# CS 433 Automated Reasoning 2025

### Lecture 13: Implementing QF\_EUF

Instructor: Ashutosh Gupta

IITB India

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## Topic 13.1

### Union find - an algorithm for equivalences



### Union find

Equivalence classes are usually implemented using union-find data structure

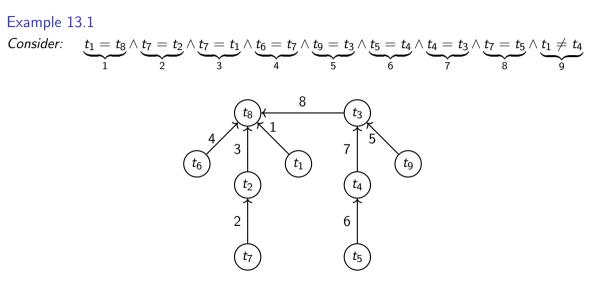
- each class is represented using a tree over its member terms
- root of the tree represents the class
- getClass() returns root of the tree, which involves traversing to the root
- mergeClasses() simply adds the root of smaller tree as a child of the root of larger class

Efficient data-structure: for *n* pushes, run time is  $O(n \log n)$ 

Exercise 13.1 Prove the above complexity



### Example: union-find





### unsatCore using union find

- generate proof of unsatisfiablity using union find
- collect leaves of the proof, which can serve as an unsat core



### Proof generation in union-find

Proof generation from union find data structure for an unsat input. The proof is constructed bottom up.

- 1. There must be a dis-equality  $s \neq v$  that was violated. We need to find the proof for s = v.
- 2. Find the latest edge in the path between s and v. Let us say it is due to input literal t = u.

$$(s) \cdots (v) \xrightarrow{t = u} (v) \cdots (v)$$

Recursively, find the proof of s = t and u = v.

We stitch the proofs as follows

$$\frac{\dots}{s=t} \quad t=u \quad \frac{\dots}{u=v}$$
$$s=v$$

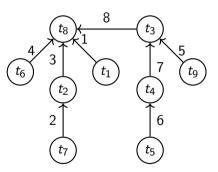
For improved algorithm: R. Nieuwenhuis and A. Oliveras. Proof-producing congruence closure. RTA'05, LNCS 3467

Commentary:	We may need to apply symmetry rule to get the equality in right orde	er.		
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### Example: union-find proof generation

Example 13.2

Consider:  $\underbrace{t_1 = t_8}_{1} \land \underbrace{t_7 = t_2}_{2} \land \underbrace{t_7 = t_1}_{3} \land \underbrace{t_6 = t_7}_{4} \land \underbrace{t_9 = t_3}_{5} \land \underbrace{t_5 = t_4}_{6} \land \underbrace{t_4 = t_3}_{7} \land \underbrace{t_7 = t_5}_{8} \land \underbrace{t_1 \neq t_4}_{9}$ 



 $\underline{t_1 \neq t_4} \underbrace{\frac{t_7 = t_1}{t_1 = t_7}}_{\perp} \underbrace{t_7 = t_5 \quad t_5 = t_4}_{\perp}$ 

1.  $t_1 \neq t_4$  is violated.

- 2. 8 is the latest edge in the path between  $t_1$  and  $t_4$
- 3. 8 is due to  $t_7 = t_5$
- 4. Look for proof of  $t_1 = t_7$  and  $t_5 = t_4$

5. 3 is the latest edge between  $t_1$  and  $t_7$ , which is due to  $t_7 = t_1$ .

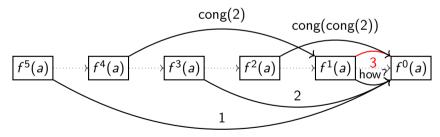
6. Similarly,  $t_5 = t_4$  is edge 6

## Example: extending to congruence

#### Example 13.3

Run union find on 
$$\underbrace{f^5(a) = a}_{1} \land \underbrace{f^3(a) = a}_{2} \land \underbrace{f(a) \neq a}_{3}$$

············ Term parent relation



#### Exercise 13.2

## Topic 13.2

### Union-find in the context of SMT solver



### Union-find in the context of SMT solver

SMT solver design causes frequent calls to getClass(), which is not constant time.

To make it constant time, we may add another field in each node that points to the root.

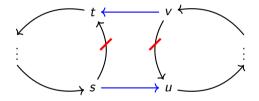
- Increases the cost of merge: needs to update the root field in each node
- Traversal in the tree needs a stack

Why not use a simpler data structure?



## Union-find using circular linked lists

- ▶ We may represent the equivalence class using circular linked lists
- each node has a field to indicate the root, therefore getClass() is constant time
- merging two circular linked lists via field next



s.next, v.next := v.next, s.next

#### Exercise 13.3

a. How to split circular linked lists at two given nodes?

Commentary: Detlefs, D., Nelson, G., Saxe, J.B.: Simplify: a theorem prover for program checking. J. ACM 52 (2005) (p386-389,p420-433)

### Fields for equivalence classes

Therefore, we need the following fields in nodes to implement equivalence classes over the nodes

next (pointers for the circular linked list)
root (every node points to the root in the list)
size (for choosing next root)



### Merge/unmerge classes

• On class merge: the two circular linked lists with roots x and y are merged.

- 1. Wlog, let us suppose  $x.size \ge y.size$ .
- 2. Update root field in "looser" list:

 $y.root := x; for(z := y.next; z \neq y; z := z.next) z.root := x;.$ 

3. Update size field of "winner":

x.size := x.size + y.size

4. the looser root y is recorded in a list for possible unmerge

> On backtracking, we iterate over the loosers record in the reverse order and unmerge

- 1. Let node x be the current top looser root.
- 2. r := getClass(x); r.next, x.next := x.next, r.next.
- 3. make x root of the part that contains x.
- 4. Update size fields accordingly.(How?)

#### Exercise 13.4

In the above code, we have not written code for updating size fields. Complete the code.



## Topic 13.3

## Implementing congruence-closure



- ▶ We need to implement congruence-closure with equality reasoning.
- > A uniform data structure to represent function with arbitrary parameters
- Quick way to find application of congruence.

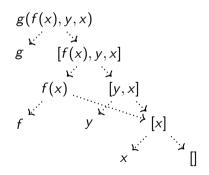


### Uniform representation of terms.

Terms as binary DAGs

- ▶ Term has two children: Left child is the top symbol and right child is the argument list
- > Argument list has two children: left child is the first term and right child is the tail list

Example 13.4



#### Exercise 13.5

Prove: each class consists of nodes that are either left children or right children.

### Equivance classes over terms and lists

We compute equivalence of terms as well as term lists.

We also maintain the following equivalence classes.

- 1. LeftEquiv: nodes whose left children are in the same class
- 2. RightEquiv: nodes whose right children are in the same class
- 3. BothEquiv: nodes whose left children are in the same class and right children are in the same class

The above three are equivalence relations. We implement them similarly using circular linked lists by adding fields in the node for each of the relations.

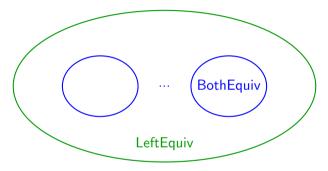
#### Exercise 13.6

M/vito all the fields in the mode for the above contributions relations? Commentary: LeftEquiv and RightEquiv relations are again maintained as circular linked lists. Similarly (un)merged trigger by (un)merger of their children. The looser root needs to keep sufficient information for unmerge. BothEquiv is stored as tree-like union-find data structure.(Why?) Read: Detlefs et.al. Simplify: a theorem prover for program checking, 2005.



## Understanding LeftEquiv, RightEquiv, and BothEquiv

Let us consider the case of LeftEquiv



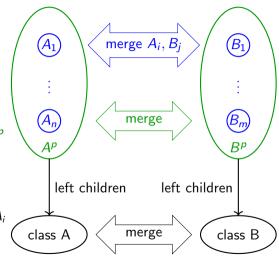
Each LeftEquiv class contains partitions of nodes that form BothEquiv classes.

Similarly, RightEquiv classes contain BothEquiv partitions.



## Applying congruence upon merger

- 1. Classes A and B are being merged. Assume nodes in them are left children of their parents.
- 2. Get parent LeftEquiv classes  $A^p$  and  $B^p$
- 3. Let  $A_1, ..., A_n$  be the congruent partitions of  $A^p$
- 4. Let  $B_1, ..., B_m$  be the congruent partitions of  $B^p$
- 5. Merge  $A_p$  and  $B_p$
- 6. if  $A_i$  and  $B_j$  are in the same RightEquiv class
  - Merge BothEquiv  $A_i$  and  $B_j$
  - Congruence found : merge classes containing A<sub>i</sub> and B<sub>j</sub>



Commentary: At step 2, A and B were left children of their respective parents. We may also have a case where A and B were right children.

### Example: congruence data structure

### Example 13.5

Consider  $f^5(a) = a \wedge f^3(a) = a$ 

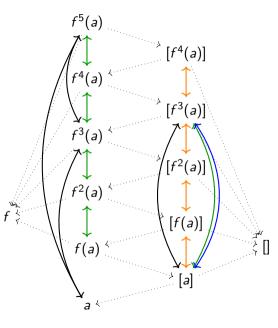
Term graph is denoted by dotted edges

#### ► Initially, ${f(a), f^{2}(a), f^{3}(a), f^{4}(a), f^{5}(a)} \in LeftEquiv(Why?)$ ${[a], [f(a)], [f^{2}(a)], [f^{3}(a)], [f^{4}(a)]} \in RightEquiv(Why?)$

- Black edges are equivalence classes
- [f<sup>3</sup>(a)] and [a] form an LeftEquiv class because their left children are equivalent
- Since [f<sup>3</sup>(a)] and [a] are in same RightEquiv, they also form an BothEquiv class
- ▶ Therefore, we add [f<sup>3</sup>(a)] = [a]

#### Exercise 13.7

Complete the run





### Congruence table to avoid quadratic enumeration

Enumerating  $A_i$  and  $B_j$  at step 6 is expensive. We may save some time using a hash map.

We maintain a hash map CongTable : LeftEquiv  $\times$  RightEquiv  $\hookrightarrow$  BothEquiv, which records if a node belongs to  $X \in$  LeftEquiv and  $Y \in$  RightEquiv, then it must belong to CongTable(X, Y).

Using CongTable,

▶ Wlog, let  $A_p$  be smaller than  $B_p$ .

► For each  $A_i$ , let  $A_i^r \in RightEquiv$  be such that  $A_i \subseteq A_i^r$ . Using Hash table, we need to enumerate only one set.

▶ If  $B_j = CongTable(B_p, A_i^r)$ , then we merge  $A_i$  and  $B_j$ .

Maintaining CongTable: we need to update CongTable on each merge and unmerge operations.

Commentary:	For the details for maintaining CongTable read: Detlefs et.al. Simpli	ify: a theorem prover for program checking	; 2005. Section 7	
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## Topic 13.4

## Handling disequality



### Data structure for disequalities

For each equivalence class, we maintain a set of the other unmergable classes

- ▶ the set cannot be maintained as a circular linked lists over nodes by adding new field
- The set is maintained in a list for which we need extra memory

#### Exercise 13.8

If we have input that says some n > 2 terms are distinct,

```
(distinct t1 ... tn)
```

How many entries we need in the unmergable classes lists? Can we do it better?<sub>Hint: use bitvectors for each distinct</sub>



## Topic 13.5

Problems



#### Exercise

#### Exercise 13.9

Apply union-find on the following equalities and draw the resulting tree.

$$\underbrace{t_6=t_2}_1\wedge\underbrace{t_7=t_4}_2\wedge\underbrace{t_8=t_5}_3\wedge\underbrace{t_3=t_7}_4\wedge\underbrace{t_4=t_3}_5\wedge\underbrace{t_5=t_6}_6\wedge\underbrace{t_3=t_8}_7$$

Each equality has been assigned a number. Please label the edges of the tree with the numbers.



### Problem

#### Exercise 13.10

Prove/Disprove that the following formula is unsat.

$$(f^4(a) = a \lor f^6(a) = a) \land f^3(a) = a \land f(a) \neq a$$

If unsat give a proof otherwise give a satisfying assignment.

Please show a run of  $DPLL(\mathcal{T})$  and union-find on the above example.



# End of Lecture 13

