

CS783: Theoretical Foundations of Cryptography

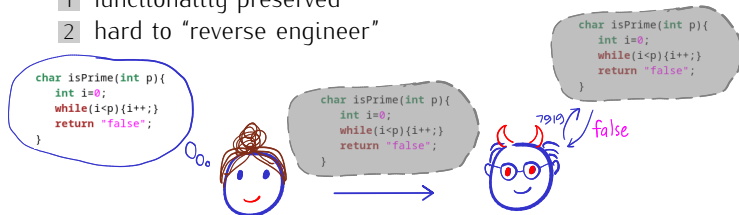
Lecture 23 (05/Nov/24)

Instructor: Chethan Kamath

Recall from Last Lecture...

■ Program obfuscation: “scramble/encrypt” a program such that

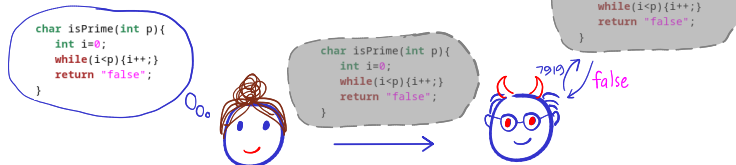
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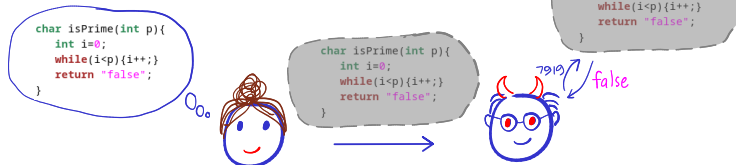
■ How to formalise “hard to reverse engineer”?

- Virtual black-box obfuscation (VBBO): anything learnable “white-box” given P is learnable “black-box” given only oracle access to P

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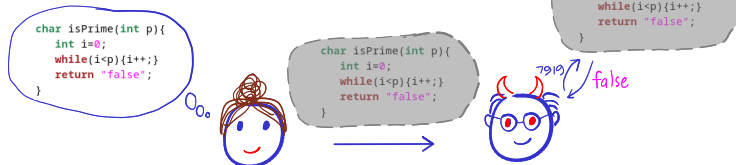
+ Bypassed black-box separations exploiting primitive’s program:

- $OWF \xrightarrow{VBBO^*} OWP$
- $SKE \xrightarrow{VBBO^*} PKE$

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- $OWF \xrightarrow{VBBO^*} OWP$
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— Impossibility of VBBO for general programs

- Key idea: programs that spit out secret when run “on itself”

Plan for Today's Lecture...

- What do we do in the face of this impossibility?
 - Relax requirement to *indistinguishability* obfuscation (IO)



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- How to use IO: $\text{PRG} \xrightarrow{\text{IO}} \text{PKE}$

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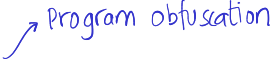
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- How to use IO: $\text{PRG} \xrightarrow{\text{IO}} \text{PKE}$
- How to use IO: *punctured* programming
 - Puncturable PRF (PPRF)
 - $\text{PPRF} \xrightarrow{\text{IO}} \text{PKE}$
 - $\text{PPRF} \xrightarrow{\text{IO}} \text{digital signature}$

Plan for Today's Lecture...

General *template*:

1 Identify the task  Program obfuscation

2 Come up with precise threat model M (a.k.a security model)

- Adversary/Attack: What are the adversary's capabilities?

- Security Goal: What does it mean to be secure?

3 Construct a scheme Π

4 Formally prove that Π is secure in model M

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- 1 Identify the task  Program obfuscation
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Program obfuscation

white-box distinguisher

→ 10 security

Next lecture

Plan for Today's Lecture...

- 1 Indistinguishability Obfuscation (IO)
- 2 How to Use IO: $\text{PRG} \xrightarrow{\text{IO}} \text{PKE}$
- 3 How to Use IO: Punctured Programming

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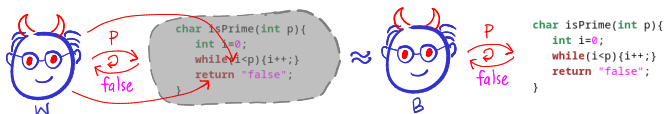
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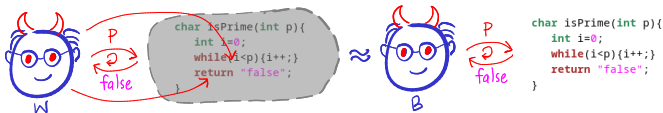
Recall VBBO

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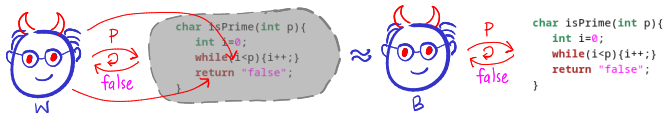
Definition 1 (VBB obfuscator)

A PPT algorithm Obf that takes as input any program P and a security parameter n , and outputs obfuscated program $\tilde{P}$ such that:

- 1 *Functionality preserved*: for all inputs x , $\tilde{P}(x) = P(x)$
- 2 *Small slowdown*: run-time of $\tilde{P}$ is poly. in n and run-time of P

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- 2 *Small slowdown*: run-time of $\tilde{P}$ is poly. in n and run-time of P
- 3 *VBB security*: for every PPT W , there exists PPT B that can simulate W 's output on input $\tilde{P}$ using only oracle access to P . That is, the following is negligible:

$$\left| \Pr[W(\tilde{P})=1] - \Pr[B^P(n, |P|)=1] \right|$$

$\tilde{P} \leftarrow \text{Obf}(n, P)$

Let's Define Indistinguishability Obfuscation (IO)...

❓ How to define IO?

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$$\forall x : P_1(x) = P_2(x) \leftarrow$$

② How to define IO? Obfuscations of two *functionally-equivalent*,
same-sized programs are computationally indistinguishable

runtime $\leftarrow$

```
char isPrime(int p){  
  int i=0;  
  while(i<p){i++;}  
  return "false";  
}
```



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char isPrime(int p){  
  int i=0;  
  while(i<2*p){i+=2;}  
  return "false";  
}
```

Let's Define Indistinguishability Obfuscation (IO)...

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Definition 2 (Indistinguishability obfuscator (IO))

A PPT algorithm *Obf* that takes as input any program *P* and security parameter *n*, and outputs obfuscated program *P* such that:

- 1 *Functionality preserved*
- 2 *Slowdown is polynomial*
- 3 *IO security: for every functionally-equivalent, same-sized P_1 and P_2 and PPT distinguisher D , the following is negligible:*

$$\left| \Pr [D(P_1) = 1] - \Pr [D(P_2) = 1] \right|$$

$$P_1 \leftarrow \text{Obf}(1^n, P_1) \quad P_2 \leftarrow \text{Obf}(1^n, P_2)$$

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Exercise 1 (VBBO vs. IO)

- 1 Show that $VBBO \rightarrow IO$
- 2 Figure out why Theorem 1 from Lecture 22 fails for IO

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Exercise 1 (VBBO vs. IO)

- 1 Show that $VBBO \rightarrow IO$
- 2 Figure out why Theorem 1 from Lecture 22 fails for IO

Exercise 2 (IO is the “best-possible obfuscation”)

If VBBO is possible for a program class $\mathcal{C}$, then an IO Obf for $\mathcal{C}$ is also a VBBO

Plan for Today's Lecture

1 Indistinguishability Obfuscation (IO)

2 How to Use IO: $\text{PRG} \xrightarrow{\text{IO}} \text{PKE}$

3 How to Use IO: Punctured Programming

How to Use IO: PRG $G \xrightarrow{\text{IO}}$ PKE...

❓ How to construct PKE using PRG $G : \{0, 1\}^n \rightarrow \{0, 1\}^{2n}$?

How to Use IO: PRG $G \xrightarrow{\text{IO}}$ PKE...

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- Secret key is $sk \leftarrow \{0, 1\}^n$ and $pk := G(sk)$
- Ciphertext is obfuscation of function C below

```
C(x){  
  /*Hardwired: pk, m */  
  if(G(x)=pk) output m  
  else output "⊥"  
}
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How to Use IO: PRG $G \xrightarrow{\text{IO}}$ PKE...

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  if(G(x)=pk) output m  
  else output "1"  
}
```

Construction 1 ($G : \{0, 1\}^n \rightarrow \{0, 1\}^{2n} \rightarrow \Pi = (\text{Gen}, \text{Enc}, \text{Dec})$)

- $\text{Gen}(1^n)$:
 - Sample $sk \leftarrow \{0, 1\}^n$
 - Output $pk := G(sk)$ as public key and sk as secret key
- $\text{Enc}(pk, m)$: output $C \leftarrow \text{Obf}(C)$
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Exercise 3

Prove that Construction 1 is secure if Obf is VBBO

How to Use IO: PRG $G \xrightarrow{\text{IO}}$ PKE...

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Proof Sketch (Hybrid argument).

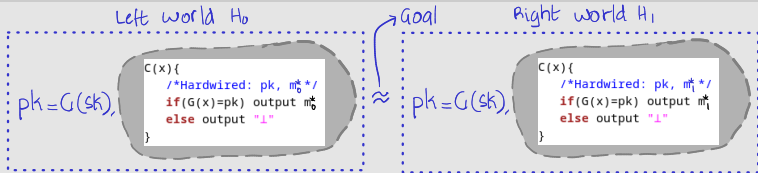


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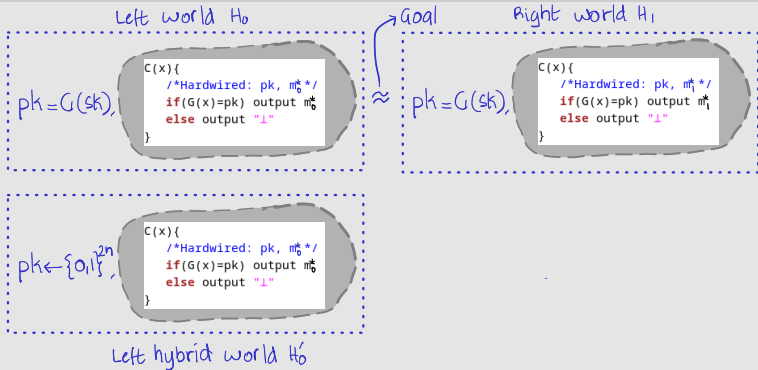


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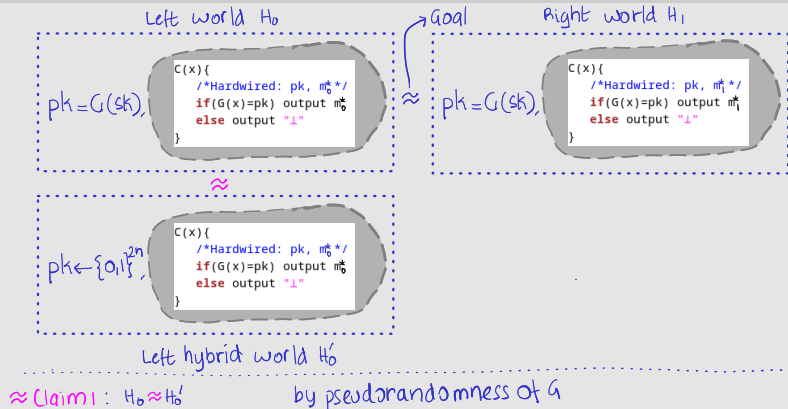


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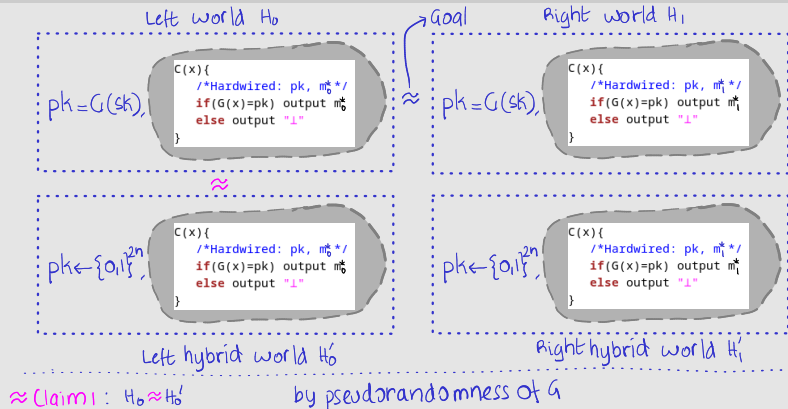


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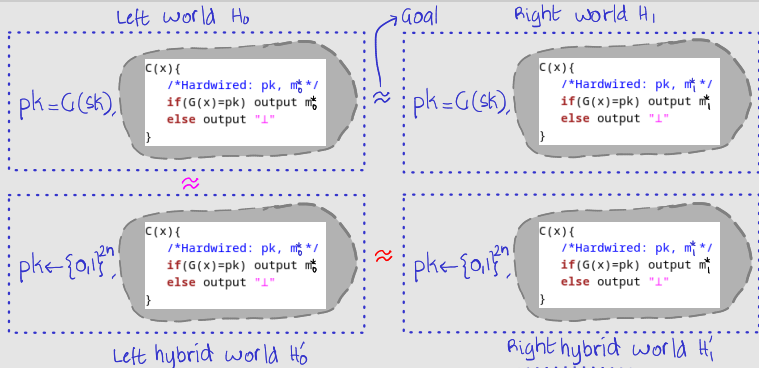


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If Obf is an IO and G is a PRG then Π is a PKE

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$\approx$ Claim 1: $H_0 \approx H'_0$ by pseudorandomness of G
 $\approx$ Claim 2: When $pk \notin \text{Image}(G)$, $H'_0 \approx H'_1$ by IO security.
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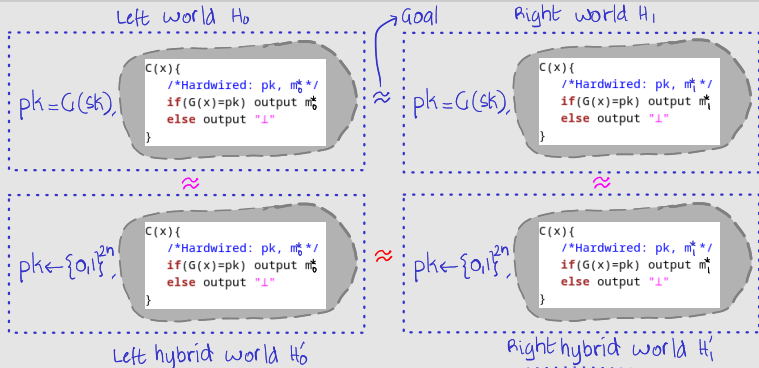


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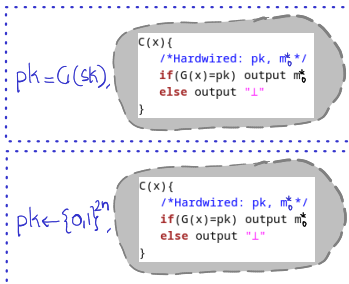
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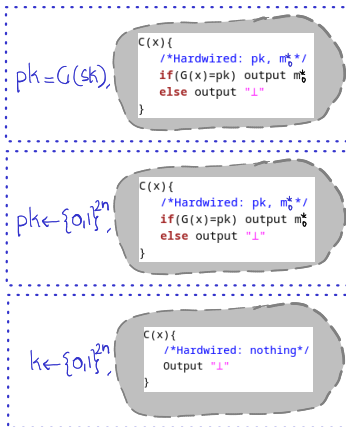


How to Use IO: PRG $G \xrightarrow{IO}$ PKE...



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- What is going on?
 - IO *can* be used to hide secrets (in this case, messages)
 - Hiding exploits pseudorandomness of PRG:
 - When y is outside the image of G , message is never used
 - Switch from $pk := G(x)$ to $pk := y$ is indistinguishable

Plan for this Session

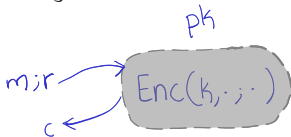
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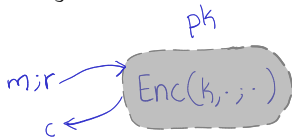
Recall Our Attempt at SKE $\xrightarrow{\text{VBB0}}$ PKE...

- Public key is an obfuscation of SKE's encrypt algorithm Enc with secret key k *hardcoded*



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Construction 2 ($\Pi = (\text{Gen}, \text{Enc}, \text{Dec}) \rightarrow \Pi' = (\text{Gen}', \text{Enc}', \text{Dec}')$)

- $\text{Gen}'(1^n)$:
 - Sample $k \leftarrow \text{Gen}(1^n)$
 - Output $\text{Enc}(k, \cdot; \cdot)$ as public key pk and k as secret key
- $\text{Enc}'(pk, m; r)$: output $c := pk(m; r)$
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Recall Our Attempt at SKE $\xrightarrow{\text{VBB0}}$ PKE...

- Using SKE based on PRF $F : \{0, 1\}^n \times \{0, 1\}^{2n} \rightarrow \{0, 1\}^{2n}$:

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❓ Why is Construction 3 insecure?

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❓ Why is Construction 3 insecure?

- Given challenger ciphertext (c^*, r^*) , is it possible to recover m^* ?

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❓ Why is Construction 3 insecure?

- Given challenger ciphertext (c^*, r^*) , is it possible to recover m^* ?
 - 1 Run $pk(0^{2n}; r^*)$ to obtain $F(k, r^*) \oplus 0^{2n} = F(k, r^*)$
 - 2 Recover $m^* := F(k, r^*) \oplus c^*$

⚠ Issue: adversary can **control** random coins used to encrypt

Let's Fix Construction 2

❓ How to “hide” random coins used to encrypt

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Construction 4 (PRF $F \rightarrow \Pi' = (\text{Gen}', \text{Enc}', \text{Dec}')$)

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- ❓ Why does the attack not work now? Need to invert PRG
- To formally prove IND-CPA security, we need additional properties from PRF F ...

PRF F Needs to be “Puncturable”

Definition 2 (Puncturable PRF (PPRF))

A PRF $F : \{0, 1\}^n \times \{0, 1\}^{2^n} \rightarrow \{0, 1\}^{2^n}$ that additionally supports

- a puncturing algorithm $k_{x^*} \leftarrow \text{Puncture}(k, x^*)$

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such that

- 1 Function preserved at non-punctured points:

$$\forall x \neq x^* : F_{k_{x^*}}(x) = F_k(x)$$

- 2 Value of $F_{k_{x^*}}$ at x^* is uniformly random *even given the punctured key k_{x^*}*

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- PPRF can be obtained by modifying tree-based PRF from Lecture 5
 - $\text{PRG} \rightarrow \text{PPRF}$

Construction 4 is IND-CPA PKE

Theorem 3

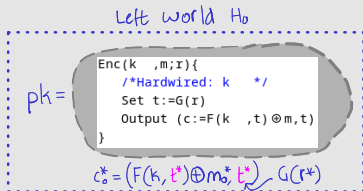
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Construction 4 is IND-CPA PKE

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Proof Sketch (Hybrid argument).



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Left world H_0

$pk =$

```
Enc(k, m; r){  
  /*Hardwired: k */  
  Set t:=G(r)  
  Output (c:=F(k, t) ⊕ m, t)  
}
```

$$c_0^* = (F(k, t^*) \oplus m_0^*, t^*) \leftarrow G(r^*)$$

Hybrid H_1

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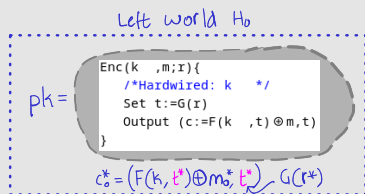


Construction 4 is IND-CPA PKE

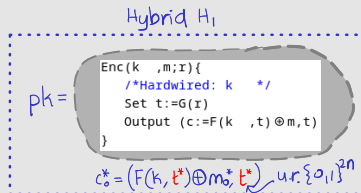
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PRG
 $\approx$



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$$\text{u.r.} \{0,1\}^n \leftarrow c_0^* = (z^* \oplus m_0^*, t^*) \leftarrow \text{u.r.} \{0,1\}^{2n}$$

Hybrid H_2

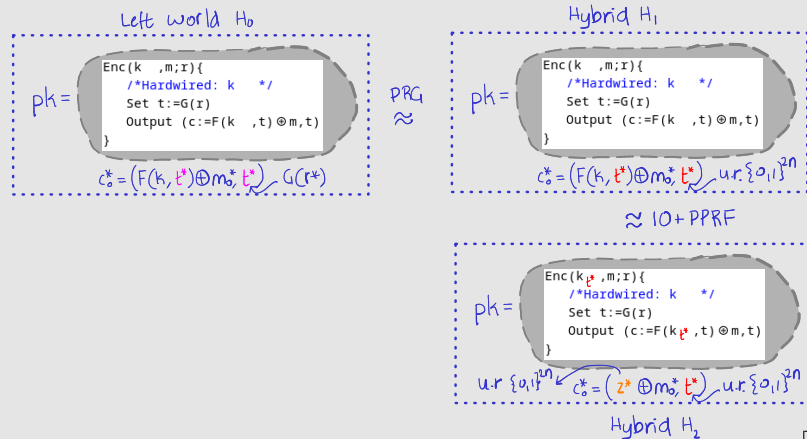


Construction 4 is IND-CPA PKE

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$\text{PRG} \approx$

Hybrid H_1

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$\approx \text{IO} + \text{PPRF}$

$pk =$

```
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```

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Hybrid H_2

identical $\equiv$

$pk =$

```
Enc(k, m; r){
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```

$$\text{u.r.}\{0,1\}^{2n} \leftarrow c_0^* = (z^* \oplus m_0^*, t^*) \leftarrow \text{u.r.}\{0,1\}^{2n}$$

Hybrid H_2

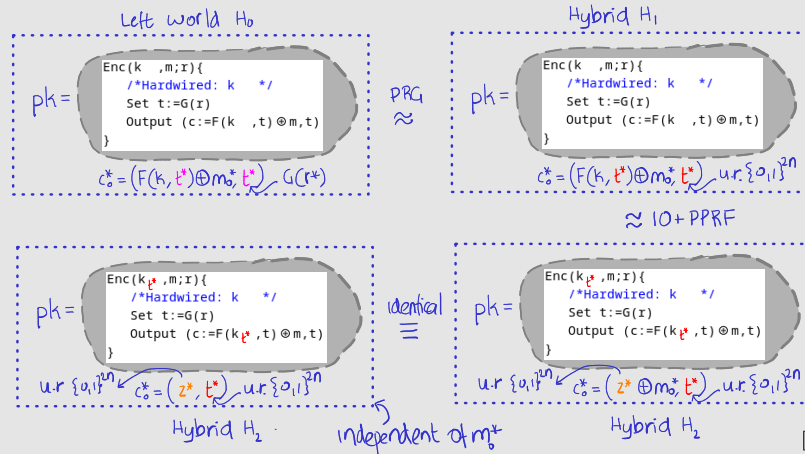


Construction 4 is IND-CPA PKE

Theorem 3

If F is a puncturable PRF and Obf is an IO then Π' is a PKE

Proof Sketch (Hybrid argument).



(Short) Digital Signatures via Punctured Programming

- Additionally use OWF f
- Signature on m is evaluation of PPRF F on m
- Public key consists of obfuscation of the following program that verifies signatures

```
Verify( $m, \sigma$ ){  
  /*Hardwired:  $k$ */  
  If  $f(\sigma) = f(F(k, m))$  output 1  
  Else output 1  
}
```

Handwritten annotations:

- A blue arrow points from the text "PPRF key" to the variable k in the comment `/*Hardwired:  $k$ */`.
- A blue arrow points from the text "OWF" to the function f in the condition `f( $\sigma$ ) = f( $F(k, m)$ )`.

(Short) Digital Signatures via Punctured Programming

- Additionally use OWF f
- Signature on m is evaluation of PPRF F on m
- Public key consists of obfuscation of the following program that verifies signatures

```
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  Else output 1  
}
```

Handwritten annotations:
- A blue arrow points from "PPRF key" to k^* .
- A blue bracket under "If" is labeled "OWF".
- The output "1" is highlighted in pink.

Theorem 4

If F is a puncturable PRF, f a OWF and Obf is an IO then Π' is a PKE

Exercise 4

Prove Theorem 4

To Recap Today's Lecture

- Relaxed requirements for obfuscators from VBBO to IO



To Recap Today's Lecture

- Relaxed requirements for obfuscators from VBBO to IO



- How to use IO?

- $\text{PRG} \xrightarrow{\text{IO}} \text{PKE}$



Key idea: how to use IO to hide secrets

To Recap Today's Lecture

- Relaxed requirements for obfuscators from VBBO to IO



- How to use IO?

- $\text{PRG} \xrightarrow{\text{IO}} \text{PKE}$

💡 Key idea: how to use IO to hide secrets

- New tool: *punctured* programming

- Puncturable PRF (PPRF)
- $\text{PPRF} \xrightarrow{\text{IO}} \text{PKE}$
- $\text{PPRF} \xrightarrow{\text{IO}} \text{digital signature}$

Next Lecture

- How to construct indistinguishability obfuscator (IO)
 - Bootstrapping theorem for IO
 - State of affairs for IO for NC^1

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- Course feedback 

References

- 1 The problem of constructing cryptographic primitives using IO was studied in [SW14]. That paper also introduces the “punctured programming” approach, and uses it to construct PKE, signatures, NIZK and several other primitives from IO.
- 2 Construction 1 is taken from Lecture 25 of Vinod Vaikuntanathan’s MIT6875.
- 3 Mark Zhandry’s COS 597C course (Autumn 2016) is an excellent source to learn further about program obfuscation.
- 4 Puncturable PRF was introduced in [BW13, BGI14, KPTZ13]. A formal definition can be found in [SW14].



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