

CS698T

Wireless Networks: Principles and Practice

Topic 08

Embedded Wireless Sensors: An Introduction

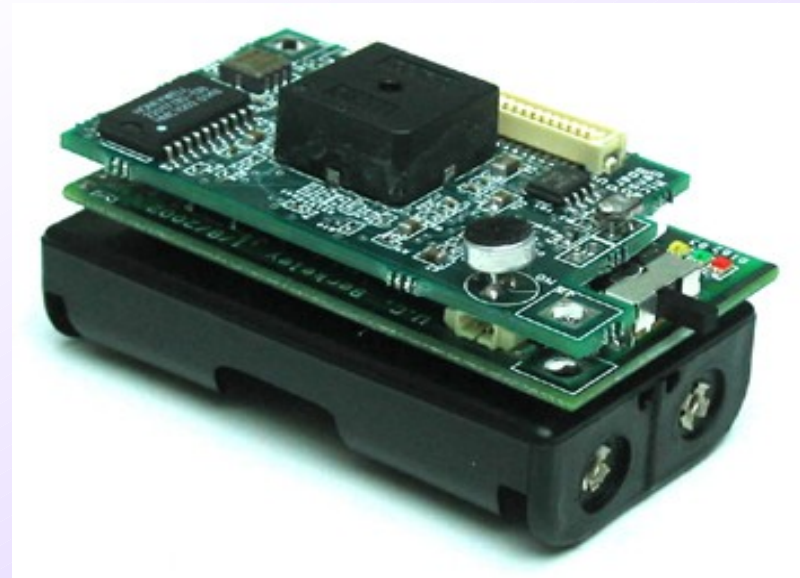
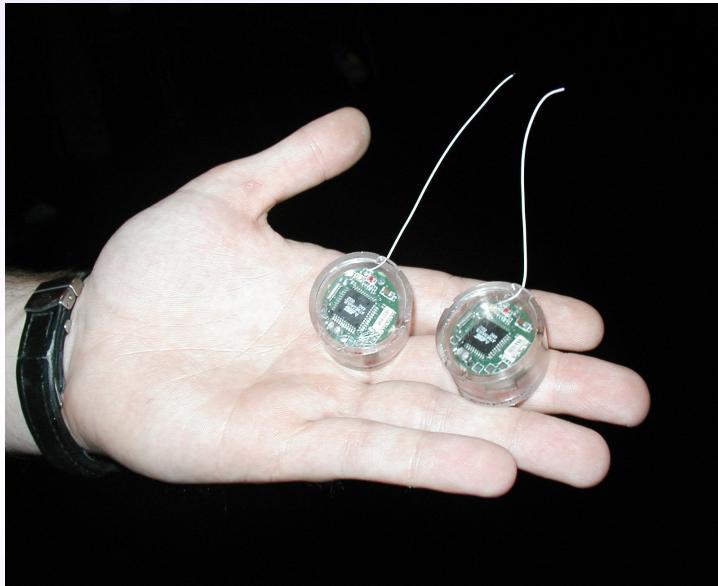
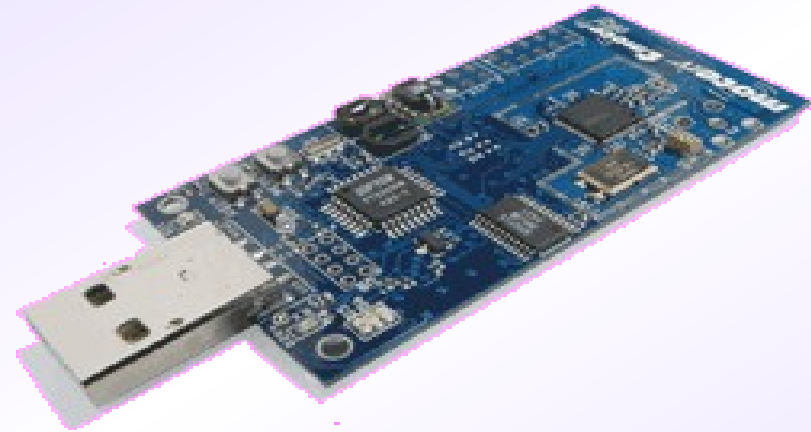
Bhaskaran Raman,
Department of CSE, IIT Kanpur

<http://www.cse.iitk.ac.in/users/braman/courses/wless-spring2007/>

Wireless Sensor Networks

- What are sensors?
- Why “wireless” sensor networks?
- What do we need to make a wireless sensor network node?
 - Sensor
 - Processing
 - Radio
 - Memory
 - SENSOR MOTE

Sensor Motes



Wireless Sensor Networks

- Trends in semi-conductor technology
 - Moore's Law
 - More silicon per unit area
 - More processing per unit area
 - Miniaturization becomes possible
- Miniaturization of: computing, radios, sensors
- Reference: “Overview of Sensor Networks”,
D. Culler, D. Estrin, M. Srivastava, IEEE
Computer Aug 2004

Sensor Network Applications

- Monitoring space
- Monitoring things
- Monitoring interaction of things in an encompassing space

Applications: Monitoring Spaces

- Environmental and habitat monitoring, precision agriculture, indoor climate control

Biological: Habitat



Chemical: Rivers



Physical: Agriculture



Monitoring Things

- Structural monitoring, condition based equipment maintenance, patient health monitoring/diagnostics

Bridge Health



Medical Diagnostics



Equipment Maintenance

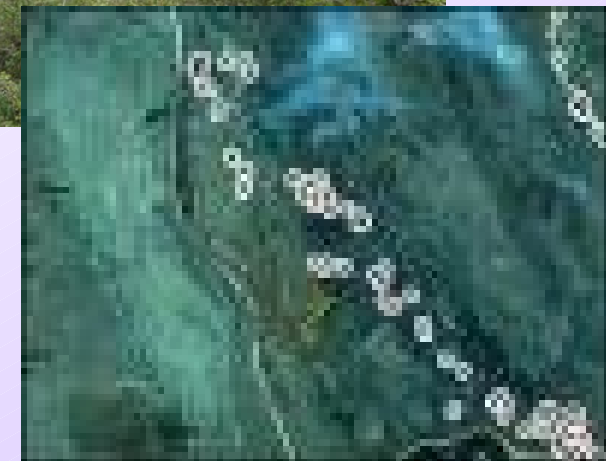


Monitoring Interaction of things in an encompassing space

- Wildlife tracking, disaster management, manufacturing process flow

Animal Tracking

Disaster Management

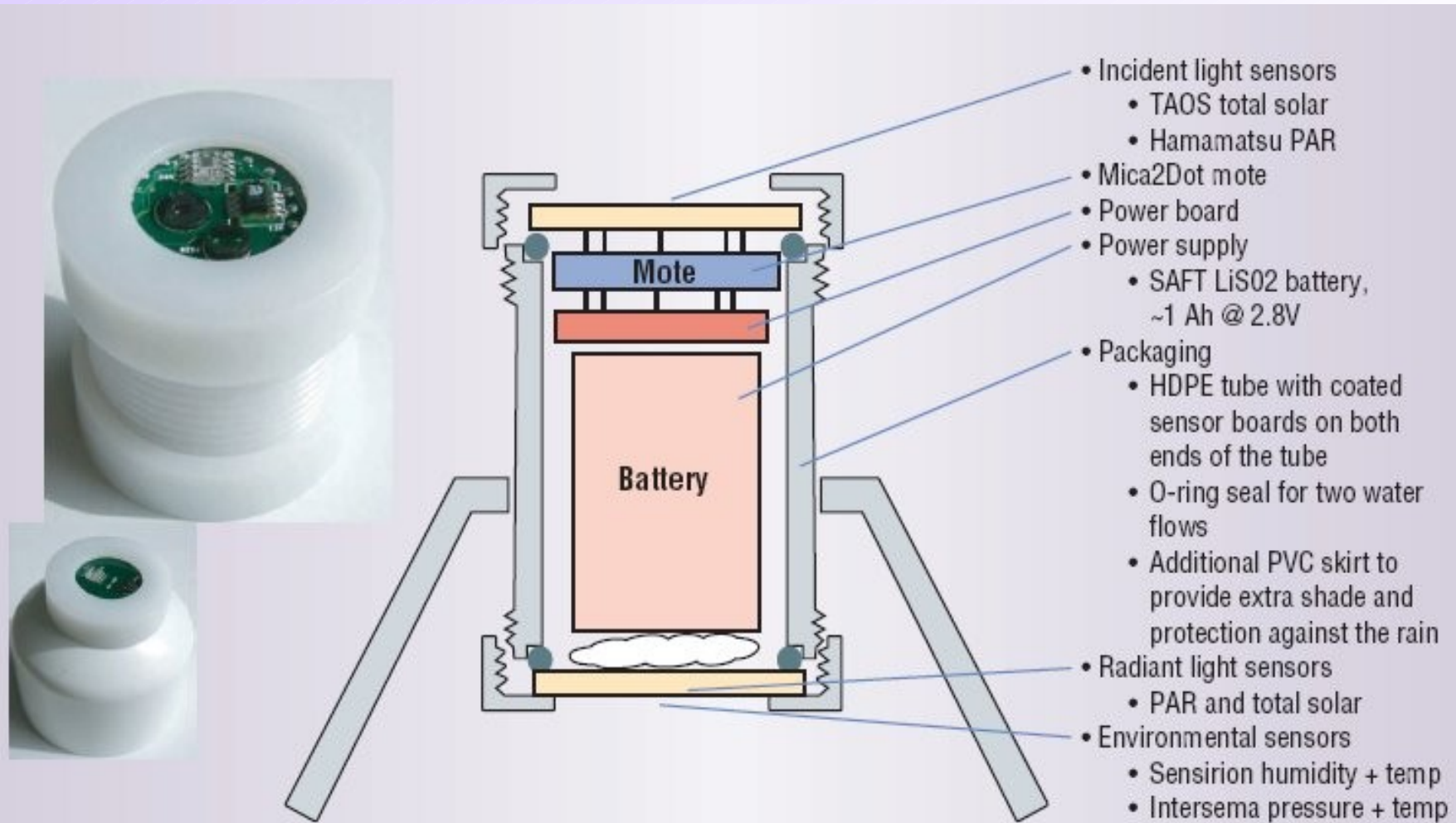


Environment Monitoring: Example

- Redwood trees: microclimate monitoring
 - Rate of photosynthesis
 - Water and nutrient transport
 - Growth patterns
- Prior approach: suite of instruments, wires
- Can use wireless sensors instead

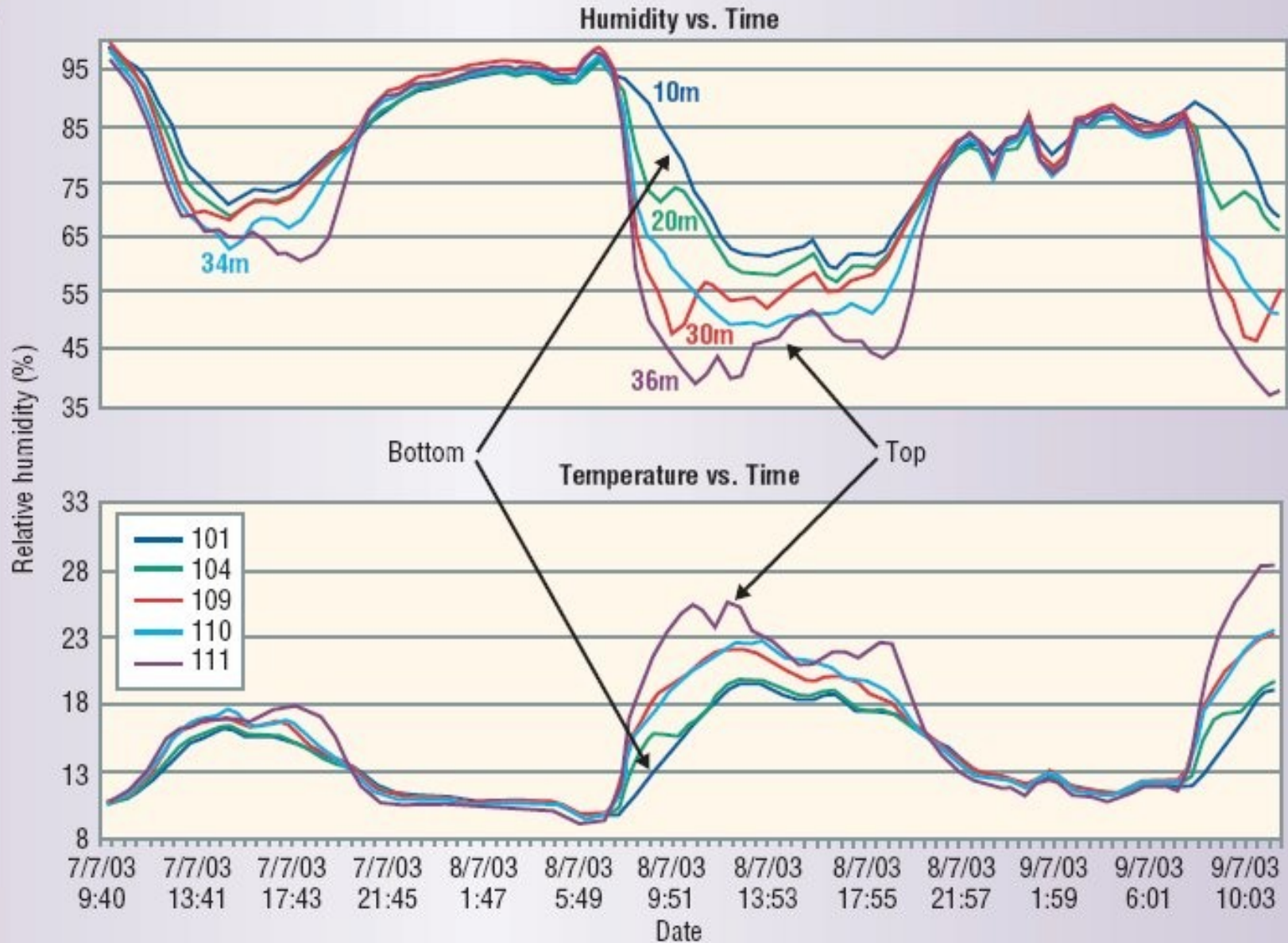


The Sensor Node



Source: Overview of Sensor Networks, D. Culler, D. Estrin, M. Srivastava, IEEE Computer Aug 2004

Some Measurements



Source: Overview of Sensor Networks, D. Culler, D. Estrin, M. Srivastava, IEEE Computer Aug 2004

Sensor Mote Requirements

- Typically long running, even up to one year
- Some basic processing and networking
- No electricity
- Interaction with environment rather than user

Issues in Sensor Networks

- Routing, data dissemination
 - Energy conservation
 - Lots of literature in this domain
- Localization, time synchronization
- Topology, power control

Processing and Storage

- Microprocessors:
 - 1 mW at about 10MHz speed
 - Duty cycle of 1% ==> 10 micro-watts
- Memory:
 - About 10KB of RAM, 100KB of ROM
- Battery:
 - Typically about 1AH per cu.cm.
 - Solar power: 10mW per sq.cm. outdoors, 0.01-0.1mW per sq.cm. indoors
 - Mechanical vibrations: 0.1 mW

Sensors, Radios

- Sensor size, power consumption depends on kind of sensor
 - Typically a few mW
- Radios: about 10-20mW for upto 10m range
 - Multi-hop network
 - Tx of 1 bit == about 1000 instructions

TinyOS

- Uses **event-driven** paradigm for concurrency
- Hardware **interrupts** and software **tasks**
- Tasks: deferred procedure call
 - Tasks are maintained in a queue
 - Tasks are atomic
- System modeled as a set of **components**
 - State + tasks
- Components interact via **interfaces**
 - Commands + events