

## **Batch 33**

### **Team 3:**

1. Vishnu  
Vardhan(Team Leader)
2. Ashok Kumar
3. Aman bansal
4. Gautam sumu
5. Himani jain

### **Meetings:-**

#### **Meeting 1:-**

20-10-2010(wednesday):(8.30pm to 11.00pm)

1. Had a team meet in osl;
2. We discussed of making an array to store the values of the map of the game.
3. tried to write that program(but could not complete because of a large discusson on the use of the values we choose on the whole program)

#### **Meeting 2:-**

23-10-2010(saturday):(2.00pm to 4.00pm && 5.30 pm to 7.30 pm)

1. met in nsl and discussed of the program to store the array values.
2. Dicusses about our subsequent meetings and
3. atlast completed writing the program which stores the values of the map in an array.
- 4.wrote our individual diaries.

#### **Meeting 3:-**

24-10-2010(sunday):(5.30pm to 7.30pm)

1. had the group meet in nsl
2. came to know of all the programs done by other teams also told by all the team leaders
3. ran the entire program mailed to us
- ..checked for mistakes.
4. wrote peer reviews

### **Project status:-**

Wrote programs like this

```
#include <fstream>                //include this header file as it is used to
input data from file like keyboard
using std::ifstream;

void loadmap(char filename[]){      //filename should be given with the
func or the array pointer containing text file address can also be given
    ifstream indata;                //indata work as 'cin'
    indata.open(filename);          //opens file for input
    if(!indata) {
        cout << "Error: file could not be opened" << endl;
        exit(1);
    }
    int i,j;
    for(j=0;j<80;j++){              //store in array of
map[100][80] where 100 is column and 80 is row
        for(i=0;i<100;i++){
            indata>>map[i][j];      //entering data in map[][]
        }
        indata.close();             //closing the text file
    }
}
```

we actually wrote many variants of this program but atlast found this most efficient and simple.