CS310 : Automata Theory 2019

Lecture 24: Turing Machines and Computability

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05-04-2019



Turing Machines

Definition

- A Turing Machine is a 7-tuple $(Q, \Sigma, \Gamma, \delta, q_0, q_{acc}, q_{rej})$ where
 - 1. Q is a finite set of states,
 - 2. Σ is a finite input alphabet,
 - 3. Γ is a finite tape alphabet where $\sqcup \in \Gamma$ and $\Sigma \subseteq \Gamma$,
 - 4. q_0 is the start state,
 - 5. q_{acc} is the accept state,
 - 6. q_{rej} is the reject state,
 - 7. $\delta: Q \times \Gamma \to Q \times \Gamma \times \{L, R\}$ is the transition function.



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For a $q \in Q$, $a \in \Gamma$ if $\delta(q, a) = (q', b, L)$, then

- q' is the new state of the machine,
- b is the letter which replaces a on the tape,
- the head moves to Left of the current position.



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- ► left move: $u \ a \ q_i \ b \ v$ yields $u \ q_j \ a \ c \ v$ if $\delta(q_i, b) = (q_j, c, L)$
- ▶ right move: $u \ a \ q_i \ b \ v$ yields $u \ a \ c \ q_j \ v$ if $\delta(q_i, b) = (q_j, c, R)$



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- ► left move: $u = q_i b v$ yields $u = q_j a c v$ if $\delta(q_i, b) = (q_j, c, L)$
- ▶ right move: $u a q_i b v$ yields $u a c q_j v$ if $\delta(q_i, b) = (q_j, c, R)$
- left-end: q_i b v yields (1) q_j c v if transition is left moving or (2) c q_j v if it is right moving
- right-end: assume that u a q_i is the same as u a q_i ⊔ as tape has blanks to the right.



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- ► A TM *M* accepts input word *w* if there exists a sequence of configurations C₁, C₂,..., C_k (called a run) such that
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Language of TM M, denoted L(M), is the set of strings accepted by it.



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Every decidable language is Turing recognizable, but is the converse true?



A TM as a computer of integer functions

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Same as defining $B = \{a^m b^n c^{\max\{m-n,0\}} \mid m, n \ge 0\}$ and asked for a TM which accepts language B.



A TM as a computer of integer functions

- Compute max{m − n, 0}: construct TM M that starts with 0^m10ⁿ and halts with 0^{max{m−n,0}} on tape.
- M repeatedly replaces leading 0 by blank, then searches right for a 1 followed by 0 and changes 0 to 1.
- ▶ Then, *M* moves left until it encounters a blank and repeats this cycle.



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The repetition ends if

- 1. searching right for 0, M encounters a blank.
 - ► Then all n 0's in 0^m10ⁿ have been changed to 1 and n + 1 of m 0's changed to blank. M replaces n + 1 1's by a 0 and n blanks leaving m n 0's on the tape.



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 - ► Then all n 0's in 0^m10ⁿ have been changed to 1 and n + 1 of m 0's changed to blank. M replaces n + 1 1's by a 0 and n blanks leaving m n 0's on the tape.
 - 2. beginning the cycle, M cannot find a 0 to change to a blank, because first m 0's have already been changed.
 - ▶ Then $n \ge m$, so max $\{m n, 0\} = 0$. M replaces remaining 1's, 0's by blanks.



More examples/exercises

Exercises

- 1. $C = \{0^{2^n} \mid n \ge 0\}$, i.e., all strings of 0's whose length is a power of 2.
 - Give a high level description of a TM that accepts C.
 - Give the formal TM construction and state-diagram.



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 - Give a high level description of a TM that accepts C.
 - Give the formal TM construction and state-diagram.
- 2. $D = \{a^i b^j c^k \mid i * j = k \text{ and } i, j, k \ge 1\}$. Give a (high level description of) a TM that accepts D.



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- Thus, though there are several computational models, the class of algorithms (or procedures) they describe is the same.
- Can do everything a computer can do and vice versa. But takes a lot more time. Is not practical and indeed its not what is implemented in today's computer. After all who wants to write 100 lines to do subtraction or check something that a 4-year old can do?



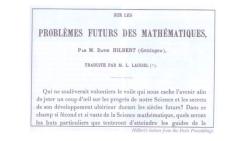
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- Can do everything a computer can do and vice versa. But takes a lot more time. Is not practical and indeed its not what is implemented in today's computer. After all who wants to write 100 lines to do subtraction or check something that a 4-year old can do?
- So then again, why Turing? Why is the top-most nobel-equivalent award in computer science called Turing award and not Bill Gates award?



Turing Machines: a lesson from history





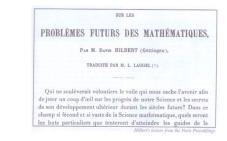
Hilbert's problems

- In 1900, David Hilbert listed out 23 problems as challenges for 20th century at the Int. Cong. of Mathematicians in Paris.
- 10th problem: Devise an algorithm (a process doable using a finite no. of operations) to test if a given polynomial has integral roots.



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- 10th problem: Devise an algorithm (a process doable using a finite no. of operations) to test if a given polynomial has integral roots.
- Now we know that no such algorithm exists. But how to prove this without a mathematical definition of an algorithm?



The Entscheidungsproblem



A challenge... in 1928

Is there an algorithm to decide whether any given statement is provable from the axioms using the rules of logic?





Alonso Church (1903–1995)



Alan Turing (1912–1954)



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- > Thus, Turing machines capture our intuitive idea of computation.
- Indeed, we are more interested in algorithms themselves. Once we believe that TMs precisely capture algorithms, we will shift our focus to algorithms rather than low-level descriptions of TMs.



More on the Church-Turing Thesis

Lambda Calculus

- In 1936, Church introduced Lambda Calculus as a formal description of all computable functions.
- ► Independently, Turing had introduced his A-machines in 1936 too.
- Turing also showed that his A-machines were equivalent to Lambda Calculus of Church.
- So, can a Turing machine do everything? In other words are there algorithms to solve every question. Godel's incompleteness result asserts otherwise.
- If there is TM solving a problem, does there exist an equivalent TM that halts?



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- But Turing also worked on ideas and concepts that later made profound impact in AI and cryptography.
- "Father" of modern computers and computer science.

