

Project Diary

Day1(14/10/2014): We discussed about the topic of our project and finalized it to make the game "Fibonacci 2048".

Day2(15/10/2014): I searched the rules of the game on the net as it is a new version of the original game "2048" and understood the game.

Day3(16/10/2014): I tried to look out for all the cases that could occur in the game and wrote them on a page.

Day4(17/10/2014): I tried to think about the function which will check if the numbers were consecutive Fibonacci numbers.

Day5(20/11/2014): I with my team mates debugged the cfnc function.

Day6(22/11/2014): I wrote the code for graphics part,alone. I was able to write a code which displayed the grid and up ,down ...and other keys.

Day7(24/11/2014): I,with my team mates tried to integrate the graphics code with the main code.

But we could not due to some errors.

I helped my team mates in debugging the whole program and finished it on time.