CS 105: Department Introductory Course on Discrete Structures

Instructor : S. Akshay

Jul 29, 2024

Lecture 01 – Introduction

1

Welcome to CSE@IIT Bombay!

Course hours: Slot 4;

Mon 11:35-12:30, Tue 08:30-09:25, Thu 09:30-10:25

Office hours: To be announced.

Problem Solving/Help Session (Optional): One hour per week, run by teaching assistants. (Time and Venue to be decided)

Course hours: Slot 4;

Mon 11:35-12:30, Tue 08:30-09:25, Thu 09:30-10:25

Office hours: To be announced.

Problem Solving/Help Session (Optional): One hour per week, run by teaching assistants. (Time and Venue to be decided)

Course material, references will be posted at

http://www.cse.iitb.ac.in/~akshayss/teaching.html

Course hours: Slot 4;

Mon 11:35-12:30, Tue 08:30-09:25, Thu 09:30-10:25 Office hours: To be announced.

Problem Solving/Help Session (Optional): One hour per week, run by teaching assistants. (Time and Venue to be decided)

Course material, references will be posted at

- http://www.cse.iitb.ac.in/~akshayss/teaching.html
- Announcements, Problem sheets and Online Discussion: Piazza

https://piazza.com/iit_bombay/fall2024/cs105

Course hours: Slot 4;

Mon 11:35-12:30, Tue 08:30-09:25, Thu 09:30-10:25 Office hours: To be announced.

Problem Solving/Help Session (Optional): One hour per week, run by teaching assistants. (Time and Venue to be decided)

Course material, references will be posted at

- http://www.cse.iitb.ac.in/~akshayss/teaching.html
- Announcements, Problem sheets and Online Discussion: Piazza

https://piazza.com/iit_bombay/fall2024/cs105

• One problem sheet will be posted almost every week!

Course hours: Slot 4;

Mon 11:35-12:30, Tue 08:30-09:25, Thu 09:30-10:25 Office hours: To be announced.

Problem Solving/Help Session (Optional): One hour per week, run by teaching assistants. (Time and Venue to be decided)

Course material, references will be posted at

- http://www.cse.iitb.ac.in/~akshayss/teaching.html
- Announcements, Problem sheets and Online Discussion: Piazza

https://piazza.com/iit_bombay/fall2024/cs105

• One problem sheet will be posted almost every week!

Attendance As per Institute rules: SAFE

More Logistics

Evaluation

- \blacktriangleright Quizzes: 30%
- \blacktriangleright Midsem: 25%
- \blacktriangleright Endsem: 40%

 \blacktriangleright Other {participation, pop quizzes, assignments}: 5%

More Logistics

Evaluation

- \blacktriangleright Quizzes: 30%
- \blacktriangleright Midsem: 25%
- \blacktriangleright Endsem: 40%
- \blacktriangleright Other {participation, pop quizzes, assignments}: 5%

Minimum requirements (Tentative)

10/40 in endsem + 15/60 in remaining.

More Logistics

Evaluation

- \blacktriangleright Quizzes: 30%
- \blacktriangleright Midsem: 25%
- \blacktriangleright Endsem: 40%
- \blacktriangleright Other {participation, pop quizzes, assignments}: 5%

Minimum requirements (Tentative)

10/40 in endsem + 15/60 in remaining.

How to reach me after class?

- Send a message on piazza
- ▶ Drop by my office...
 - ▶ CS 507 (5th floor of New CSE/CC building)
 - ► Temporarily CC 313 (3rd floor!)

Goal



First things first...

- ▶ What are discrete structures?
- ▶ Why are we interested in them?

Course Outline

What we will broadly cover in this course

- 1. Mathematical reasoning: proofs and structures
- 2. Counting and combinatorics
- 3. Elements of graph theory
- 4. If time permits: Introduction to some selected topics: e.g, abstract algebra and/or number theory

Course Outline

What we will broadly cover in this course

- 1. Mathematical reasoning: proofs and structures
- 2. Counting and combinatorics
- 3. Elements of graph theory
- 4. If time permits: Introduction to some selected topics: e.g, abstract algebra and/or number theory

What we don't cover

- 1. Logic : predicate, first-order logic
– $\mathrm{CS228}$
- 2. Discrete probability IC102
- 3. Algorithms CS218
- 4. Data structures CS213 and CS293 $\,$
- 5. Finite automata CS310
- 6. Details and applications of everything above rest of your (academic) life!

Course Outline

What we will cover in this course

- 1. Mathematical reasoning: proofs and structures
- 2. Counting and combinatorics
- 3. Elements of graph theory
- 4. If time permits, Selected topics e.g., on abstract algebra and/or number theory

Textbooks

- ▶ Discrete Mathematics and its Applications with Combinatorics and Graph Theory, by Kenneth H Rosen.
- ▶ Discrete Mathematics by Norman Biggs.
- ▶ More will be listed on webpage as we go along.

1. Introduce mathematical background needed in various branches of computer science.

- 1. Introduce mathematical background needed in various branches of computer science.
- 2. (New and old) techniques for problem solving: how to attack problems that you have never seen before.

- 1. Introduce mathematical background needed in various branches of computer science.
- 2. (New and old) techniques for problem solving: how to attack problems that you have never seen before.
- 3. To convey your ideas clearly: argue logically and write proofs formally.

- 1. Introduce mathematical background needed in various branches of computer science.
- 2. (New and old) techniques for problem solving: how to attack problems that you have never seen before.
- 3. To convey your ideas clearly: argue logically and write proofs formally.
- 4. To learn abstractions and abstract reasoning.

- 1. Introduce mathematical background needed in various branches of computer science.
- 2. (New and old) techniques for problem solving: how to attack problems that you have never seen before.
- 3. To convey your ideas clearly: argue logically and write proofs formally.
- 4. To learn abstractions and abstract reasoning.

Prerequisities

- 1. Introduce mathematical background needed in various branches of computer science.
- 2. (New and old) techniques for problem solving: how to attack problems that you have never seen before.
- 3. To convey your ideas clearly: argue logically and write proofs formally.
- 4. To learn abstractions and abstract reasoning.

Prerequisities



- 1. Introduce mathematical background needed in various branches of computer science.
- 2. (New and old) techniques for problem solving: how to attack problems that you have never seen before.
- 3. To convey your ideas clearly: argue logically and write proofs formally.
- 4. To learn abstractions and abstract reasoning.

Prerequisities

▶ Nothing! ... Well, high school mathematics

- 1. Introduce mathematical background needed in various branches of computer science.
- 2. (New and old) techniques for problem solving: how to attack problems that you have never seen before.
- 3. To convey your ideas clearly: argue logically and write proofs formally.
- 4. To learn abstractions and abstract reasoning.

Prerequisities

- ▶ Nothing! ... Well, high school mathematics
- ▶ Logical mind and critical thinking

Chapter 1: Proofs and Logical reasoning

Outline of next few classes

- Propositions, statements
- ▶ What/why of proofs and some generic proof strategies
- ▶ Mathematical induction

What is a proposition?

- ► It is raining
- ▶ 1 + 1 = 2
- every odd number is a prime
- ▶ $2^{67} 1$ is a prime

•
$$(n+1)(n-1) = (n^2 - 1)$$
 for any integer n

What is a proposition?

- ► It is raining
- ▶ 1 + 1 = 2

every odd number is a prime

▶ $2^{67} - 1$ is a prime

►
$$(n+1)(n-1) = (n^2 - 1)$$
 for any integer n

What is common between these statements?

What is a proposition?

- ► It is raining
- ▶ 1+1=2
- every odd number is a prime
- ▶ $2^{67} 1$ is a prime

•
$$(n+1)(n-1) = (n^2 - 1)$$
 for any integer n

A proposition is a statement that is either true or false (but not both).

What is a proposition?

- ► It is raining
- ▶ 1+1=2

every odd number is a prime

▶ $2^{67} - 1$ is a prime

•
$$(n+1)(n-1) = (n^2 - 1)$$
 for any integer n

A proposition is a statement that is either true or false (but not both).

Give an example of a statement that is not a proposition.

What is a proposition?

- ► It is raining
- ▶ 1+1=2

every odd number is a prime

▶ $2^{67} - 1$ is a prime

•
$$(n+1)(n-1) = (n^2 - 1)$$
 for any integer n

A proposition is a statement that is either true or false (but not both).

Give an example of a statement that is not a proposition.

$$> x+1=8$$

Propositional calculus



Figure: Aristotle (384 – 322 BCE)

- ▶ propositions are statements that are either true or false.
- ▶ Just as we use variables x, y, ... for numbers, we will use variables p, q, ... for propositions.

Propositional calculus



Figure: Aristotle (384 – 322 BCE)

- ▶ propositions are statements that are either true or false.
- ▶ Just as we use variables x, y, ... for numbers, we will use variables p, q, ... for propositions.
- "if it is raining, it will be wet" : $p \to q$

Propositional calculus



Figure: Aristotle (384 – 322 BCE)

- ▶ propositions are statements that are either true or false.
- ▶ Just as we use variables x, y, ... for numbers, we will use variables p, q, ... for propositions.
- "if it is raining, it will be wet" : $p \to q$
- ▶ This is one way to combine propositions!



Figure: George Boole (1815 – 1864)

Combining propositions

 $\blacktriangleright \neg p$: It is not raining



Figure: George Boole (1815 – 1864)

- $\blacktriangleright \neg p$: It is not raining
- ▶ $p \lor q$: It is raining or there is a sprinkler overhead.



Figure: George Boole (1815 – 1864)

- $\blacktriangleright \neg p$: It is not raining
- ▶ $p \lor q$: It is raining or there is a sprinkler overhead.
- ▶ $p \land q$: It is raining and I don't have an umbrella



Figure: George Boole (1815 – 1864)

- $\blacktriangleright \neg p$: It is not raining
- ▶ $p \lor q$: It is raining or there is a sprinkler overhead.
- ▶ $p \land q$: It is raining and I don't have an umbrella
- ▶ $p \rightarrow q$: If it is raining then it will be wet.



Figure: George Boole (1815 – 1864)

- $\blacktriangleright \neg p$: It is not raining
- ▶ $p \lor q$: It is raining or there is a sprinkler overhead.
- ▶ $p \land q$: It is raining and I don't have an umbrella
- ▶ $p \rightarrow q$: If it is raining then it will be wet.
- ▶ If it is raining or there is a sprinkler overhead and I dont have an umbrella, then I will get wet



Figure: George Boole (1815 – 1864)

- $\blacktriangleright \neg p$: It is not raining
- ▶ $p \lor q$: It is raining or there is a sprinkler overhead.
- ▶ $p \land q$: It is raining and I don't have an umbrella
- ▶ $p \rightarrow q$: If it is raining then it will be wet.
- ▶ If it is raining or there is a sprinkler overhead and I dont have an umbrella, then I will get wet: $((p \lor q) \land r) \rightarrow s$.