

# Mathematical Logic 2016

## Lecture 9: Binary Decision Diagrams (BDDs)

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# Where are we and where are we going?

We have seen

- ▶ definition of propositional logic
- ▶ proof systems for the logic
- ▶ various properties of the proof systems
- ▶ subclasses of propositional logic

We will see a practical **automated** method for the SAT problem

- ▶ Binary decision diagrams (BDDs)

# Proving satisfiability/unsatisfiability/validity/implication

We only need to implement a satisfiability(sat) checker and rest will follow.

- ▶ To prove unsatisfiability(unsat) of  $F$ , show sat checker fails to find satisfying assignment
- ▶ To prove validity of  $F$ , show  $\neg F$  is unsat
- ▶ To prove implication  $F_1 \Rightarrow F_2$ , show  $F_1 \wedge \neg F_2$  is unsat

# Topic 9.1

## Binary Decision Diagrams

## Partial evaluation

Let us suppose a partial model  $m$  s.t.  $\mathbf{Vars}(F) \not\subseteq \text{dom}(m)$ .

We can assign meaning to  $m(F)$ , which we will denote with  $F|_m$ .

### Definition 9.1

For formula  $F$  and a partial model  $m = \{p_1 \mapsto b_1, \dots\}$ , Let

$$F|_{x_i \mapsto b_i} = \begin{cases} F[\top/x_i] & \text{if } b_i = 1 \\ F[\perp/x_i] & \text{if } b_i = 0. \end{cases}$$

The *partial evaluation*  $F|m$  be  $F|_{p_1 \mapsto b_1} |_{p_2 \mapsto b_2} | \dots$  after the simplifications involving  $\top$  and  $\perp$ .

For short hand, we may write  $F|_p$  for  $F|_{p \mapsto 1}$  and  $F|_{\neg p}$  for  $F|_{p \mapsto 0}$ .

### Theorem 9.1

$$(F|_p \wedge p) \vee (F|_{\neg p} \wedge \neg p) \equiv F$$

## Example : partial evaluation

### Example 9.1

Consider  $F = (p \vee q) \wedge r$

$$((p \vee q) \wedge r)[\top/p] = (\top \vee q) \wedge r \equiv \top \wedge r \equiv r$$

Therefore,  $F|_p = r$

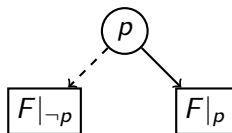
### Exercise 9.1

Compute

- ▶  $F|_{\neg p}$
- ▶  $((p_1 \Leftrightarrow q_1) \wedge (p_2 \Leftrightarrow q_2))|_{p_1 \mapsto 0, p_2 \mapsto 0}$

## Decision branch

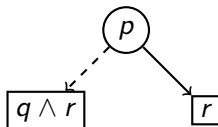
Due to the theorem in previous slide the following tree may be viewed as representing  $F$ .



Dashed arrows represent 0 decisions and solid arrows represent 1 decisions.

### Example 9.2

Consider  $(p \vee q) \wedge r$

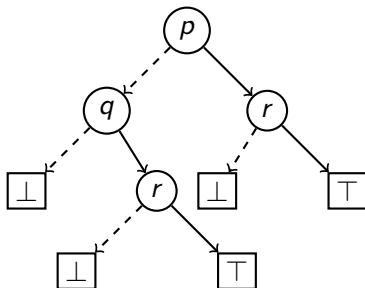


# Decision tree

We may further expand  $F|_{\neg p}$  and  $F|_p$  until we are left with  $\top$  and  $\perp$  at the leaves. The obtained tree is called the **decision tree** for  $F$ .

## Example 9.3

Consider  $(p \vee q) \wedge r$



# Binary decision diagram(BDD)

If two nodes represent same formula then we **may** rewire the incoming edges to only one of the nodes.

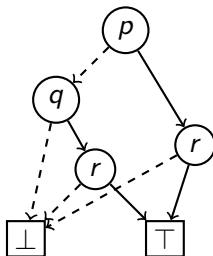
## Definition 9.2

A **BDD** is a finite DAG s.t.

- ▶ each internal node is labeled with a propositional variable  $var$
- ▶ each internal node has a low (dashed) and high child (solid)
- ▶ there are exactly two leaves one is labelled with  $\top$  and the other with  $\perp$

## Example 9.4

The following is a BDD for  $(p \vee q) \wedge r$



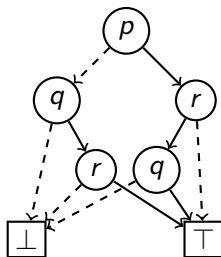
# Ordered BDD (OBDD)

## Definition 9.3

A BDD is *ordered* if there is an order  $<$  over variables including  $\top$  and  $\perp$  s.t. for each node  $v$ ,  $v < \text{low}(v)$  and  $v < \text{high}(v)$ .

## Example 9.5

The following BDD is *not* an ordered BDD



## Exercise 9.2

- Convert the above BDD into a formula
- Give an ordered BDD of the formula

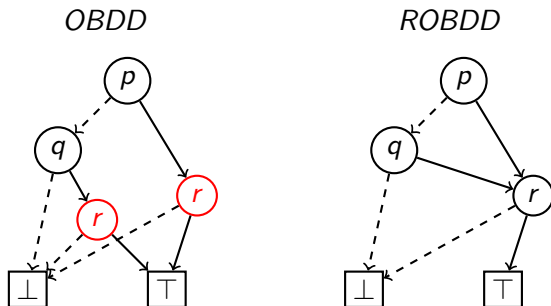
# Reduced OBDD (ROBDD)

## Definition 9.4

A OBDD is *reduced* if

- ▶ for any nodes  $u$  and  $v$ , if  $\text{var}(u) = \text{var}(v)$ ,  $\text{low}(u) = \text{low}(v)$ ,  $\text{high}(u) = \text{high}(v)$  then  $u = v$
- ▶ for each node  $u$ ,  $\text{low}(u) \neq \text{high}(u)$

## Example 9.6



# Converting to ROBDD

Any OBDD can be converted into ROBDD by iteratively applying the following transformations.

1. If there are nodes  $u$  and  $v$  s.t.  $var(u) = var(v)$ ,  $low(u) = low(v)$ ,  $high(u) = high(v)$  then remove  $u$  and connect all the parents of  $u$  to  $v$ .
2. If there is node  $u$  s.t.  $low(u) = high(u)$  then remove  $u$  and connect all the parents of  $u$  to  $low(u)$ .

## Exercise 9.3

*Prove the above iterations terminate.*

# Canonical ROBDD

## Theorem 9.2

*For a function  $f : \mathcal{B}^n \rightarrow \mathcal{B}$  there is exactly one ROBDD  $u$  with ordering  $p_1 < \dots < p_n$  such that  $u$  represents  $f(p_1, \dots, p_n)$ .*

## Proof.

We use the induction over the number of parameters.

**base** ( $n=0$ ): There are only two functions  $f() = 0$  and  $f() = 1$ , which are represented by nodes  $\perp$  and  $\top$  respectively.

**step** ( $n > 0$ ): Assume, unique ROBDD for functions with  $n$  parameters.  
Consider a function  $f : \mathcal{B}^{n+1} \rightarrow \mathcal{B}$ .

Let  $f_0(p_2, \dots, p_{n+1}) = f(0, p_2, \dots, p_{n+1})$  which is represented by ROBDD  $u_0$ .

Let  $f_1(p_2, \dots, p_{n+1}) = f(1, p_2, \dots, p_{n+1})$  which is represented by ROBDD  $u_1$ .

...

# Canonical ROBDD (cond.) II

## Proof(contd.)

case  $u_0 = u_1$ :

Therefore,  $f = f_0 = f_1$ . Therefore,  $u_0$  represents  $f$ .

Assume there is  $u' \neq u_0$  that represents  $f$ .

Therefore,  $var(u') = p_1$  (why?),  $low(u') = high(u') = u_0$ .

Therefore,  $u'$  is not a ROBDD.

...

# Canonical ROBDD (cond.) III

## Proof(contd.)

case  $u_0 \neq u_1$ :

Let  $u$  be with  $var(u) = p_1(\text{why?})$ ,  $low(u) = u_0$ , and  $high(u) = u_1$ .

Clearly,  $u$  is a ROBDD.

Assume there is  $u' \neq u$  that represents  $f$ . Therefore,  $var(u') = p_1(\text{why?})$ .

Due to induction hyp.,  $low(u') = u_0$ , and  $high(u') = u_1$ .

Due to the reduced property,  $u = u'$ . □

# Satisfiability via BDD

Build a ROBDD that represents  $F$  and unsat formulas have only one node  $\perp$ .

## Benefits of ROBDD

- ▶ If intermediate ROBDDs are small then the satisfiability check will be efficient.
- ▶ Cost of computing ROBDDs vs sizes of BDDs
- ▶ Due to the canonicity property, ROBDD is used as a formula store
- ▶ Various operations on the ROBDDs are conducive to implementation

# Issues with ROBDD

- ▶ BDDs are very sensitive to the variable ordering. There are formulas that have exponential size ROBDDs for some orderings
- ▶ There is no efficient way to detect good variable orderings

## Exercise 9.4

*Draw the ROBDD for*

$$(x_1 \wedge x_2) \vee (x_3 \wedge x_4)$$

*with the following ordering on variables  $x_1 < x_3 < x_2 < x_4$ .*

## Topic 9.2

### Algorithms for BDDs

# Algorithms for BDDs

Next we will present algorithms for BDDs to illustrate the convenience of the data structure.

# Global data structures

The algorithms maintain the following two global data structures.

$$store = (Nodes, low, high, var) := (\{\perp, \top\}, \lambda x.null, \lambda x.null, \lambda x.null)$$
$$reverseMap : (\mathbf{Vars} \times Nodes \times Nodes) \rightarrow Nodes := \lambda x.null$$

# Constructing a BDD node

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**Algorithm 9.1:**  $\text{MAKE\_NODE}(p, u_0, u_1)$

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**Input:**  $p \in \text{Vars}$ ,  $u_0, u_1 \in \text{Nodes}$

**if**  $u_0 = u_1$  **then return**  $u_0$  ;

**if**  $\text{reverseMap.exists}(p, u_0, u_1)$  **then return**  $\text{reverseMap.lookup}(p, u_0, u_1)$  ;  
 $u := \text{store.add}(p, u_0, u_1)$ ;  $\text{reverseMap.add}((p, u_0, u_1), u)$ ;

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# Constructing BDDs from a formula

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**Algorithm 9.2:** BUILDROBDD( $F, p_1 < \dots < p_n$ )

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**Input:**  $F(p_1, \dots, p_n) \in \mathbf{P}$ ,  $p_1 < \dots < p_n$  : an ordering over variables of  $F$   
**if**  $n = 0$  **then**

**if**  $F \equiv \perp$  **then return**  $\perp$ ; **else return**  $\top$ ;

$u_0 := \text{BUILDROBDD}(F|_{\neg p_1}, p_2 < \dots < p_n)$ ;

$u_1 := \text{BUILDROBDD}(F|_{p_1}, p_2 < \dots < p_n)$ ;

**return**  $\text{MAKENODE}(p_1, u_0, u_1)$

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# Conjunction of BDDs

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**Algorithm 9.3:** CONJBDDs( $u, v$ )

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**Input:**  $u$  and  $v$  ROBDDs with same variable ordering

**if**  $u = \perp$  **or**  $v = \top$  **then return**  $u$ ;

**if**  $u = \top$  **or**  $v = \perp$  **then return**  $v$ ;

$u_0 := \text{low}(u); u_1 := \text{high}(u); p_u := \text{var}(u);$

$v_0 := \text{low}(v); v_1 := \text{high}(v); p_v := \text{var}(v);$

**if**  $p_u = p_v$  **then**

**return** MAKENODE( $p_u, \text{CONJBDDs}(u_0, v_0), \text{CONJBDDs}(u_1, v_1)$ )

**if**  $p_u < p_v$  **then**

**return** MAKENODE( $p_u, \text{CONJBDDs}(u_0, v), \text{CONJBDDs}(u_1, v)$ )

**if**  $p_u > p_v$  **then**

**return** MAKENODE( $p_u, \text{CONJBDDs}(u, v_0), \text{CONJBDDs}(u, v_1)$ )

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## Exercise 9.5

- Write an algorithm for computing disjunction of BDDs
- Write an algorithm for computing not of BDDs.

## Restriction on a value

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**Algorithm 9.4:**  $\text{RESTRICT}(u, p, b)$

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**Input:**  $u$  ROBDD with same variable ordering, variable  $p$ ,  $b \in \mathcal{B}$

$u_0 := \text{low}(u); u_1 := \text{high}(u); p_u := \text{var}(u);$

**if**  $p_u = p$  and  $b = 0$  **then**

**return**  $\text{RESTRICT}(u_0, p, b)$

**if**  $p_u = p$  and  $b = 1$  **then**

**return**  $\text{RESTRICT}(u_1, p, b)$

**if**  $p_u < p$  **then**

**return**  $\text{MAKENODE}(p_u, \text{RESTRICT}(u_0, p, b), \text{RESTRICT}(u_1, p, b))$

**if**  $p_u > p$  **then**

**return**  $u$

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# Impact of BDDs

- ▶ In 90s, BDDs revolutionized hardware verification
- ▶ Later other methods were found that are much faster and the fall of BDD was marked by the following paper,

*A. Biere, A. Cimatti, E. Clarke, Y. Zhu,  
Symbolic Model Checking without BDDs, TACAS 1999*

- ▶ However, BDDs are still the heart of various software packages

## Topic 9.3

### Problems

# Take and of the BDDs

## Exercise 9.6

*Construct ROBDD of the following formula for the order  $p < q < r < s$ .*

$$F = (p \vee (q \oplus r) \vee (p \vee s))$$

*Let  $u$  be the ROBDD node that represents  $F$ .*

*Give the output of  $\text{RESTRICT}(u_F, p, b)$*

# Variable reordering

## Exercise 9.7

Let  $u$  be an ROBDD with variable ordering  $p_1 < \dots < p_n$ .

Give an algorithm to transforming  $u$  into a ROBDD with ordering

$p_1 < \dots < p_{i-1} < p_{i+1} < p_i < p_{i+2} < \dots < p_n$ .

# BDD-XOR

## Exercise 9.8

*Write an algorithm for computing xor of BDDs*

# BDD model counting

## Exercise 9.9

- Give an algorithm for counting models for a given ROBDD.*
- Does this algorithm works for any BDD?*

End of Lecture 9