

# CS228 Logic for Computer Science 2020

## Lecture 11: SAT solvers

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# Propositional satisfiability problem

Consider a propositional logic formula  $F$ .

Find an assignment  $m$  such that

$$m \models F.$$

## Example 11.1

*Give an assignment of  $p_1 \wedge (\neg p_2 \vee p_3)$*

## Topic 11.1

DPLL (Davis-Putnam-Loveland-Logemann) method

# Notation: partial assignment

## Definition 11.1

We will call elements of  $\mathbf{Vars} \hookrightarrow \mathcal{B}$  as *partial assignments*.

## Notation: state of a literal

Under partial assignment  $m$ ,

a literal  $\ell$  is **true** if  $m(\ell) = 1$  and  
 $\ell$  is **false** if  $m(\ell) = 0$ .

Otherwise,  $\ell$  is **unassigned**.

### Exercise 11.1

Consider partial assignment  $m = \{p_1 \mapsto 0, p_2 \mapsto 1\}$

What are the states of the following literals under  $m$ ?

►  $p_1$

►  $p_3$

►  $p_2$

►  $\neg p_1$

## Notation: state of a clause

Under partial assignment  $m$ ,

a clause  $C$  is **true** if there is  $\ell \in C$  such that  $\ell$  is true and  
 $C$  is **false** if for each  $\ell \in C$ ,  $\ell$  is false.

Otherwise,  $C$  is **unassigned**.

### Exercise 11.2

Consider partial assignment  $m = \{p_1 \mapsto 0, p_2 \mapsto 1\}$

What are the states of the following clauses under  $m$ ?

▶  $p_1 \vee p_2 \vee p_3$

▶  $p_1 \vee \neg p_2$

▶  $p_1 \vee p_3$

▶  $\emptyset$  (empty clause)

## Notation: state of a formula

Under partial assignment  $m$ ,

CNF  $F$  is **true** if for each  $C \in F$ ,  $C$  is true and  
 $F$  is **false** if there is  $C \in F$  such that  $C$  is false.

Otherwise,  $F$  is **unassigned**.

### Exercise 11.3

Consider partial assignment  $m = \{p_1 \mapsto 0, p_2 \mapsto 1\}$

What are the states of the following formulas under  $m$ ?

- ▶  $(p_3 \vee \neg p_1) \wedge (p_1 \vee \neg p_2)$
- ▶  $p_1 \vee p_3$
- ▶  $(p_1 \vee p_2 \vee p_3) \wedge \neg p_1$
- ▶  $\emptyset$  (empty formula)

# Notation: unit clause and unit literal

## Definition 11.2

$C$  is a **unit clause** under  $m$  if a literal  $\ell \in C$  is unassigned and the rest are false.  $\ell$  is called **unit literal**.

## Exercise 11.4

Consider partial assignment  $m = \{p_1 \mapsto 0, p_2 \mapsto 1\}$

Are the following clauses unit under  $m$ ? If yes, please identify the unit literals.

►  $p_1 \vee \neg p_3 \vee \neg p_2$

►  $p_1 \vee \neg p_3 \vee p_4$

►  $p_1 \vee \neg p_3 \vee p_2$

►  $p_1 \vee \neg p_2$



# DPLL (Davis-Putnam-Loveland-Logemann) method

## DPLL

- ▶ takes CNF input
- ▶ maintains a partial assignment, initially  $\emptyset$
- ▶ assigns unassigned variables 0 or 1 **randomly one after another**
- ▶ sometimes forced to choose assignments due to unit literals<sub>(why?)</sub>

## Algorithm 11.1: DPLL( $F$ )

**Input:** CNF  $F$       **Output:** sat/unsat  
**return**  $DPLL(F, \emptyset)$

## Algorithm 11.2: DPLL( $F, m$ )

**Input:** CNF  $F$ , partial assignment  $m$       **Output:** sat/unsat

**if**  $F$  is true under  $m$  **then**

**return** sat

**if**  $F$  is false under  $m$  **then**

**return** unsat

Backtracking at  
conflict

**if**  $\exists$  unit literal  $p$  under  $m$  **then**

**return**  $DPLL(F, m[p \mapsto 1])$

**if**  $\exists$  unit literal  $\neg p$  under  $m$  **then**

**return**  $DPLL(F, m[p \mapsto 0])$

Unit  
propagation

Decision

Choose an unassigned variable  $p$  and a random bit  $b \in \{0, 1\}$ ;

**if**  $DPLL(F, m[p \mapsto b]) == \text{sat}$  **then**

**return** sat

**else**

**return**  $DPLL(F, m[p \mapsto 1 - b])$

# Three actions of DPLL

A DPLL run consists of three types of actions

- ▶ Decision
- ▶ Unit propagation
- ▶ Backtracking

## Exercise 11.5

*What is the worst case complexity of DPLL?*

# Example: decide, propagate, and backtrack in DPLL

## Example 11.2

$$c_1 = (\neg p_1 \vee p_2)$$

$$c_2 = (\neg p_1 \vee p_3 \vee p_5)$$

$$c_3 = (\neg p_2 \vee p_4)$$

$$c_4 = (\neg p_3 \vee \neg p_4)$$

$$c_5 = (p_1 \vee p_5 \vee \neg p_2)$$

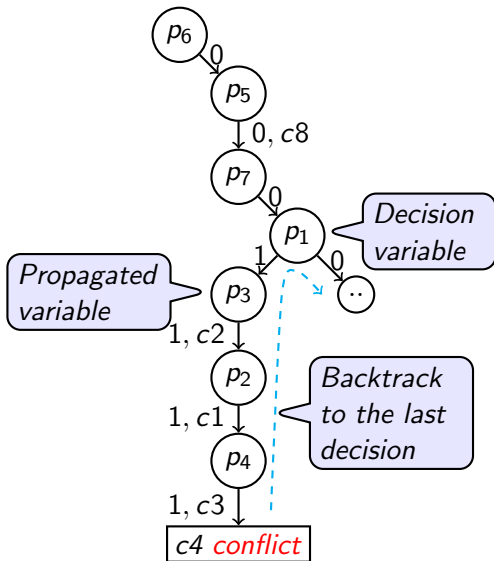
$$c_6 = (p_2 \vee p_3)$$

$$c_7 = (p_2 \vee \neg p_3 \vee p_7)$$

$$c_8 = (p_6 \vee \neg p_5)$$

*Blue* : causing unit propagation

*Green/Blue* : true clause



## Exercise 11.6

Complete the DPLL run

# Optimizations

DPLL allows many optimizations.

- ▶ **clause learning**
- ▶ 2-watched literals
- ▶ ...

We will only look at a **revolutionary** optimization.

## Topic 11.2

### Clause learning

# Clause learning

As we decide and propagate,  
we may construct a data structure to  
observe the run and avoid unnecessary backtracking.

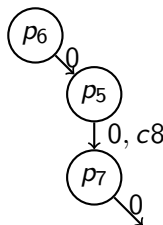
# Run of DPLL

## Definition 11.3

We call the current partial assignment a *run of DPLL*.

## Example 11.3

Borrowing from the earlier example, the following is a run that has not reached to the conflict yet.



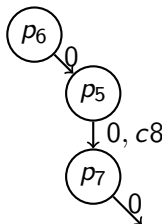


# Decision level

## Definition 11.4

During a run, the *decision level* of a true literal is the number of decisions after which the literal was made true.

## Example 11.4



Given the above run, we write  $\neg p_5@1$  to indicate that  $\neg p_5$  was set to true after one decision. Similarly, we write  $\neg p_7@2$ .

# Implication graph

During the DPLL run, we maintain the following data structure.

## Definition 11.5

Under a partial assignment  $m$ , the *implication graph* is a labeled DAG  $(N, E)$ , where

►  $N$  is the set of true literals under  $m$  and a *conflict* node

►  $E = \{(\ell_1, \ell_2) \mid \neg \ell_1 \in \text{causeClause}(\ell_2) \text{ and } \ell_2 \neq \neg \ell_1\}$

$\text{causeClause}(\ell) \triangleq \begin{cases} \text{clause due to which unit propagation made } \ell \text{ true} \\ \emptyset \text{ for the literals of the decision variables} \end{cases}$

We also annotate each node with *decision level*.

**Commentary:** DAG = directed acyclic graph. *conflict* node denotes contradiction in the run. *causeClause* definition works with the *conflict* node.(why?)

# Example: implication graph

## Example 11.5

$$c_1 = (\neg p_1 \vee p_2)$$

$$c_2 = (\neg p_1 \vee p_3 \vee p_5)$$

$$c_3 = (\neg p_2 \vee p_4)$$

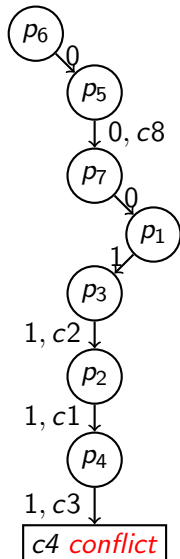
$$c_4 = (\neg p_3 \vee \neg p_4)$$

$$c_5 = (p_1 \vee p_5 \vee \neg p_2)$$

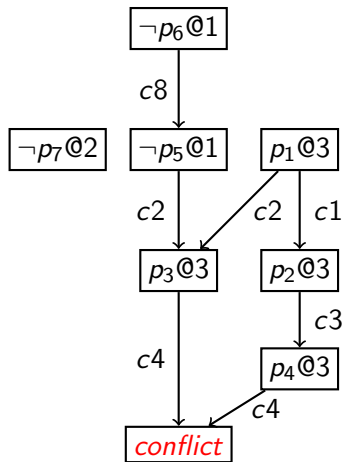
$$c_6 = (p_2 \vee p_3)$$

$$c_7 = (p_2 \vee \neg p_3 \vee p_7)$$

$$c_8 = (p_6 \vee \neg p_5)$$



## Implication graph



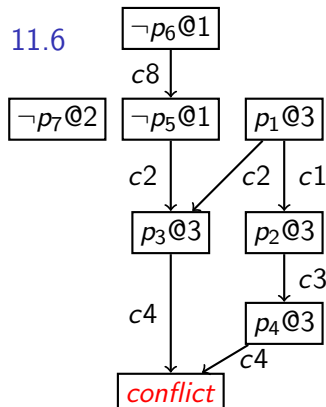
## Conflict clause

In the case of conflict, we traverse the implication graph backwards to find the set of decisions that **caused** the conflict.

### Definition 11.6

The *clause of the negations of the causing decisions* is called *conflict clause*.

### Example 11.6



Conflict clause :  $p_6 \vee \neg p_1$

**Commentary:** In the above example,  $p_6$  is set to 0 by the first decision. Therefore, literal  $p_6$  is added in the conflict clause. Not an immediately obvious idea. You may need to stare at the definition for sometime.

# Clause learning

## Clause learning heuristics

- ▶ add conflict clause in the input clauses and
- ▶ backtrack to the second last conflicting decision, and proceed like DPLL

## Theorem 11.1

### *Adding conflict clause*

1. *does not change the set of satisfying assignments*
2. *implies that the conflicting partial assignment will never be tried again*

## Exercise 11.7

*Prove the above theorem*

## Benefit of adding conflict clauses

1. Prunes away search space
2. Records past work of the SAT solver
3. Enables very many other heuristics without much complications.  
We will see them shortly.

### Example 11.7

*In the previous example, we made decisions :*

*$m(p_6) = 0$ ,  $m(p_7) = 0$ , and  $m(p_1) = 1$*

*We learned a conflict clause :  $p_6 \vee \neg p_1$*

*Adding this clause to the input clauses results in*

1.  $m(p_6) = 0$ ,  $m(p_7) = 1$ , and  $m(p_1) = 1$  will never be tried
2.  $m(p_6) = 0$  and  $m(p_1) = 1$  will never occur simultaneously.

Impact of clause learning was so profound that some people call the optimized algorithm CDCL(conflict driven clause learning) instead of DPLL

# CDCL as an algorithm

## Algorithm 11.3: CDCL

**Input:** CNF  $F$

$m := \emptyset$ ;  $dl := 0$ ;  $dstack := \lambda x.0$ ;

UNITPROPAGATION( $m, F$ );

**do**

// backtracking

**while**  $m \not\models F$  **do**

**if**  $dl = 0$  **then return** *unsat*;

$(C, dl) := \text{ANALYZECONFLICT}(m, F)$ ;

$m.\text{resize}(dstack(dl))$ ;  $F := F \cup \{C\}$ ;  $m := \text{UNITPROPAGATION}(m, F)$ ;

// Boolean decision

**if**  $m$  is partial **then**

$dstack(dl) := m.\text{size}()$ ;

$dl := dl + 1$ ; DECIDE( $m, F$ ); UNITPROPAGATION( $m, F$ );

**while**  $m$  is partial or  $m \not\models F$ ;

**return** *sat*

dl stands for  
decision level

dstack records history  
for backtracking

- ▶ UNITPROPAGATION( $m, F$ ) - applies unit propagation and extends  $m$
- ▶ DECIDE( $m, F$ ) - chooses an unassigned variable in  $m$  and assigns a Boolean value
- ▶ ANALYZECONFLICT( $m, F$ ) - returns a conflict clause learned using implication graph and a decision level upto which the solver needs to backtrack

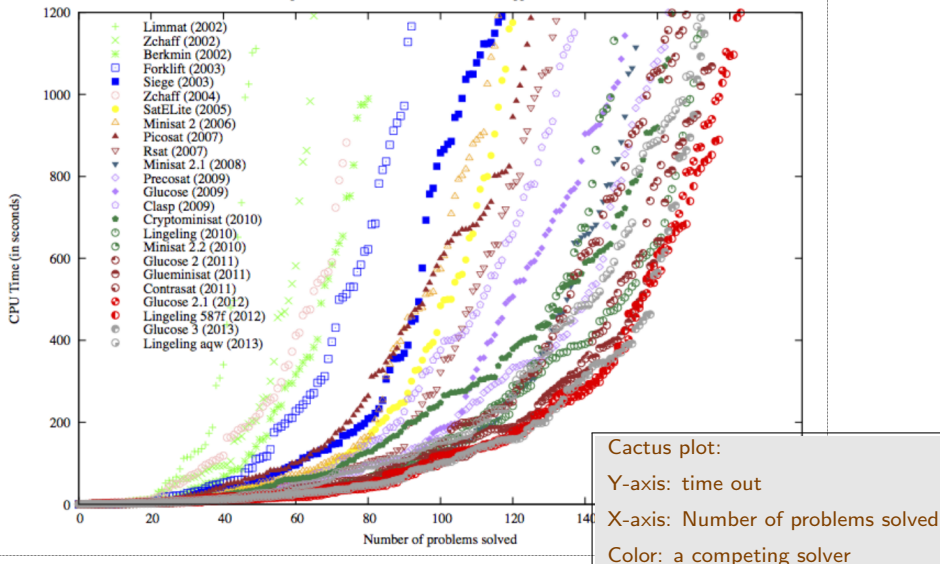
## Topic 11.3

### SAT technology and its impact



# Efficiency of SAT solvers over the years

Results of the SAT competition/race winners on the SAT 2009 application benchmarks, 20mn timeout



Source: <http://satsmt2014.forsyte.at/files/2014/07/SAT-introduction.pdf>

# Impact of SAT technology

Impact is enormous.

Probably, the greatest achievement of the first decade of this century in science after sequencing of human genome

A few are listed here

- ▶ Hardware verification and design assistance  
Almost all hardware/EDA companies have their own SAT solver
- ▶ Planning: many resource allocation problems are convertible to SAT
- ▶ Security: analysis of crypto algorithms
- ▶ Solving hard problems, e. g., travelling salesman problem

# Topic 11.4

## Problems

# Run DPLL

## Exercise 11.8

*Run DPLL on the following 2-SAT problem*

$$\underbrace{(p_1 \vee p_2)}_{c1} \wedge \underbrace{(p_3 \vee p_4)}_{c2} \wedge \underbrace{(p_5 \vee p_6)}_{c3} \wedge \underbrace{(\neg p_1 \vee \neg p_3)}_{c4} \wedge \underbrace{(\neg p_1 \vee \neg p_5)}_{c5} \wedge \underbrace{(\neg p_3 \vee \neg p_5)}_{c6} \wedge \dots$$

*Use the variable ordering  $p_1, p_2, p_3, p_4, p_5, p_6$ . Always use 0 as first choice for a decision. Annotate a unit propagation with clause number. Also annotate the conflict(s) with the clause number.*

# End of Lecture 11