

Manual for chat application

Client: Build and Run the program in one terminal in ubuntu provide the port no. of server and the ip address which is the local host 127.0.0.1 then the client part will verify the data and connect to the server an successful connection “connected “ will appear thus you can start sending your message to the server.

Server: Build and Run the program in the another terminal in Ubuntu, provide the port no.as argv[1], now you will see a blinking cursor indicating that the server is waiting for client requests .