

# CS409m: Introduction to Cryptography

Lecture 04 (08/Aug/25)

Instructor: Chethan Kamath

# Announcements

- Lab Exercise 1 (graded) will be out today (08/Aug)
  - Will be discussed in TA session today
- You should have registered on <https://cs409m.ctfd.io/>
  - See Moodle announcement by Nilabha for instructions



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- No lectures next week :( / :.)
  - Open house on 13 Aug and Ind. Day on 15/Aug

## Recall from Previous Lecture...

- Task: secure communication with shared keys
- Threat model: perfect secrecy against eavesdroppers

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### Attack Model: Eavesdropping

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## Break Model: Perfect secrecy

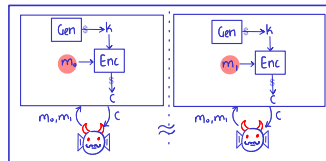
- Eve learns *no information* about the message

- 1 Shannon's definition

$$\Pr[M = m^* | C = c^*] = \Pr[M = m^*]$$

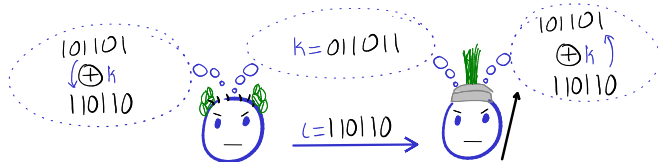


- 2 Two worlds definition



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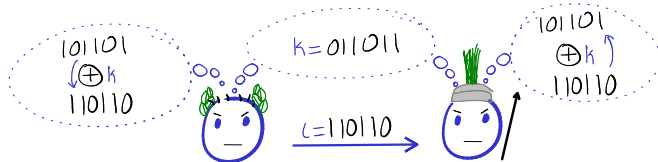
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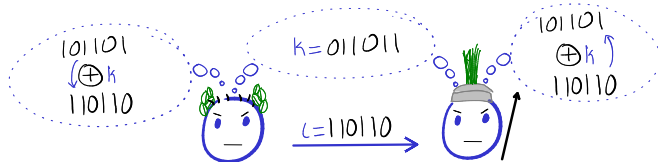
— Limitations of OTP:

- Keys are **as large as** messages  $|\mathcal{K}| = |\mathcal{M}|$

⚠ Becomes **insecure** if key re-used: see Lab Exercise 1

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— Limitations of OTP:

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⚠ Becomes **insecure** if key re-used: see Lab Exercise 1

— **Theorem 2** (Shannon): For **any** perfectly-secret SKE,  $|\mathcal{K}| \geq |\mathcal{M}|$



# Plan for Today's Lecture ...

- Bypass Shannon's barrier by *relaxing* the **threat model**:
  - “Impossible to break” → “Infeasible to break”

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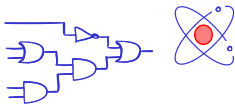
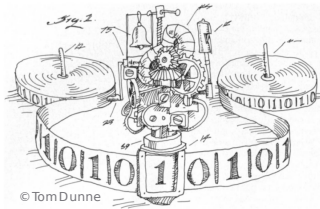
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★ Both relaxations are necessary!

# Plan for Today's Lecture...

## Models of Computation



## Negligible Functions



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# Plan for Today's Lecture...

- 1 Models of Computation: A Primer
- 2 Negligible Functions
- 3 Computational Secrecy Against Eavesdroppers

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# Models of Computation: Turing Machine

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  - Set of instructions or rules that carries out a computation

# Models of Computation: Turing Machine

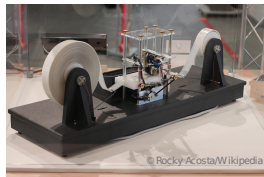
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  - What does “efficient” mean?
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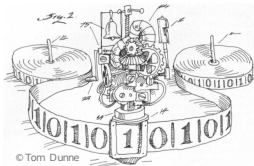
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- E.g.: **Turing machine** (TM)
  - Introduced by Turing as “automatic machine”



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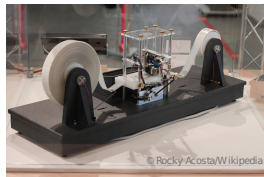
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# Models of Computation: Turing Machine

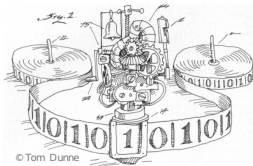
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- E.g.: **Turing machine** (TM)
  - Introduced by Turing as “automatic machine”
  - Mathematically precise model of computation
- Components:
  - Tapes: to provide input, for memory...
  - States: “halt” “good so far”
  - Transition function/rule: “processor”



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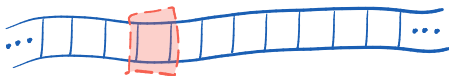
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## Definition 1 ([AB09], §1.2)

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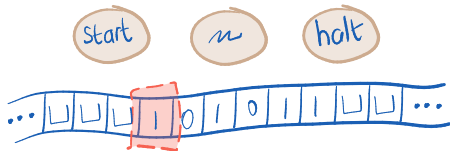
- $M$  has  $k$  memory tapes (input/work/output tapes) with *heads*

A diagram of a tape with cells containing 0s and 1s. The cell containing '1' is highlighted with a red dashed box.

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- 5 / 18

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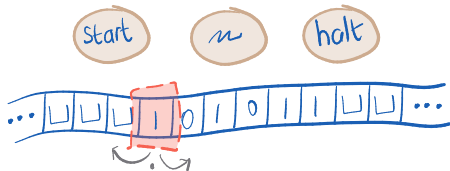
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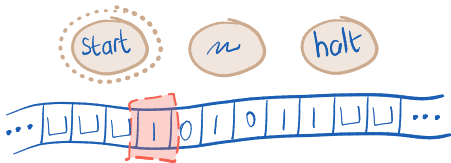


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- $\tau$  is a function from  $Q \times \Gamma^k$  to  $Q \times \Gamma^k \times \{\rightarrow, \leftarrow, \cdot\}^k$ 
  - Transition function/rule: encodes behaviour of  $M$

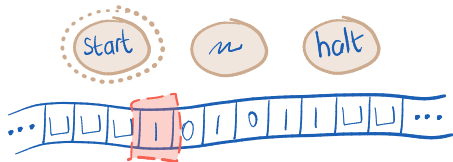
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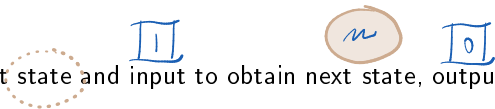


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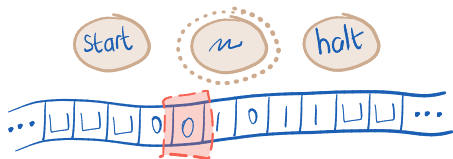
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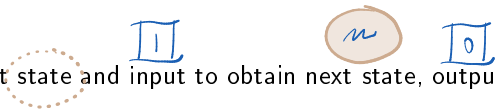


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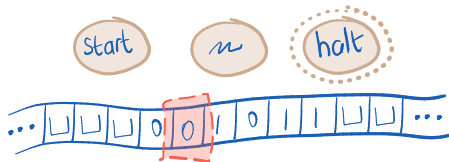
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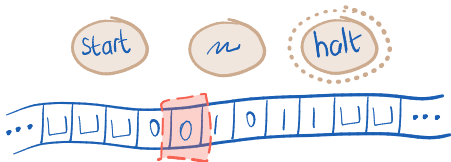


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Demo: [turingmachine.io](http://turingmachine.io)

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## Definition 2

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- **Efficient** *randomised* computation 💰💰💰
  - Also referred to *probabilistic polynomial time* (PPT) ★
  - Definition 2 extended to *randomised* TM

# Other Models of Computation Exist



❓ Is your laptop a Turing Machine?


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- RAM Machine

- TM with fixed-sized tape

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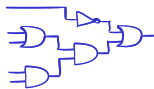
- Boolean circuit (family)

- Represented using gates (AND, OR, NOT) and wires

- One circuit for each input length

- Size of the circuit is the *number of its gates*

- *Efficient circuits*: size is polynomial (in input length)



# Compromise I: We Restrict Eve to PPT TM

- Why TM? Church-Turing thesis:
  - *“Every physically realizable computation device – whether it’s based on silicon, DNA, neurons, or some other alien technology – can be simulated (efficiently) by a Turing machine.”\** ([AB09])

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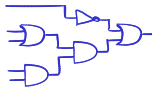
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- Why PPT? “Captures” efficient computation
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  - Randomness allowed since it is allowed for honest algorithms
- Some stronger models for Eve:
  - Polynomial-sized family of circuits: allows “non-uniform” advice
  - Quantum polynomial-time algorithms



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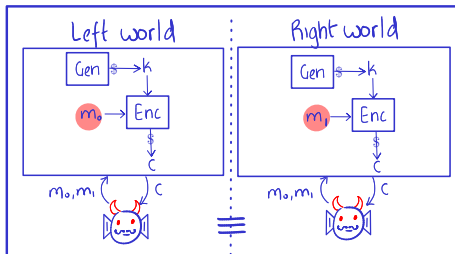
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# First Attempt at Computational Secrecy

## Definition 3 (Recall: Two-Worlds Definition)

An SKE  $\Pi = (\text{Gen}, \text{Enc}, \text{Dec})$  is **perfectly-secret** if *for every eavesdropper Eve* and every message-pair  $(m_0, m_1) \in \mathcal{M}$ :

$$\Pr_{\substack{k \leftarrow \text{Gen} \\ c \leftarrow \text{Enc}(k, m_0)}} [\text{Eve}(c) = 0] - \Pr_{\substack{k \leftarrow \text{Gen} \\ c \leftarrow \text{Enc}(k, m_1)}} [\text{Eve}(c) = 0] = 0$$

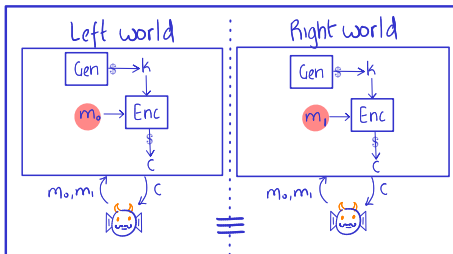


# First Attempt at Computational Secrecy

## Candidate Definition 1 (Computational Secrecy)

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Show that Shannon's impossibility extends to Candidate Definition 1

 Hint 1: use similar approach as in proof of Theorem 2 (Lecture 03)

 Hint 2: exploit randomness for efficiency



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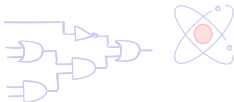
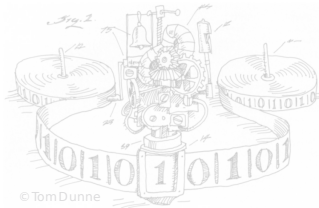


 Take-away: even *Eve* can distinguish with “very low” probability

# Plan for Today's Lecture...



## Models of Computation



## Negligible Functions



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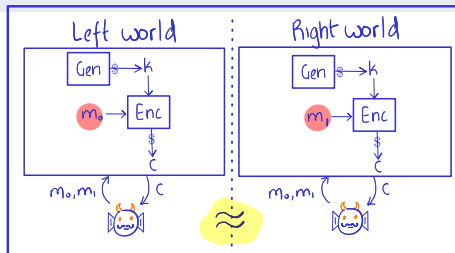
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- Can Eve trivially succeed with  $1/|\mathcal{K}|$  probability? (💡 Hint: guess the key?)

★ Take-away:  $1/|\mathcal{K}|$  too low

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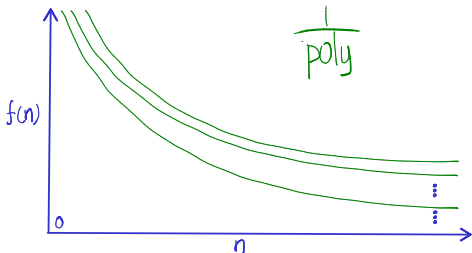


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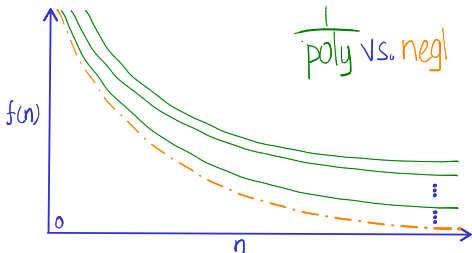
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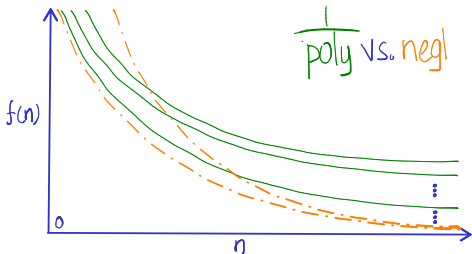
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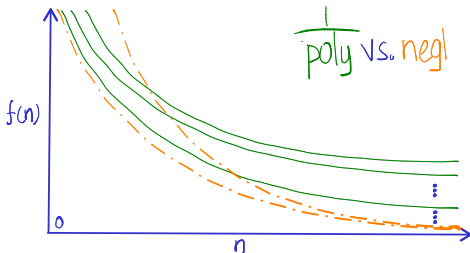
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+ Plus, like PPT have nice closure properties

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★ To show that  $f(n)$  is *non-negligible*, show that there exists a polynomial  $p$  such that  $f(n) > 1/p(n)$  for *infinitely often*  $ns$ .

# Plan for Today's Lecture

- 1 Models of Computation: A Primer
- 2 Negligible Functions
- 3 Computational Secrecy Against Eavesdroppers

# The Security Parameter

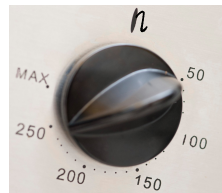
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- $n$  is the “security parameter”
  - Determines amount of time (generally resources) required to “break” scheme

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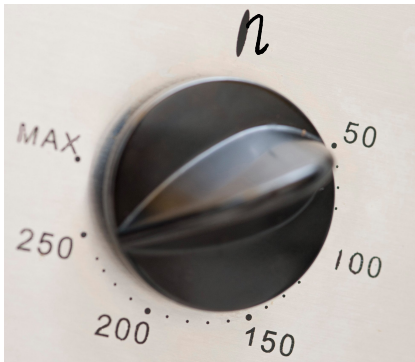


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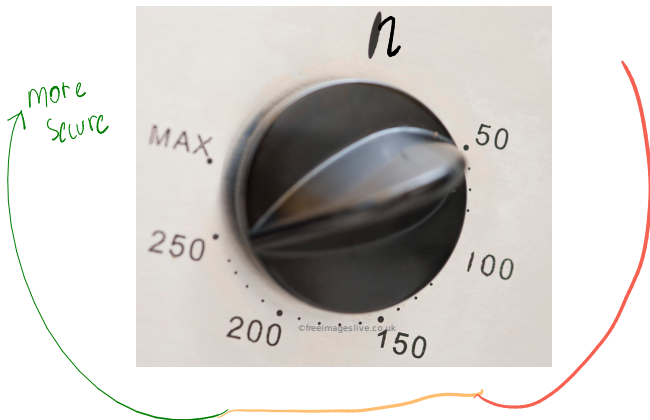
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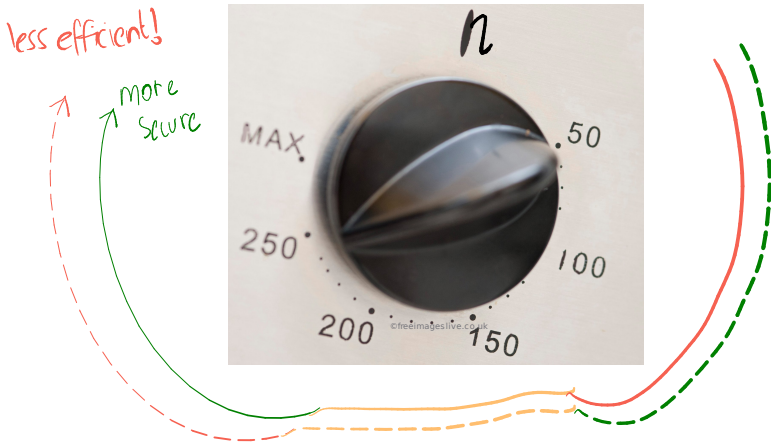
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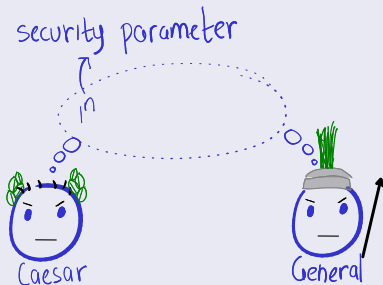
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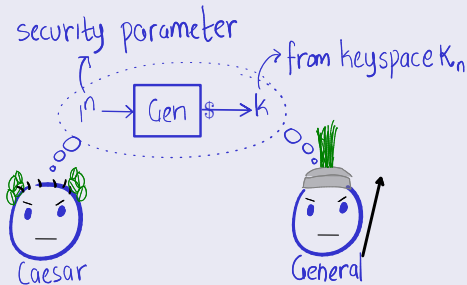




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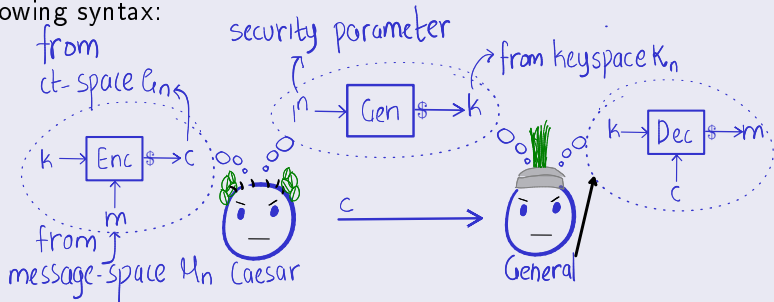
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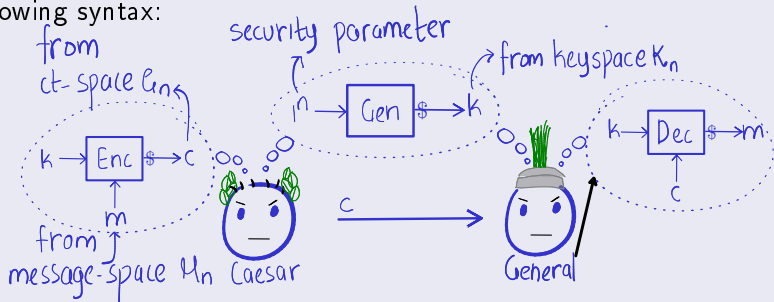
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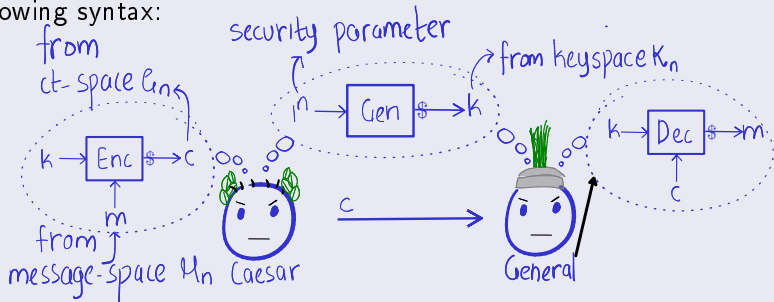
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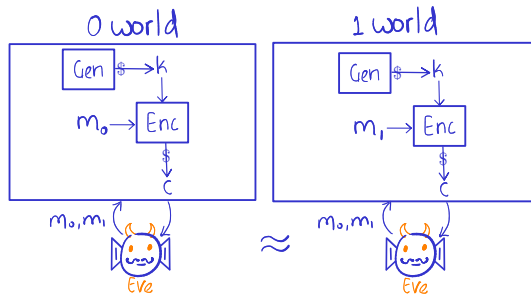
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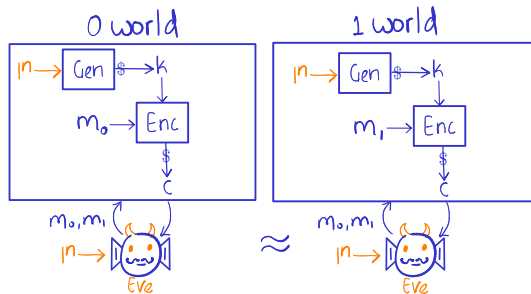
- Correctness of decryption: for every  $n \in \mathbb{N}$ , message  $m \in \mathcal{M}_n$ ,

$$\Pr_{k \leftarrow \text{Gen}(1^n), c \leftarrow \text{Enc}(k, m)} [\text{Dec}(k, c) = m] = 1$$

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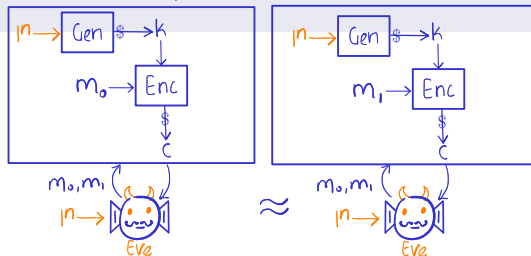
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## Exercise 3

Does Definition 5 change if we quantify for all pair of messages  $(m_0, m_1)$  instead of adversarially choosing it?



# More Generally: Computational Indistinguishability

## Definition 6 (computational indistinguishability)

Two distributions  $X_0$  and  $X_1$  are *computationally indistinguishable* if for every **PPT** distinguisher  $D$ ,

$$\delta(n) := \Pr_{x \leftarrow X_0} [D(x) = 0] - \Pr_{x \leftarrow X_1} [D(x) = 0]$$

is negligible.

- Computational secrecy against eavesdroppers can be rephrased as: the ciphertext distribution in the left and the right worlds are computationally indistinguishable.

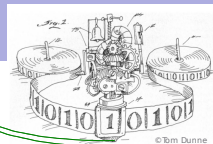
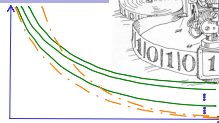
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Formally show the above

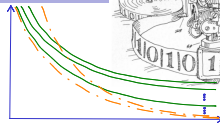
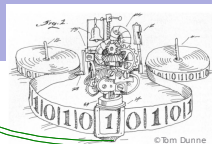
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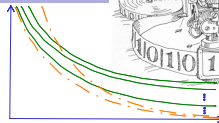
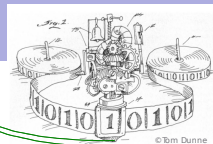
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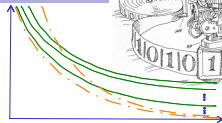
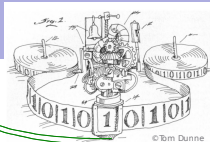
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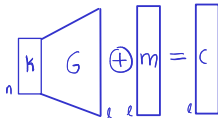


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## ■ Next lecture:

- Pseudorandom generators (PRG)
- Computationally-secret SKE scheme: "Computational OTP"
- First security reduction!



🔍 More Questions? 🔍

# References

- 1 §3.1 in [KL14] for more details on computational secrecy
- 2 Chapter 1 in [AB09] for more about Turing machines. The original paper is [Tur37]
- 3 [turingmachine.io](http://turingmachine.io) for visualisation of Turing machines



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On computable numbers, with an application to the entscheidungsproblem.

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