

# CS310 : Automata Theory 2019

## Lecture 3: Nondeterministic finite automaton (NFA)

Instructor: Ashutosh Gupta

IITB, India

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# Announcements

- ▶ Course webpage  
<http://www.cse.iitb.ac.in/~akg/courses/2019-cs310/>
- ▶ Optional tutorials (Tuesdays 7PM?)
- ▶ Join piazza (invites in couple of hours; all communications via piazza)
- ▶ First quiz on 23rd, 8:30AM
- ▶ Due to logistical limits, we can not accept non-CSE students. Plenty of electives to choose from.

# What we know?

- ▶ Problems are languages
- ▶ Deterministic finite automaton (DFA)
- ▶ DFAs recognize regular languages

## Topic 3.1

### Example regular languages

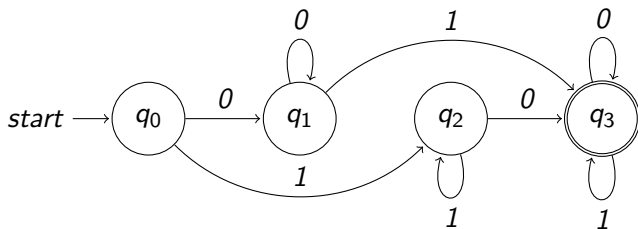
## Example: DFAs for recognizing languages

### Example 3.1

Let  $\Sigma = \{0, 1\}$ . Consider language  $\{w \mid \text{both } 0 \text{ and } 1 \text{ occur in } w\}$

We choose four states

- ▶  $q_0$  interpretation “nothing matched yet”
- ▶  $q_1$  interpretation “seen 0”
- ▶  $q_2$  interpretation “seen 1”
- ▶  $q_3$  interpretation “seen both”

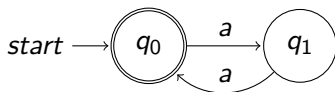


## Example: DFAs for recognizing languages

### Example 3.2

Let  $\Sigma = \{a\}$ . Consider language

$$L(A_1) = \{w \mid |w| \bmod 2 = 0\}$$



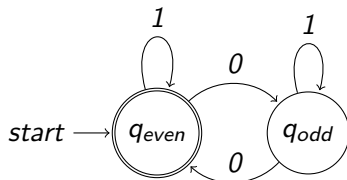
### Exercise 3.1

Give a language that only accepts words of length multiples of three.

## Example: DFAs for recognizing languages

### Example 3.3

Let  $\Sigma = \{0, 1\}$ . Let  $L = \{w \mid w \text{ has even number of 0s}\}$



The above DFA recognizes  $L$ .

### Exercise 3.2

Give DFAs for the following languages

- ▶  $\{w \mid w \text{ has even number of 0s and odd number of 1s}\}$
- ▶  $\{w \mid 01 \text{ occurs in } w \text{ somewhere}\}$
- ▶  $\{w \mid 0\text{s in } w \text{ are multiples of three apart}\}$

## Topic 3.2

### Nondeterminism



# Modelling unknowns

For many systems under study, we may have

- ▶ unknown inputs,
- ▶ unknown internal parameters, or
- ▶ too complex components to model.

**How** do we model them in our study of computing?

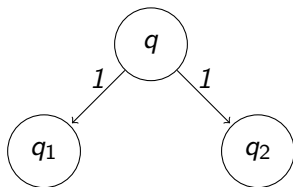
## Nondeterminism

We call the situation **nondeterminism**. We model it as follows.

Upon reading an input symbol, an automaton can move to one of **multiple** states.

### Example 3.4

Upon reading 1, the automaton can jump from  $q$  to **either**  $q_1$  or  $q_2$ .



### Exercise 3.3

*Do we have free will?*

## Example: nondeterminism in action

At first nondeterminism is a **difficult to comprehend** concept!

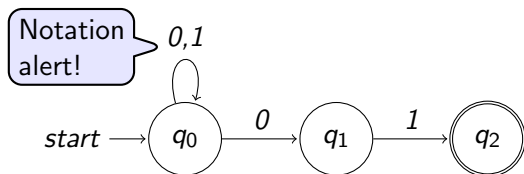
However, a few examples should make it clear.

### Example 3.5

Let us suppose we want an automaton that recognizes the following language.

$$\{w \mid w \text{ ends with } 01\}$$

Consider the following nondeterministic automaton for recognizing it

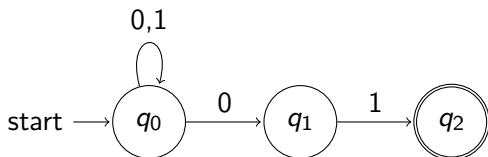


- ▶ At  $q_0$ , if 0 is read there are two possible available transitions.
- ▶ At  $q_1$  there is no transition for input 0 and  $q_2$  has no outgoing transitions

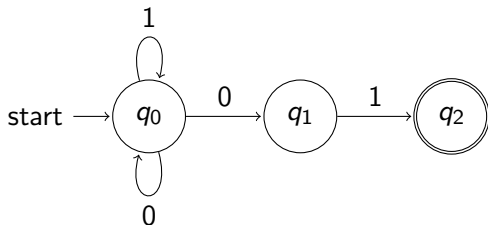
## Notation alert: multiple labels on transition

Multiple input symbols on transitions are the natural extension of the notation.

### Example 3.6



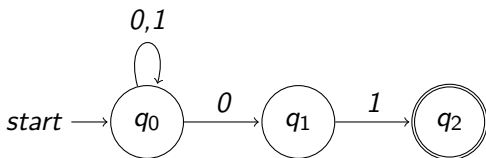
The above is denoting the following.



## Nondeterminism causes multiple runs

There can be **several or no runs** for a given input word.

### Example 3.7



Let 10101 be an input word. The following are potential runs.

- ▶  $q_0 \xrightarrow{1} q_0 \xrightarrow{0} q_1 \xrightarrow{1} q_2 \xrightarrow{0}$  **stuck**                      unfinished runs are unacceptable
- ▶  $q_0 \xrightarrow{1} q_0 \xrightarrow{0} q_0 \xrightarrow{1} q_0 \xrightarrow{0} q_1 \xrightarrow{1} q_2$                       accepted run

If the word has 01 at the end, there **exists** an accepting run!

Recall, DFA for the language was lot more involved! The above is concise.

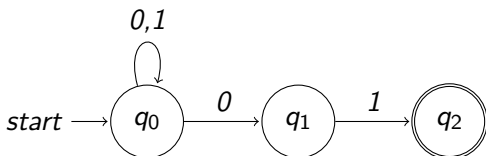
### Exercise 3.4

Give runs for word 1110.

## Power of guess

Nondeterminism brings the “power of guess” to DFA.

### Example 3.8



*The automaton has to **guess** when to leave  $q_0$ . If the word is acceptable and the guess is right, it reaches the accepting state.*

# Nondeterministic finite automaton (NFA)

## Definition 3.1

A *nondeterministic finite automaton* (NFA)  $A$  is a five-tuple

$$(Q, \Sigma, \delta, q_0, F)$$

where

- ▶  $Q$  is a finite set of states,
- ▶  $\Sigma$  is a finite set of input symbols,
- ▶  $\delta : Q \times \Sigma \rightarrow \mathcal{P}(Q)$  is a function that takes a state and an input symbol as input and returns *the set of possible next states*,
- ▶  $q_0 \in Q$  is the start/initial state, and
- ▶  $F \subseteq Q$  is a set of accepting states.

## Exercise 3.5

*How this definition models stuck executions?*

**Commentary:** Only the definition of  $\delta$  is different from the DFA.

## Notation alert : power set

### Definition 3.2

$\mathfrak{p}(Q)$  is the set of all subsets of  $Q$ .

### Example 3.9

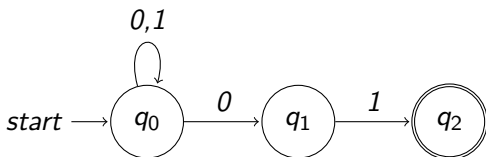
Let  $Q = \{q_0, q_1, q_2\}$ .

$$\mathfrak{p}(Q) = \{\emptyset, \{q_0\}, \{q_1\}, \{q_2\}, \{q_0, q_1\}, \{q_1, q_2\}, \{q_2, q_0\}, \{q_0, q_1, q_2\}\}$$



# Example NFA

## Example 3.10



We write the above automaton according to the formal definition as follows.

$A = (\{q_0, q_1, q_2\}, \{0, 1\}, \delta, q_0, \{q_2\})$ , where  $\delta$  is the following

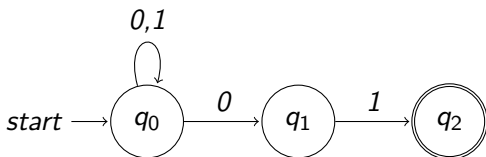
		States		
$\delta$		$q_0$	$q_1$	$q_2$
Inputs	0	$\{q_0, q_1\}$	$\emptyset$	$\emptyset$
	1	$\{q_0\}$	$\{q_2\}$	$\emptyset$

# Run of an NFA

## Definition 3.3

Let  $A = (Q, \Sigma, \delta, q_0, F)$  be an NFA. A *run* of  $A$  on a word  $a_1, \dots, a_n$  is a sequence of states  $q_0, \dots, q_n$  such that  $q_i \in \delta(q_{i-1}, a_i)$  for each  $1 \leq i \leq n$ .

## Example 3.11



Consider word  $w = 0101$ ,

a run of  $A$  on  $w$  is  $q_0 q_0 q_0 q_1 q_2$ .

The runs are required to be finished! Stuck runs are not counted.

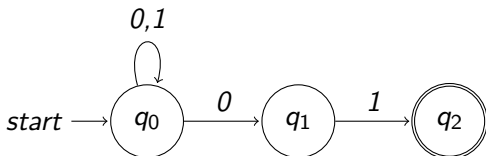
## Extending the transition function to words

### Definition 3.4

Let  $A = (Q, \Sigma, \delta, q_0, F)$  be an NFA. Let  $\hat{\delta} : Q \times \Sigma^* \rightarrow \mathcal{P}(Q)$  be defined as follows.

$$\hat{\delta}(q, \epsilon) \triangleq \{q\}$$
$$\hat{\delta}(q, wa) \triangleq \bigcup_{q' \in \hat{\delta}(q, w)} \delta(q', a)$$

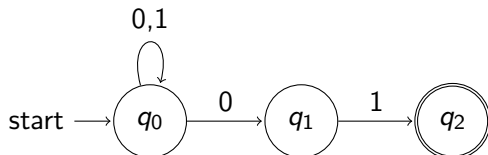
### Example 3.12



$$\hat{\delta}(q_0, 0) = \{q_0, q_1\}$$

$$\hat{\delta}(q_0, 01) = \bigcup_{q' \in \hat{\delta}(q_0, 0)} \hat{\delta}(q', 1) = \hat{\delta}(q_0, 1) \cup \hat{\delta}(q_1, 1) = \{q_0, q_2\}$$

## Exercise: extended transitions



### Exercise 3.6

Give value of the following function applications

▶  $\hat{\delta}(q_2, 01) =$

▶  $\hat{\delta}(q_0, 00) =$

▶  $\hat{\delta}(q_1, 01) =$

▶  $\hat{\delta}(q_0, 110) =$

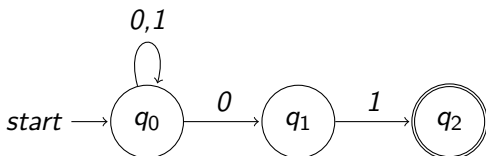
# Accepted word

## Definition 3.5

A word  $w$  is *accepted* by an NFA  $A = (Q, \Sigma, \delta, q_0, F)$  if  $\hat{\delta}(q_0, w) \cap F \neq \emptyset$ .

## Example 3.13

Consider the following NFA



Since  $\hat{\delta}(q_0, 1101) = \{q_0, q_2\}$ , 1101 is accepted by the above NFA.

# Language of an NFA

## Definition 3.6

The *language of* an NFA  $A = (Q, \Sigma, \delta, q_0, F)$  is the set of words that are accepted by  $A$ . We denote the language by  $L(A)$ . In set notation,

$$L(A) = \{w \mid \hat{\delta}(q_0, w) \cap F \neq \emptyset\}.$$

We also say that  $A$  *recognizes language*  $L(A)$ .

## A DFA is also an NFA

### Theorem 3.1

For a DFA  $A = (Q, \Sigma, \delta, q_0, F)$ , there is an NFA  $A' = (Q, \Sigma, \delta', q_0, F)$  such that  $L(A) = L(A')$ .

### Proof.

All parts of  $A'$  are already defined except  $\delta'$ .

We construct  $\delta'$  as follows

$$\delta'(q, a) \triangleq \{\delta(q, a)\}.$$

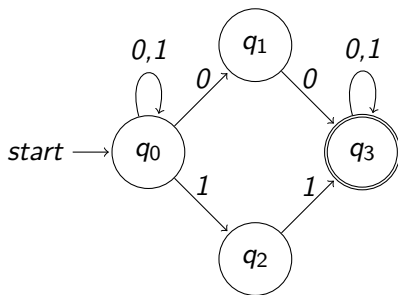
It is trivial to see that  $A$  and  $A'$  recognize same languages. □

## Example: modeling 'or' using NFA

### Example 3.14

Let  $\Sigma = \{0, 1\}$ . Consider language

$$\{w \mid \text{either } 00 \text{ or } 11 \text{ occur in } w\}$$





## More languages by NFA

With the power of guess, do NFA recognize more languages?

To be continued...

End of Lecture 3