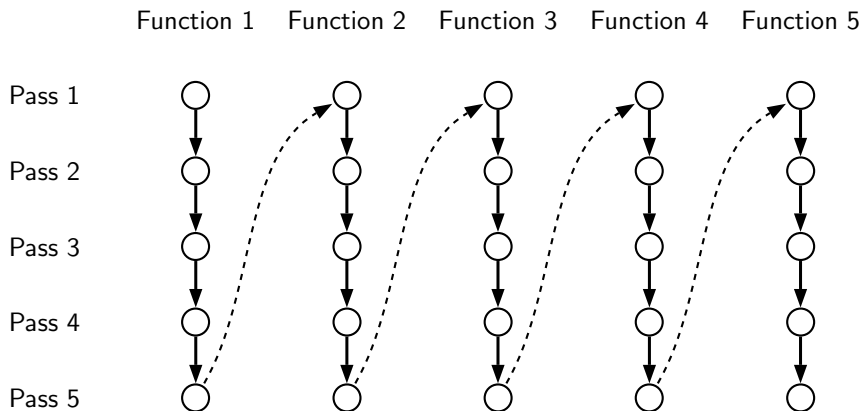
Plugin Structure in cc1



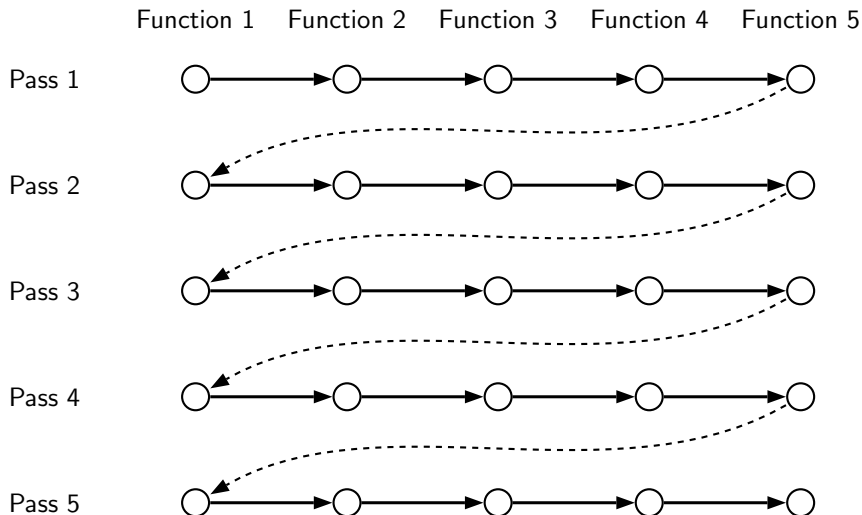
The Mechanism of Dynamic Plugin



Execution Order in Intraprocedural Passes



Execution Order in Interprocedural Passes



LTO Support in GCC

		Transformation		
		In the same process as that of analysis	In an independent process (possibly multiple processes)	
			Single partition of the program	Multiple partitions of the program
Whole Program Analysis	Call graph without function bodies	Not supported	Supported in GCC-4.6.0	Will be supported in future
	Call graph with function bodies	Supported in GCC-4.6.0	Not supported	Not supported

`-flto`

`-flto -flto-partition=none`

WHOPR mode



cc1 and Single Process lto1

```
toplev_main
```

```
...
```

```
  compile_file
```

```
  ...
```

```
    cgraph_analyze_function
```

```
  cgraph_optimize
```

```
  ...
```

```
    ipa_passes
```

```
cc1
```

```
  ...
```

```
    cgraph_expand_all_functions
```

```
  ...
```

```
    tree_rest_of_compilation
```



cc1 and Single Process lto1

```
toplev_main
...
  compile_file
  ...
    cgraph_analyze_function
```

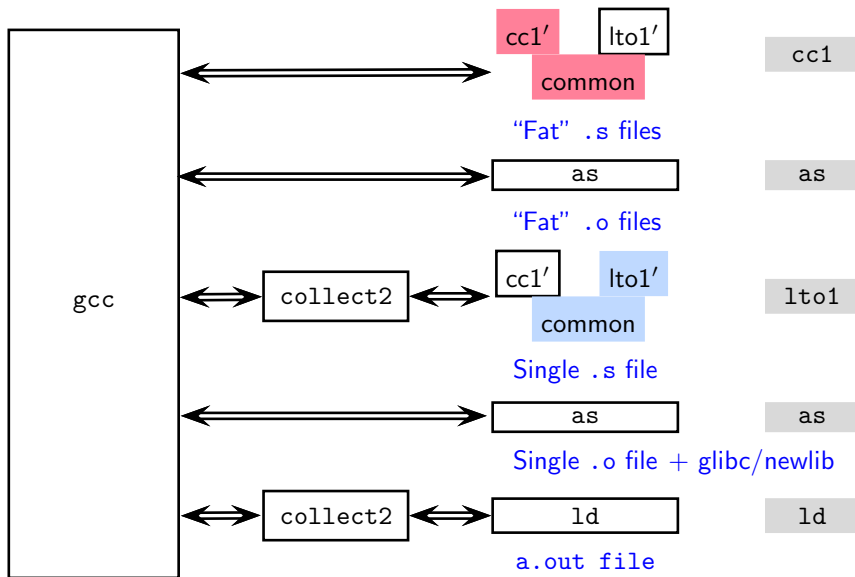
```
lto_main
...
  read_cgraph_and_symbols
  ...
    materialize_cgraph
```

```
cgraph_optimize
...
  ipa_passes
  ...
    cgraph_expand_all_functions
    ...
      tree_rest_of_compilation
```

lto1



The GNU Tool Chain for Single Process LTO Support



The GNU Tool Chain for Single Process LTO Support

cc1'

lto1'

cc1

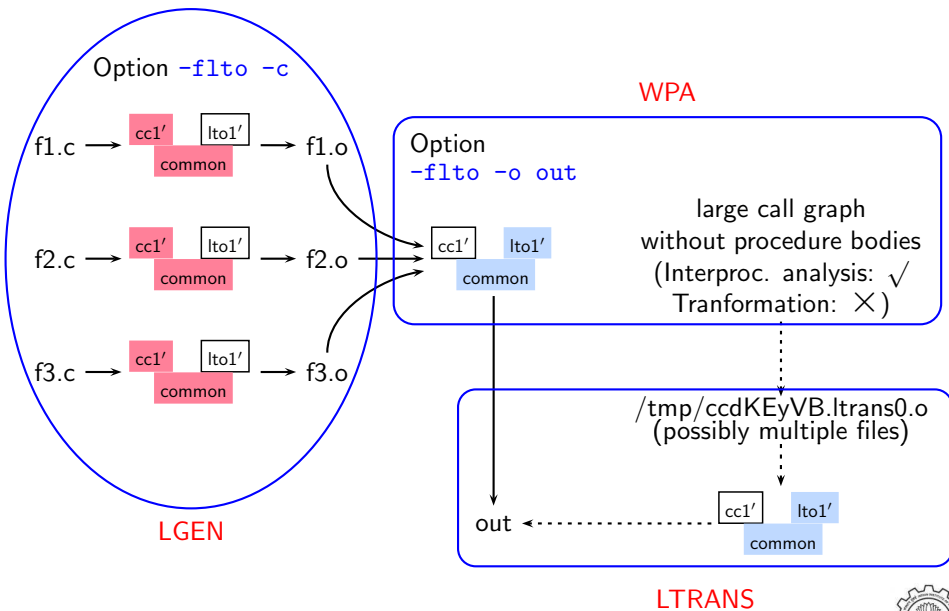
Common Code (executed twice for each function in the input program for single process LTO. Once during LGEN and then during WPA + LTRANS)

```
cgraph_optimize
  ipa_passes
    execute_ipa_pass_list(all_small_ipa_passes) /*!in lto*/
    execute_ipa_summary_passes(all_regular_ipa_passes)
    execute_ipa_summary_passes(all_lto_gen_passes)
    ipa_write_summaries
  cgraph_expand_all_functions
  cgraph_expand_function
  /* Intraprocedural passes on GIMPLE, */
  /* expansion pass, and passes on RTL. */
```

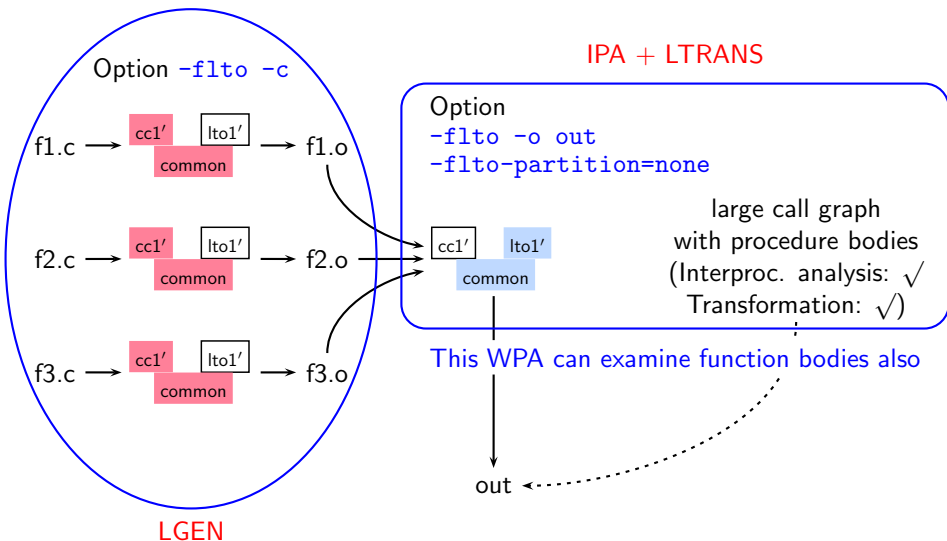
a.out file



Multi Process LTO (aka WHOPR LTO)



Single Process LTO



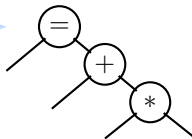
Redundancy in MIPS Machine Descriptions: Example 3

```
[(set (match_operand: m 0 "register_operand" "c0") (plus: m
  (mult: m (match_operand: m 1 "register_operand" "c1")
    (match_operand: m 2 "register_operand" "c2"))))
  (match_operand: m 3 "register_operand" "c3")))]
```

RTL Template

Structure

Details



Pattern name	<u>m</u>	<u>c0</u>	<u>c1</u>	<u>c2</u>	<u>c3</u>
mul_acc_si	SI	=l?*,d?	d,d	d,d	0,d
mul_acc_si_r3900	SI	=l?*,d*?,d?	d,d,d	d,d,d	0,1,d
*macc	SI	=l,d	d,d	d,d	0,1
*madd4<mode>	ANYF	=f	f	f	f
*madd3<mode>	ANYF	=f	f	f	0



Hooking up Back End Details

`$(SOURCE)/gcc/optabs.h`
`$(SOURCE)/gcc/optabs.c`

optab_table

Runtime initialization of
data structure

OTI_mov

mov_optab

SI

insn_code

`CODE_FOR_movsi`

SF

insn_code

`CODE_FOR_nothing`

`$(BUILD)/gcc/insn-output.c`

insn_data

1280

"movsi"

...

gen_movsi

...

`$(BUILD)/gcc/insn-codes.h`

`CODE_FOR_movsi=1280`

`CODE_FOR_movsf=CODE_FOR_nothing`

`$(BUILD)/gcc/insn-opinit.c`

...



And the final realization . . .



And the final realization . . .



And the final realization . . .

Work hard

