Final exam: CS 663, Digital Image Processing, 21st November

Instructions: There are 180 minutes for this exam (5:30 pm to 8:30 pm). Answer all 8 questions. This exam is worth 25% of the final grade. Some formulae are listed at the end of the paper.

- 1. **Image Compression:** Consider an image whose intensity values are integers from 0 to 7, occurring with frequencies 0.1, 0.1, 0.2, 0.2, 0.2, 0.15, 0.025, 0.025 respectively (note: there are 8 intensity values). Construct a Huffman tree for encoding these intensity values and find the corresponding average bit length (exact numerical values are not important, but show your steps clearly). [8 points]
- 2. Color Imaging: In color images, the hue θ at a pixel is calculated from the R,G,B values at that pixel, using the formula $\theta = \cos^{-1}(\frac{0.5(2R-G-B)}{\sqrt{(R-G)^2+(R-B)(G-B)}})$. What are the advantages and disadvantages of using hue in color image applications? [8 points]
- 3. **SVD:** Consider a matrix **A** of size $m \times n$. Explain how will you compute the SVD of **A**, if you had access to a software routine that computed the eigenvectors and eigenvalues of a square matrix (and assuming you had no access to any software function that directly computed the SVD). State the time complexity of your procedure. [12 points]
- 4. Color/Multichannel Imaging: Consider a grayscale image I(x,y). You know that the squared intensity change at point (x,y) along a direction $\mathbf{v} \in \mathbb{R}^2$ is given by $E(\mathbf{v}) = (\nabla I(x,y) \cdot \mathbf{v})^2$. Deduce along what direction \mathbf{v} , $E(\mathbf{v})$ is the maximum. Now consider a multichannel image J(x,y,l) with L>1 channels where l is an index for the channel. The squared intensity change at (spatial) point (x,y) along a direction $\mathbf{v} \in \mathbb{R}^2$ is given by $E(\mathbf{v}) = \sum_{l=1}^{L} (\nabla I(x,y,l) \cdot \mathbf{v})^2$. Deduce along which direction \mathbf{v} , $E(\mathbf{v})$ will be the maximum. Show how this expression reduces to your earlier answer when L=1. Note that \mathbf{v} in either case is a vector of unit magnitude. When L>1, is \mathbf{v} always guaranteed to be unique (upto a sign change)? Explain. [3+6+3+2=14 points]
- 5. Fourier Transforms and More: Consider a function f(x,y) defined over a bounded rectangular domain. Consider the quantity $g(\rho,\theta) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} f(x,y) \delta(x \cos \theta + y \sin \theta \rho) dx dy$ where $x \cos \theta + y \sin \theta = \rho$ is the equation of a line in normal form and $\delta(z)$ is the Dirac delta function (i.e. $\delta(z) = \infty$ if z = 0, otherwise $\delta(z) = 0$). This quantity is called as the projection of f(x,y) over the angle θ , and represents the measurements taken by modern day X Ray machines or CT scanners. Consider the quantity $G(\omega,\theta)$, defined as the 1D Fourier transform of $g(\rho,\theta)$ w.r.t. ρ where ω is a frequency variable. We have $G(\omega,\theta) = \int_{-\infty}^{+\infty} g(\rho,\theta) e^{-j2\pi\omega\rho} d\rho$. Starting from this, derive an expression for $G(\omega,\theta)$ in terms of F(u,v), the Fourier transform of f(x,y) where (u,v) stands for the frequency variables. Now, let us define the first order projection moment of $g(\rho,\theta)$ as $m_{\theta} = \int_{-\infty}^{\infty} g(\rho,\theta) \rho d\rho$, and let us define the (p,q)-order moment of the image f as $M_{pq} = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} x^p y^q f(x,y) dx dy$. Then derive a relation between m_{θ} and $(M_{0,1}, M_{1,0})$. [7 + 7 = 14 points]
- 6. **PCA:** Consider a set of N vectors $\mathcal{X} = \{x_1, x_2, ..., x_N\}$ each in \mathbb{R}^d , with average vector $\bar{\mathbf{x}}$. We have seen in class that the direction \mathbf{e} such that $\sum_{i=1}^N \|x_i \bar{\mathbf{x}} (\mathbf{e} \cdot (x_i \bar{x}))\mathbf{e}\|^2$ is minimized, is obtained by maximizing $\mathbf{e}^t\mathbf{C}\mathbf{e}$, where \mathbf{C} is the covariance matrix of the vectors in \mathcal{X} . This vector \mathbf{e} is the eigenvector of matrix \mathbf{C} with the highest eigenvalue. Prove that the direction \mathbf{f} perpendicular to \mathbf{e} for which $\mathbf{f}^t\mathbf{C}\mathbf{f}$ is maximized, is the eigenvector of \mathbf{C} with the second highest eigenvalue. For simplicity, assume that all non-zero eigenvalues of \mathbf{C} are distinct and that rank(\mathbf{C}) > 2. [12 points]

- 7. Image Restoration: Given a blurred and noisy image g, an inquisitive student wants to know how to determine the blur kernel k besides the underlying image f. (Recall that in class, we assumed that k was known). For this, (s)he tries to minimize the objective function $E_1(k, f) = ||g k * f||^2 + \sum_{i=1}^N f_x^2(i) + f_y^2(i)$, where N is the number of image pixels, i is an index for a pixel location, and $f_x(i)$ and $f_y(i)$ represent the gradients of image f at location i, in X and Y directions respectively. What answer will the student obtain? Do not worry about the exact procedure/algorithm for minimization, just assume that there was a magic routine that did the job for you. [12 points]
- 8. Compression: Consider a set of N vectors $\mathcal{X} = \{x_1, x_2, ..., x_N\}$ each in \mathbb{R}^d (N > d). Assume their mean vector is $\mathbf{0}$. Let $\mathbf{V} \in \mathbb{R}^{d \times d}$ be the orthonormal matrix containing the principal components of this dataset arranged in descending order of the eigenvalues (assume all eigenvalues are distinct). Let us denote the order k (k < d) linear approximation of vector \mathbf{x}_i using \mathbf{V} as $L(\mathbf{x}_i^{(k)}; \mathbf{V}) = \mathbf{V}_k \alpha_i^{(k)}$ where \mathbf{V}_k is a $d \times k$ matrix containing the first k columns of \mathbf{V} , and $\alpha_i^{(k)} = \mathbf{V}_k^t \mathbf{x}_i$. Let us denote the order k (k < d) non-linear approximation of vector \mathbf{x}_i using \mathbf{V} as $N(\mathbf{x}_i^{(k)}; \mathbf{V}) = \mathbf{V}\alpha_i$ where $\alpha_i = \arg\min_{\mathbf{c}_i} \|\mathbf{x}_i \mathbf{V}\mathbf{c}_i\|^2$ subject to the constraint that vector \mathbf{c}_i has at the most k non-zero elements. The total reconstruction errors for the linear and non-linear approximations are respectively $E_L(\mathbf{V}) = \sum_{i=1}^N \|\mathbf{x}_i L(\mathbf{x}_i^{(k)}; \mathbf{V})\|^2$ and $E_N(\mathbf{V}) = \sum_{i=1}^N \|\mathbf{x}_i N(\mathbf{x}_i^{(k)}; \mathbf{V})\|^2$. Which of the following statements is true and why:
 - (a) $E_L(\mathbf{V}) \leq E_N(\mathbf{V})$
 - (b) $E_L(\mathbf{V}) \geq E_N(\mathbf{V})$
 - (c) $E_L(\mathbf{V}) = E_N(\mathbf{V})$
 - (d) One cannot make a conclusion about which error is greater.

Also devise an efficient algorithm to obtain the order k non-linear approximation of x_i given V, and state its time complexity. Argue why your algorithm is correct.

Based on what you have studied about PCA in class, can you conclude the following: There cannot exist an orthonormal basis **W** such that $E_N(\mathbf{W}) < E_N(\mathbf{V})$ for some fixed k. Justify your answer. [8 + 8 + 4 = 20 points]

LIST OF FORMULAE:

- 1. Gaussian pdf in 1D centered at μ and having standard deviation σ : $p(x) = \frac{1}{\sqrt{2\pi}\sigma}e^{-(x-\mu)^2/(2\sigma^2)}$.
- 2. 1D Fourier transform and inverse Fourier transform: $F(u) = \int_{-\infty}^{+\infty} f(x)e^{-j2\pi ux}dx, f(x) = \int_{-\infty}^{+\infty} F(u)e^{j2\pi ux}du$
- 3. 2D Fourier transform and inverse Fourier transform: $F(u,v) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} f(x,y) e^{-j2\pi(ux+vy)} dx dy, f(x,y) = \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} F(u,v) e^{j2\pi(ux+vy)} du dv$
- 4. Convolution theorem: $\mathcal{F}(f(x)*g(x))(u) = F(u)G(u); \mathcal{F}(f(x)g(x))(u) = F(u)*G(u)$
- 5. Fourier transform of g(x-a) is $e^{-j2\pi ua}G(u)$. Fourier transform of $\frac{df^n(x)}{dx^n}=(j2\pi u)^nF(u)$ (n>0 is an integer).
- 6. 1D DFT: $F(u) = \frac{1}{\sqrt{N}} \sum_{x=0}^{N-1} f(x) e^{-j2\pi ux/N}, f(x) = \frac{1}{\sqrt{N}} \sum_{u=0}^{N-1} F(u) e^{j2\pi ux/N}$
- 7. 2D DFT: $F(u,v) = \frac{1}{N} \sum_{x=0}^{N-1} \sum_{y=0}^{N-1} f(x,y) e^{-j2\pi(ux+vy)/N}, f(x,y) = \frac{1}{N} \sum_{u=0}^{N-1} \sum_{v=0}^{N-1} F(u,v) e^{j2\pi(ux+vy)/N}$