

User Manual

Minesweeper

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Introduction:

Minesweeper is a single player puzzle game that involves logical thinking .The game was created by Microsoft company to develop analytical skills of people. This is a replica of this game. The game consists of a rectangular grid consisting of multiple tiles some containing mines and rest without mines.

Features:

1. A very user friendly game.

2. On starting the game you'll have four options-3 for difficulty levels and the fourth one to exit the game.
3. In our game we represent a mine by an asterisk(*).
4. A masked location is represented by a hash(#).
5. An empty location is shown by a dot(.)
6. At the end of game you'll have two options-either to play another game or to exit the game.

How to Play:

- Clicking on a mine ends the game!
- If we click on a cell that doesn't contain a mine we get a number which tells us about the number of mines present in the 3X3 square around that cell.
- Cells which have no mines around them are represented by an empty box, when uncovered.
- If there is no mine in the 3X3 square around the cell then clicking on that cell uncovers the whole 3X3 square and if in this 3X3 square we again encounter a cell which contains no mine around it then the 3-3 square around it opens up too and the process goes on, hence by clicking on an empty square we can uncover a reasonably large no of cells in the grid.

Rules:

- Uncover a mine and the game ends!!!
- Uncover an empty square, and you keep playing.
- Uncover a number and it tells you how many mines lay hidden in the nearest eight tiles.

Team:

Slot 6B : Group 8

1. RAJAN DEWANGAN (TEAM LEADER)
- 2 .VAIBHAV NEHETE
3. SAKSHAM HOODA
4. MOHINI RATHI