

Tutorial on GCC for Parallelization

Parallelization and Vectorization in GCC

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Outline

- Transformation for parallel and vector execution
- Data dependence
- Auto-parallelization and auto-vectorization in Lambda Framework
- Introduction to Polyhedral Framework
- Conclusion



The Scope of This Tutorial

- What this tutorial does not address
 - ▶ Details of algorithms, code and data structures used for parallelization and vectorization
 - ▶ Machine level issues related to parallelization and vectorization
- What this tutorial addresses
 - ▶ GCC's approach of discovering and exploiting parallelism
 - ▶ Illustrated using carefully chosen examples



Part 1

Transformations for Parallel and Vector Execution

Vectorization: SISD $\Rightarrow$ SIMD

- Parallelism in executing operation on shorter operands (8-bit, 16-bit, 32-bit operands)
 - Existing 32 or 64-bit arithmetic units used to perform multiple operations in parallel
- A 64 bit word $\equiv$ a vector of $2 \times (32 \text{ bits})$, $4 \times (16 \text{ bits})$, or $8 \times (8 \text{ bits})$



Example 1

Vectorization (SISD $\Rightarrow$ SIMD) : Yes
Parallelization (SISD $\Rightarrow$ MIMD) : Yes

Original Code

```
int A[N], B[N], i;  
for (i=1; i<N; i++)  
    A[i] = A[i] + B[i-1];
```



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Observe reads and writes
into a given location

A[0..N]  . . .

B[0..N]  . . .



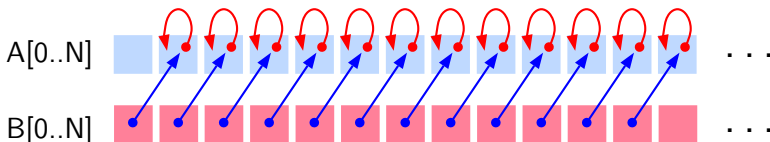
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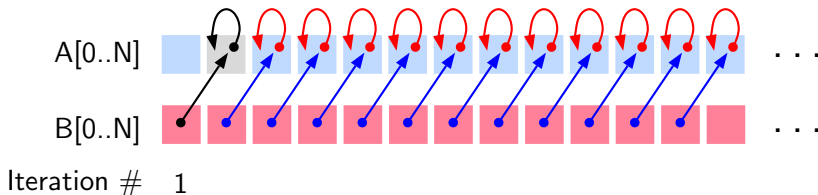
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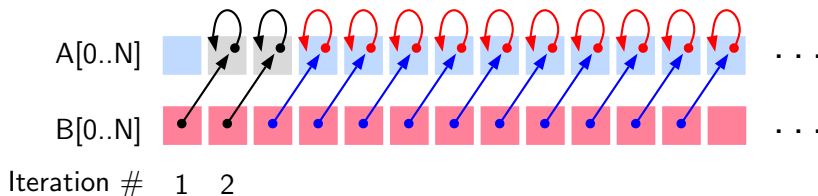
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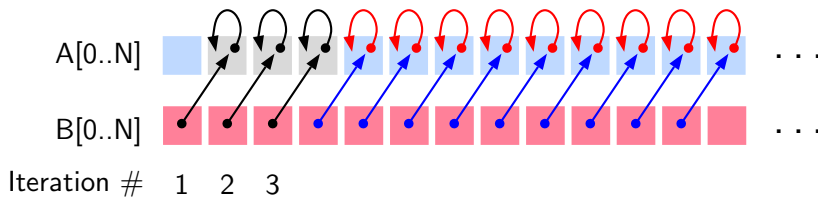
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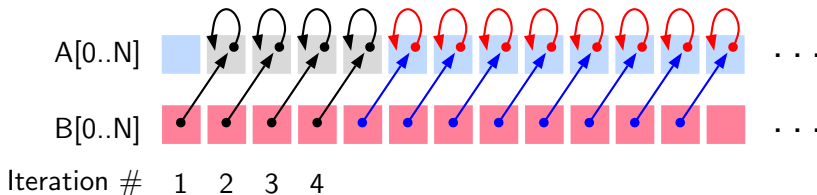
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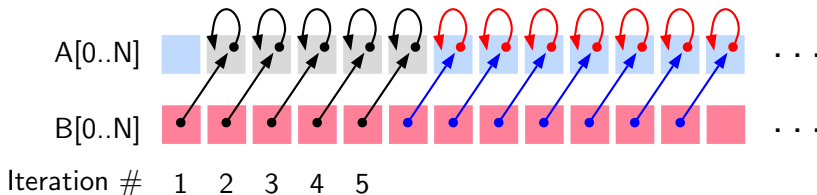
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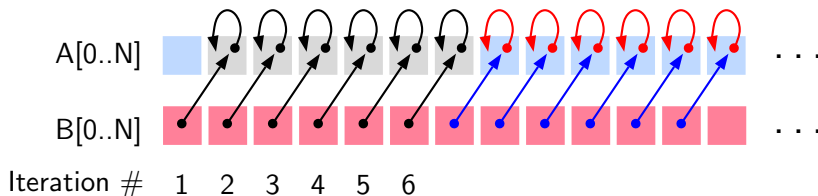
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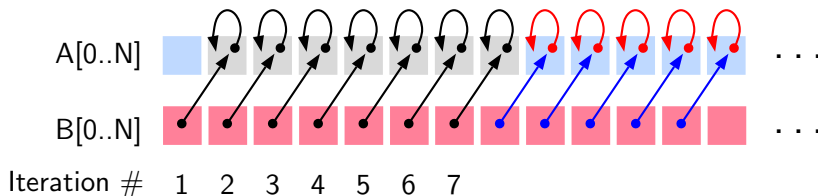
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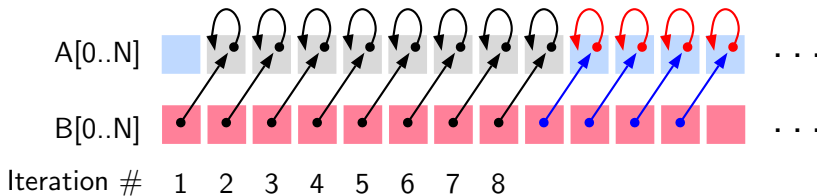
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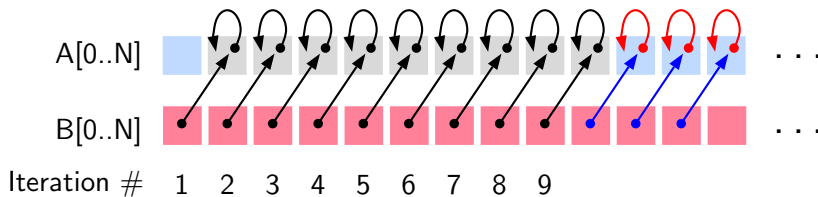
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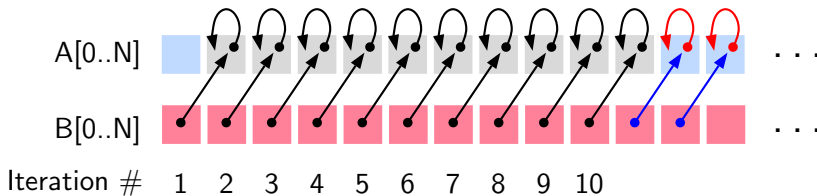
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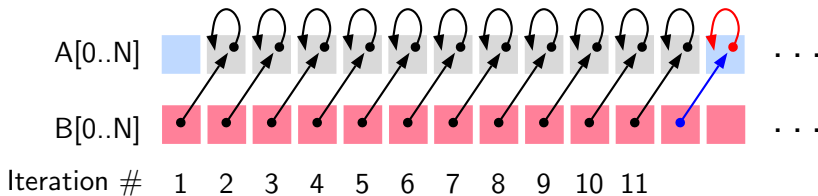
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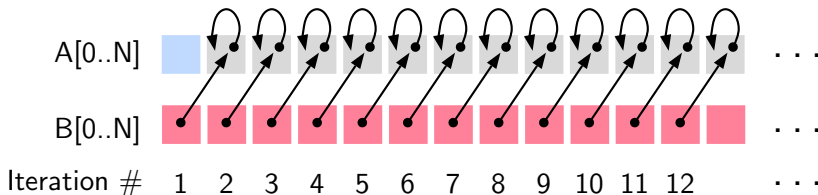
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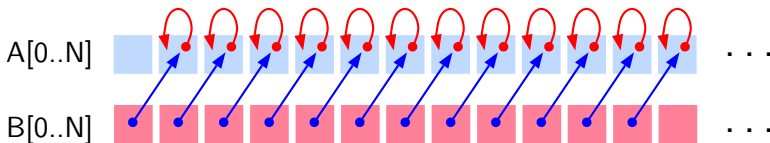
**Vectorization
Factor**

Original Code

```
int A[N], B[N], i;  
for (i=1; i<N; i++)  
    A[i] = A[i] + B[i-1];
```

Vectorized Code

```
int A[N], B[N], i;  
for (i=1; i<N; i=i+4)  
    A[i:i+3] = A[i:i+3] +  
    B[i-1:i+2];
```



Iteration #



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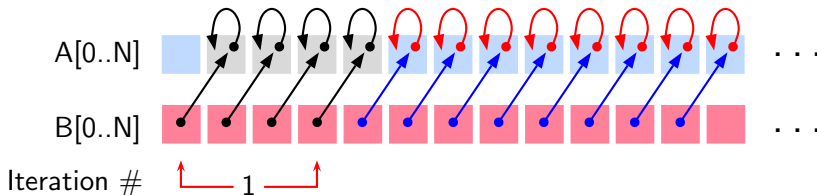
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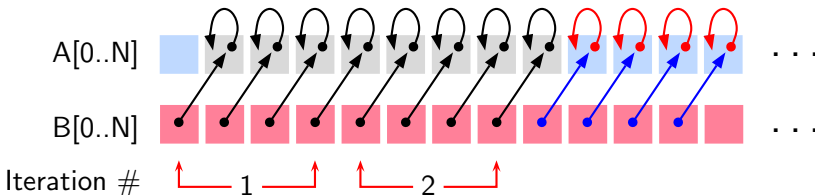
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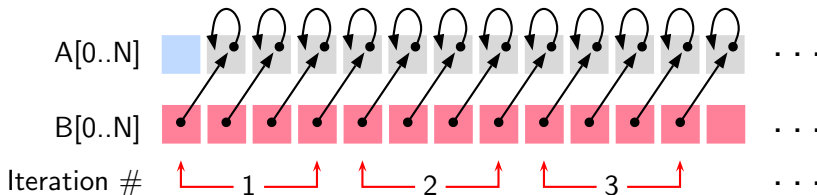
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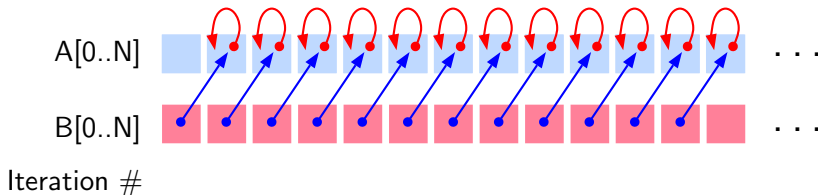
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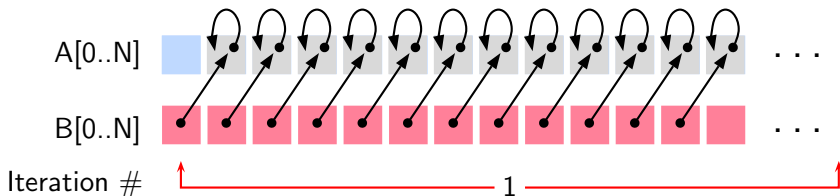
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Parallelized Code

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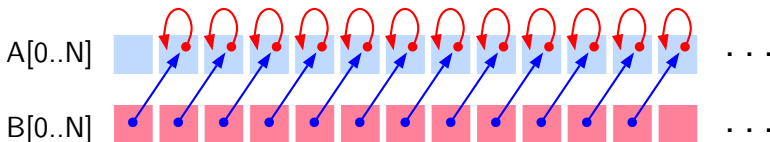
Example 1: The Moral of the Story

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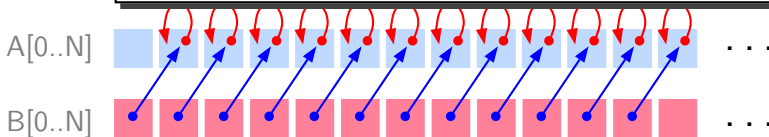
Vectorization (SISD $\Rightarrow$ SIMD) : Yes

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When the same location is accessed across different iterations, the order of reads and writes must be preserved

```
int A[100];
for (i = 0; i < 100; i++)
    A[i] = A[i] + B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	
Write	Read	
Write	Write	
Read	Read	



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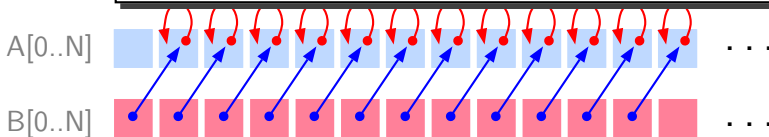
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int A[100];
for (i = 0; i < 100; i++)
    A[i] = A[i] + 1;
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	
Write	Write	
Read	Read	



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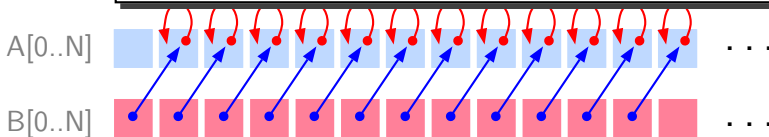
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    A[i] = A[i] + B[i];
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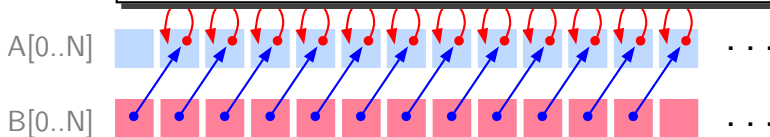
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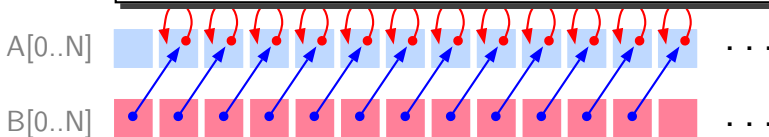
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Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	No
Write	Write	No
Read	Read	Does not matter



Example 2

Vectorization (SISD $\Rightarrow$ SIMD) : Yes
Parallelization (SISD $\Rightarrow$ MIMD) : No

Original Code

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i];
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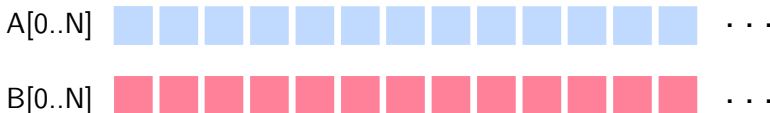
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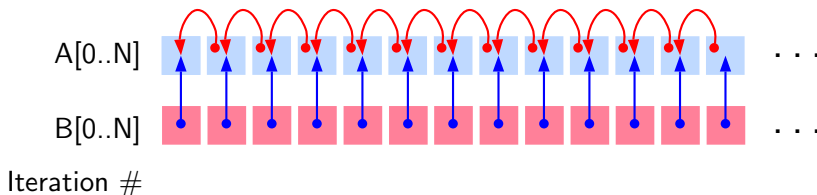
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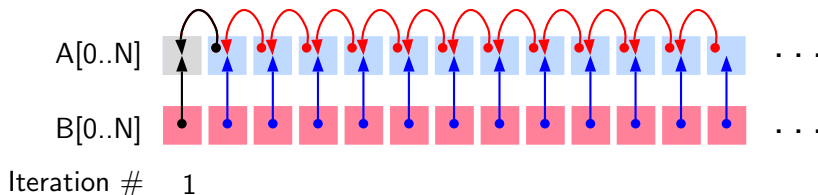
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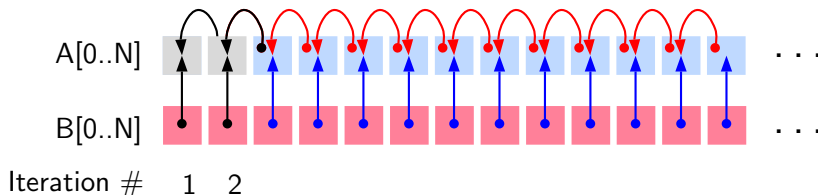
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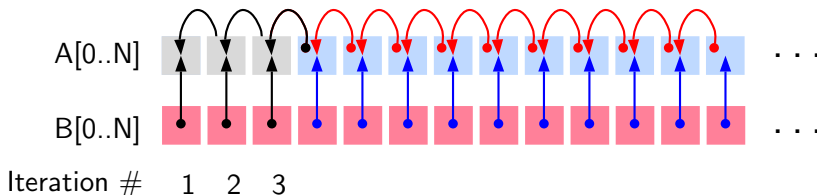
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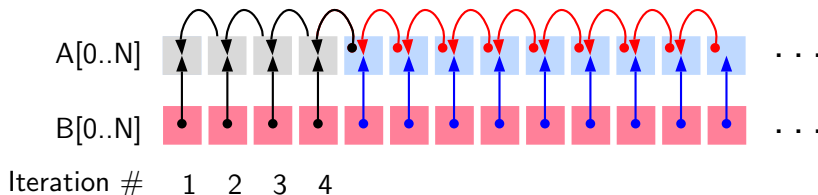
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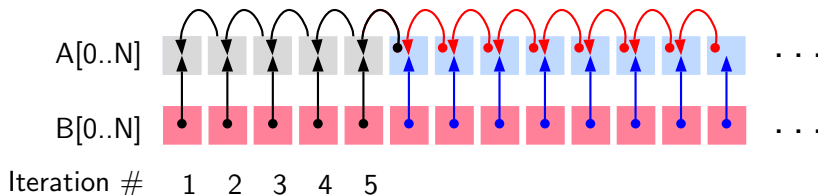
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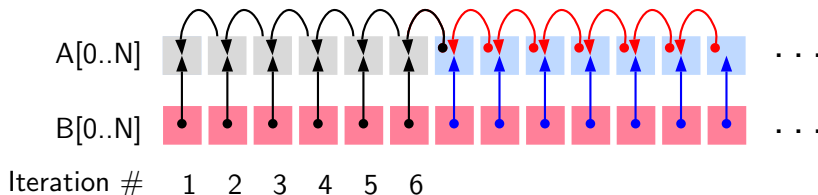
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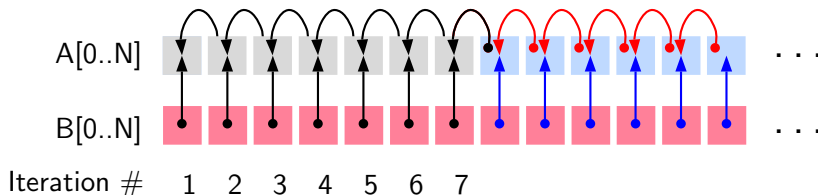
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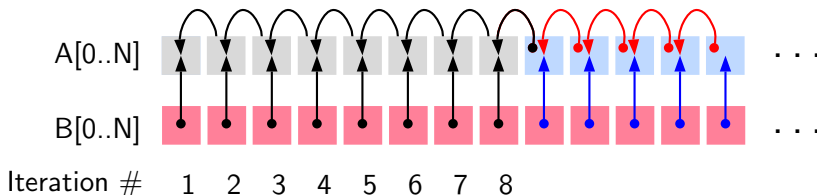
Example 2

Vectorization (SISD $\Rightarrow$ SIMD) : Yes
Parallelization (SISD $\Rightarrow$ MIMD) : No

Original Code

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



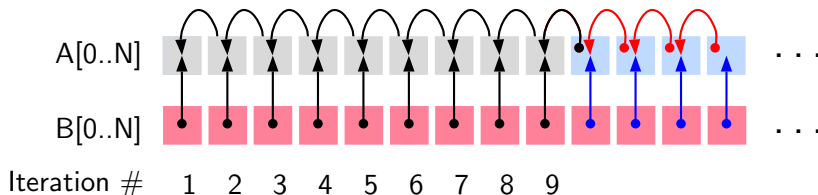
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Original Code

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```

Observe reads and writes
into a given location



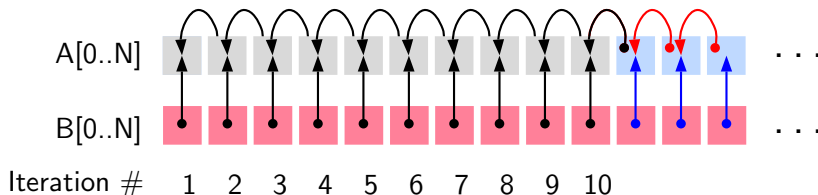
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Original Code

```
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```

Observe reads and writes
into a given location



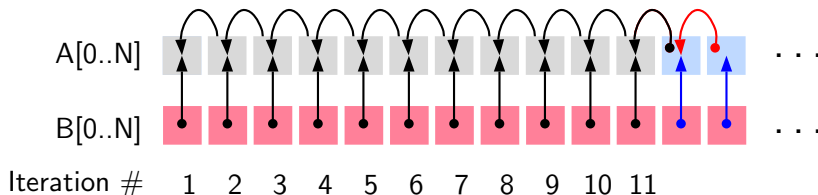
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Original Code

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Observe reads and writes
into a given location



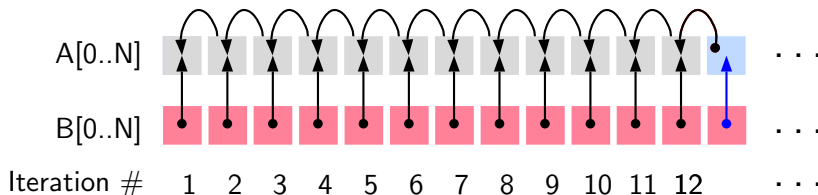
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Original Code

```
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    A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



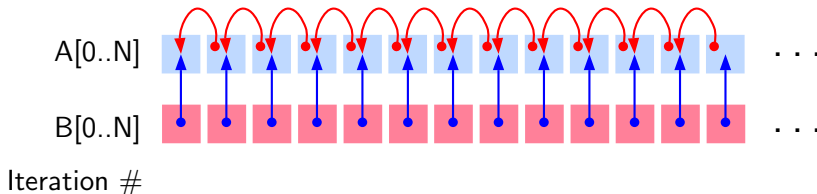
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Vectorization (SISD $\Rightarrow$ SIMD) : Yes
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Original Code

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i];
```

- Vector instruction is synchronized: All reads before writes in a given instruction



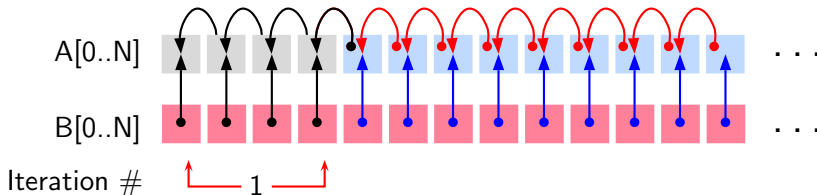
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Vectorization (SISD $\Rightarrow$ SIMD) : Yes
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Original Code

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i];
```

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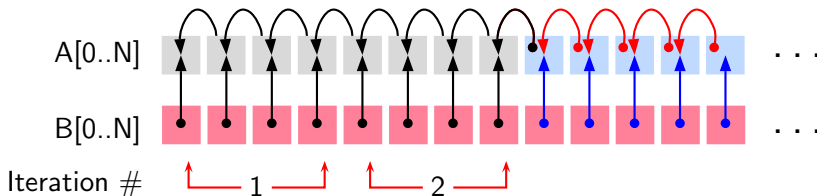
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 Parallelization (SISD $\Rightarrow$ MIMD) : No

Original Code

```
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  A[i] = A[i+1] + B[i];
```

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Example 2

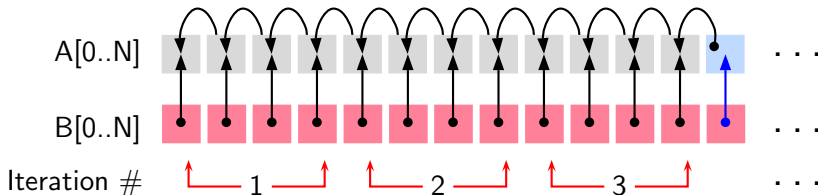
Vectorization (SISD $\Rightarrow$ SIMD) : Yes

Parallelization (SISD $\Rightarrow$ MIMD) : No

Original Code

```
int A[N], B[N], i;
for (i=0; i<N; i++)
    A[i] = A[i+1] + B[i];
```

- Vector instruction is synchronized: All reads before writes in a given instruction



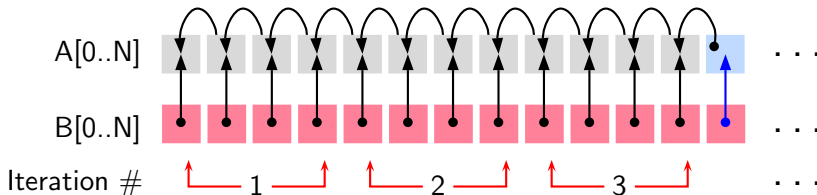
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Original Code

```
int A[N], B[N], i;  
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    A[i] = A[i+1] + B[i];
```

- Vector instruction is synchronized: All reads before writes in a given instruction
- Read-writes across multiple instructions executing in parallel may not be synchronized



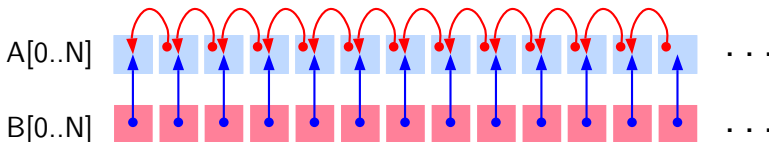
Example 2: The Moral of the Story

Vectorization (SISD $\Rightarrow$ SIMD) : Yes
Parallelization (SISD $\Rightarrow$ MIMD) : No

Original Code

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i];
```

Observe reads and writes
into a given location



Example 2: The Moral of the Story

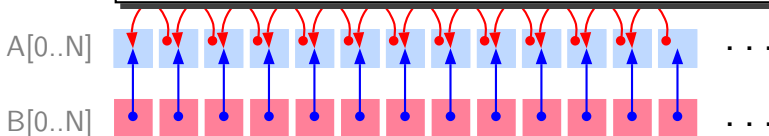
Vectorization (SISD $\Rightarrow$ SIMD) : Yes

Parallelization (SISD $\Rightarrow$ MIMD) : No

When the same location is accessed across different iterations, the order of reads and writes must be preserved

```
int A[100];
for (i = 0; i < 100; i++)
    A[i] = A[i] + B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	
Write	Read	
Write	Write	
Read	Read	



Example 2: The Moral of the Story

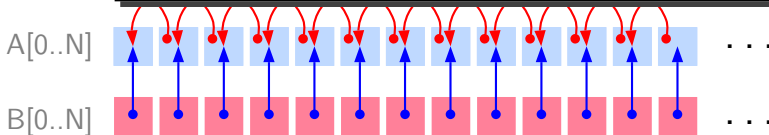
Vectorization (SISD $\Rightarrow$ SIMD) : Yes

Parallelization (SISD $\Rightarrow$ MIMD) : **No**

When the same location is accessed across different iterations, the order of reads and writes must be preserved

```
int A[100];
for (i = 0; i < 100; i++)
    A[i] = A[i] + 1;
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	Yes
Write	Read	
Write	Write	
Read	Read	



Example 2: The Moral of the Story

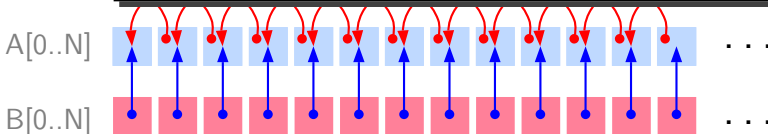
Vectorization (SISD $\Rightarrow$ SIMD) : Yes

Parallelization (SISD $\Rightarrow$ MIMD) : **No**

When the same location is accessed across different iterations, the order of reads and writes must be preserved

```
int A[N];
for (i = 0; i < N; i++)
    A[i] = B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	Yes
Write	Read	No
Write	Write	
Read	Read	



Example 2: The Moral of the Story

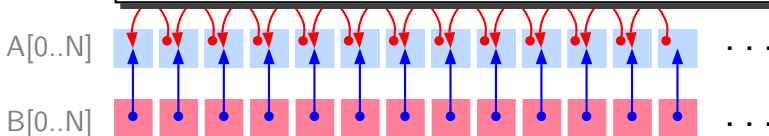
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Iteration i	Iteration $i + k$	Observation
Read	Write	Yes
Write	Read	No
Write	Write	No
Read	Read	



Example 2: The Moral of the Story

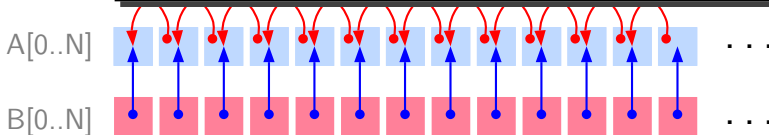
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```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	Yes
Write	Read	No
Write	Write	No
Read	Read	Does not matter



Example 3

Vectorization (SISD $\Rightarrow$ SIMD) : No
Parallelization (SISD $\Rightarrow$ MIMD) : No

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
into a given location



Example 3

Vectorization (SISD $\Rightarrow$ SIMD) : No
Parallelization (SISD $\Rightarrow$ MIMD) : No

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
into a given location

A[0..N]  ...

B[0..N]  ...

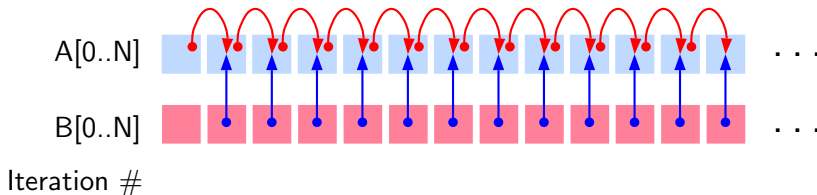


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Vectorization (SISD $\Rightarrow$ SIMD) : No
Parallelization (SISD $\Rightarrow$ MIMD) : No

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
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```

Observe reads and writes
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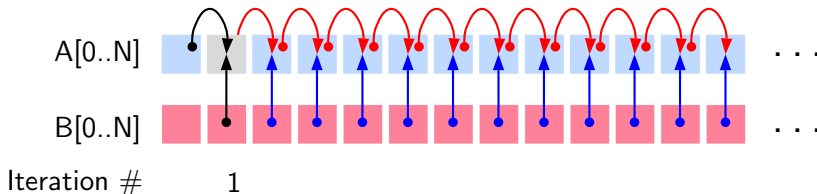


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    A[i+1] = A[i] + B[i+1];
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Observe reads and writes
into a given location

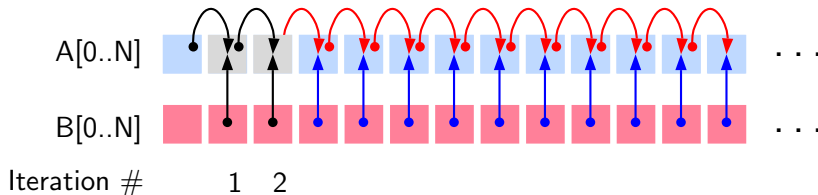


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Observe reads and writes
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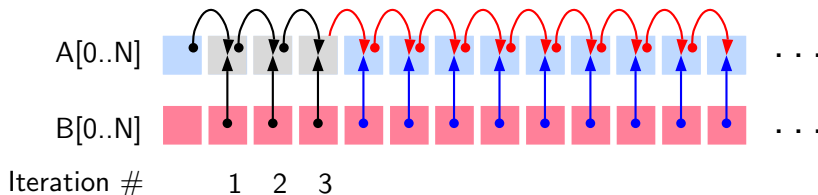


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Observe reads and writes
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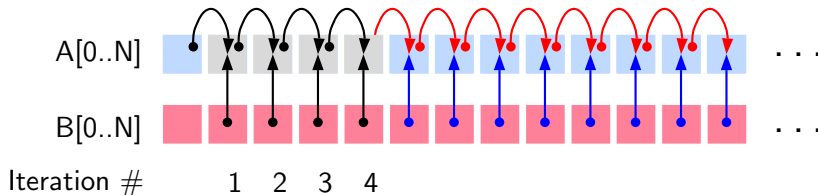


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int A[N], B[N], i;  
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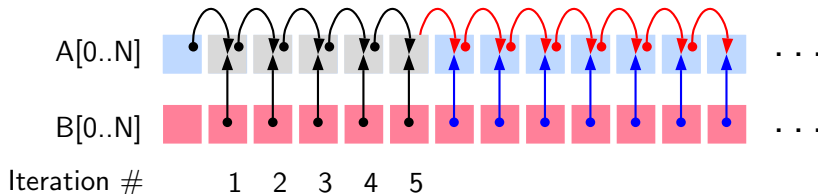


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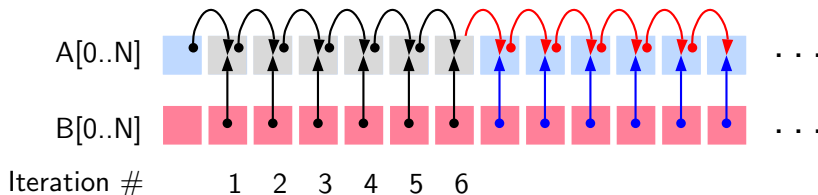


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Observe reads and writes
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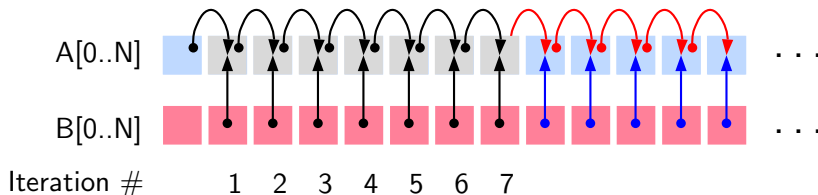


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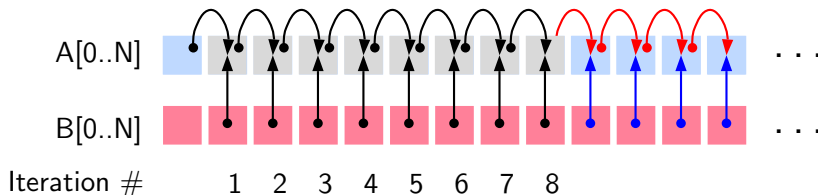


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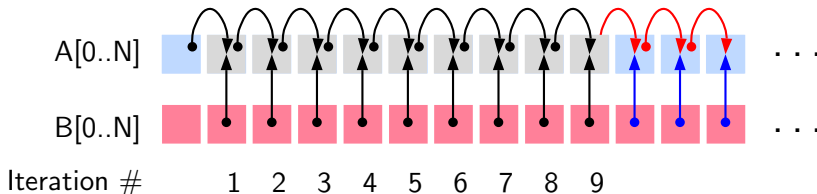


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Observe reads and writes
into a given location

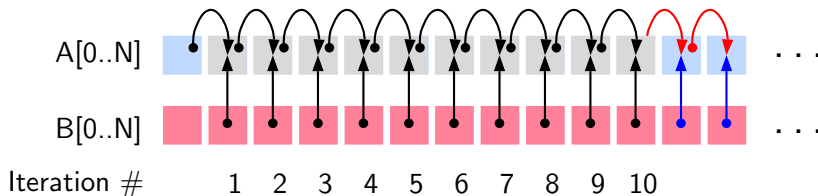


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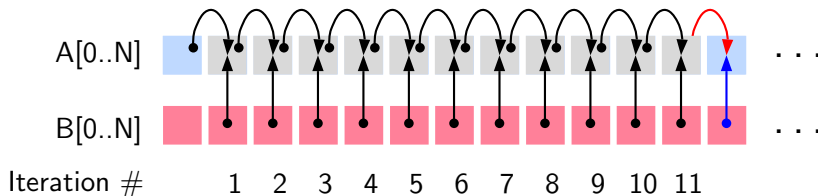


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```

Observe reads and writes
into a given location

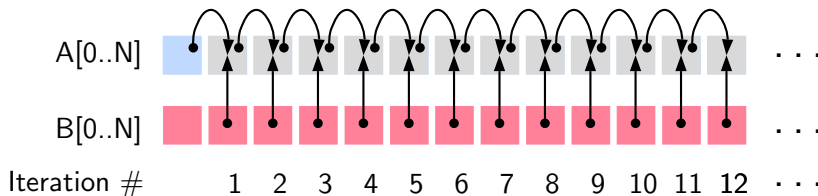


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    A[i+1] = A[i] + B[i+1];
```

Observe reads and writes
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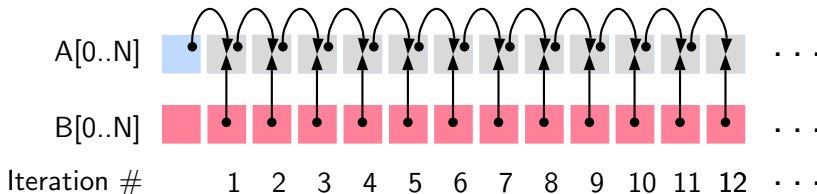


Example 3

Vectorization (SISD $\Rightarrow$ SIMD) : No
 Parallelization (SISD $\Rightarrow$ MIMD) : No

```
int A[N], B[N];
for (i=0; i<N; i++)
  A[i+1] = B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	
Write	Write	
Read	Read	

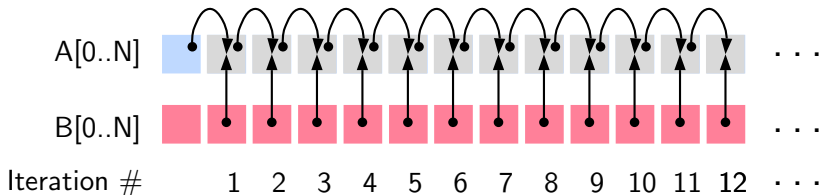


Example 3

Vectorization (SISD $\Rightarrow$ SIMD) : **No**
 Parallelization (SISD $\Rightarrow$ MIMD) : **No**

```
int A[N], B[N];
for (i=0; i<N; i++)
  A[i+1] = B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	Yes
Write	Write	
Read	Read	

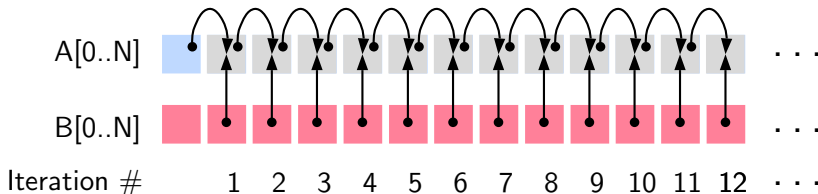


Example 3

Vectorization (SISD $\Rightarrow$ SIMD) : **No**
 Parallelization (SISD $\Rightarrow$ MIMD) : **No**

```
int A[N], B[N];
for (i=0; i<N; i++)
    A[i+1] = B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	Yes
Write	Write	No
Read	Read	

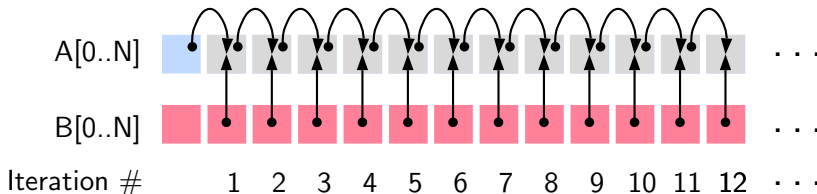


Example 3

Vectorization (SISD $\Rightarrow$ SIMD) : **No**
 Parallelization (SISD $\Rightarrow$ MIMD) : **No**

```
int A[N], B[N];
for (i=0; i<N; i++)
  A[i+1] = B[i];
```

Nature of accesses in our example		
Iteration i	Iteration $i + k$	Observation
Read	Write	No
Write	Read	Yes
Write	Write	No
Read	Read	Does not matter



Example 4

Vectorization (SISD $\Rightarrow$ SIMD) : No
Parallelization (SISD $\Rightarrow$ MIMD) : Yes



Example 4

Vectorization (SISD $\Rightarrow$ SIMD) : No
Parallelization (SISD $\Rightarrow$ MIMD) : Yes

- This case is not possible



Example 4

Vectorization (SISD $\Rightarrow$ SIMD) : No
Parallelization (SISD $\Rightarrow$ MIMD) : Yes

- This case is not possible
- Vectorization is a limited granularity parallelization



Example 4

Vectorization (SISD $\Rightarrow$ SIMD) : No
Parallelization (SISD $\Rightarrow$ MIMD) : Yes

- This case is not possible
- Vectorization is a limited granularity parallelization
- If parallelization is possible then vectorization is trivially possible



Data Dependence

Let statements S_i and S_j access memory location m at time instants t and $t + k$

Access in S_i	Access in S_j	Dependence	Notation
Read m	Write m	Anti (or Pseudo)	$S_i \bar{\delta} S_j$
Write m	Read m	Flow (or True)	$S_i \delta S_j$
Write m	Write m	Output (or Pseudo)	$S_i \delta^O S_j$
Read m	Read m	Does not matter	

- Pseudo dependences may be eliminated by some transformations
- True dependence prohibits parallel execution of S_i and S_j



Data Dependence

Consider dependence between statements S_i and S_j in a loop

- **Loop independent dependence.** t and $t + k$ occur in the same iteration of a loop
 - ▶ S_i and S_j must be executed sequentially
 - ▶ Different iterations of the loop can be parallelized
- **Loop carried dependence.** t and $t + k$ occur in the different iterations of a loop
 - ▶ Within an iteration, S_i and S_j can be executed in parallel
 - ▶ Different iterations of the loop must be executed sequentially
- S_i and S_j may have both loop carried and loop independent dependences

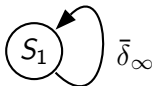


Dependence in Example 1

- Program

```
int A[N], B[N], i;  
for (i=1; i<N; i++)  
    A[i] = A[i] + B[i-1];    /* S1 */
```

- Dependence graph



- No loop carried dependence
Both vectorization and parallelization are possible

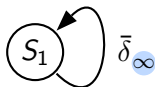


Dependence in Example 1

- Program

```
int A[N], B[N], i;  
for (i=1; i<N; i++)  
    A[i] = A[i] + B[i-1];    /* S1 */
```

- Dependence graph



Dependence in the same iteration

- No loop carried dependence
Both vectorization and parallelization are possible



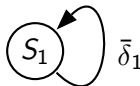
Dependence in Example 2

- Program

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i];  /* S1 */
```



- Dependence graph



- Loop carried anti-dependence
Parallelization is not possible
Vectorization is possible since all reads are done before all writes



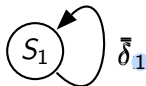
Dependence in Example 2

- Program

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i] = A[i+1] + B[i];  /* S1 */
```



- Dependence graph



Dependence due to
the outermost loop

- Loop carried anti-dependence
Parallelization is not possible
Vectorization is possible since all reads are done before all writes



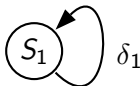
Dependence in Example 3

- Program

```
int A[N], B[N], i;  
for (i=0; i<N; i++)  
    A[i+1] = A[i] + B[i+1]; /* S1 */
```



- Dependence graph



- Loop carried flow-dependence
Neither parallelization nor vectorization is possible



Iteration Vectors and Index Vectors: Example 1

```
for (i=0, i<4; i++)  
  for (j=0; j<4; j++)  
  {  
    a[i+1][j] = a[i][j] + 2;  
  }
```

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 1

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }

```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 1

```
for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }
```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Conclusion: Dependence exists

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 1

```
for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }
```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Conclusion: Dependence exists

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 1

```

for (i=0, i<4; i++)
  for (j=0; j<4; j++)
  {
    a[i+1][j] = a[i][j] + 2;
  }

```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Conclusion: Dependence exists

Iteration Vector	Index Vector	
	LHS	RHS
0,0	1,0	0,0
0,1	1,1	0,1
0,2	1,2	0,2
0,3	1,3	0,3
1,0	2,0	1,0
1,1	2,1	1,1
1,2	2,2	1,2
1,3	2,3	1,3
2,0	3,0	2,0
2,1	3,1	2,1
2,2	3,2	2,2
2,3	3,3	2,3
3,0	4,0	3,0
3,1	4,1	3,1
3,2	4,2	3,2
3,3	4,3	3,3



Iteration Vectors and Index Vectors: Example 2

```
for (i=0, i<4; i++)  
  for (j=0; j<4; j++)  
  {  
    a[i][j] = a[i][j] + 2;  
  }
```

Iteration Vector	Index Vector	
	LHS	RHS
0,0	0,0	0,0
0,1	0,1	0,1
0,2	0,2	0,2
0,3	0,3	0,3
1,0	1,0	1,0
1,1	1,1	1,1
1,2	1,2	1,2
1,3	1,3	1,3
2,0	2,0	2,0
2,1	2,1	2,1
2,2	2,2	2,2
2,3	2,3	2,3
3,0	3,0	3,0
3,1	3,1	3,1
3,2	3,2	3,2
3,3	3,3	3,3



Iteration Vectors and Index Vectors: Example 2

```
for (i=0, i<4; i++)  
  for (j=0; j<4; j++)  
  {  
    a[i][j] = a[i][j] + 2;  
  }
```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Iteration Vector	Index Vector	
	LHS	RHS
0,0	0,0	0,0
0,1	0,1	0,1
0,2	0,2	0,2
0,3	0,3	0,3
1,0	1,0	1,0
1,1	1,1	1,1
1,2	1,2	1,2
1,3	1,3	1,3
2,0	2,0	2,0
2,1	2,1	2,1
2,2	2,2	2,2
2,3	2,3	2,3
3,0	3,0	3,0
3,1	3,1	3,1
3,2	3,2	3,2
3,3	3,3	3,3



Iteration Vectors and Index Vectors: Example 2

```
for (i=0, i<4; i++)  
  for (j=0; j<4; j++)  
  {  
    a[i][j] = a[i][j] + 2;  
  }
```

Loop carried dependence exists if

- there are two distinct iteration vectors such that
- the index vectors of LHS and RHS are identical

Conclusion: No dependence

Iteration Vector	Index Vector	
	LHS	RHS
0,0	0,0	0,0
0,1	0,1	0,1
0,2	0,2	0,2
0,3	0,3	0,3
1,0	1,0	1,0
1,1	1,1	1,1
1,2	1,2	1,2
1,3	1,3	1,3
2,0	2,0	2,0
2,1	2,1	2,1
2,2	2,2	2,2
2,3	2,3	2,3
3,0	3,0	3,0
3,1	3,1	3,1
3,2	3,2	3,2
3,3	3,3	3,3

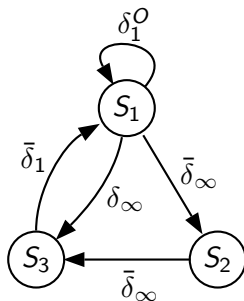


Example 4: Dependence

Program to swap arrays

```
for (i=0; i<N; i++)  
{  
    T = A[i];      /* S1 */  
    A[i] = B[i];    /* S2 */  
    B[i] = T;       /* S3 */  
}
```

Dependence Graph

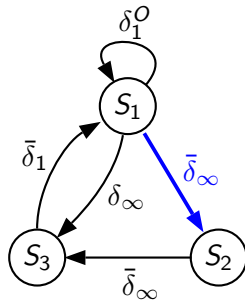


Example 4: Dependence

Program to swap arrays

```
for (i=0; i<N; i++)  
{  
    T = A[i];          /* S1 */  
    A[i] = B[i];        /* S2 */  
    B[i] = T;          /* S3 */  
}
```

Dependence Graph



Loop independent anti dependence due to A[i]

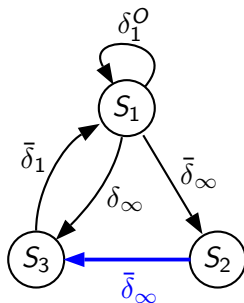


Example 4: Dependence

Program to swap arrays

```
for (i=0; i<N; i++)  
{  
    T = A[i];      /* S1 */  
    A[i] = B[i];   /* S2 */  
    B[i] = T;      /* S3 */  
}
```

Dependence Graph



Loop independent anti dependence due to B[i]

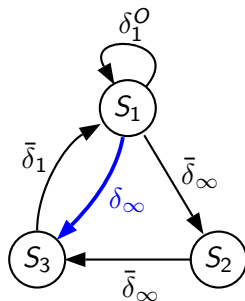


Example 4: Dependence

Program to swap arrays

```
for (i=0; i<N; i++)  
{  
    T = A[i];          /* S1 */  
    A[i] = B[i];        /* S2 */  
    B[i] = T;          /* S3 */  
}
```

Dependence Graph



Loop independent flow dependence due to T

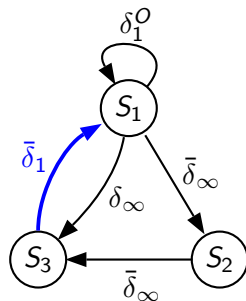


Example 4: Dependence

Program to swap arrays

```
for (i=0; i<N; i++)  
{  
    T = A[i];          /* S1 */  
    A[i] = B[i];        /* S2 */  
    B[i] = T;           /* S3 */  
}
```

Dependence Graph



Loop carried anti dependence due to T

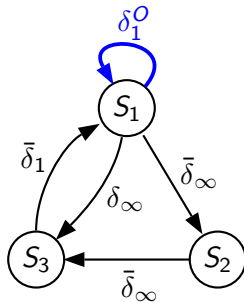


Example 4: Dependence

Program to swap arrays

```
for (i=0; i<N; i++)  
{  
    T = A[i];          /* S1 */  
    A[i] = B[i];        /* S2 */  
    B[i] = T;           /* S3 */  
}
```

Dependence Graph



Loop carried output dependence due to T

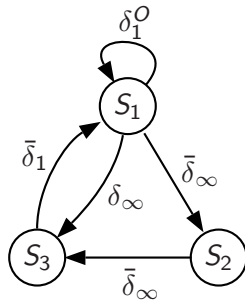


Example 4: Dependence

Program to swap arrays

```
for (i=0; i<N; i++)  
{  
    T = A[i];      /* S1 */  
    A[i] = B[i];   /* S2 */  
    B[i] = T;      /* S3 */  
}
```

Dependence Graph



Data Dependence Theorem

There exists a dependence from statement S_1 to statement S_2 in common nest of loops if and only if there exist two iteration vectors $\mathbf{i}$ and $\mathbf{j}$ for the nest, such that

1. $\mathbf{i} < \mathbf{j}$ or $\mathbf{i} = \mathbf{j}$ and there exists a path from S_1 to S_2 in the body of the loop,
2. statement S_1 accesses memory location M on iteration $\mathbf{i}$ and statement S_2 accesses location M on iteration $\mathbf{j}$, and
3. one of these accesses is a write access.



Anti Dependence and Vectorization

Read precedes Write lexicographically

```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    C[i] = A[i+2];  
    A[i] = B[i];  
}
```



Anti Dependence and Vectorization

Read precedes Write lexicographically

```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    C[i] = A[i+2];  
    A[i] = B[i];  
}
```



```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i=i+4) {  
    C[i:i+3] = A[i+2:i+5];  
    A[i:i+3] = B[i:i+3];  
}
```



Anti Dependence and Vectorization

Write precedes Read lexicographically

```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    A[i] = B[i];  
    C[i] = A[i+2];  
}
```



Anti Dependence and Vectorization

Write precedes Read lexicographically

```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    A[i] = B[i];  
    C[i] = A[i+2];  
}
```



```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    C[i] = A[i+2];  
    A[i] = B[i];  
}
```



Anti Dependence and Vectorization

Write precedes Read lexicographically

```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    A[i] = B[i];  
    C[i] = A[i+2];  
}
```



```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    C[i] = A[i+2];  
    A[i] = B[i];  
}
```



```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i=i+4) {  
    C[i:i+3] = A[i+2:i+5];  
    A[i:i+3] = B[i:i+3];  
}
```



True Dependence and Vectorization

Write precedes Read lexicographically

```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    A[i+2] = C[i];  
    B[i] = A[i];  
}
```



True Dependence and Vectorization

Write precedes Read lexicographically

```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i++) {  
    A[i+2] = C[i];  
    B[i] = A[i];  
}
```



```
int A[N], B[N], C[N], i;  
for (i=0; i<N; i=i+4) {  
    A[i+2:i+5] = C[i:i+3];  
    B[i:i+3] = A[i:i+3];  
}
```



Multiple Dependences and Vectorization

Anti Dependence and True Dependence

```
int A[N], i;  
for (i=0; i<N; i++) {  
    A[i] = A[i+2];  
}
```



Multiple Dependences and Vectorization

Anti Dependence and True Dependence

```
int A[N], i;  
for (i=0; i<N; i++) {  
    A[i] = A[i+2];  
}
```



```
int A[N], i, temp;  
for (i=0; i<N; i++) {  
    temp = A[i+2];  
    A[i] = temp;  
}
```



Multiple Dependences and Vectorization

Anti Dependence and True Dependence

```
int A[N], i;  
for (i=0; i<N; i++) {  
    A[i] = A[i+2];  
}
```



```
int A[N], i, temp;  
for (i=0; i<N; i++) {  
    temp = A[i+2];  
    A[i] = temp;  
}
```



```
int A[N], T[N], i;  
for (i=0; i<N; i++) {  
    T[i] = A[i+2];  
    A[i] = T[i];  
}
```



Multiple Dependences and Vectorization

Anti Dependence and True Dependence

```
int A[N], i;  
for (i=0; i<N; i++) {  
    A[i] = A[i+2];  
}
```



```
int A[N], i, temp;  
for (i=0; i<N; i++) {  
    temp = A[i+2];  
    A[i] = temp;  
}
```



```
int A[N], T[N], i;  
for (i=0; i<N; i=i+4) {  
    T[i:i+3] = A[i+2:i+5];  
    A[i:i+3] = T[i:i+3];  
}
```



```
int A[N], T[N], i;  
for (i=0; i<N; i++) {  
    T[i] = A[i+2];  
    A[i] = T[i];  
}
```



Multiple Dependences and Vectorization

True Dependence and Anti Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    A[i] = B[i];  
    B[i+2] = A[i+1];  
}
```



Multiple Dependences and Vectorization

True Dependence and Anti Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    A[i] = B[i];  
    B[i+2] = A[i+1];  
}
```



```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    B[i+2] = A[i+1];  
    A[i] = B[i];  
}
```



Multiple Dependences and Vectorization

True Dependence and Anti Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    A[i] = B[i];  
    B[i+2] = A[i+1];  
}
```



```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    B[i+2] = A[i+1];  
    A[i] = B[i];  
}
```



```
int A[N], B[N], i;  
for (i=0; i<N; i=i+4) {  
    B[i+2:i+5] = A[i+1:i+4];  
    A[i:i+3] = B[i:i+3];  
}
```



Cyclic Dependences and Vectorization

Cyclic True Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    B[i+2] = A[i];  
    A[i+1] = B[i];  
}
```



Cyclic Dependences and Vectorization

Cyclic True Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    B[i+2] = A[i];  
    A[i+1] = B[i];  
}
```

Cyclic Anti Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    B[i] = A[i+1];  
    A[i] = B[i+2];  
}
```



Cyclic Dependences and Vectorization

Cyclic True Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    B[i+2] = A[i];  
    A[i+1] = B[i];  
}
```

Cyclic Anti Dependence

```
int A[N], B[N], i;  
for (i=0; i<N; i++) {  
    B[i] = A[i+1];  
    A[i] = B[i+2];  
}
```

Rescheduling of statements will not break the cyclic dependence - cannot vectorize



Last but not the least . . .

Thank You!

