



CS773: Computer Architecture for Performance and Security

Lecture 3: Timing Channel and Transient Attacks

No memory sharing?

What If I do not share anything with you ??



Do not worry, I have Amazon Prime



Whaaaaat?!



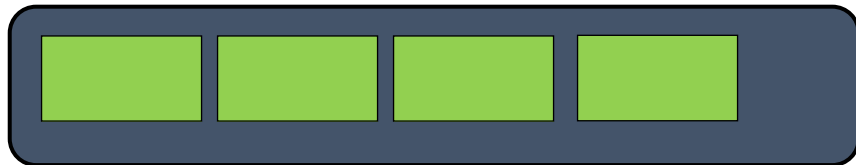
Sorry:



Prime+Probe



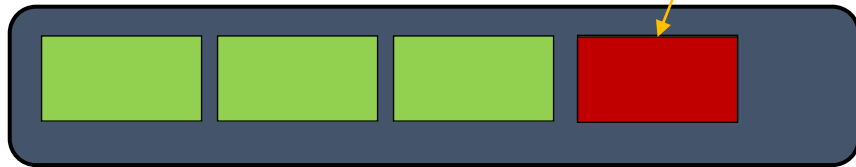
Step 0: Spy *fills* the entire shared cache



LLC



Prime+Probe



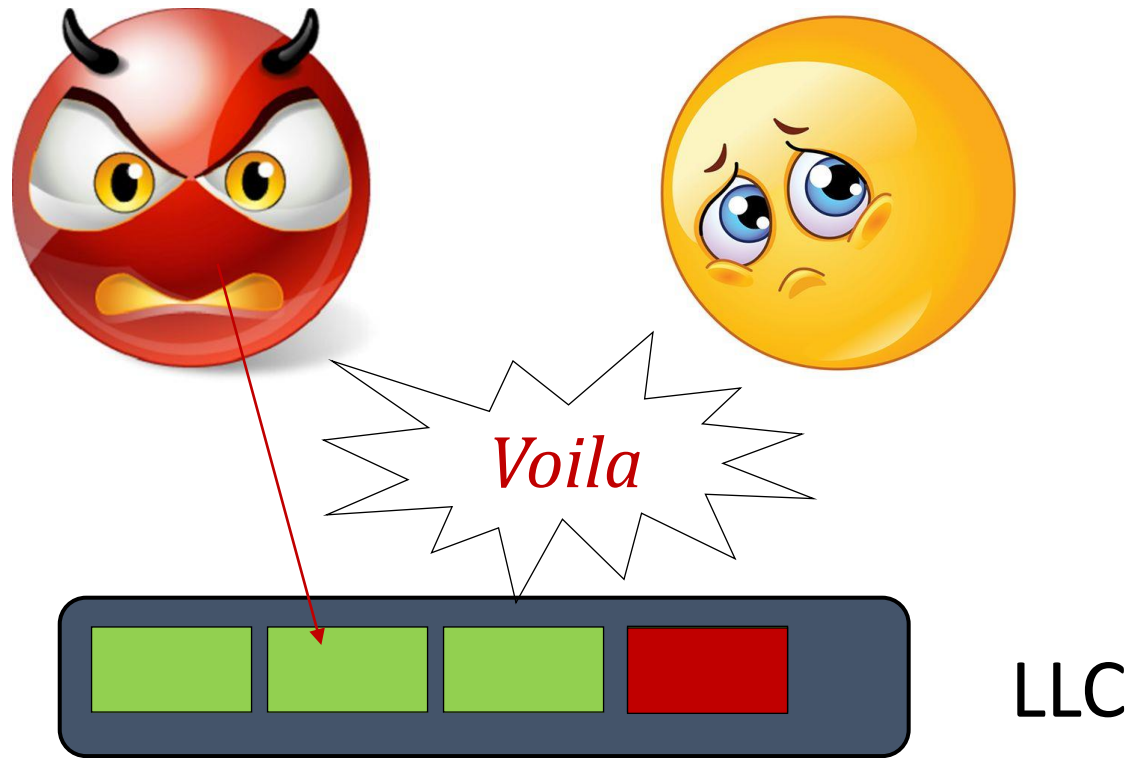
LLC

Step 0: Spy *fills* the entire shared cache

Step 1: Victim *evicts* cache blocks while running



Prime+Probe



Step 0: Spy *fills* the entire shared cache

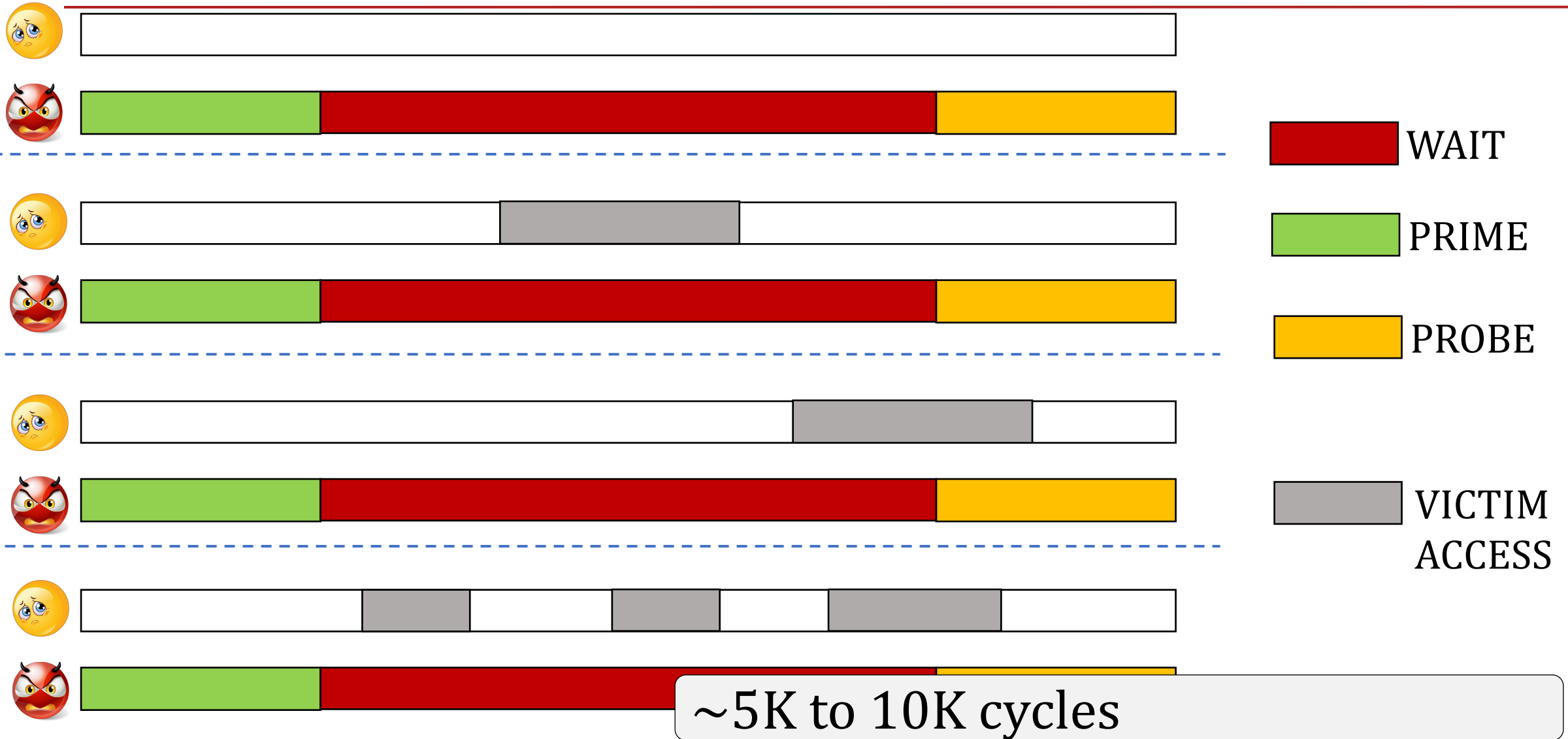
Step 1: Victim *evicts* cache blocks while running

Step 2: Spy *probes* the cache set

If *misses* then victim has accessed the set



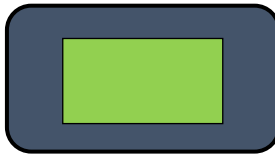
Notion of Time Gap



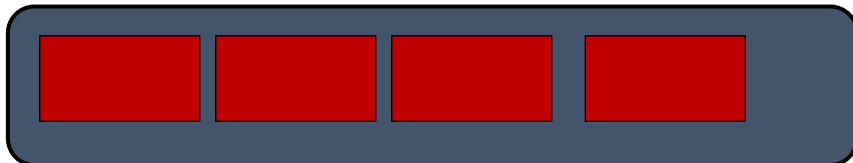
Inclusiveness



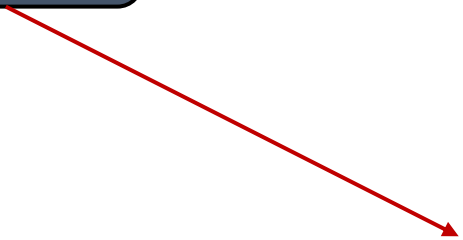
L1/L2



LLC



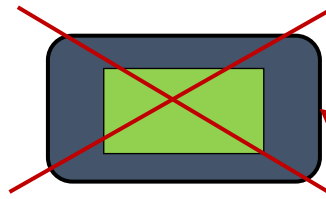
Miss



Inclusiveness

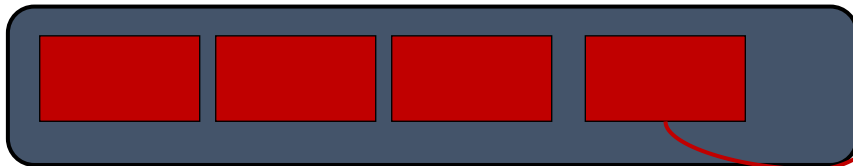


L1/L2



Cross-core back-invalidation

LLC

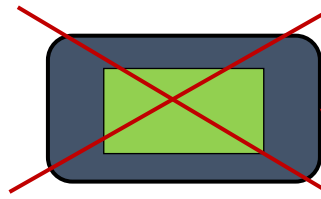


Inclusiveness



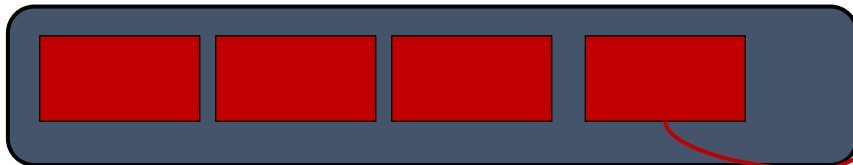
Attacker knows whether victim has accessed a set or not

L1/L2



Miss

LLC



Miss

Thrashing Entire LLC: Questions of interest

Extremely Slow pre-attack step: Think about an 8MB/16MB LLC

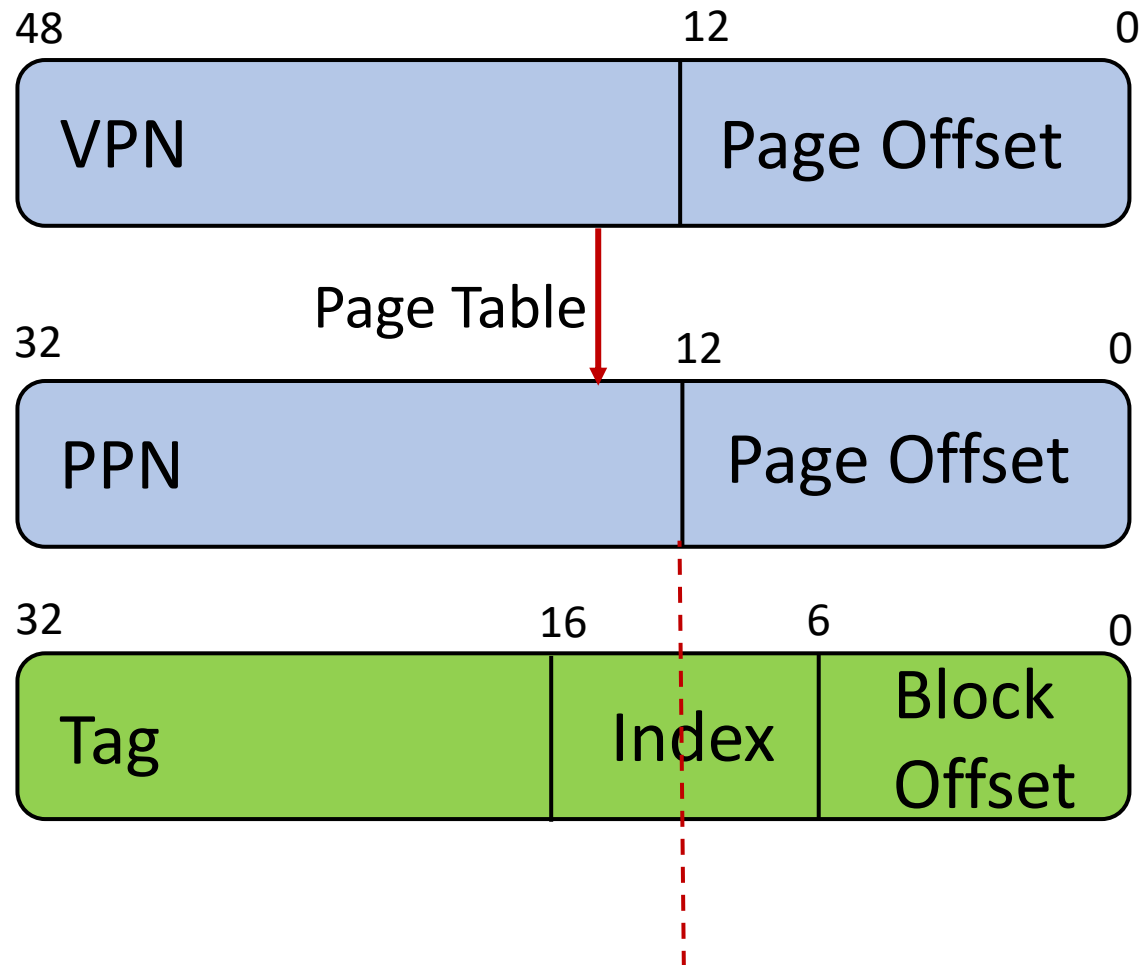
Why not thrash a group of addresses that are mapped to the same set?

Is there an algorithm to find out the same? Eviction set algorithm?

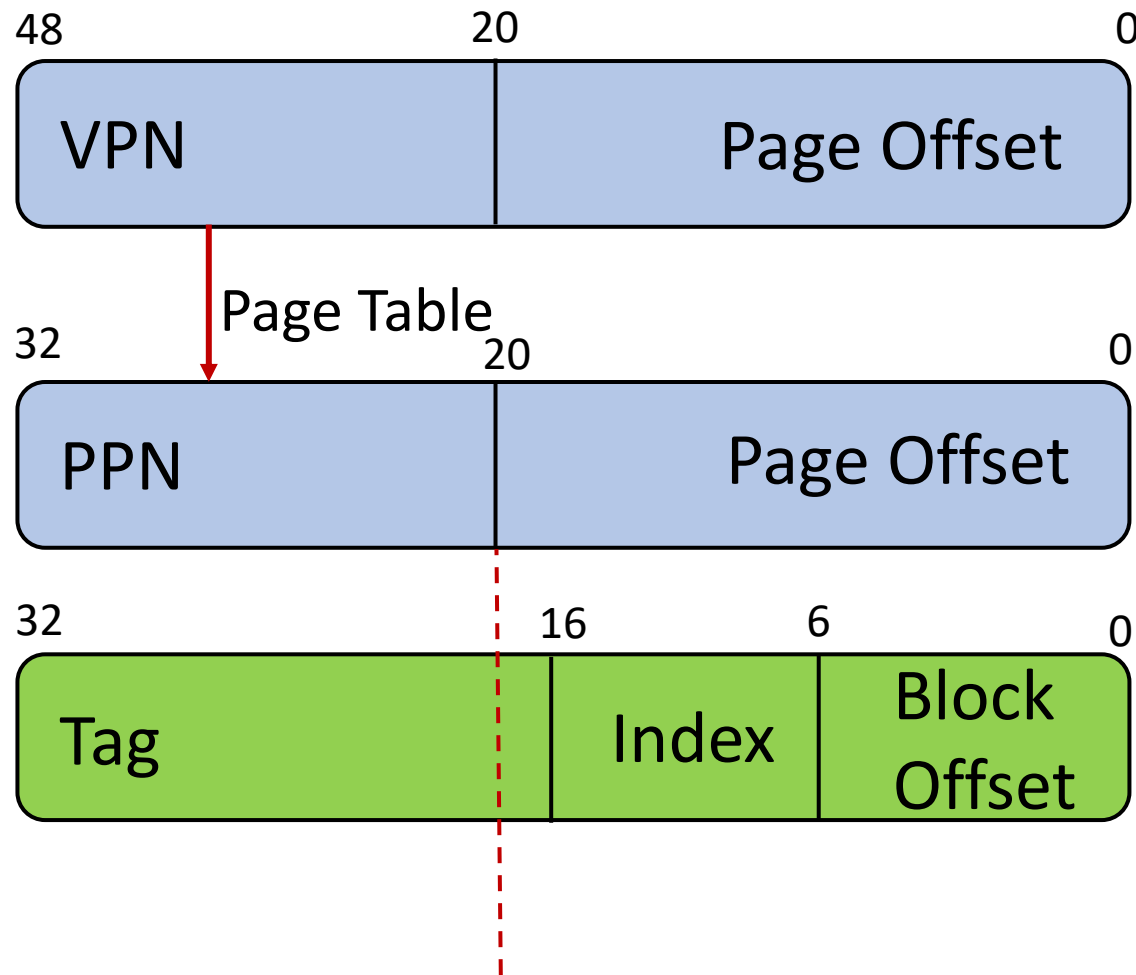
But what about virtual to physical address translation? LLC will have the physical address.

How to trigger requests that will go to the same set bypassing L1 and L2?

Attacker cannot control: LLC with 1024 sets



What if we have huge pages



Awesome. Now attacker can control all the accesses to a particular set. 12

What About?

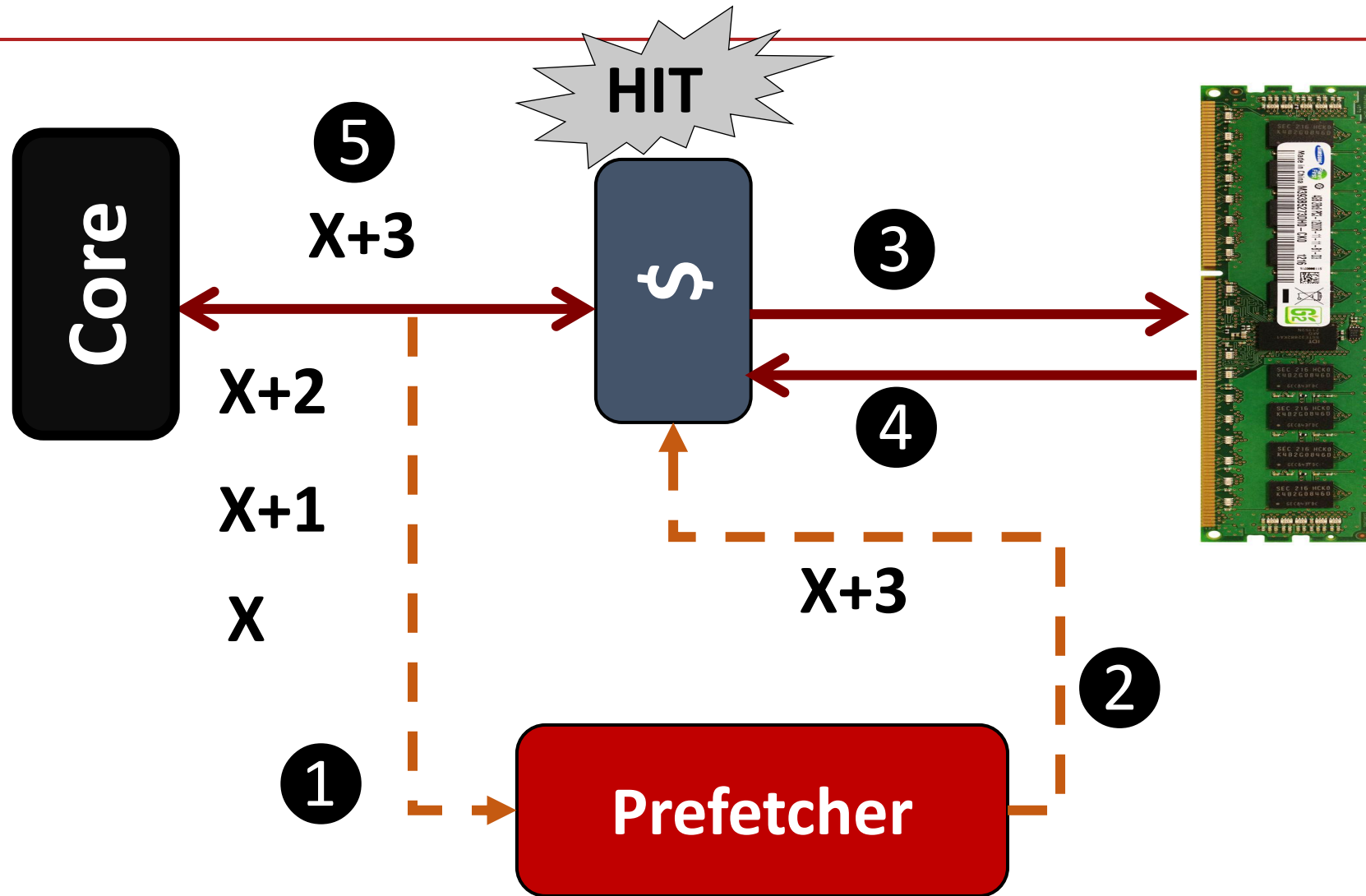
Effect of cache replacement policy at the LLC?

What if it is adaptive?

What if attacker's access pattern is predictable?

A hardware prefetcher can affect the eviction set creation process?

Hardware Prefetching



What About?

Effect of cache replacement policy at the LLC?

Fool the replacement policy too.

What if attacker's access pattern is predictable?

Fool the prefetcher too.

Questions of interest

HOW GOOD IS
THE ATTACKER?

ASSUMPTIONS

AGILITY
(BANDWIDTH)

ADAPTIVE

ACCURACY

STEALTHY
(DETECTOR
CANNOT DETECT)



Pause

How Practical?



Future is uncertain, if we do not take care of present attacks, future may be worse 😞

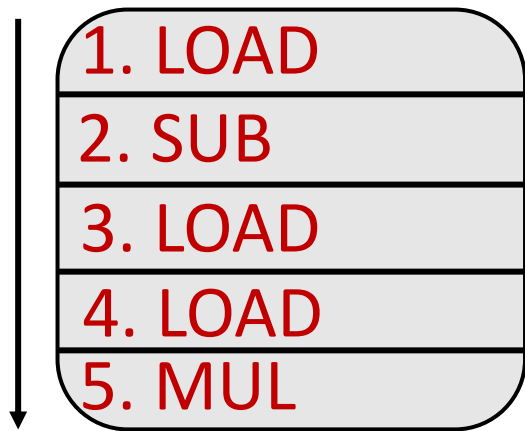
Transient Execution Attack

A **speculative** instruction may squash:
Affects microarchitecture state

A **transient** instruction will squash (will not get committed)

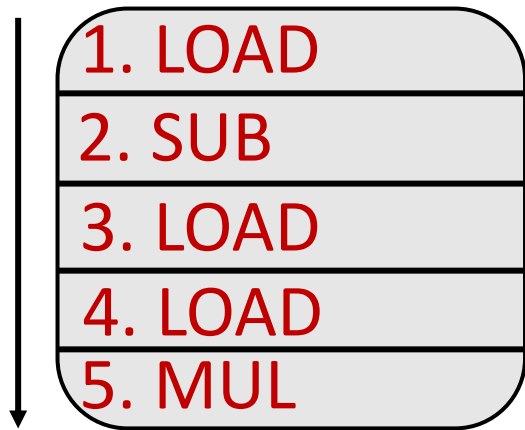
A **non-transient** instruction will not squash (eventually get committed/retired)

Modern Processors: In-order fetch

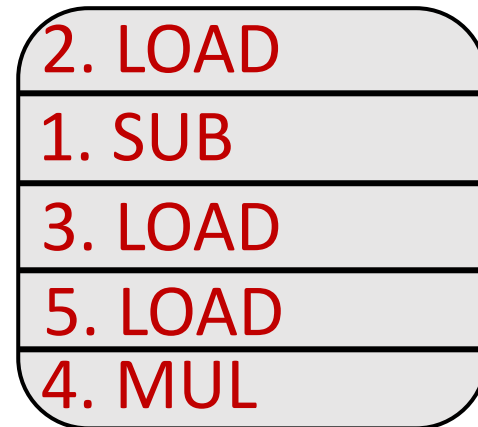


In-order Instruction Fetch
(Multiple fetch in one cycle)

Modern Processors: Out-of-order Execute

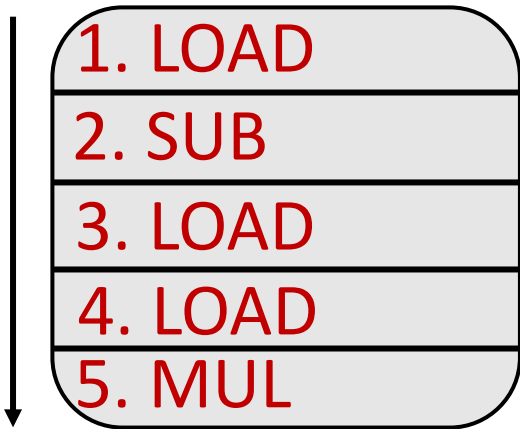


In-order Instruction Fetch
(Multiple fetch in one cycle)

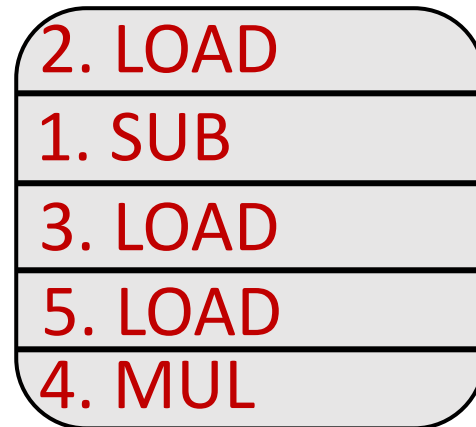


Out of order execute

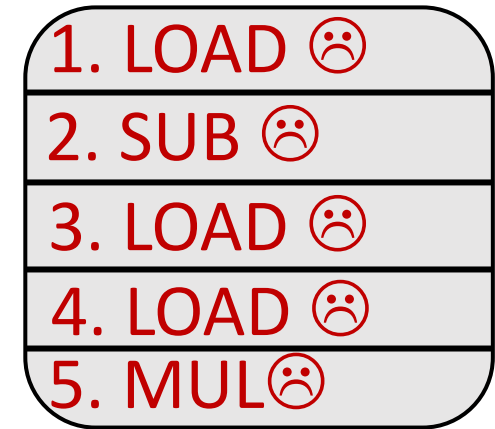
Modern Processors: In-order Commit



In-order Instruction Fetch
(Multiple fetch in one cycle)

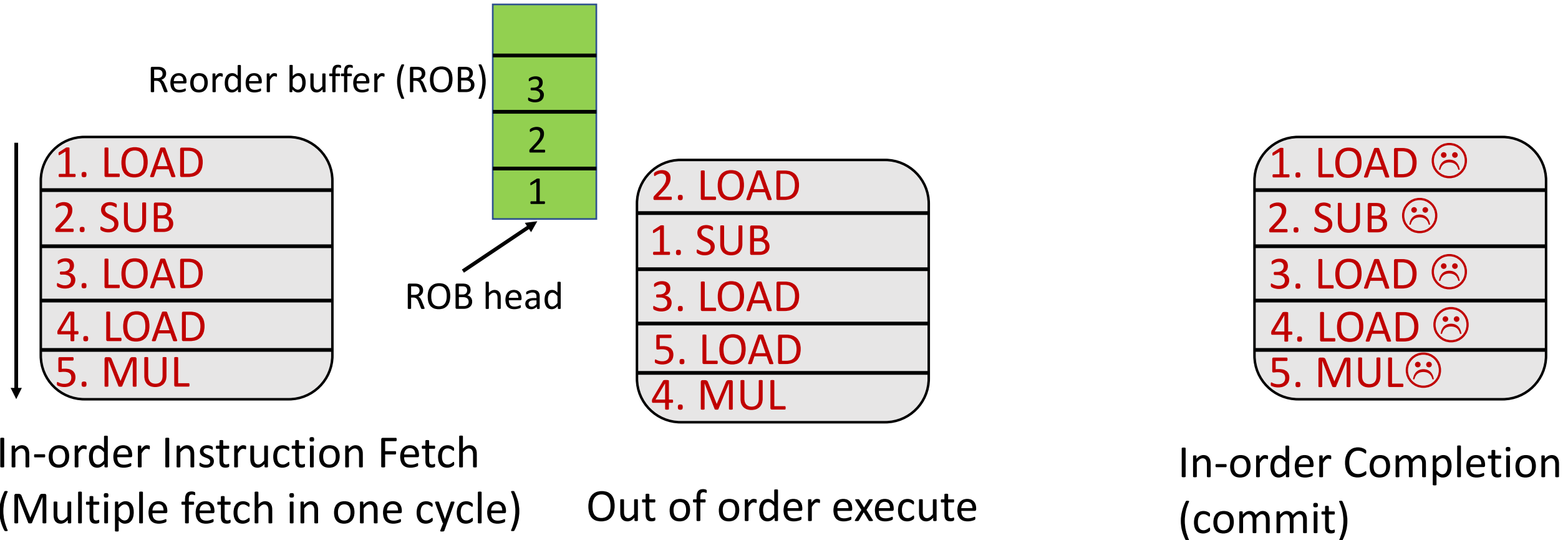


Out of order execute



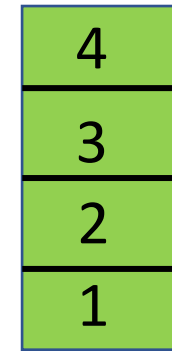
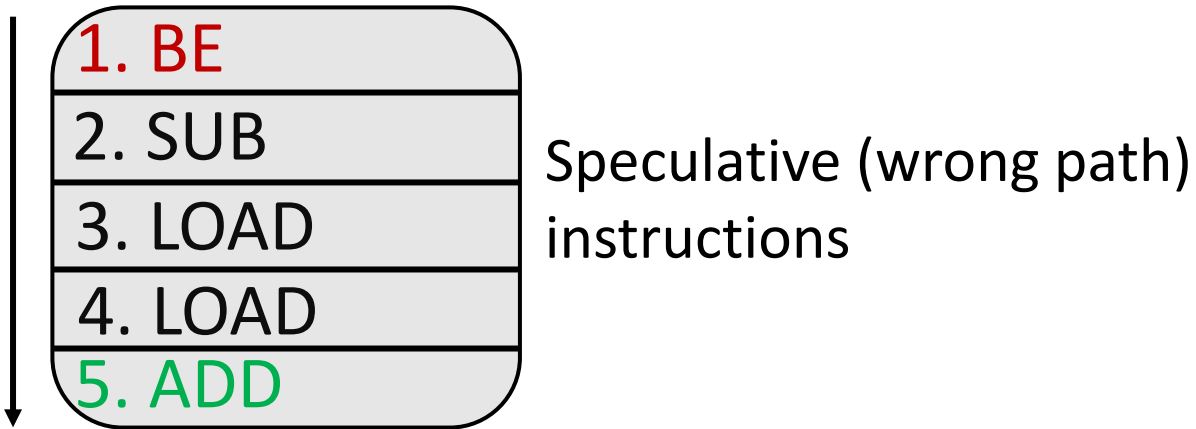
In-order Completion
(commit)

Modern Processors: In-order Commit



Modern Processors: Speculative Execution

 Branch Predictor: TRUE



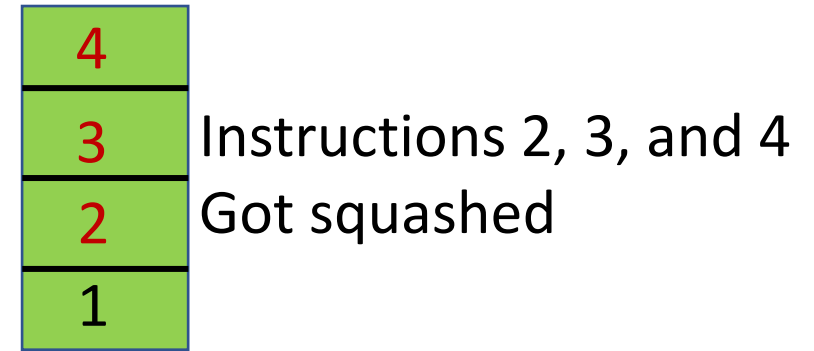
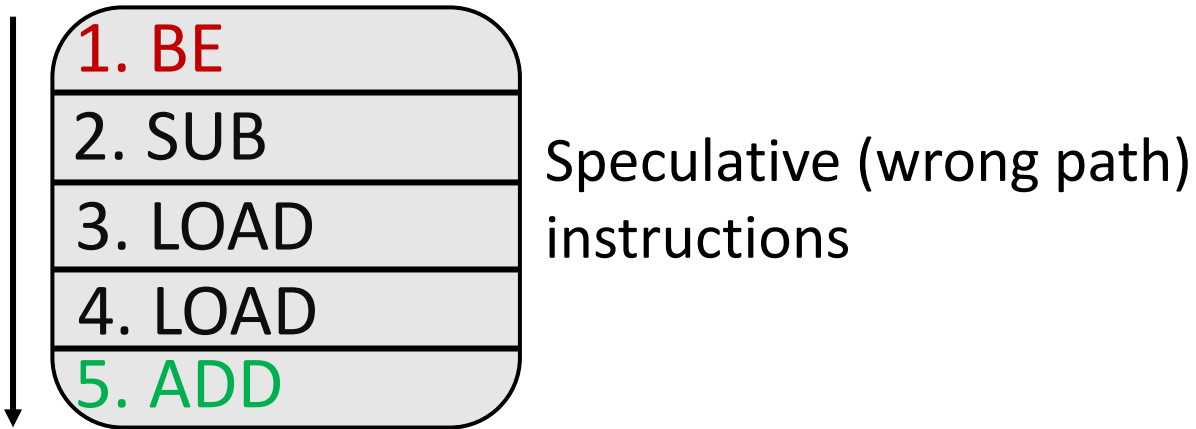
BE reaches ROB head and then processor realized it is a mistake

In-order Instruction Fetch
(Multiple fetch in one cycle)

*Recent Intel processors have 352-entry ROB*s

Modern Processors: Speculative Execution

 Branch Predictor: TRUE

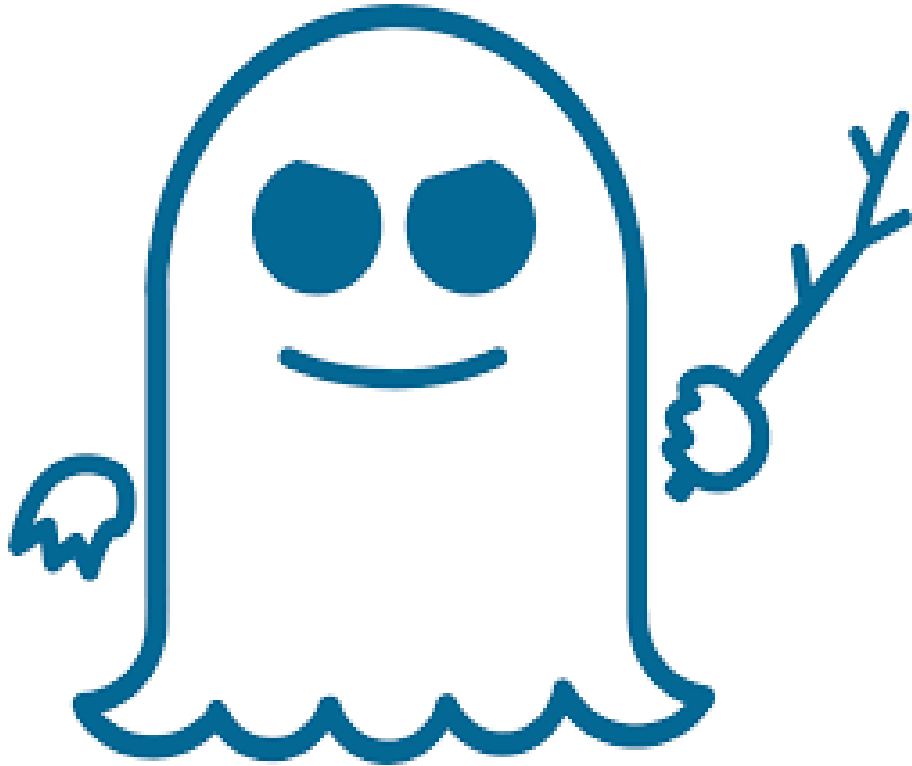


BE reaches ROB head and then processor realized it is a mistake

In-order Instruction Fetch
(Multiple fetch in one cycle)

Same happens in the case of a page fault, exception etc...

Spectre and Meltdown



Spectre in Action: Fasten Your Seat Belts

```
int CS773Array = [100, 200, 300];
```

```
int attacker = 4;
```

```
if (attacker < sizeof(CS773Array))
```

```
    x = CS773Array[attacker]
```

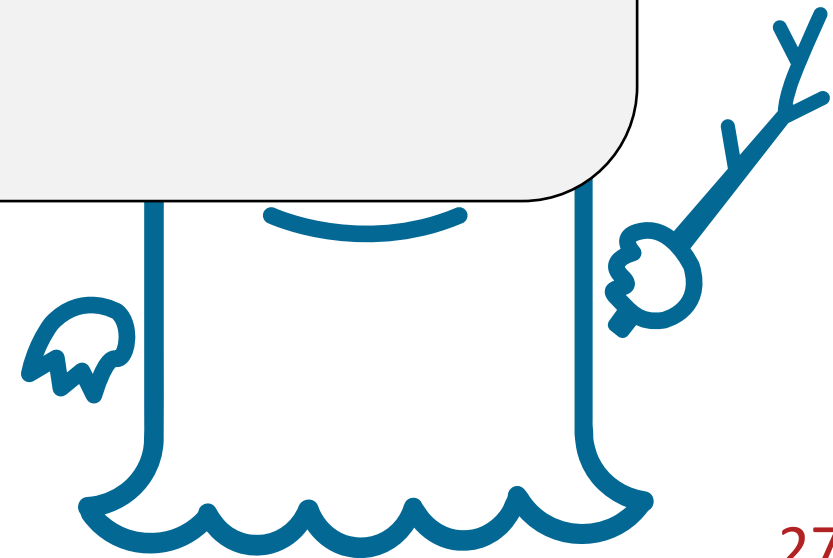
DRAM LOAD



DRAM LOAD



```
y=MyArray[CS773Array[attacker]*512]
```



Branch Predictor and Speculative Execution

```
int CS773Array = [100, 200, 300];  
int attacker = 4;  
if (attacker < sizeof(CS773Array))  
    y = MyArray[CS773Array[attacker]*512]
```



Branch predictor returns TRUE ☹️

Branch Predictor and Speculative Execution

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int CS773Array = [100, 200, 300];  
int attacker = 4;  
if (attacker < sizeof(CS773Array))  
    y = MyArray[CS773Array[attacker]*512]
```



Branch predictor returns TRUE 😞

T T T T T T T T T T

Attacker has mis-trained it 😞 😞

How? By using values less than 3 always 😞 😞

Branch Predictor and Speculative Execution

```
int CS773Array = [100, 200, 300];  
int attacker = 4;  
if (attacker < sizeof(CS773Array))  
    y = MyArray[CS773Array[attacker]*512]
```

Branch predictor returns TRUE 😞

Attacker has mis-trained it 😞 😞

Processor is on the wrong-path 😞 😞 😞

Branch Predictor and Speculative Execution

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int CS773Array = [100, 200, 300];  
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if (attacker < sizeof(CS773Array))  
    y = MyArray[CS773Array[attacker]*512]
```

Branch predictor returns TRUE 😞

Attacker has mis-trained it 😞 😞

Processor is on the wrong-path 😞 😞 😞

Branch resolution latency 200 cycles 😞 😞 😞 😞

Within these 200 cycles 😊

```
int CS773Array = [100, 200, 300];  
int attacker = 4;  
if (attacker < sizeof(CS773Array))  
    y = MyArray[CS773Array[attacker]*512]
```

CS773Array[4] is in L1/L2/L3 ☹️

The address is in the cache ☹️ ☹️

Yes, you guessed it right: F+R, P+P cache attacks ☹️ ☹️ ☹️

After say 200 cycles

Processor realized it was a mistake and *squashed* all wrong path instructions

But cache has the data ☹️

*y = MyArray[CS773Array[attacker]*512]*

LOAD MyArray[0] 60 ns

LOAD MyArray[512] 60 ns

LOAD MyArray[1024] 5 ns Bingo !! CS773Array[attacker] = 2



Meltdown: The O3 Curse!!

```
1. raise_exception();  
2. // line below is never reached  
3. secret=KernelArray[data*4096];
```

```
1. secret=KernelArray[data*4096];  
2. raise_exception();
```

Kernel Trap

Out-of-order (O3) as
it has no dependency

What about page-fault?

Readings

- Last-Level Cache Side-Channel Attacks are Practical: <https://ieeexplore.ieee.org/document/7163050>
- Spectre and Meltdown: <https://meltdownattack.com/>

Logistics

Group/team: Do it ASAP. We will float papers on January 17.

Piazza Participation: ??

Thanks

